A cardboard box filled with various food items. Visible items include several cans (one with a pull tab), bags of lentils (orange and yellow), bags of oats, a red thermos, a clear plastic bottle with a green cap, and a small brown paper bag tied with twine. The box is open, showing the contents.

Project 4 User Testing

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Aidan Neel, Serra Arnold

Project Intro: Foodie Match

Topic

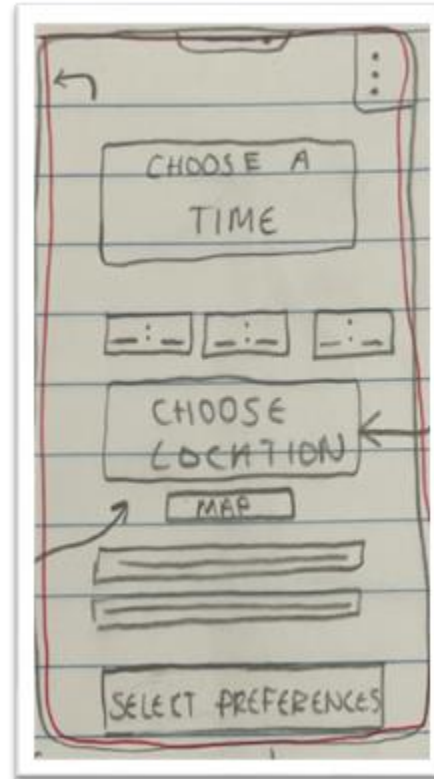
- Food Insecurity in Bloomington
- Food insecurity is characterized by limited access to adequate, safe, and nutritious food, affects millions of individuals and households worldwide.

Findings

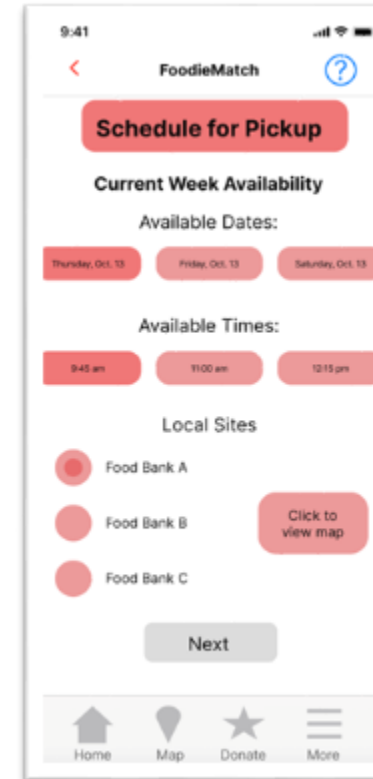
- "Shameful visits to food banks"
- "Untouched foods"
- "Not enough food"
- "Transportation problems"

Goal

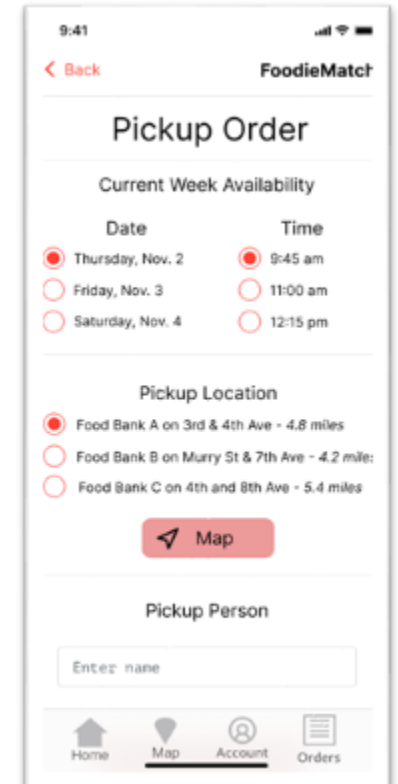
- Design an app that eases the process of food assistance in Bloomington - Foodie Match



