

## Communication Channels

→ Communication Channels carry the data from one computer to another

→ Two categories; - Physical Connections <sup>(Bağlantılar)</sup> - Wireless Connections

α Twisted pair cable <sup>(Çift Bükümlü)</sup>

- Slowest <sup>(En yavaş)</sup>
- Consists of twisted pair cable
- Telephone lines
- Ethernet cables

α Coaxial cable <sup>(Anten)</sup>

- 80 times transmission of twisted pair cable

α Fiber optic cable

- 26,000 times capacity of twisted pair cable
- More reliable, less expensive than coaxial cable <sup>(Data az pahalı)</sup>

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→ Wireless connections do not use a solid substance to connect; uses the air itself

**RF** = Uses radio signals, smartphones and Internet enabled devices



**Wi-Fi** = Wireless Fidelity communicates over short distances.

**Bluetooth** = Short range radio communication standard, 33 ft, Wireless headsets, PDA's connections, <sup>hand held devices</sup>

**WiMax** = Microwave Access, allows greater than distances for Wi-Fi

**Satellite** <sup>(Telecommunications)</sup>; 22,000 miles above, 141 government. **GPS** → Network of 24 satellites

Connection Device Signals

→ Types of signals; Analog → Telephone signals; Continuous Electronic wave →   
Digital → Computer signals; Presence or absence of an electronic pulse; on/off → 

→ Transfer Rate

UNIT	SPEED
Kbps	thousand bits per second
mbps	millions bits per second

Gbps billions bits per second

## CHAPTER - 4

### (Haberleşme) (AĞLAR) COMMUNICATION AND NETWORKS

→ Computer communications is process of sharing data, programs and information between two or more computers

→ Numerous applications depend on communication systems, including <sup>\* e-mail</sup> <sup>\* Instant messaging</sup> <sup>\* Internet telephone</sup> <sup>\* Electronic commerce</sup>

→ Connectivity means you can connect your PC to other PCs and information sources almost anywhere

→ Connectivity uses computer networks to link people and resources <sup>(Bağlantı-lık) bilgisayar ağıları kullanır.</sup>

### Communication Systems

→ Electronic systems that transmit data from one location to another. <sup>(Veriyi bir yerden diğer yere taşıyan sistemlerdir.)</sup>

→ Communication systems can be wired or wireless. <sup>(Kablolu ya da Kablesiz olabilir)</sup>

→ Four basic elements

α Sending and receiving devices <sup>(Gönderici ve Alıcı Aygıtlar)</sup>

- \* Computer or specialised communication device

α Communication channel <sup>(Haberleşme Kanalı)</sup>

- \* Carries the message

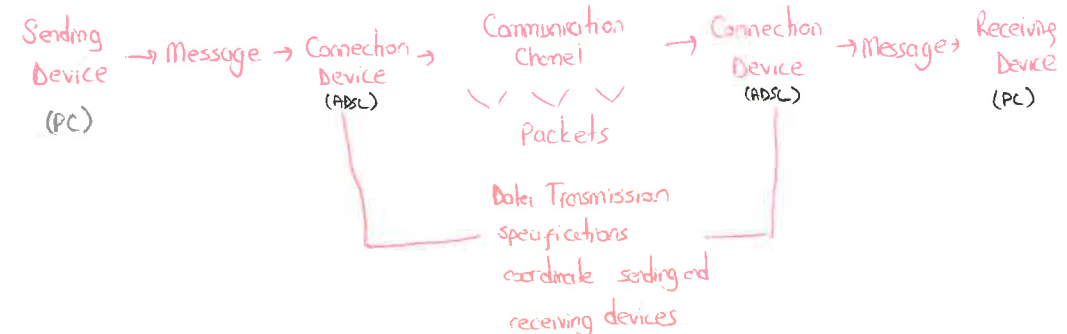
α Connection devices <sup>(Bağlantı Aygıtları)</sup>

- \* act as an interface between sending and receiving devices <sup>(Alıcı ve gönderici arasında bir arayüz gibi davranır)</sup>

α Data transmission specifications

rules and procedures that coordinate the sending and receiving devices

### Communication Systems



## Bandwidth (Bant Genisligi)

→ Measurement of the width or capacity of the communication channel

α How much information can move across the communication channel in a given amount of time  
(Belirli bir zamanda haberleşme kanalından geçebilen bilgilerin miktarı.)

