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Algorithm: Remove
    Input: A binary search tree t and an integer val
    Output: t without a node of value val
   Procedure Remove(t, val)
        if t = Nil then
             return Nil
        else if t_{value} < val then
             t_{right} \leftarrow \text{Remove } (t_{right}, \text{val})
             return t
        else if t_{value} > val then
             t_{left} \leftarrow \text{Remove} (t_{left}, \text{val})
             return t
        if t_{left} = Nil then
10
             return t_{right}
11
        else if t_{right} = Nil then
12
13
            return t_{left}
        t' \leftarrow FindMax (t_{left})
14
        t_{value} \leftarrow t'_{value}
15
        t_{left} \leftarrow \text{Remove} (t_{left}, t_{value})
16
        return t
17
```