Sketch



Low fidelity

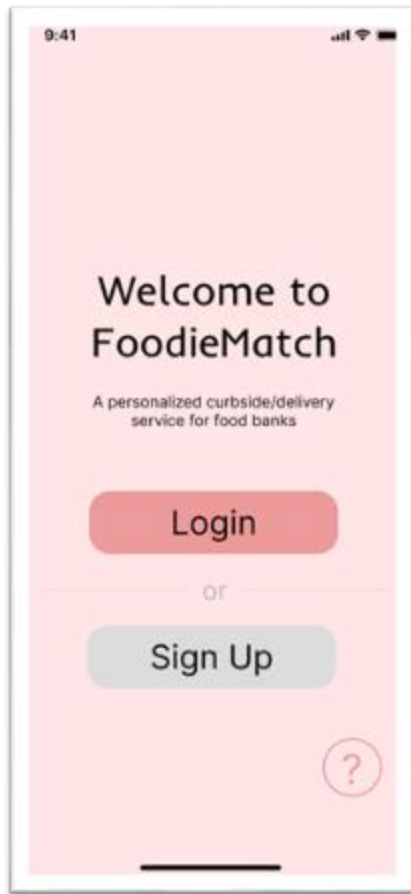


High fidelity

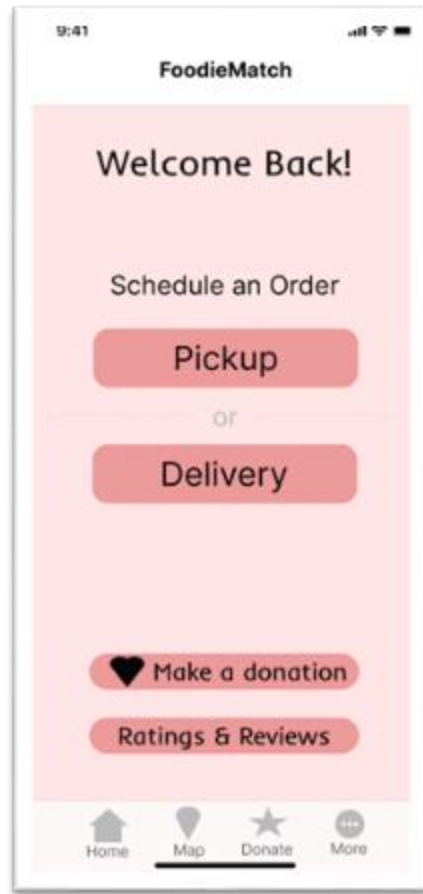
Original Prototype: Flow and Tasks

Refer to Appendix for Figma Link

1. Sign in / Sign up



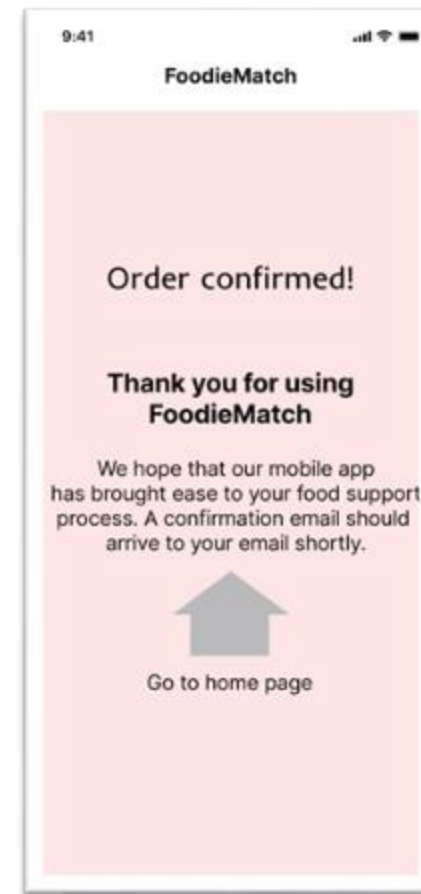
2. Schedule Food Order



3. Select Preferences



4. Confirm Order



Task 1:

Create an account, then schedule and confirm a personalized order

Task 2:

Log in, locate the about page, then make a donation

Task 3:

Log in and change your account details

Task 4:

Change your passcode to log in

3.5 Prototype User Testing Results

Refer to Appendix for User Testing Script



Participant 1

A screenshot of a mobile app interface titled "Your Account" under the "FoodieMatch" header. It features a "Back" button in the top left. The "Account details" section includes input fields for "First name*", "Last Name*", "Email Address*", and "Password*", each with a placeholder text "Enter [field name]". A "Save changes" button is at the bottom right of this section. Below are links for "Notifications" (with a toggle switch), "Food Preferences", "See how you can help", "About", and "Logout". A bottom navigation bar shows icons for "Home", "Map", "Account", and "Orders".

