

# Logic and Functional Programming

## Lecture 1

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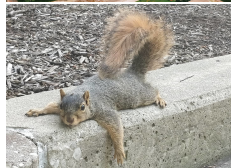
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2025

# Who am I?

- ▶ Cristian-Paul Bara

# Who am I?

- ▶ Cristian-Paul Bara
- ▶ Ph.D. @ University of Michigan



# Who am I?

- ▶ Cristian-Paul Bara
- ▶ Ph.D. @ University of Michigan
- ▶ Senior Data Scientist @ Bosch



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# Programming Paradigms

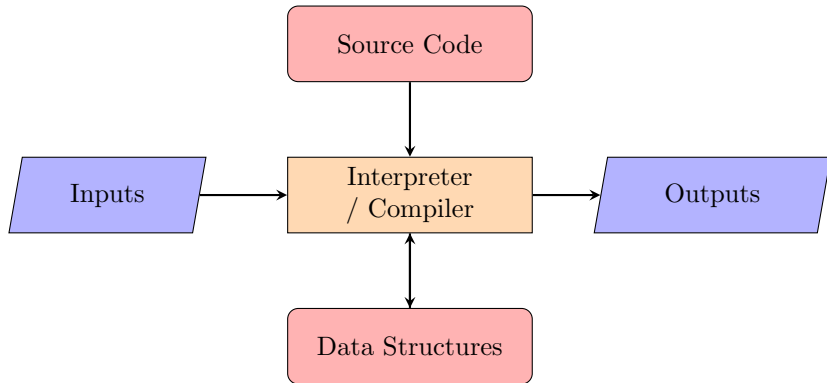
- ▶ What is a Programming Paradigm?
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# Programming Paradigms

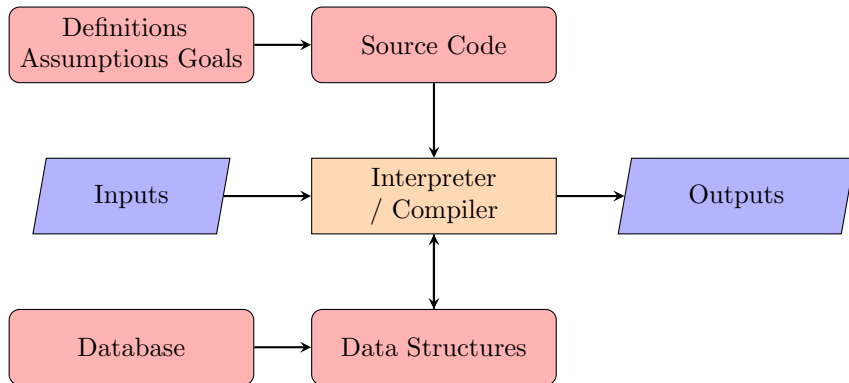
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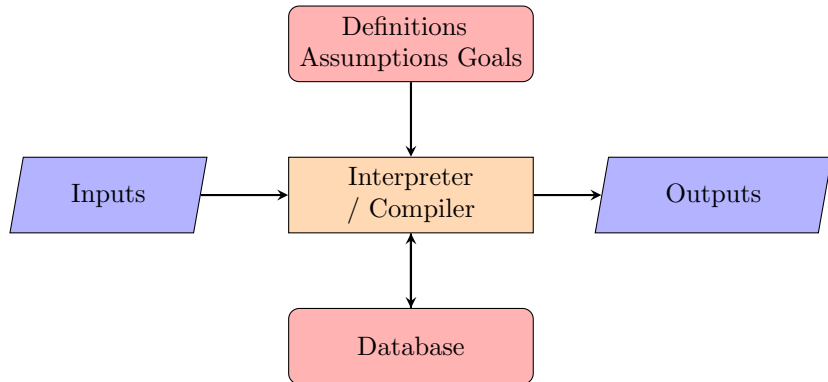
## Logic as a programing Paradigm



# Logic as a programming Paradigm



## Logic as a programming Paradigm



# Logic as a Specification Language

## Language of Logic

- ▶ Domain Independent
- ▶ Highly Expressive

## Logic Interpreters / Compilers

- ▶ Automated Reasoners capable of drawing conclusions
- ▶ Can take advantage of domain-dependent reasoners but are also capable domain-independent reasoning

# Logic as a Specification Language

- ▶ Database Programming (Datalog, SQL)
- ▶ Classical Logic Programming (Prolog)
- ▶ Dynamic Logic Programming (Epilog, LPS)
  
- ▶ Constraint Satisfaction
- ▶ Program Synthesis
  
- ▶ Answer Set Programming (ASP)
- ▶ Probabilistic Logic
- ▶ Inductive Logic Programming (Progol)

# Traditional Programming

## Benefits

- ▶ Efficiency
- ▶ Lots of traditional programmers
- ▶ Well established software engineering practices

## Disadvantages

- ▶ Creation, maintenance expensive and time-consuming
- ▶ Different programs for different tasks
- ▶ Difficult to explain results
- ▶ Programs not comprehensible to ordinary users

## Why Logic Programming? - Ease of Creation

*Logic Programs are relatively easy to create.*

- ▶ Requires **little work**. The specification is the program; no need to make choices about data structures and algorithms.
- ▶ Specification authors can get by with **few assumptions** about the capabilities of systems executing those programs.
- ▶ **Easier to learn** logic programming than traditional programming. Think spreadsheets.

