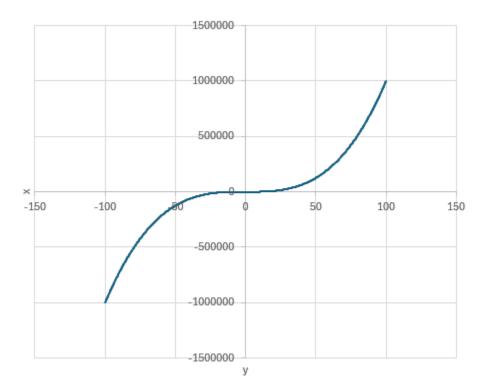
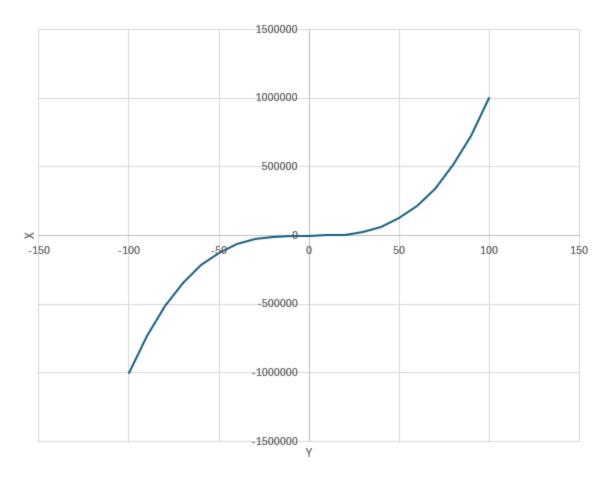
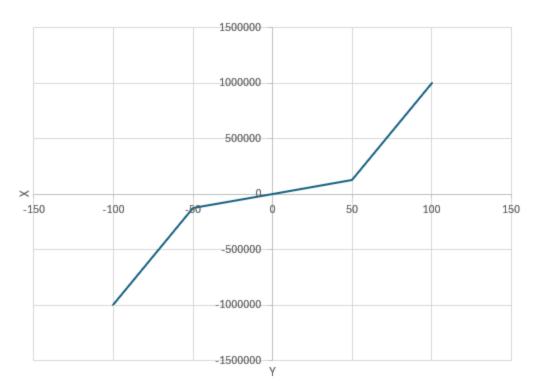
Function: x³