→ Categories;

α Voiceband (Ses Bantı)

\* Low bandwidth, standard phone lines

α Mediumband (connect minicomputers and mainframes) Over long distance, not individually

α Broadband (Geniş Bant)

\* used for high-capacity transmissions (DSL, cable, satellite connections)

α Baseband (individually) (Taban Bant)

## Protocols

→ Communication rules for exchanging data between computers

→ Internet standard: TCP/IP (Transmission control protocol / Internet Protocol)

α Identification - unique IP address (Kimlik)

α Packetization - info. broken down into small parts and then reassembled  
(Paketleme) (Bilgi küçük parçalara ayrıştırılır sonra tekrar birleştirilir)

URL → DNS → IP ADDRESS  
www. → 65.79. →

## Networks

→ A communication system that connects two or more computers

→ Allows exchange of info. and resources

## Computer Networks

Node: Any device connected to a network (Düğüm) (Ağ)

Client: A node that requests and uses resources available from other nodes (İstemi)

Server: (Sunucu) \* shares resources with other nodes; dedicated servers specialize in performing specific tasks - could be an app. server, comm. server, database server, file server, printer server, or web server

## Connection Devices

→ Types of modems;

→ Telephone modems

α Connects computer directly to a telephone line → can be either internal or external  
connects computer directly to a telephone line

→ DSL (Digital Subscriber Line)

α Uses standard phone lines → Extend and uses either USB or ethernet

→ Cable modem

α Uses coaxial cable → Same as your TV, uses either USB or ethernet

→ Wireless modem (WWAN)

α Does not use cables

α Signals are sent through the air

α Transfer speed or transfer rate (bits per second)

α The higher, the speed, the faster, the transfer rate  
(Ne kadar yüksek hız, o kadar hızlı veri transferi)

## Modem

Modulation: Process for converting from digital to analog }

Demodulation: Process for converting from analog to digital }

## Connection Services

→ Digital subscriber line (DSL)

α Uses phone lines → provide high-speed connections, ADSL = Asymmetric Digital Subscriber Line  
(Telefon hattı kullanır)

→ Cable

α Uses existing TV cable (Mevcut TV kablosu kullanır)

α Faster than DSL

→ Satellite connection services

α Use almost anywhere (Uploading and Downloading)

α Slower than DSL and cable modem

→ Cellular Services (Hücresel)

α 3G and 4G cellular network connectivity

## System Software

→ Operating System → Utilities → Device Drivers → Language Translators

↳ Works with end users, application software, computer hardware

\* w/out OS, computer would be useless

Operating system:  
(Software environment, platform)

- Manage resources
- Provide user interface
- Run applications

## Functions of Operating System

→ Manage computer resources

→ Coordinate memory, processing, storage, printers and monitors

→ Monitor system performance

→ Schedule tasks

→ Start up the computer

→ Provide security

→ Provides user interface

→ Character-Based Interface → Graphical User Interface (GUI)

→ Runs applications

→ Multitasking

→ Foreground and Background applications

## Features of Operating System

→ Booting (Boşlatma - Önyükleme)

→ Icons, Pointer, Windows, Menus, Tabs, Help, Dialog Boxes

## ⑩ Optical Disks

→ Hold over 100 GB of data

→ Using laser technology for burning

Attributes; Lands (1 - reflection) Pits (0 - no reflection)

Three types; 1- Compact Disc (CD) 2- Digital Versatile Disc (DVD)

3- Blu-Ray (Hi-Def) Disc

### 1- Compact Disc (CD)

→ Optical Format → 650 MB to 1 GB → Rotation speed vary

→ Read only (CD-ROM) → Write once (CD-R) → Rewritable (CD-RW)

