

# Introduction to Database Design



## This course

After this class, you should be able to...

- Use a relational database (via SQL and code)
- Design a secure, normalized, efficient database
- Understand (some of) how a DBMS works
- Understand database transactions, security and recovery.

#### Expectations from you

- a) Work hard (really hard, it'll be worth it!)
- b) Use resources (read book/materials before class, attend class, etc.)
- c) Always complete the labs/assignments

# **Course Overview**



Week No.	Database Design
1	Introduction to Database Design
2	Conceptual Database Design
3	Logical Design
4	Normalization
5	SQL& Relational algebra part 1
6	SQL& Relational algebra part 2
7	MID TERM
8	SQL and Web Programming
9	SQL Query Optimizations
	Set Exercises (70%) AE1 Submission 14/11/2025
10	Database Security and Administration
11	Database Transactions and Concurrency Part I
12	Autumn Break
13	Database Transactions and Concurrency Part I
	Written Assignment(Group & Individual)
	AE2 Submission 8/12/2025

## labs

- Labs/Assignments & Feedbacks
- Will help with AE1 & AE 2
- Will be used for check-in on the group assignments

## **Outline**

- 1. What is a Database? A DBMS?
- 2. Why use a DBMS?
- 3. Databases in Context
- 4. Design and Implementation Process
- 5. Relational Data Model (Intro)
- 6. DBMS in the Real World Industry Research & Presentation (lab)
- 7. Software installation(lab)

## What is Database?

A collection of related data, most often...

- reflects some aspect of the real world
- logically coherent with inherent meaning
- designed, built, and populated with data for a specific purpose
  - intended group of users
  - some preconceived applications with which these users are interested
  - application requirements in terms of performance, security, redundancy, concurrency, etc.

# Database Management System (DBMS)

A collection of programs that enables users to create and maintain a database

- Supports specifying the data types, structures, and constraints of the data
- Stores the data on some medium under control of the DBMS
- Supports querying and updating the database
- Protects data against malfunction and unauthorized access

# Why use a DBMS?

#### Common tradeoff in CS:

- A. Code from scratch
  - Pros: you know your problem best (so fast, customized)
  - Cons: slow, labor intensive, need to add/change features?
- в. Find a library/tool that solves [part of] your problem
  - Pros: fast via bootstrapping, better designed?
  - Cons: understand the tool, may not be efficient, support?

DBMSs adopt some set of limiting assumptions in order to <u>efficiently</u> support a <u>useful</u> feature set over a wide class of possible databases

## **Example: Student Records**

- Given a school with MANY students (NEU: ~25k, UM: ~45k),
   each with some data (name, ID, DOB, classes)
- Write a program that can <u>efficiently</u>...
  - Retrieve a random student
  - Retrieve the first/last student, according to...
    - Last name
    - DOB
  - Retrieve a student by...
    - ID
    - Name (with \*'s)
  - Retrieve a class roster (all students in class X)
  - Handles adding/removing/editing students/classes
  - Handles multiple simultaneous reads/writes
  - Provides differing access rights
  - Handles OS faults/power outages

. . .

# Many Kinds of DBMSs (1)

- Graph databases
  - Create nodes, edges, labels
  - Query about relationships and paths
    - Find your friends
- Spatial databases
  - Data pertaining to space occupied by objects
  - Objects in 2D/3D
  - Query locations, relations
    - Collision detection





# Many Kinds of DBMSs (2)

- Key-Value stores
  - Associative array
  - Scalable, fault-tolerant
  - Query



Key	Value
K1	AAA,BBB,CCC
K2	AAA,BBB
КЗ	AAA,DDD
K4	AAA,2,01/01/2015
K5	3,ZZZ,5623

- Document stores
  - Create dynamic documents
  - Query about contents
    - Find by author, title, content, etc. patterns



## **Relational DBMS**

We focus on **relational** databases

Based on the relational data model

- Researched ~45 years, widely used
  - Free/paid implementations for personal use, embedded systems, small/large enterprise