"On the account page, it took me a minute to realize that the inputs were for if I wanted to make any changes to my account details."

A screenshot of a mobile app interface showing a confirmation screen. The header is "FoodieMatch". The main text reads "Order confirmed!" followed by "Thank you for using FoodieMatch". Below this is a message: "We hope that our mobile app has brought ease to your food support process. A confirmation email should arrive to your email shortly." At the bottom, there is a large upward-pointing arrow and the text "Go to home page".

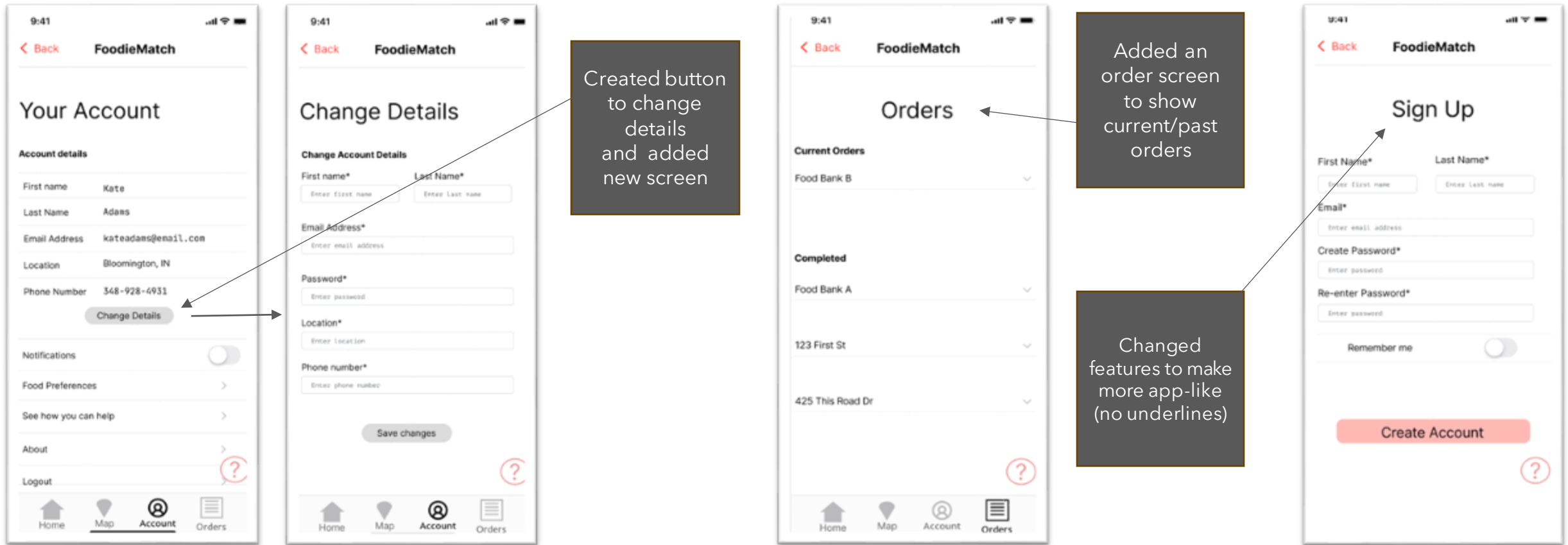
"Once I completed my order, there was no option for me to look at the order."

