

Algorithm 1: Partition	
	Input: Input
	Output: Output
1	Procedure Partition($A, low, high$)
2	$p := \text{ChoosePivot}(A, low, high)$
3	swap $A[p]$ with $A[high]$
4	$pivot \leftarrow A[high]$
5	$left \leftarrow low$
6	$right \leftarrow high - 1$
7	while $left \leq right$ do
8	while $left \leq right \wedge A[left] \leq pivot$ do
9	$left \leftarrow left + 1$
10	end
11	while $right \geq left \wedge A[right] \geq pivot$ do
12	$right \leftarrow right - 1$
13	end
14	if $left < right$ then
15	swap $A[left]$ and $A[right]$
16	end
17	swap $A[left]$ and $A[high]$
18	return $left$

Algorithm 2: QuickSort	
	Input: Input
	Output: Output
1	Procedure QuickSort($A, low, high$)
2	if $low \geq high$ then
3	return A
4	$p \leftarrow \text{Partition}(A, low, high)$
5	QuickSort ($A, low, p - 1$)
6	QuickSort ($A, p + 1, high$)
7	return A