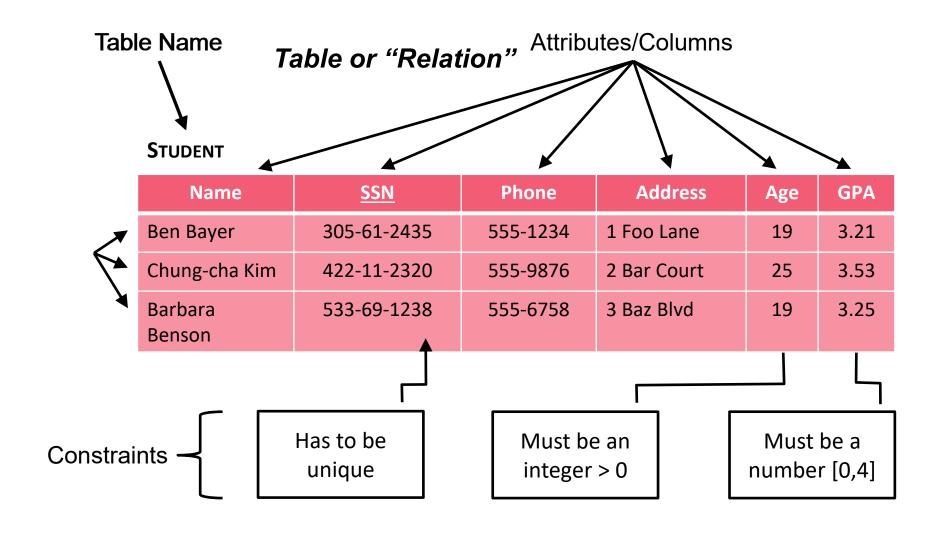




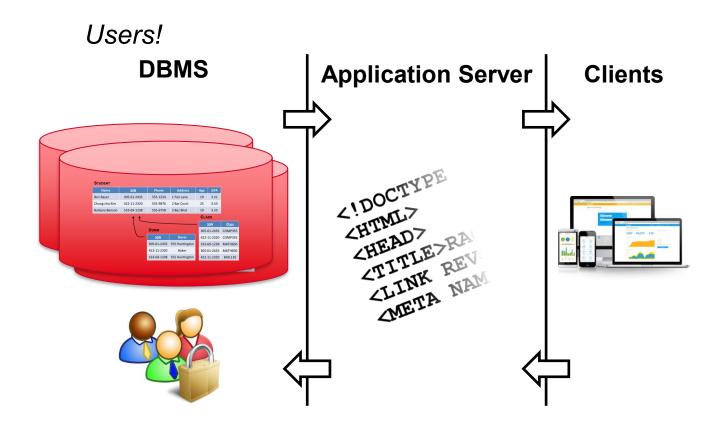


Microsoft®

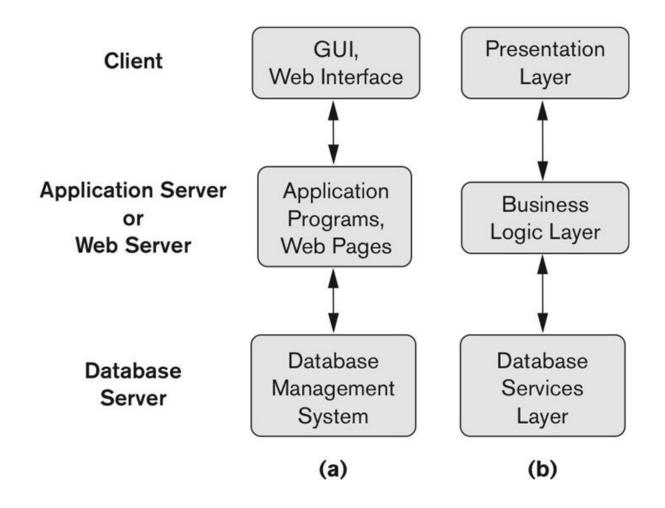
# **Relational Databases (1)**



# **Relational Database (2)**

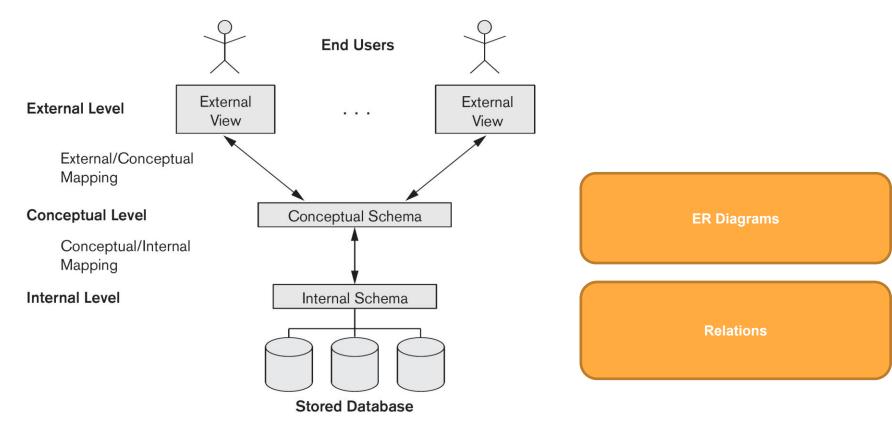


## **Databases in Context**



# Relational Database features (1)

- Data independence via data models
  - Conceptual representation independent of underlying storage or operation implementation



## **Relational DBMS Features (2)**

- Operation abstraction via...
  - Declarative languages
    - Structured Query Language (SQL)
      - Data... definition, manipulation, query
  - Programmatic APIs
    - Function libraries (focus), embedded languages, stored procedures, etc.

## Relational DBMS Features (3)

- Reliable concurrent transactions
  - (A)tomicity: "all or nothing"
  - (C)onsistency: valid -> valid'
  - (I)solation: parallel execution, serial result
  - (D)urability: once it is written, it is so
- High performance
  - Buffering, caching, locking (like a mini OS)
  - Query optimization, redundant data structures (e.g. indexes, materialized views)