A screenshot of a mobile app interface for signing up. The header is "FoodieMatch" with a "Back" button. The title is "Sign up for Foodie Match" in a red banner. Below are input fields for "First Name:", "Last Name:", "Email:", "Create Password:", and "Re-enter Password:", each with a placeholder text "Enter [field name]". A red "Create Account" button is at the bottom.

"The underlined text looks very basic and not app-like."

4.0 Prototype After User Testing

Refer to Appendix for Figma Link

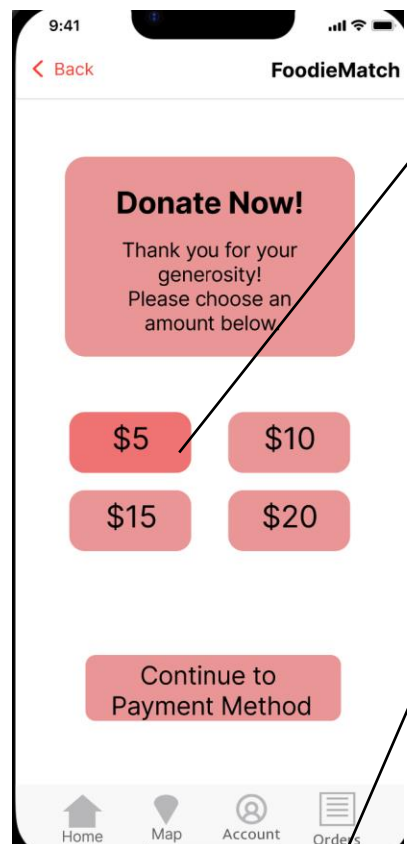


3.5 Prototype User Testing Results

Refer to Appendix for User Testing Script

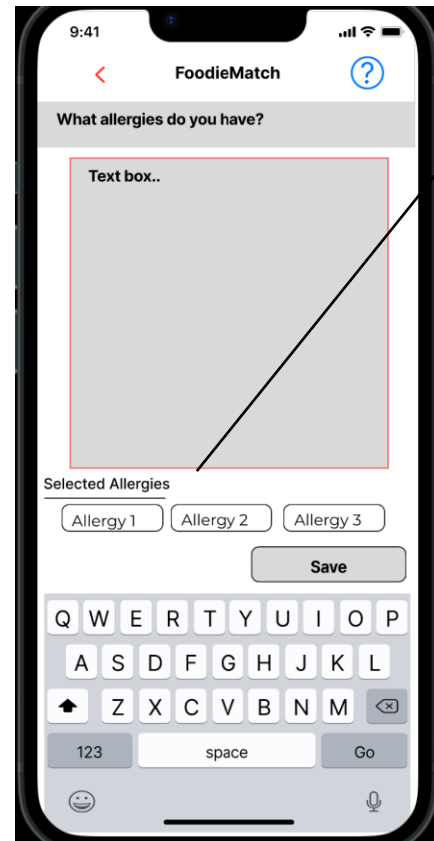


Participant 2

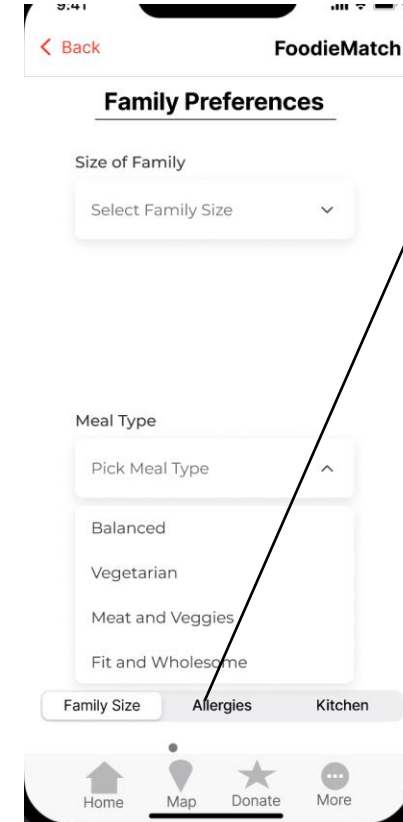


- "The donation amounts are limited to only the options listed. What if I want to donate more?"

