

# SERGI SIRVENT

Game & Software developer

#### INFORMATION

- **4** 618893972
- □ sergisise@gmail.com
- Alcoy / Valencia
- **■** B1
- sergisirvent.github.io/portfolio-personal/

#### **PROFILE**

My strengths are my organisation, my ability to work as part of a team and my ability to train/adapt.

#### **PROJECTS**

I have worked on several projects. From the creation of videogames to the development of an intelligent rubbish bin in a domotic environment, all of them with the SCRUM methodology.

#### HOBBIES





Videogames Podcasts



. Chess



### **FORMATION**

#### **GRADO EN CONTENIDOS DIGITALES INTERACTIVOS**

ENTI - UB | February 2023 - July 2023 | SICUE exchange Degree applied to the design and creation of applied video games connecting with prevailing industry: programming and game design profiles.

#### GRADO EN TECNOLOGÍAS INTERACTIVAS

UNIVERSIDAD POLITÉCNICA DE VALENCIA |

2019 - Currently (Studying 4th year)

New degree oriented to new technologies in which students get notions on how to work in teams (SCRUM) and skills to create websites, apps, video games and IOT.

#### **SCIENTIFIC BACCALAUREATE**

Colegio San Roque Alcoy | 2017 - 2019



## CERTIFICATES AND COMPETENCES

**B2** Cambridge certificate(2018)

**High** knowledge in new technologies and computer science

"Adobe Photoshop 2021 Ultimate Course" Udemy (2021) Hiking Routes Course"Cuproder" (2018)

Course about nutrition and health at **UPVX (2021)** 

Knowledge of **programming** languages: C#, C++, Java, JavaScript, HTML, Python, Qlik, Swift and Css.



# EXPERIENCE

#### MERCANZA SL INTERNSHIP

2022

Since july 2022 until august de 2022.

I did an extracurricular internship at Mercanza SL. Company dedicated to software and data analysis using Qlik.



# MAIN SKILLS

- Unity
- Unreal Engine
- C#
- C++
- Python

- HTML & CSS
- Photoshop
- Swift
- SQL
- Java





Native