## Relational DBMS Features (4)

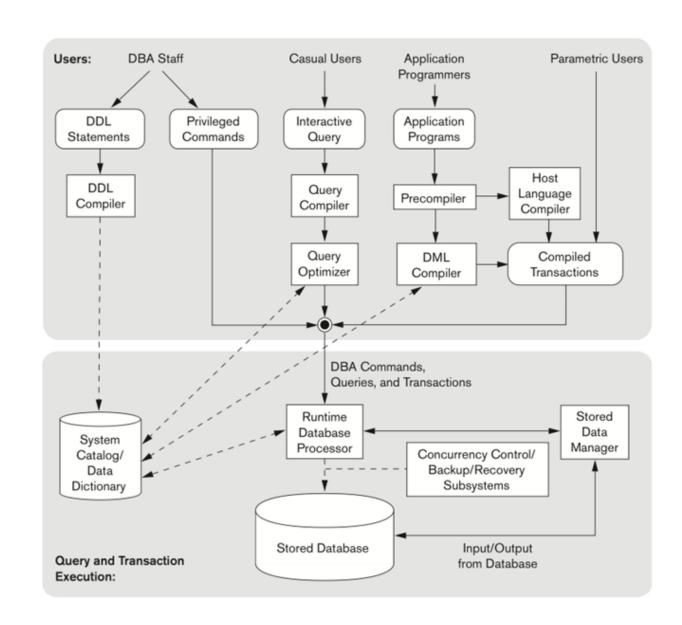
- Authentication and authorization
  - Discussed in context of other security concerns/techniques
- Backup and recovery
  - Logging, replication, migration

## **Databases in Context**

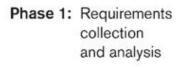
#### People

- 1. Database designers
- 2. System analysts & application programmers
- 3. Database administrators
- 4. End users
- 5. Back-end
  - a. DBMS designer/implementer
  - b. Tool developers
  - c. SysAdmins

## **Relational DBMS**



## **Database Design and Implementation Process**



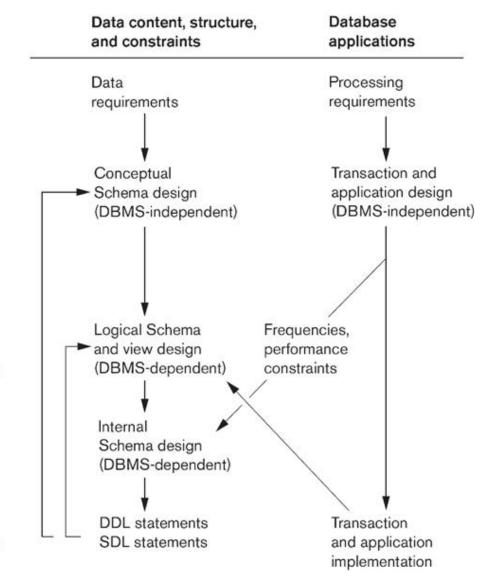
Phase 2: Conceptual database design

Phase 3: Choice of DBMS

Phase 4: Data model mapping (logical design)

Phase 5: Physical design

Phase 6: System implementation and tuning



# Requirements Collection & Analysis

#### Data/Constraints

"The company is organized into departments. Each department has a unique name, number, and a particular employee who manages the department. We keep track..."