- "I was unable to view orders that were submitted"



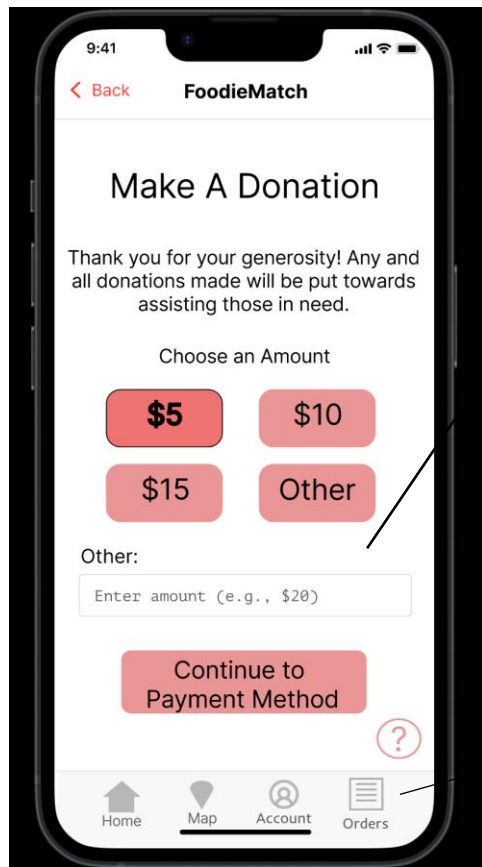
- "allergies selected could have names instead of numbers to help visualize the point better"



- "Some of the meal type plan names are a bit unclear"

4.0 Prototype After User Testing

Refer to Appendix for User Testing Script

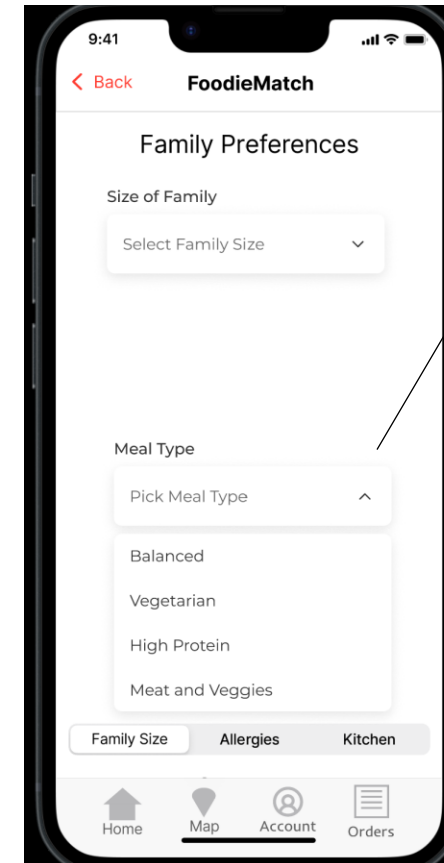


Added Other Option

Fixed



Shows which allergy is selected for each person



Changed Fit and Whole some to High Protein under meal type.

