Piotr Gryko

SERIOUSPIG.NET

44 SOFTWARE DEVELOPER/
ARCHITECTURAL DESINGER

PROFILE

I have nearly 20 years of experience working in demanding and creative architectural industry.

I have always had strong interest in programming. Since a couple of years ago I got completely pulled into it and decided to make it my career.

SKILLS

- HTML5 / CSS3
- JAVASCRIPT / NODE.JS
- VUE.JS
- REACT
- PYTHON
- PHP
- C#
- MYSQL

LAGUAGES

- 100% Polish
- 100% English
- 90% Spanish

CONTACT

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21/2 Comely Bank Avenue
EH4 1EW, Edinburgh, UK

WORK EXPERIENCE

2021
1 YEAR

JUNIOR SOFTWARE DEVELOPER
BLUEBOX AVIATION SYSTEMS / Dunfermline, Scotland , United Kingdom
Assisting in development of cutting-edge inflight enterntainment systems for airlines across the globe. Expanding my knowledge of backend development using Bash, PHP and Node.js.

2021
4 MONTHS

SOFTWARE DEVELOPMENT STUDENT
CODECLAN / Edinburgh, United Kingdom
Joined an intense and immersive Professional Software Development Course. Worked on various solo and team projects.

2017
4 YEARS

SENIOR ARCHITECTURAL DESIGNER
10 DESIGN / Edinburgh, United Kingdom
Leading teams of architects and designers to deliver concept, preliminary and detailed design for various size and use projects in Middle East, Asia.

2014
3 YEARS

SENIOR ASSOCIATE ARCHITECTURAL DESIGNER
JAE JIANG ARCHITECTS & ENGINEERS / Shanghai, China
Leading a team of junior staff. Working on concept, preliminary and detailed design for various size and use projects in China. Creating 3d models, visualizations and presentations.

2012
2 YEARS

SENIOR ARCHITECTURAL DESIGNER
B+H ARCHITECTS / Shanghai, China
Working on concept, preliminary and detailed design for various size and use projects in China and Singapore. Creating 3d models and visualizations. Preparing presentations.

2005
6 YEARS

JUNIOR / INTERMEDIATE ARCHITECT
TRAYNOR O'TOOLE ARCHITECTS / Dublin, Ireland
Working on preliminary design and preparing planning applications. Working on various size masterplanning projects in Ireland.

2003
2 YEARS

3D MODELER
ARC ARCHITECTURAL CONSULTANTS/ Dublin, Ireland
Creating 3d models and visualizations for visual impact statements. Assisting in surveys of protected structures.

EDUCATION

2017
1 YEAR

COMPUTER GAMES DEVELOPMENT
Edinburgh College / Edinburgh, United Kingdom

Completed one year Higher National Certifcate course in Computer Games Development including Programming Fundamentals (C#)

1998
5 YEARS

M.SC. ARCHITECTURE AND URBAN PLANNING
Technical University of Poznan / Poznan, Poland

Completed five years M. Sc. Higher education studies in the Faculty of Architecture and Urban Planning

SOFT SKILLS

CREATIVE   SELF MOTIVATED   ORGANIZED   TEAM PLAYER   COMMUNICATOR   RESPONSIBLE   MULTITASKING   FOCUSED

HOBBIES

GAME DEVELOPMENT   3D MODELING   CODING   CINEMA   SELF LEARNING