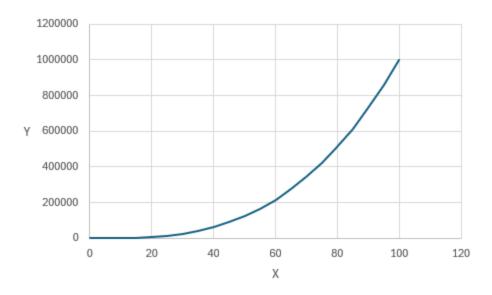
[-100, 100] Interval: 0.1



[-100, 100] Interval: 10

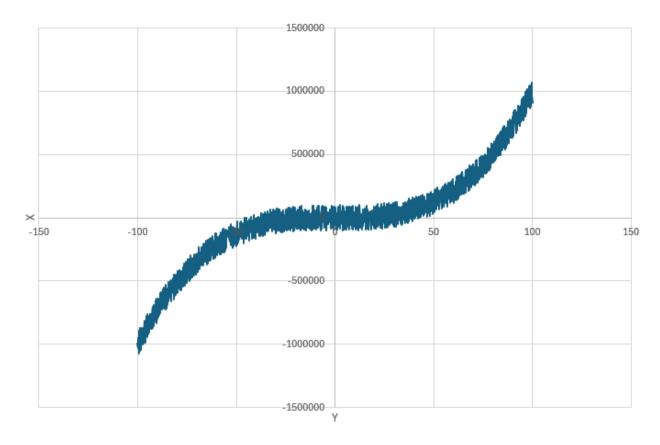


[-100, 100] Interval: 50



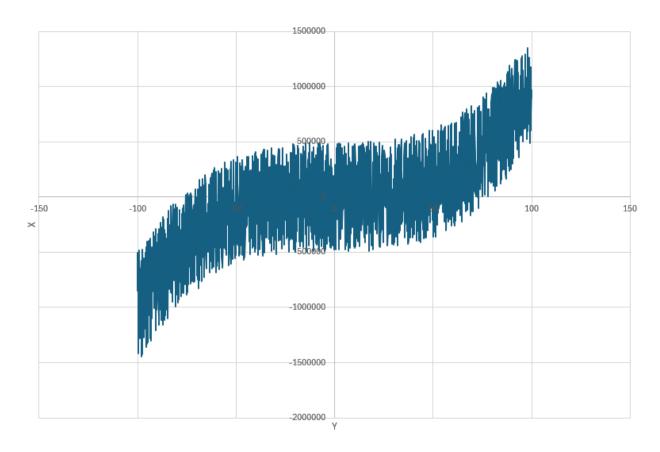
[0, 100] Interval: 5

Salted



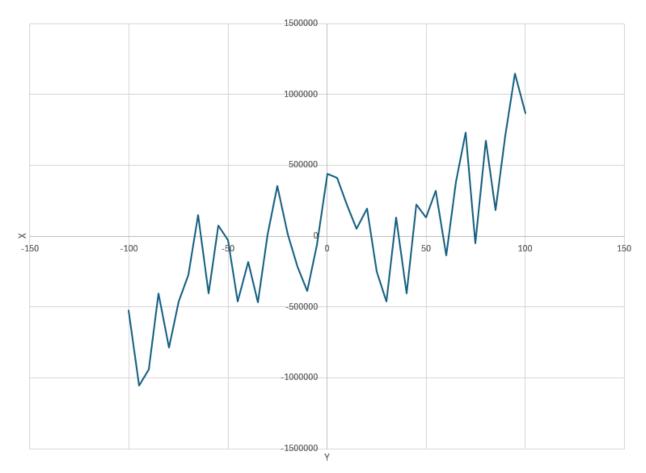
[-100, 100], Interval: 0.1

Salting: +-100000

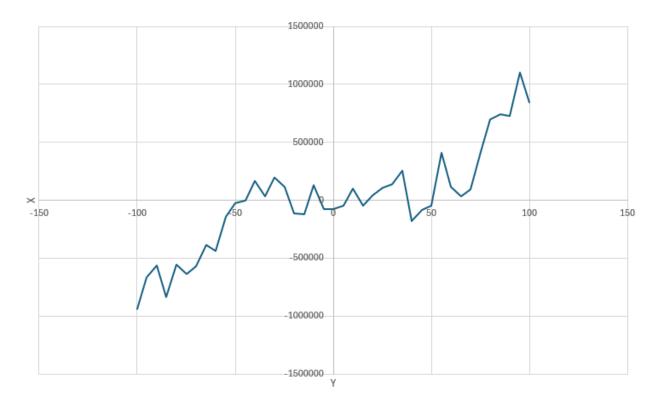


[-100, 100], Interval: 0.1

Salting: +-500000



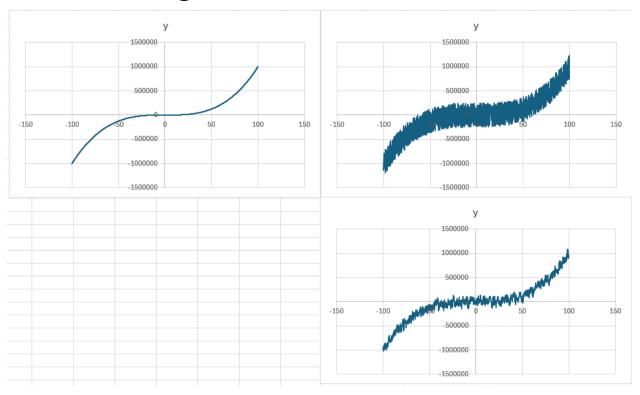
[-100, 100], Interval: 5 Salting: +-500000



[-100, 100], Interval: 5

Salting: +-250000

Smoothing



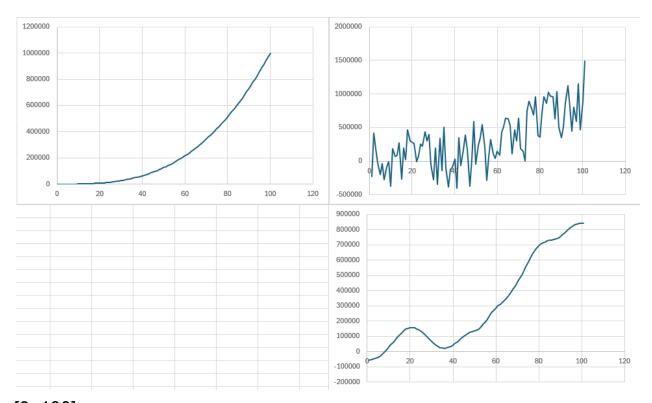
(Top Left: Original. Top Right: Salted. Bottom Right: Smoothed.)

