ITS NOT AN INFINITE LOOP

ITS PERPETUAL MOTION

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Module 1-5

Inputs and Outputs
- Methods
- Command Line

Objectives

- Be able to use System.in/System.out to perform console I/O in a program
- Be able to correctly parse input from the input to primitive data types
- Be able to check for string equality
- Be able to split a string apart using known split character
- Be able to explain the process of a command line application (Take input, calculate data, give output)
- Be able to run their command line apps in their IDE

Methods

Methods

- Methods are **related** (hint: {...}) statements that complete a specific task or set of tasks.
- Methods can be called from different places in the code.
- When called, inputs can be provided to a method.
- Methods can also return a value to its caller.

Methods: General Syntax

Here is the general syntax:

<access Modifier> **<return type>** **<name of the method>** (... Args/params…) {

        // method code.

}

- The return type can be one of the data types (boolean, int, float, etc.) we have seen so far.
- If the return type is "void" it means nothing is returned by the method.

Methods: Example

Here is a specific example of a non-void method:

```
public class MyClass {

        public int addTwoNumbers(int a, int b) {
                return a+b;
        }

}
```

The method addTwoNumbers is a method of the MyClass class.

The method expects 2 parameters as input. More specifically, it expects 2 integers

The method has a return value of int, so there needs to be a return statement that returns an integer.

Methods: Example

Here is a specific example of a void method:
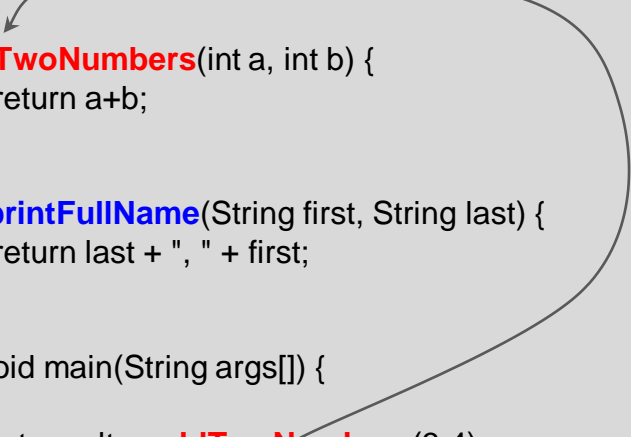
```
public class MyClass {

        public void addTwoNumbers(int a, int b) {
                System.out.println(a+b);
        }
}
```

This method is void, thus has no return statement.

Methods: Calling A Method

Methods can be called from other methods.

```java
public class MyClass {
        public int addTwoNumbers(int a, int b) {
                        return a+b;
        }

        public String printFullName(String first, String last) {
                        return last + ", " + first;
        }

        public static void main(String args[]) {

                        int result = addTwoNumbers(3,4);
                        System.out.println(result);
                        // result will be equal to 7.

                        String fullName = printFullName("Minnie", "Mouse");
                        System.out.println(fullName);
                        // result will be equal to "Mouse, Minnie"
        }}
```

In here, we call the method **printFullName** from **callingFunction**, providing all needed parameters and saving the result intoresult.

Methods: Calling A Method

Once a method has been defined, it can be called from somewhere else.

```
public class MyClass {
        public int addTwoNumbers(int a, int b) {
                return a+b;
        }

        public void callingFunction (String args[]) {

                int result = addTwoNumbers(3,4);
                System.out.println(result);
                // result will be equal to 7.

        }
}
```

addTwoNumbers takes 2 inputs, an integer a and an integer b. These are known as **parameters**.

When we call **addTwoNumbers**, we must provide the exact inputs specified (in this case 2 integers).

Methods: Example

Methods are Java's versions of functions. You can think of this as a process that could potentially take several inputs and use it to generate output.
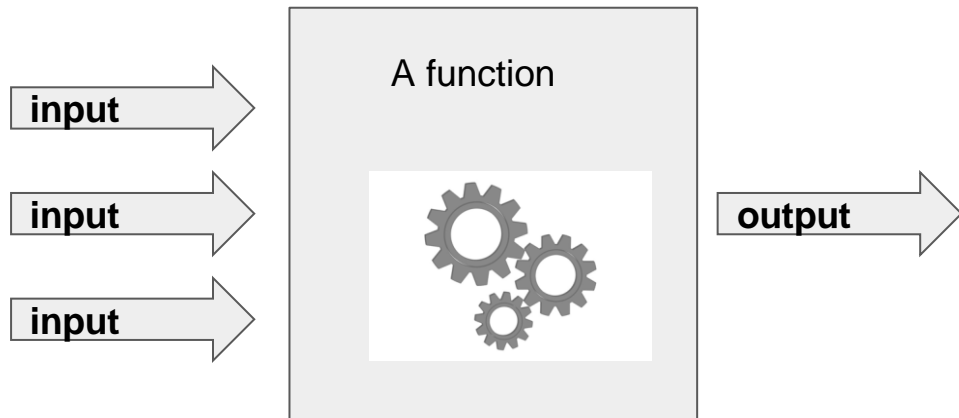
Command Line Input / Output

Getting Input from the Command Line

- All programming languages must have the ability to read in data (input)
- Examples of input: a file, data being transmitted from a network, or **data typed in by the user**.