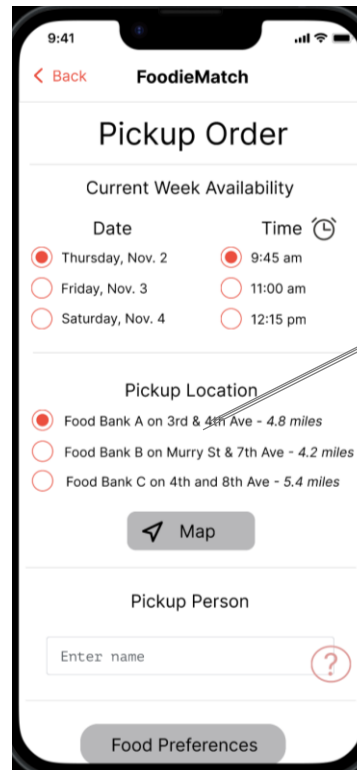
3.5 Prototype User Testing Results

Refer to Appendix for User Testing Script

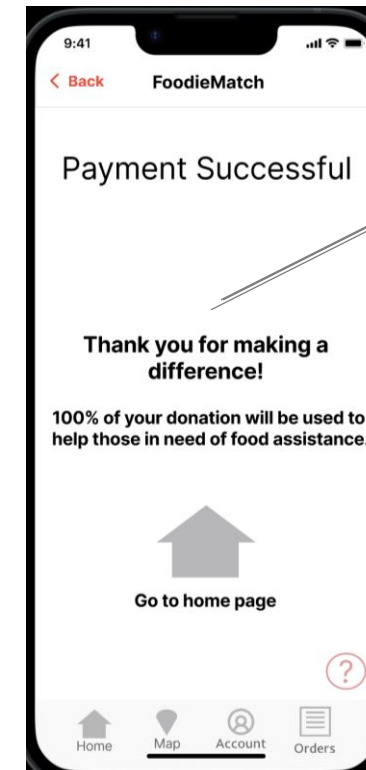
Participant 3



"There should be an option to resend the link to reset passphrase, also there should be a button to send the link initially"



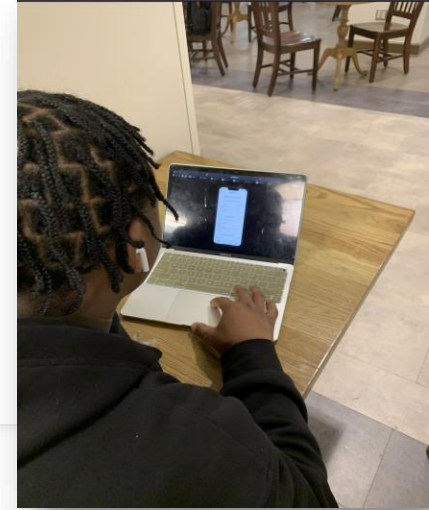
"There should be a way to get in contact with the different food banks in case of concern either by number etc."



"After making a donation there should be either an email confirmation or a way to check in account settings"

4.0 Prototype After User Testing

Refer to Appendix for User Testing Script



9:41 FoodieMatch

Reset Passphrase

Enter Email Address

Send link

Link to change password will be sent to you shortly via email, hold tight!

Back to log in

?

Added a send link button for clarity

9:41 FoodieMatch

Pickup Order

Current Week Availability

Date	Time
Thursday, Nov. 2	9:45 am
Friday, Nov. 3	11:00 am
Saturday, Nov. 4	12:15 pm

Pickup Location

- Food Bank A on 3rd & 4th Ave - 4.2 miles
Phone: 857-765-0990
- Food Bank B on Murry St & 7th Ave - 4.8 mile
Phone: 405-325-4531
- Food Bank C on 4th and 8th Ave - 5.4 miles
Phone: 499-683-0234

Map

Pickup Person

Home Map Account Orders

Added phone numbers under each food bank for a contact method in case of questions

9:41 FoodieMatch

Payment Successful

Thank you for making a difference!

100% of your donation will be used to help those in need of food assistance. You will receive an email of your donation shortly.

Go to home page

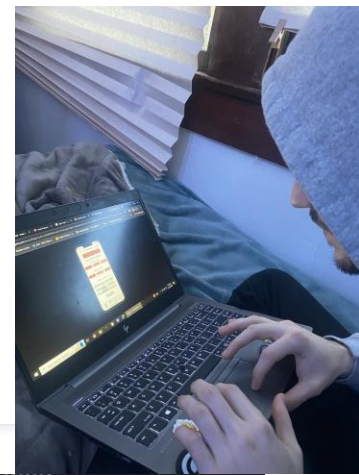
Home Map Account Orders

?

