

ForEachProgram(teams)

```
graph TD; A[ForEachProgram(teams)] --> B[Iterated teams ?]; B -- true --> C[1]; B -- false --> D[i ← next element in teams]; D --> E[print(i)]; E --> B;
```

The flowchart illustrates a loop structure. It begins with a dark grey rounded rectangle labeled 'ForEachProgram(teams)'. An arrow points down to a yellow rectangle labeled 'Iterated teams ?'. From this decision point, a 'true' branch leads to a dark grey rounded rectangle labeled '1', and a 'false' branch leads to a light blue rectangle labeled 'i ← next element in teams'. From this assignment step, an arrow points down to another light blue rectangle labeled 'print(i)'. Finally, an arrow loops back from the 'print(i)' step to the 'Iterated teams ?' decision point.

Iterated teams ?

true

1

false

$i \leftarrow$ next element in teams

print(i)