Sarah Li

Product Designer
San Francisco

CONTACT

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WORK EXPERIENCE

Hightail Spaces · Product Designer, 2015-Present

- Full-stack product design: UX, wireframing, prototyping, user testing, visual UI design.
- Lead designer for core features on web, iOS, and Android.
 Launched guest commenting, email Untangle (upload by email).
- Lead designer for team features on web, iOS, and Android.
 Launched Space organization and management, permission settings.
- Creative lead on illustrations for marketing blog and newsletter. Created an illustration style guide for Hightail's identity guidelines.

Clementine · UI/UX Designer, 2014-15

- · Visual design lead and second design hire.
- Launched redesigned conference call, icon set, and iOS onboarding.
- Co-ran user testing sessions.
- Responsible for marketing design and illustration.

Becker Friedman Institute · Communications Designer, 2012-14

- Designed and built webpages and emails with HTML/CSS.
- Designed print marketing for investor, PR, and educational events.
- · Refined brand style guide for web and print.

SKILLS

- Product design UX, wireframing (Sketch), prototyping (Framer, Principle), user testing, visual UI design
- Front-end development HTML, CSS, JS
- Graphic & marketing design Illustrator, InDesign, Photoshop
- Data analysis Python, R

INTERESTS & ACTIVITIES

Education, sociology, feminism, urban design, typography, comics, boba. TA at Girls Who Code. Teacher & Volunteer at Splash! Chicago & MIT.