[-100, 100] Interval: 0.1

Salt Range: 250000

Window: 3

Times smoothed: 1



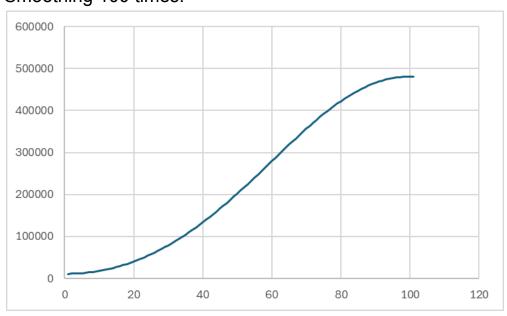
[0, 100] Interval: 1

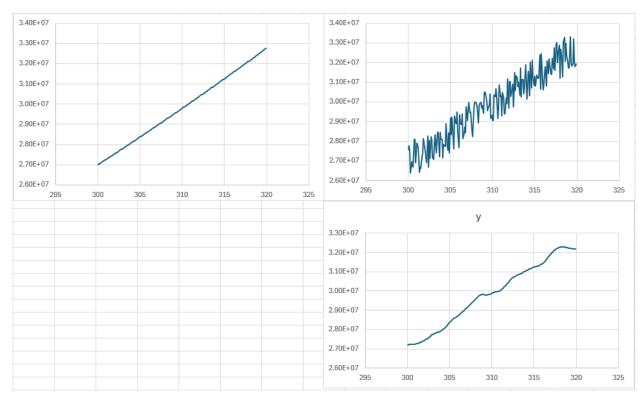
Salt Range: 500000

Window: 3

Times smoothed: 3

Smoothing 100 times:



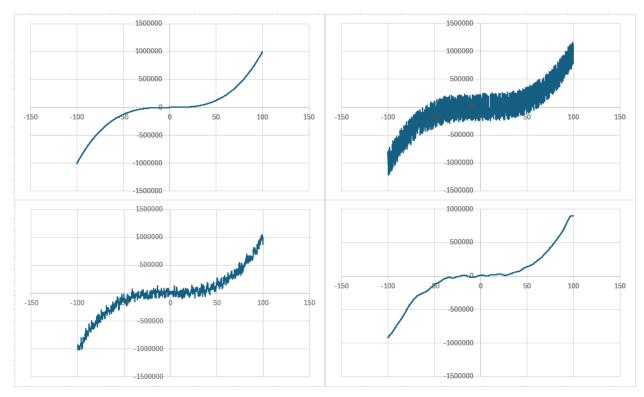


[300, 320] Interval: 0.1

Salt Range: 1000000

Window: 3

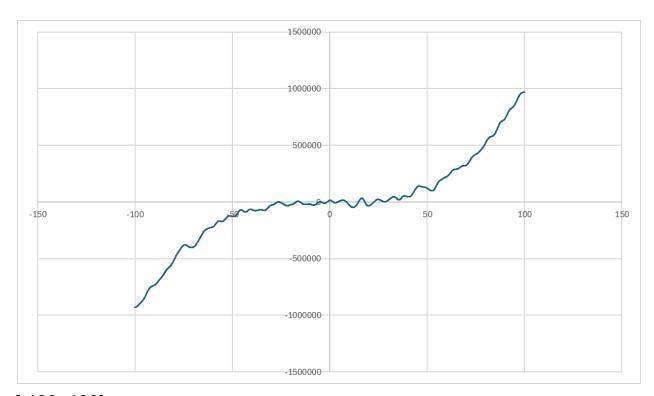
Times Smoothed: 5



(TL: Original, TR: Salted, BL: Window of 1, BR: Window of 30)

[-100, 100] Interval: 0.1

Salt Range: 250000 Smoothing Count: 3



[-100, 100] Interval: 0.1

Salt Range: 250000

Window: 1

Smoothing Count: 100