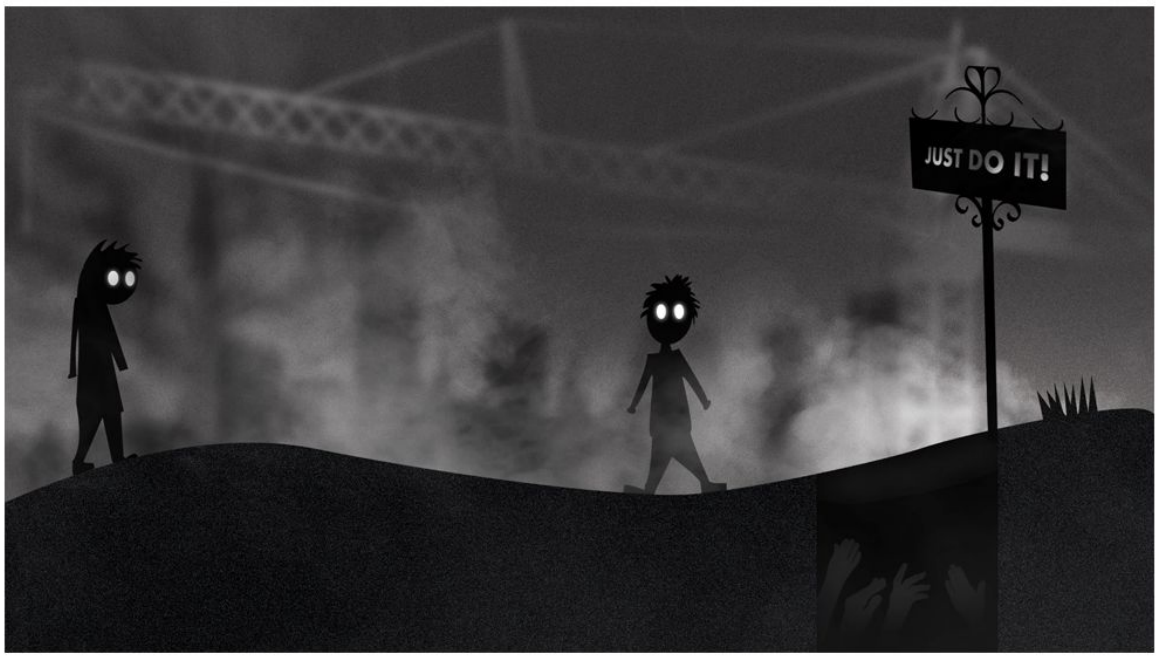
Frame 1:



Action / Plot

The main characters appears in the scene and starts walking.

Interaction:

None

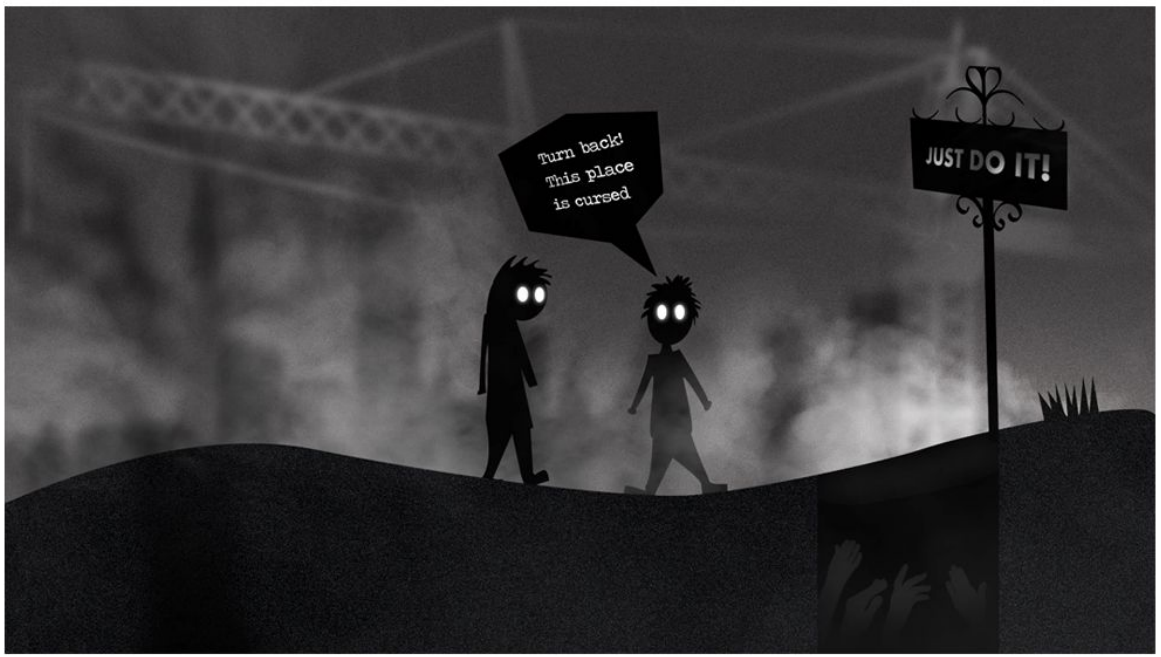
Sound:

Dark Ambiental Music

Time:

About 5 seconds

Frame 2:



Action / Plot

The second characters warns him about the place

Interaction:

If you click the second character he says: "Turn back! This place is cursed"

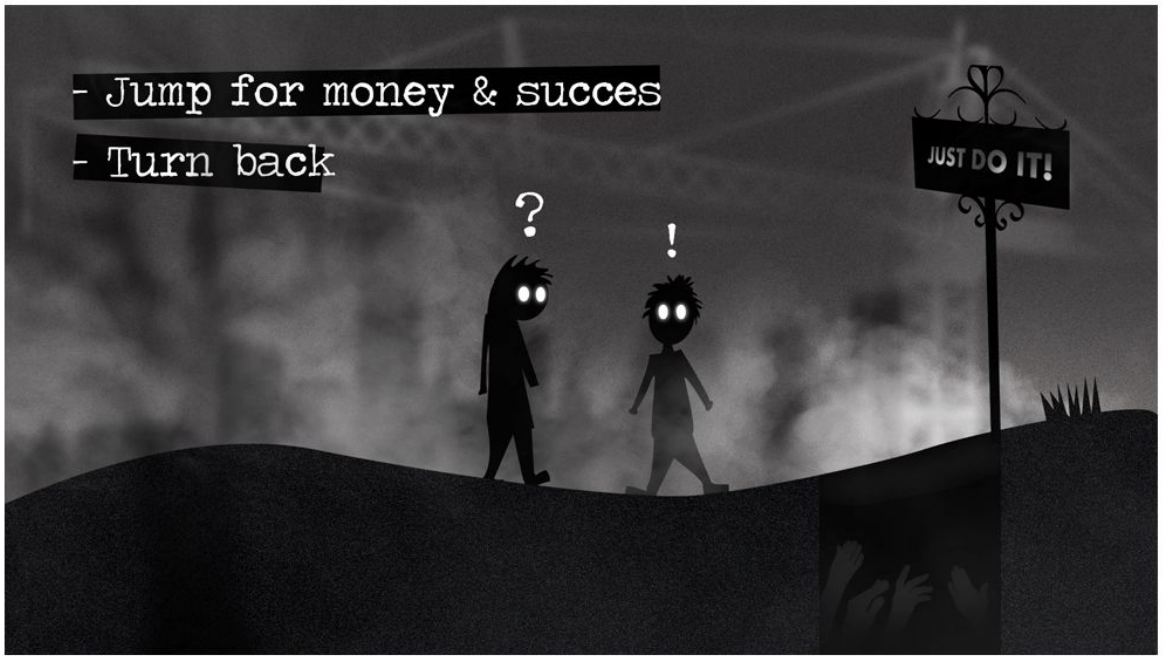
Sound:

Dark Ambiental Music

Time:

Depends on how long it takes the use to click the character

Frame 3:



Action / Plot

Text pops (2 choices for the user)

Interaction:

You can click on the text to decide character's destiny

Sound:

Dark Ambiental Music

Time:

Depends on how long it takes the use to decide

Frame 4:

Action / Plot

User chose first option (Jump) and the hole opened, the character is falling into the ground

Interaction:

None

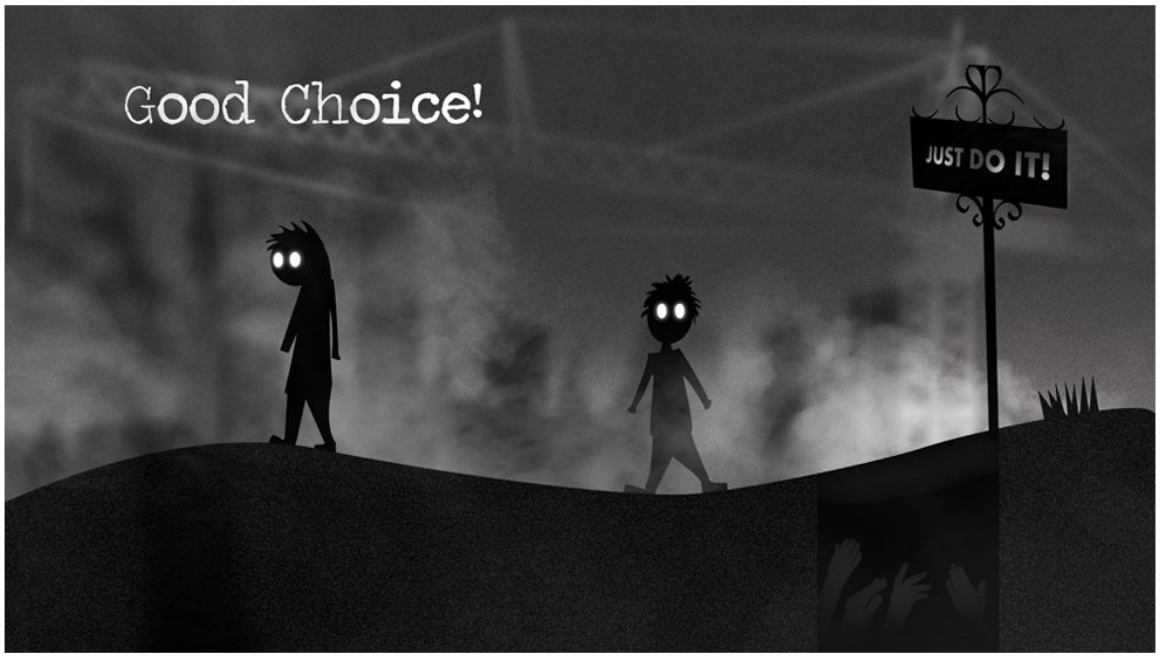
Sound:

Dramatic Sound

Time:

About 6 seconds

Frame 5:



Action / Plot

User chose the second option, character turns around and text pops “Good Choice!”

Interaction:

None

Sound:

Dark Ambiental Music

Time:

About 5 seconds

Analyzed with
The Narrative curve

Prelude: Frame 1 (Walking)

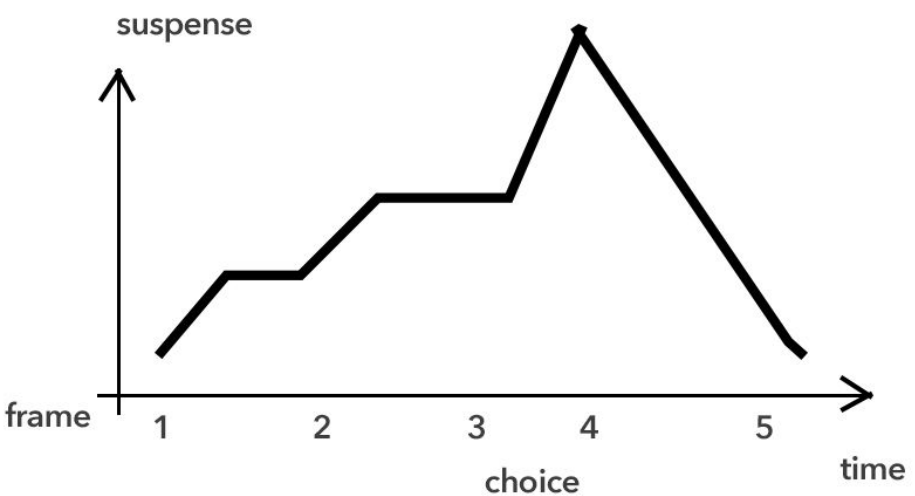
Point of no return: After the user has chosen the option (Frame 3)

Action: Fall for the illusion of fast money and success? Listen to your friends / family?
(Frame 3)

Rising action: He jumps into the pit and he is stuck, smoke comes from the hole.

