

ForEachProgram(teams)

```
graph TD; A[ForEachProgram(teams)] --> B[Iterated teams ?]; B -- true --> C[1]; B -- false --> D[i ← next element in teams]; D --> E[print(i)]; E --> B;
```

The flowchart illustrates a loop structure. It begins with a dark grey rounded rectangle labeled 'ForEachProgram(teams)'. An arrow points down to a yellow rectangle labeled 'Iterated teams ?'. From this decision box, a 'true' path leads to a dark grey rounded rectangle labeled '1', and a 'false' path leads to a light blue rectangle labeled 'i ← next element in teams'. From this assignment box, an arrow points down to another light blue rectangle labeled 'print(i)'. Finally, an arrow loops from the 'print(i)' box back up to the 'Iterated teams ?' box, completing the loop.

Iterated teams ?

true

1

false

$i \leftarrow$ next element in teams

print(i)