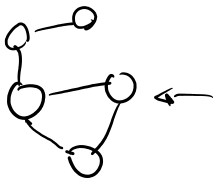
Graphs (DFS)

Tuesday, December 1, 2020 5:00 PM

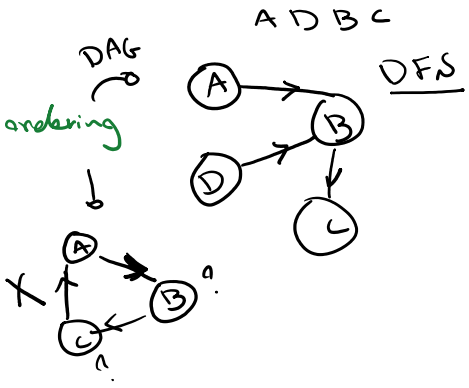
Reminder: lab 8 is due next Monday.
HW 9 " " " Thursday.
Final is next Thursday (Dec 10th)
lab 7 → Thursday 11:59pm

Depth First Search (DFS):

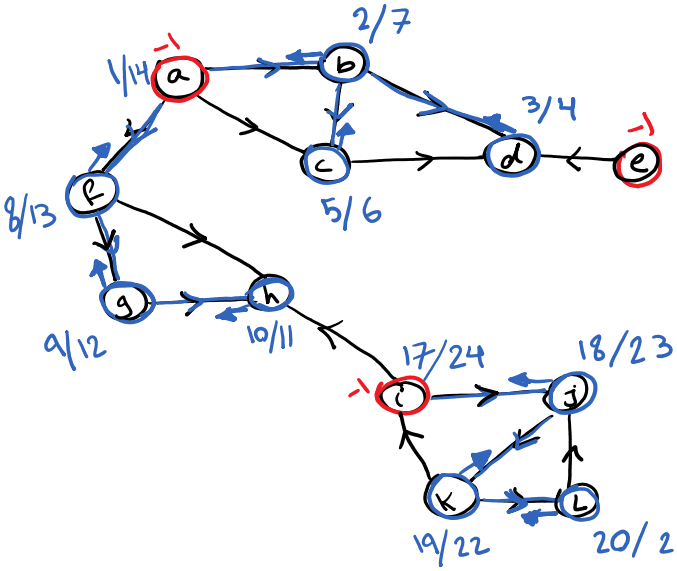
applications:

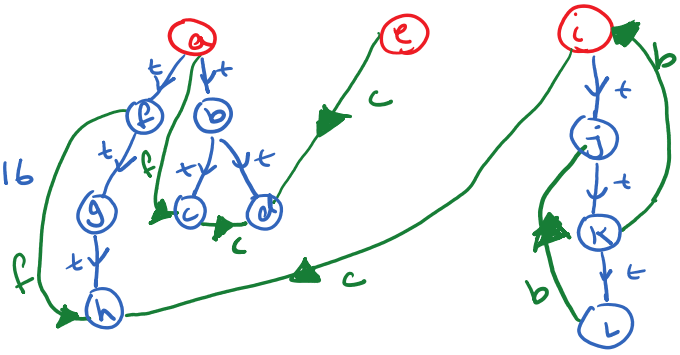


1. To see what vertices are reachable from one initial vertex.
2. Cycle detection
3. Topological sorting / ordering
4. Solving mazes