### 2- Digital Versatile Disc (DVD)

→ Like CDs optical format → 4.7 GB to 17 GB

→ Read only (DVD-ROM) → Write once (DVD-R and DVD-R)

→ Rewritable (DVD-RW, DVD-RW, and DVD-RAM)

### 3- Blu-Ray (Hi-Def) Disc

→ 25 GB to 128 GB

## Solid State Storage

→ Solid state drives (SSDs)

→ No moving parts

→ Faster and more durable than hard disks

→ USB Drives (or Flash Drives)

→ Connect to USB port

→ 1 GB to 256 GB

## Utilities (Yardime: Uyg.)

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→ Troubleshooting or diagnostic programs

→ Antivirus

→ Uninstall

→ Backup

→ File compression

Windows Utilities ; - Backup and Restore

- Disk Cleanup

- Disk Defragmentor

System Unit; Types: Desktop - Media Center - Notebook - Netbook -  
Tablet - Handheld

Components → ① System board  
↳ Motherboard  
↳ Socket  
↳ Bus Lines  
↳ Expansion Slots

② → Microprocessor  
③ → Memory

1) Systemboard (Main Board, Motherboard)

→ Controls communication      → Components connect to the system board  
→ Data path.      (Sistem kartına bağlı bileşenleri kontrol eder)

Components; Sockets: Provide a connection point for chips  
Chips:  
α Mounted on carrier packages  
α Etched onto squares of silicon  
α Silicon chip, semiconductor, integrated circuit

Slots: Provide a connection point for specialized cards or circuit boards

Bus Lines: Provide pathways that support communication among the various electronic components

4) DATA

→ Raw, unprocessed facts (Text, numbers, images, sounds)  
→ Processed data becomes info. (İşlenen veri bilgiye dönüşür) → <sup>By</sup> Software  
→ Digital data is stored electronically in files; Document F. - Worksheet F. - Database F. - Presentation F.

6) Connectivity

- Sharing info. with other devices

Cloud Computing (Dropbox, Email, Sky Drive)

- Activities from a user's computer to computers on the Internet

Computer Hardware

Electronic Data: Data and instructions are represented electronically

→ Two-state system or Binary System

- Off-On
- Characters; 0's and 1's
- Bit      • Nibble (Hexadecimal)      • Byte      • Word

Character Coding System

→ Binary coding system; ASCII → 7 bit text - other characters  
EBCDIC → 8 bit character  
Unicode → large numbers of characters  
∴ allows non-English ch. and special ch.

→ Computer Hardware; System Unit  
Input / Output Devices  
Secondary Storage  
Communication



- 1-) System Unit; Components: 1-) Microprocessor 2-) Memory
- Holds data currently being processed (işlenerek veriyi tutar)
  - Holds the processed info. before it is output. (işlenmiş veriyi çıktıya aktarmadan tutar)
  - Temporary storage, contents are lost when power is off

2-) Input / Output Devices; Input: Keyboard, Mouse  
Output: Printer, Monitor

- 3-) Secondary Storage; → Holds data and programs even if power is off
- Hard disk
  - Solid-State Storage
    - α No moving parts
    - α More reliable
    - α Requires less power
    - α Flash memory cards, USB drives
  - Optical Discs
    - α Lower tech. α Requires power α CDs, DVDs

4-) Communication; Modems; provide microcomputers with the ability to communicate with other computer systems.  
 - telephone, cable lines, air (Gözetilmeden)

It is not important.

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Information System: 1) People, 2) Hardware, 3) Procedures, 4) Data, 5) Software, 6) Connectivity

Computer users: - Entertainment, Business, Medicine, Education

5-) Software: Program or programs

Step by step instructions that tell the computer how to do its work

Purpose is to convert data into information.

There are two software: System Software and Application Software.

