



Minutes

Minutes for meeting 6

Location: [DW IZ1]
Datum: [21-03-2023]
Time: [14:45 – 15:30]
Attendees: [Danny Bunschoten, Emils Dzintars, Aadesh Ramai, Sergiu -Nicolae Stancu, Konstantin Teplykh, Yuraj Mangalgi]
Chairman: Yuraj Mangalgi
Minute Taker: Konstantin Teplykh

Agenda-items

Opening by chair

No minutes.

Check-in

Everyone is feeling great! Everyone checked the buddycheck.
Everyone felt that they kept up with the heuristic evaluation lecture, except Aadesh.

Announcements

This Friday is the deadline for heuristic evaluation (draft).
Next week Friday is the deadline for teamwork self-reflection and the draft of the product pitch.

Approval of the agenda

The TA requested some time for the feedback on how we are keeping up with project.

Approval minutes

Everyone is up to date with minutes.

[Heuristic evaluation] – [Discussion]

For the prototyping the mock-ups, video, slides and pen/paper pictures were suggested.
We decided to write a few words next to the mock-up, so it is easier to understand what it does.
We agreed to have the video on the features that we have now and to use mock-ups for features that were not implemented yet.
The video can be done by one person.
The TA told that we actually need to meet with the team and show them our project.
One of us will reach the contact person and will make an appointment for Wednesday.
The contact details of the person from another team can be found in Mattermost.
Before writing the evaluation, we need to contact the team first.



Division of the sections:

People	Section	Deadline
Aadesh and Sergiu	Methods (the manual for the other team)	Today's evening
Konstantin and Yuraj	Results	Wednesday's evening
Danny and Emils	Improvements	Thursday's evening

We also decided to meet on Wednesday.

All sections will be also reviewed by everyone.

[Dynamic Interface] – [Decision making]

All the members have an idea how the dynamic UI works.

Basically, we go through all lists in the board and create a TableView in which we add all the cards of the list. Then, all tableViews are added to the flowPane (with the corresponding Add button) which aligns them.

A button should be added to the UI to edit the list.

HashMap might be used to reference the lists.

JPA is not good in mapping the data, it might cause some problems.

The deletion of the cards works fine.

The renaming cards feature should be modified as it is not saved properly in database.

The deletion of the lists should be added, probably with the scene that renames the lists.

The connection to the desired server should be implemented with the UI on the start of the application (not implemented basic feature).

[Long polling] – [Decision making]

We decided not to add a button refresh to the board since the synchronization will not be automatic.

In the ListOverviewCtrl class in the initialization method we are registering for the updates of the cards. We should implement the registering for the updates of the lists and boards in ListOverviewCtrl too.

The cardChange class, that is used now, is a good way to implement the auto synchronization, however, if we extend the code, we will add more code to this class, so the class will be bulky.

The refreshing of the whole board whenever one of the clients makes changes might be a solution for the upper problem.

[Present our Application] – [Reflection]

We are on track with the application.

[Buddy Check] – [Reflection]

We agreed on listing the improvements of each member of the team.

Contributing more, being more active and communicable on the meetings and not contributing too much were pointed out as the main improvements.

The improvements of some people can be seen even now, and we are on the way for a good evaluation at the end of the course.



Feedback round

We all contributed and doing well.

Question round

For the question about the test the answer was already in the mattermost channel.

We do not need to write the integration tests.

The TA provided the feedback in this round:

- AID model should be used in the BuddyCheck evaluations (can be found on the OOPP website).

- This Friday the TA will grade us on the technologies that we use in our application (we need to provide the info about where the technologies can be found in our project).

- Use the /spend and /estimate parameters in issues.

- Some of our branches failed the pipeline which should be fixed.

Closure

No minutes.