*Oddly, expert computer programmers often have more trouble with logic programming than novices.*

# Why Logic Programming? - Adaptability

*Easy to deal with changing circumstances.*





# Why Logic Programming? - Versatility

*Easy to use for multiple tasks.*

**Sample Program:** A person X is the grandparent of a person Z if and only if there is a person Y such that X is the parent of Y and Y is the parent of Z.

## Uses

- ▶ Determine whether John is the grandparent of Dan.
- ▶ Determine all of the grandchildren of John.
- ▶ Compute the grandparents of Dan.
- ▶ Compute all grandparent-grandchildren pairs.

# Why Logic Programming? - Successful Applications

- ▶ Logic circuit Simulation, Configuration, Diagnosis, and Test Generation
- ▶ Interactive Web Pages
- ▶ Business Rules and Workflows (SAP, Oracle, IBM)
- ▶ Computational Law (Planning for, and Analysing Compliance)
- ▶ General Game Playing

# Why Logic Programming? - Successful Applications



# Why Logic Programming? - Not so Successful Applications ... yet ... maybe?

- ▶ Natural Language Processing
- ▶ Theorem Proving

# Why Logic Programming? - Still relevant!

- ▶ Google releases Mangle (2023)
- ▶ A language meant for *Deductive Database Programming*
- ▶ Built over Datalog
- ▶ Runs by applying Recursion and Rules over Knowledge Graphs

# Installation

- ▶ Google "install swi-prolog on [your-OS]"
- ▶ Ubuntu:
  - \$ `sudo apt-add-repository ppa:swi-prolog/stable`
  - \$ `sudo apt update`
  - \$ `sudo apt install swi-prolog`
- ▶ Windows: <https://www.swi-prolog.org/download/stable/bin/swipl-9.2.7-1.x64.exe.envelope>
- ▶ MacOS: <https://www.swi-prolog.org/download/stable/bin/swipl-9.2.7-1.fat.dmg>

# Facts

- ▶ Syntax: `relation(object1, object2, ...)`.
- ▶ Names of properties/relationships begin with lower case letters.
- ▶ The relationship name appears as the first term.
- ▶ Objects appear as comma-separated arguments within parentheses.
- ▶ A period `”.”` must end a fact.
- ▶ Objects also begin with lower case letters. They also can begin with digits (like 1234), and can be strings of characters enclosed in quotes e.g. `color(penink, ‘red’)`.
- ▶ This is also called a predicate or clause.

# Facts

```
father(joe,paul).
```

```
father(joe,mary).
```

```
father(joe,hope).
```

```
mother(jane,paul).
```

```
mother(jane,mary).
```

```
mother(jane,hope).
```



# Rules

- ▶ Syntax:  $r1(o1, o2, \dots) \text{ :- } r2(q1, q2, \dots), r3(\dots), \dots$  .
- ▶ A rule is a predicate expression that uses logical implication ( $\text{:-}$ ) to describe a relationship among facts.
- ▶ This sentence is interpreted as: `left_hand_side` if `right_hand_side`.
- ▶ The `left_hand_side` is restricted to a single, positive, literal, which means it must consist of a positive atomic expression. It cannot be negated and it cannot contain logical connectives.
- ▶ This notation is known as a Horn clause.
- ▶ The Horn clause calculus is equivalent to the first-order predicate calculus.

## Rules

```
parent(X,Y) :- father(X,Y).  
parent(X,Y) :- mother(X,Y).  
sibling(X,Y) :- parent(Z,X),parent(Z,Y),X\=Y.  
child(X,Y) :- parent(Y,X).  
female(mary).  
female(hope).  
female(X) :- mother(X,_).  
male(paul).  
male(X) :- father(X,_).  
son(X,Y) :- parent(Y,X),male(X).  
daughter(X,Y) :- parent(Y,X),female(X).
```

# Goals

- ▶ Syntax: `?- clause .`
- ▶ The Prolog interpreter responds to queries about the facts and rules represented in its database.
- ▶ The database is assumed to represent what is true about a particular problem domain.
- ▶ In making a query you are asking Prolog whether it can prove that your query is true.
- ▶ The interpreter will answer YES if the clause is true, and NO otherwise

## Goals

```
?- father(joe,paul).
```

```
true.
```

```
?- father(joe,X).
```

```
X = paul ;
```

```
X = mary ;
```

```
X = hope.
```

```
?- son(X, joe).
```

```
X = paul ;
```

```
false.
```

```
?- daughter(X,joe).
```

```
X = mary ;
```

```
X = hope ;
```

```
false.
```

## Sections of a Prolog program.

```
$ cat family.pl  
father(joe,paul).  
father(joe,mary).  
father(joe,hope).  
mother(jane,paul).  
mother(jane,mary).  
mother(jane,hope).  
female(mary).  
female(hope).  
female(X) :- mother(X,_).  
male(paul).  
male(X) :- father(X,_).
```

```
$ swipl  
?- consult('family.pl').  
true.  
?- male(X).  
X = paul ;  
X = joe ;  
X = joe ;  
X = joe.  
?- female(X).  
X = mary ;  
X = hope ;  
X = jane ;  
X = jane ;  
X = jane.
```