Example: Run DFS



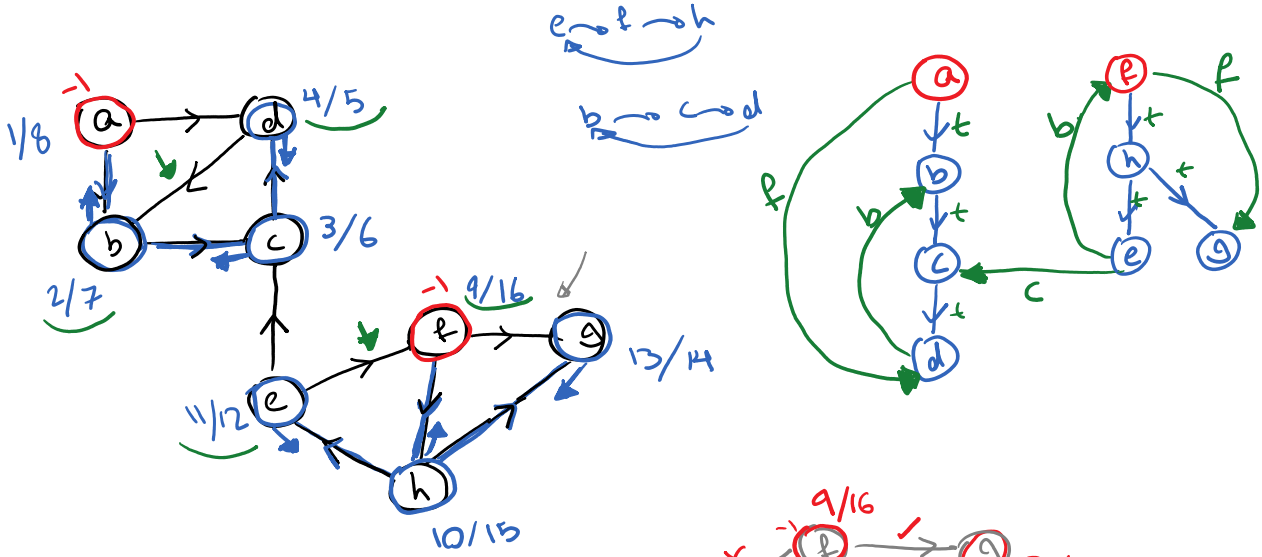


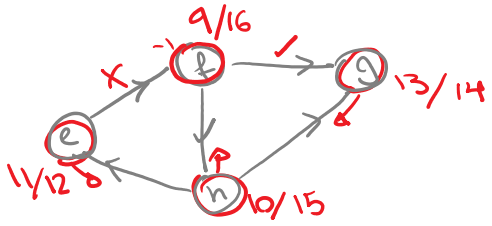
Edge Classification

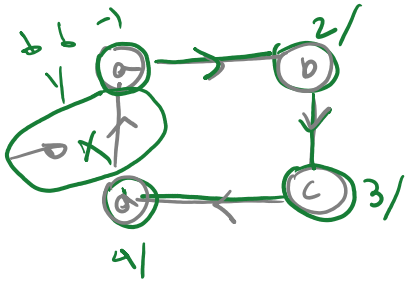
Edge Classification

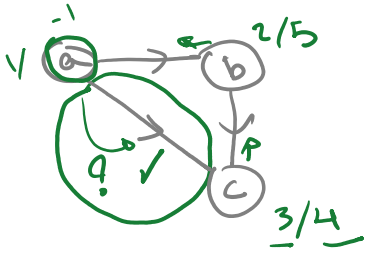
* Tree edge: (have parent pointer) The ones we used in DFS to visit a new vertex.
* Forward edge: Connects a node to its descendent.
* Backward edge: " " " " ancestor. (creates a cycle)
* Cross edge: All the other edges

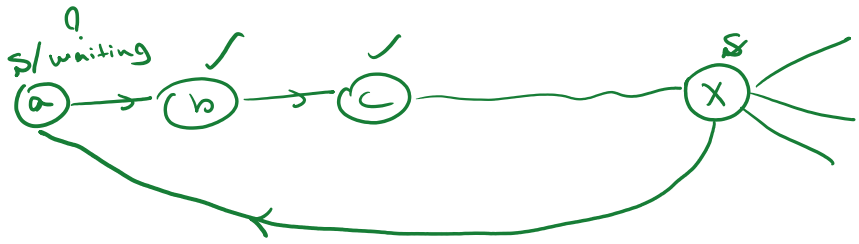
Example: Run DFS and then label the edges.



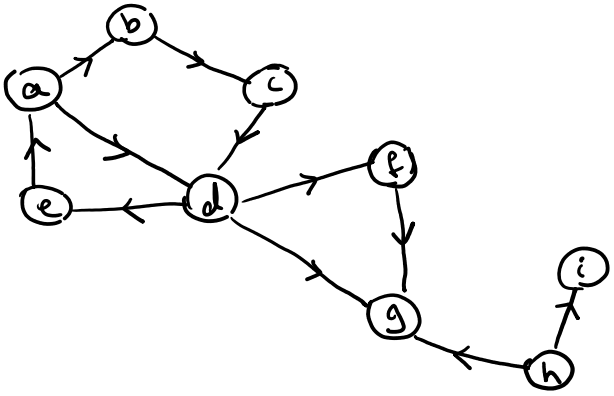








Example: Run DFS and label the edges



DFS(V)

for $v_i \in V$

→ if ~~~ // visited?