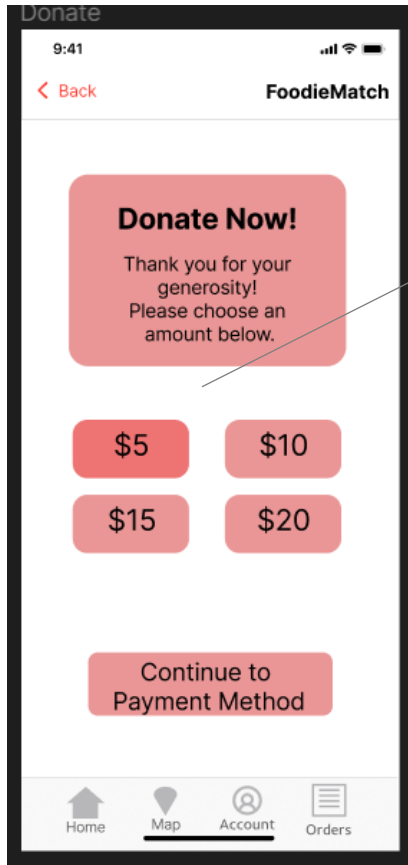
Added that they will receive an email about their donation

3.5 Prototype User Testing Results

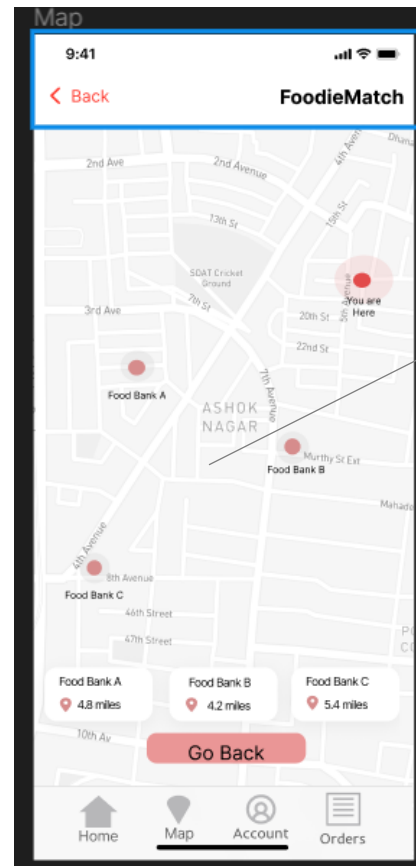
Refer to Appendix for User Testing Script



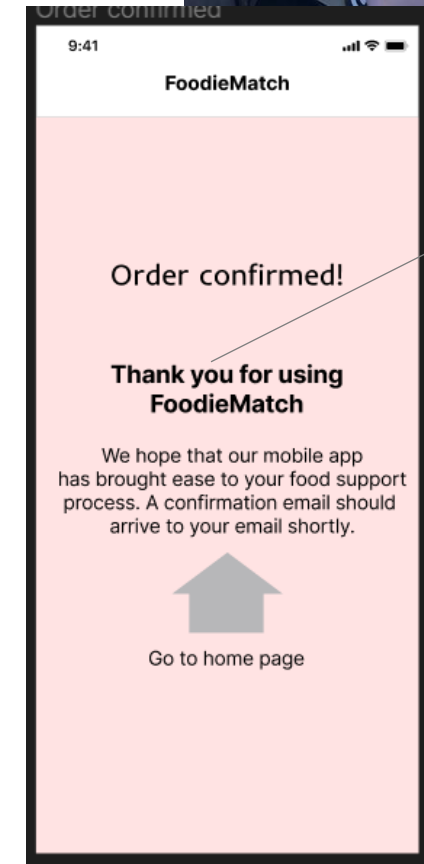
Participant 4



"When I select an option for donation, it can be a little difficult to see which option was selected because the dollar amount only becomes slightly darker."

