# SEBASTIAN RODAS QUINTERO



Nationality: Colombian Mobile: +57 3044179711

E-mail: srq1603@gmail.com Skype: srq1603@gmail.com

I am a graduated young with 4 years of experience in Software developer, Computer Science, Project Management and Team Management.

Leadership capacity in multidisciplinary teams, specially using scrum framework; responsible, disciplined and passionate about software engineer field areas; seeking ambitious projects development that allow and promote a professional and personal development.



Software Engineer, Information Technology, Computer science, Project Management, Technical Management.



- Oct 2016: Systems Engineering and computing. Universidad Distrital Francisco José De Caldas.
- Dec 2008: English basic course. Centro Colombo Americano.



Spanish: Mother Tongue

**English:** Grammar intermediate, Speaking advance and Reading Intermediate.



Birthday: March 16<sup>th</sup>, 1990 Residence: Colombian. Allocation availability: Yes

## April 2017 – Current JAVA DEVELOPER BPM – OR TATA CONSULTANCY SERVICES.

- Working on several project for a banking company using BPM tools like ORACLE BPM. Also working with database

#### MAIN ACHIEVEMENTS.

 Consolidate a great working environment and make excellent relationships with my coworkers.

### August 2016 – March 2017 TECHNICAL ANALYST – INTEGRATION DEVELOPER MEGALINEA S.A.

- Responsible for managing a DA (Decision Agent) to control the risk on personal loans at the bank.
- at the balls.
  -Working on new business strategies for help the costumers at the bank in obtain more flexibles loans.
- Orchestrations with different backend to help improve the DA (Decision Agent)
- Working with IBM products and java programing languages.

#### MAIN ACHIEVEMENTS:

- Not having a single QA incident since we finish the first phase.

### September 2014 – August 2016 TECHNICAL ANALYST – BPM DEVELOPER RITBOX LTDA.

- Responsible finish the user requirements and programming on IBM BPM tools.
- Responsible for executing scrum methodology.
- Responsible for working in a new workflow that allow customer get loans faster.

### MAIN ACHIEVEMENTS:

- Working on technical requirement and improve response workflow time.

#### MARCH 2014 – JUNE 2014 TECHNICAL LEADER OKASA STUDIOS SA

- Working with unity 2d technology to generate a cross platform game.
- Responsible for managing 2 people in the team.
- In charge of getting allies.
- Coordinate the team to produce the game.

### MAIN ACHIEVEMENTS:

- Create a multi-language support on the game.



**PROGRAMMING LANGUAGES** 

JAVA

VISUAL BASIC

RUBY

**JAVASCRIPT** 

**FRAMEWORKS** 

R.o.R

**JQUERY** 

DOJO

JAVA JSF

JAVA JSP

**DATABASES** 

**MYSQL** 

**POSTGRESQL** 

MONGO

**APPLICATION SERVER** 

WAS

**GLASSFISH** 

**CMS** 

WORDPRESS

**JOOMLA** 



### SKILLS AND COMPETENCIES

- PROJECT MANAGEMENT
- **PROACTIVITY**
- **FACILITATION**
- LIABILITY
- DISCIPLINE RESULTS AND SOLUTION ORIENTED TEAMWORK

**EXTRACURRICULAR ACTIVITIES AND INTERESTS** 



**SPORTS** 



**TEACHING** 