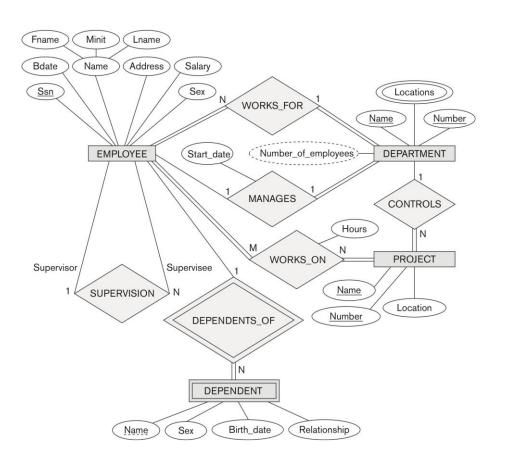
#### Functional Needs

- Operations/queries/reports
  - Frequency
- Performance, security, etc.



# **Conceptual Design**

#### **Data**

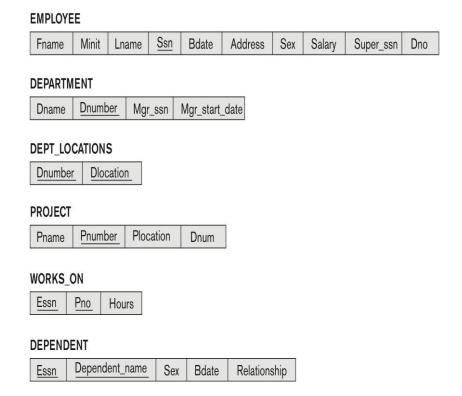


#### **Application**

- Software
  - 。 UML
  - Form design
- Database
  - Transaction design
  - Report design

## **Logical Design**

#### **Data**



## **Application**

 Supporting code (that does not depend upon database)

## **Normalization**

#### **Data**

Schema Refinement

## **Application**

 Supporting code (that does not depend upon database)

# **Physical Design**

#### **Data**

Index, materialized view selection and analysis

#### **Application**

- Implementing operations as queries
- Implementing constraints as keys, triggers, views
- Implementing multi-user security as grants

# Implementing and Tuning

#### **Data**

- DDL statements
- De-normalization, updating indexes/materialized views

#### **Application**

- Query integration
- Profiling queries/operations
- Security, concurrency, performance, etc. analysis

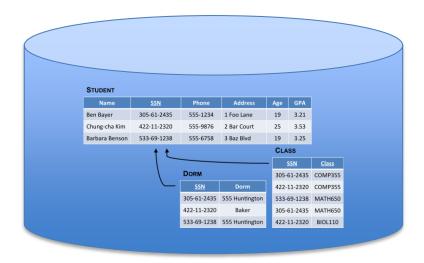
## Relational Data Model

A database consists of...

- i. a set of *relations* (tables)
- ii. a set of *integrity constraints*

A database is in a **valid state** if it satisfies all integrity constraints (else **invalid state**)

Pop Quiz: What is a **set**?



## **A Relation**

#### A relation consists of...

- i. its *schema*, describing structure
- ii. its *state*, or current populated data



## **Relational Schema**

- Relation name STUDENT
- Ordered list of n attributes (columns; degree n or n-ary)
   Each with a corresponding domain (set of valid atomic values)

```
dom(SSN) = "###-##-###"
dom(GPA) = [0, 4]
```

Notation: NAME(A<sub>1</sub>, A<sub>2</sub>, ... A<sub>n</sub>) STUDENT(Name, SSN, Phone, Address, Age, GPA)

What is the degree of STUDENT?