1-) System Software; a-) Operating System (İşletim Sistemi)

b-) Utilities (Sistem Araçları)

c-) Device Drivers (Araç Sürücüler)

α Enables application software to interact with the computer hardware

α Background software helps manage resources

→ Operating System; → Coordinates computer resources

→ Provides the user interface (arayüz)

→ Runs application

2-) Application Software; End-user software

2 kategoride; Basic applications

Specialized applications

2-) Hardware:

Types of Computers; Supercomputers, Mainframe C., Mini C., Microc.,

MicroComputer Types; Desk top, Media Center System, Notebook - Laptop, Netbooks, Tablet PC, Handheld C.

Microcomputer Hardware; System Unit, Input / Output Devices

Secondary Storage, Communication

## INPUT / OUTPUT DEVICES

→ Input; devices translate data into a form that the system unit can process

→ Keyboards → Mouse → Pointing D. → Scanning D. → Image Capturing D. → Audio-Input Dev.

→ Output; Processed data or information

→ Monitors → Printers → Audio-output D.

## SECONDARY STORAGE

### Primary Storage

- Volatile storage
- Temporary storage
- Random Access Memory (RAM)
- Fast
- Expensive

Hard Disks; - Large capacity - Internal and External

### 1) Internal Hard Disk

- Located inside system unit and often designed as the C: drive
- Used to store programs and data files
- Advantages over removable media
  - Capacity
  - Access speed

### Secondary Storage

- Non-volatile storage
- Permanent storage
- Slow
- Cheap

### 2) External Hard Disk

- Removable hard disks
- Used to complement internal hard disk with an unlimited amount of additional storage

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## 3. Flash Memory

→ Combination of the features of RAM and ROM

can be updated

Non-volatile

→ Contains startup information; - Amount of RAM

- Type of keyboard, mouse and secondary storage devices connected

→ Expansion Slots and Cards; - For adding devices - Plug and Play (Tak-Galıştır)

→ Bus lines; - Pathway for bits

Bus width; Number of bits that can travel at once (Bir kerede geçen bit sayısı)

1) System buses 2) Expansion Buses

→ Connect the CPU to other components on the system board.

### USB (Universal Serial Bus)

× Connect external USB devices onto USB bus

### Ports (Bağlanak)

→ Standard → Specialized → Legacy

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## Specialty Processors → Coprocessors (Ekisleniciler)

- Designed to improve specific computing operations
- Graphic coprocessors / Graphics Processing Unit (GPU)

→ Smartcards

- Credit card with an embedded chip

→ Specialty processors in cars (OBS-HGS)

→ RFID tags

- Information chips
- Embedded in merchandise to track their location

## 3-MEMORY (Ram-Ram-Flash)

→ Holding area for data, instructions and information

→ Chips connected to the system board

### 1. RAM (Random Access Memory)

Chips hold programs and data that are currently being accessed

- Volatile • Cache memory or Ram cache (Önbellek)

RAM = DIMM      Types; DRAM, SDRAM, DDR, Direct RDRAM

### 2. ROM (Read-Only Memory)

→ Information stored by the manufacturer.

→ Non-volatile

→ Cannot be changed

→ CPU can read, or retrieve data and programs in ROM but the comp. <sup>cannot</sup> change ROM

→ Contain special instructions; Start the computer

Access memory

Handle keyboard input

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## 2-Microprocessor

→ Central Processing Unit (CPU)

→ Contain a microprocessor chip

→ Brains of the computer

→ Basic Components:

- Control Unit
- Arithmetic-logic unit (ALU)
- Registers

### Microprocessor Chips

→ Chip processing capacities expressed in word size. (word boyutu chip kapasitesi ile ifade edilir)

→ Word; The number of bits that can be processed at one time. (Birim zamanlık işlemleri bit sayar)  
32 bit or 64 bit.

→ Clock speed; → Processing speed (İşlemci hızı)

→ The frequency that a processor executes instructions or that data is processed (İşlemcinin kontrol ve verileri işleme frekansı)

⑦ → The number of times the CPU fetches and processes data or instructions in a second.

→ Measured in millions of cycles per second or megahertz (MHz) (Saniyede milyon defa olarak hesaplanır)

→ Multi-Core Chip: Two ~~separate~~ and independent CPU's

Parallel Processing

Two or more operations at the same time.

Windows 7 - Mac Os X

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