System.in and System.out

- Refer to standard input and output streams.
- System.in refers to the keyboard
- System.out refers to the console (monitor/terminal)

- To read from the keyboard, we need to create a Scanner object
    Scanner input = new Scanner(System.in);

Using the Scanner Object

To use the scanner object, we must import in the correct class.

Create an object of type scanner

The input is read and stored into a String called name.

The input is read and stored into a String called heightInput.

heightInput is converted into an int using the **Integer Wrapper Class.**

```java
import java.util.Scanner;

public class InputReader {

        public static void main(String[] args) {

            Scanner userInput = new Scanner(System.in);

            System.out.print("Please enter your name: ");
            String name = userInput.nextLine();

            System.out.print("Please enter your height: ");
            String heightInput = userInput.nextLine();
            int height = Integer.parseInt(heightInput);

            System.out.println("Your name is: " + name + ".");
            System.out.println("Your height is:  " + height +
                    " inches.");
        }
}
```

Parsing Strings

- What data type is the input from command line?
  - Always Strings!
- How do we "convert" this to numbers, dates, times, decimals, etc.?
  - Parse the string to convert it to a different data type

Java:

```
Integer.parseInt(String s);
Long.parseLong(String s);
Double.parseDouble(String s);
Boolean.parseBoolean(String s);  // Boolean s is a lower case s
```

Wrapper Classes

- Up until now, we have seen most of the **primitive** data types, to name a few: **int**, **boolean**, **char**, **long**, **float…**
- You have also seen some **non-primitive** types: **Strings** and **Arrays**
- You might have noticed that non-primitive types seem to have extra functionality that can be invoked with the dot operator, for example: (**myArray.length**).
- All the primitive data types have more powerful non-primitive equivalents, these are called **wrapper classes**. You have seen an example of this.

```
int height = Integer.parseInt(heightInput);
```

* albeit this example uses a static method of the wrapper class (more on this at a later date)

Wrapper Classes

Primitive	Wrapper	Example of Use
int	Integer	Integer myNumber = 3;
double	Double	Double myDouble = 3.1;

Declaring a variable using the Wrapper class gives you a little bit more flexibility. For example, you are able to run certain utility methods by using the dot operator.

```
Integer myNumber = 3;
String myStringNumber = myNumber.toString();
```

In the above example we have used a Wrapper class, and then a method of that class (toString()) to convert the value to a String. In general, if you know type conversions will be involved, Wrapper classes might be a good idea.

String equality

- Code example
- Difference between == and .equals() method
    - == can only be used with primitive data types
    - .equals should be used on reference types (Class objects)

```
String s1 = new String("HELLO");
String s2 = new String("HELLO");
System.out.println(s1 == s2);        // false
System.out.println(s1.equals(s2));   // true
```

Reading In Multiple Items

```java
import java.util.Scanner;

public class InputReader {

        public static void main(String[] args) {

            Scanner userInput = new Scanner(System.in);
            System.out.print("Please enter several names: ");
            String lineInput = userInput.nextLine();

            String [] inputArray = lineInput.split(" ");

            for (int i=0; i < inputArray.length; i++) {

                System.out.println(inputArray[i]);
            }
        }
}
```

This is one possible way to handle input for more than one item.

- When prompted a user enters each item separated by a space.

- The split method separates out each time using the spaces, and puts all of the items into an array!

Reading In Multiple Items

```java
1  import java.util.Scanner;
2
3  public class InputReader {
4
5      public static void main(String[] args) {
6
7          Scanner userInput = new Scanner(System.in);
8          System.out.print("Please enter several objects: ");
9          String lineInput = userInput.nextLine();
10
11         String [] inputArray = lineInput.split(" ");
12
13         for (int i=0; i < inputArray.length; i++) {
14             System.out.println(inputArray[i]);
15         }
16     }
17 }
```

Console ×

<terminated> InputReader [Java Application] C:\Program Files\Java\jre1.8.0_211\bin\javaw.exe (Sep

```
Please enter several objects: Ford GM Chrysler Toyota Honda Nissan BMW
Ford
GM
Chrysler
Toyota
Honda
Nissan
BMW
```

The user entered each car brand separated by a space

The whole input is "split" and repackaged as an array

Objectives

● Be able to use System.in/System.out to perform console I/O in a program

```
import java.util.Scanner;

public class InputReader {

        public static void main(String[] args) {

            Scanner userInput = new Scanner(System.in);

            System.out.print("Please enter your name: ");
            String name = userInput.nextLine();

            System.out.println("Your name is: " + name + ".");
        }
}
```

Objectives

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- Be able to correctly parse input from the input to primitive data types

```java
import java.util.Scanner;

public class InputReader {

        public static void main(String[] args) {

                Scanner userInput = new Scanner(System.in);

                System.out.print("Please enter your height: ");
                String heightInput = userInput.nextLine();
                int height = Integer.parseInt(heightInput);

                System.out.println("Your height is:  " + height +
                        " inches.");
        }
}
```

Objectives

- Be able to use System.in/System.out to perform console I/O in a program
- Be able to correctly parse input from the input to primitive data types
- Be able to check for string equality

If (name == "Bob") {

If (name.equals("Bob")) {

Objectives

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- Be able to split a string apart using known split character


```
String words = "These are my words";
String[] wordArray = words.split(" ");
```

```
String words = "These are my words";
String[] wordArray = words.split("\\s");
```

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IPO

Input   Process   Output

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