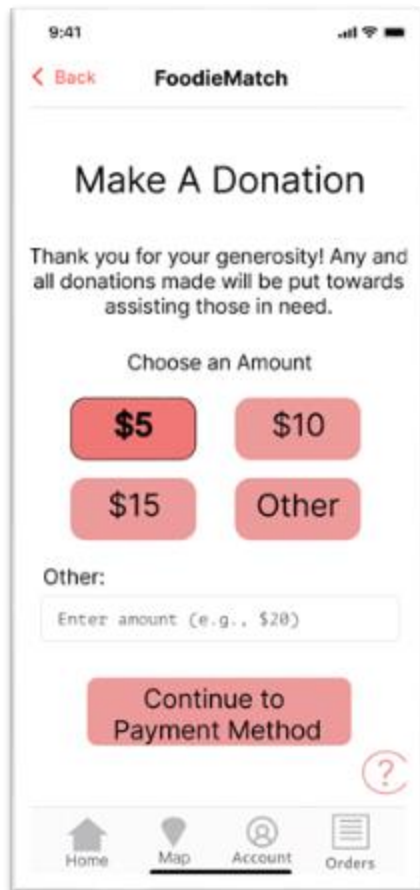


"Map looks good, but it would be helpful to users if there was a bit more color so the screen is eye-catching"

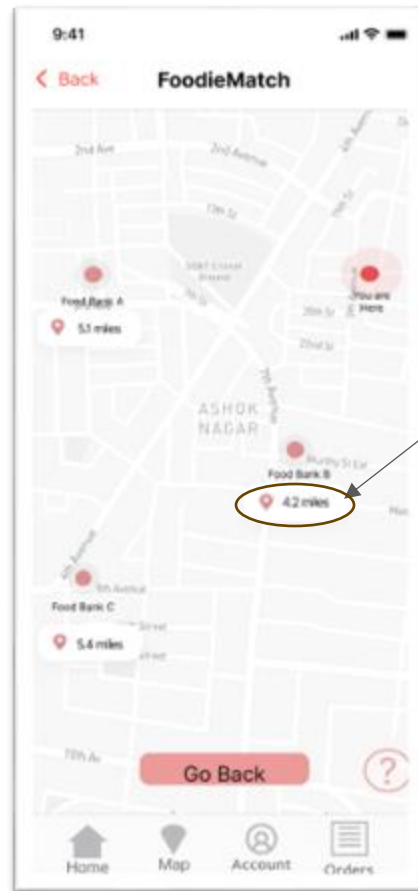


"There is no option to view order details after the order has been confirmed, which would be helpful to the user"

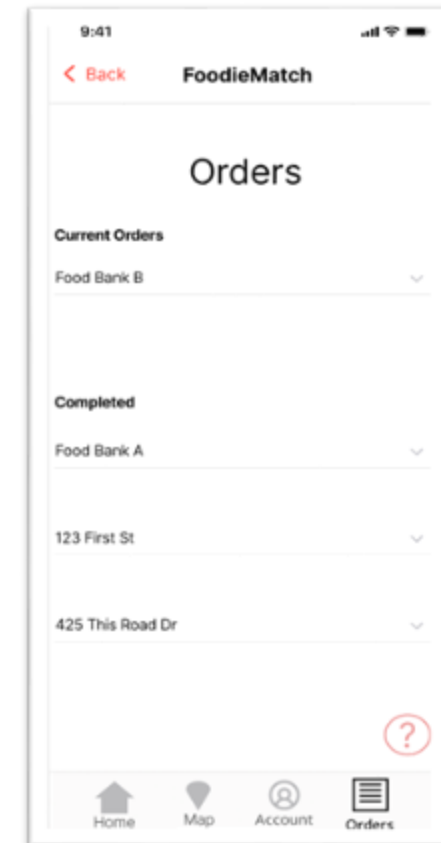
4.0 Prototype After User Testing



Darkened the colors for selected dollar amount, made more app-looking



Changed some details on the map to be more clear



Screen to go to view orders following order confirmation screen

Appendix

- Figma Prototype Link
 - <https://www.figma.com/file/fMgeLUuXnnUri9R0PJkWsA/4.0-Prototype?type=design&node-id=636-11735&mode=design&t=Wy2UyOtnSjzorNzo-0>
- Final User Testing Script
 - https://indiana-my.sharepoint.com/:w:/g/personal/sermarno_iu_edu/EbZkyPIPYGJGtl188AUzomABEAwvmkS5Tr6BTtom5fncVA



Works Cited

- [Untitled UI](#)
- [IOS 14 UI](#)
- [Phosphor Icons](#)
- [Interactive Typing Field](#)
- [Interactive Drop Down](#)