#### **STUDENT**

Name	<u>SSN</u>	Phone	Address	Age	GPA
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## **Relation State**

A set of *n*-**tuples** (rows) Each has a value in the domain of every corresponding attribute (or **NULL**) Notation: *r*(NAME)

Mathematically, a subset of the Cartesian product of the attribute domains; related to the closed-world assumption

$$r(STUDENT) \subseteq (dom(Name) \times dom(SSN) \times \dots dom(GPA))$$

Ben Bayer	305-61-2435	555-1234	1 Foo Lane	19	3.21
Chung-cha Kim	422-11-2320	555-9876	2 Bar Court	25	3.53
Barbara Benson	533-69-1238	555-6758	3 Baz Blvd	19	3.25

## **Exercise**

Diagrammatically produce a relation HAT according to the following schema; the relation state should have at least three tuples

```
HAT(Team, Size, Color)
dom(Team) = { RedSox, Bruins, Celtics, Patriots, Revolution }
dom(Size) = { S, M, L, XL }
dom(Color) = { Black, Blue, White, Red, Green, Yellow }
```

How many tuples are possible in this relation?

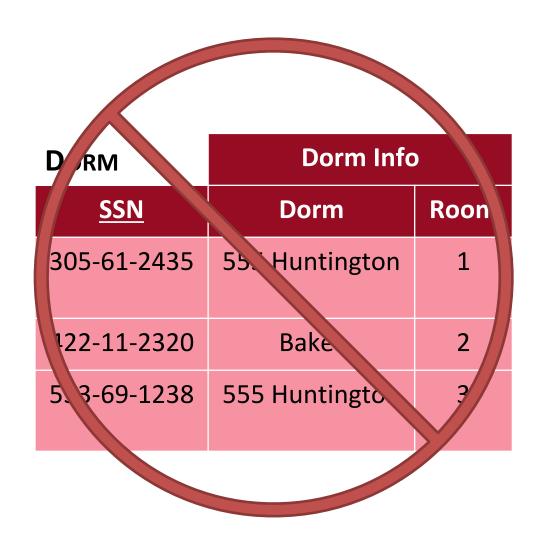
## **NULL**

- NULL is a special value that may be in the attribute domain
- Used to represent the values of attributes that may be unknown or may not apply to a tuple.
- Several possible meanings e.g. unknown, not available, does not apply, undefined, ...
- Best to avoid
- Else deal with caution

# **Value Structure in Tuples**

- Each value should be **atomic** no *composite* or *multi-valued* attributes
  - Composite: "one column, many parts"
  - Multi-valued: "one column, multiple values"
- Convention called 1NF (first normal form)
  - More on this later in the course

# **Violation of 1NF: Composite**

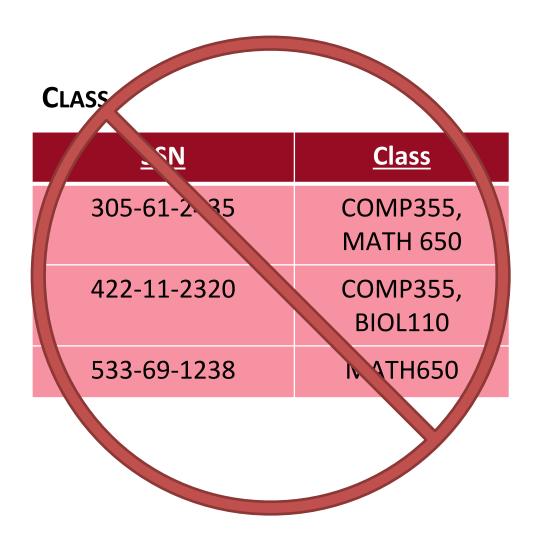


#### **DORM**

<u>SSN</u>	Dorm	Room
305-61-2435	555 Huntington	1
422-11-2320	Baker	2
533-69-1238	555 Huntington	3

VS.

## Violation of 1NF: Multi-Valued



#### **CLASS**

<u>SSN</u>	<u>Class</u>
305-61-2435	COMP355
422-11-2320	COMP355
533-69-1238	MATH650
305-61-2435	MATH650
422-11-2320	BIOL110

VS.

## **Summary**

- A database is a collection of related data that reflects some aspect of the real world; is logically coherent with inherent meaning; and is designed, built, and populated with data for a specific purpose
- A database management system (DBMS) is a collection of programs that enables users to create and maintain a database
- There are many types we will focus on relational databases (RDBMS) and a bit of NoSQL Databases
- The typical database design process is an iterative process of requirements collection/analysis, conceptual design, logical design, physical design, and system implementation/tuning

# **Friday Lab**

- The lab is available on canvas
  - Please try to go through before Friday.

# Acknowledgement

• The major part of the teaching agenda for this course is based on material developed by Nate Derbinsky (https://derbinsky.info/)