→ set parent pointer

DFS_visit(v_i)

end

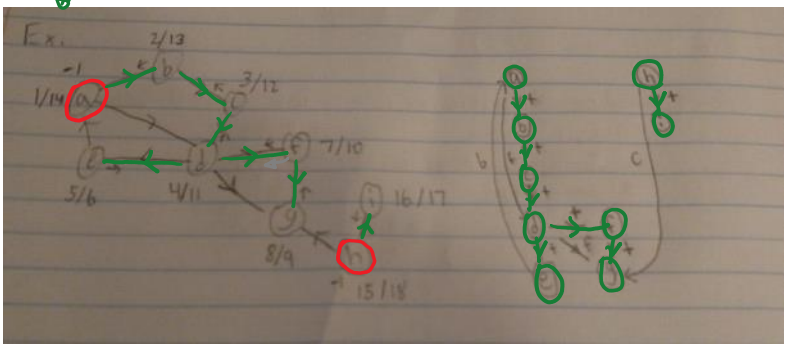
→ DFS_visit(v_i) ← BFS

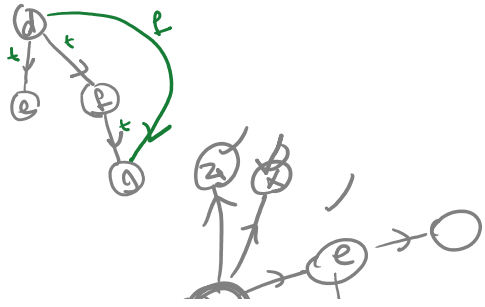
v_i .s

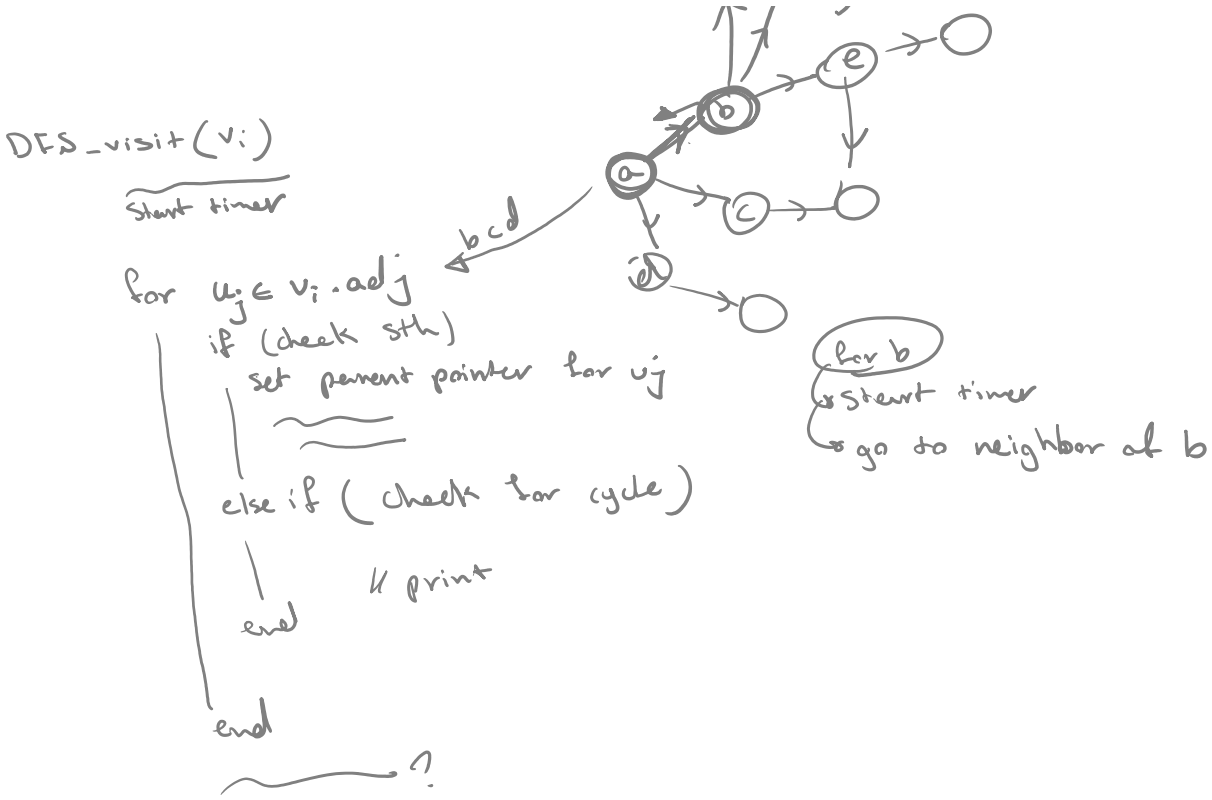
v_i .e

look for cycles

Matthew :)






DFS_visit(v_i)
start timer
for u_j ∈ v_i.adj
if (check sth)
set parent pointer for u_j
else if (check for cycle)
// print
end
end
?
b c d
for b
start timer
go to neighbor of b