Climax: Hands are dragging him into the ground

Fade out: He dissapears slowly

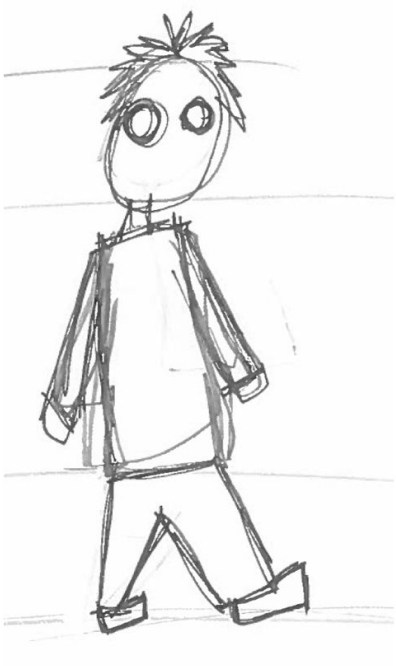


Character Sheet

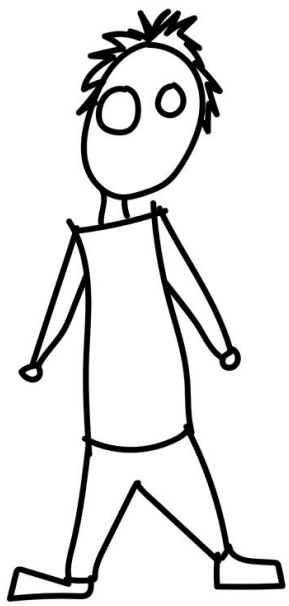
Sketch

Brush

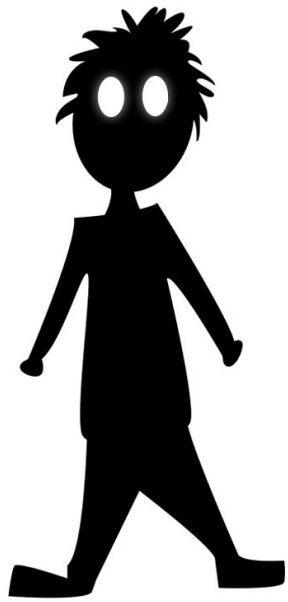
Vector



Sketch



Brush



Vector

Work sheet

Story name: _____

Character name: Vector (main character)

What drives the main character:

(Choose one: survival, safety and security, love and to "belong", need to know and understand, selfworth and selfesteem, God and the noble cause, selfrealization)

survival

Character's main goal:

money & succes

What is at stake for the character:

jumping in the illusion pit

Character's friends and enemies:

his friend is the second character
the "enemies" are the hands that are dragging him down

What the character needs to fulfill the goal/ mission:

has to realize the true meaning of succes

Your name: _____

Work sheet Physical - Psycological 02 - Sociological 01

Main Character name: Vector

Beliefs: God

Superstutions: black cat

Fears: death

Prefers groups or solitary life: -

Planned-out or spontanious: spontanious

Hobby: -

Prejudices: -

Stressors: being poor

Ambitions: getting wealthy and succesful

Addictions: smoking

Journal entries(keep diary): -

Leader or follower: follower

Music & book preferences: alternative rock / 1981

Sleeping habbits: insomnia

How does x relax: smoking

Recreation: -

What excite s: money

Obsessions: success

As seen by others: naive

As seen by self: brave

Special memories: -

Nightmares: dragged into the ground

Clothes

Costume: t-shirt and jeans

colors: black

style: contemporan

uniform/specific outfit: -

Rank: -

Embrodery: -

Belt, hat: -

Decoration: -

Your name: _____

Work sheet Physical - Psycological - Sociological 01

Main Character name: Vector

Gender(s) Male

Age 19

Height 172 cm

Weight 62 kg

Eye color white

Hair color black

Distingushes marks (tatoo, piercing, scars) -

Illnesses depression

Enhanced features -

Strenghts can take risks

Handicap -

Weakness fear

Build (basic shape) rectangle

Social/family

Parents -

Siblings -

Marital status single

Relationship single

Pets -

Friends Raster

Enemies hands

Ethnicity English

Eating habbits -

Main mode og transportation feet

Workspace -

Important items -

Weakness -

Accent British

Living space Homeless

Your name:

Work sheet

Story name: _____

Character name: Raster (second character)

What drives the main character:

(Choose one: survival, safety and security, love and to "belong", need to know and understand, selfworth and selfesteem, God and the noble cause, selfrealization)

security

Character's main goal:

to stop Vector from jumping

What is at stake for the character:

-

Character's friends and enemies:

Vector is his friend

What the character needs to fulfill the goal/ mission:

warns Vector before jumping

Your name: _____

Work sheet Physical - Psycological - Sociological 01

Main Character name: Raster

Gender(s) Male

Age 22

Height 169 cm

Weight 68 kg

Eye color white

Hair color black

Distingushes marks (tatoo, piercing, scars) -

Illnesses -

Enhanced features -

Strenghts kindness

Handicap -

Weakness -

Build (basic shape) rectangle

Social/family

Parents -

Siblings -

Marital status single

Relationship single

Pets -

Friends Vector

Enemies -

Ethnicity English

Eating habbits -

Main mode og transportation feet

Workspace -

Important items -

Weakness -

Accent British

Living space Homeless

Your name: