```
In [6]:
         print(dict)
         <class 'dict'>
In [7]:
         print(int)
         <class 'int'>
In [9]:
         print(int)
         <class 'int'>
In [12]:
         num = 13.0
         print(type(num))
         <class 'float'>
         isinstance
In [15]:
         num = 13
         isinstance(num, int)
Out[15]: True
In [16]:
         numbers = {}
         isinstance(numbers, dict)
Out[16]: True
         Объявление класса
In [2]:
         class Human:
             pass
In [3]:
         class Robot:
             """Данный класс позволяет создавать роботов"""
In [4]:
         print(Robot)
         <class '__main__.Robot'>
In [6]:
         print(dir(Robot))
         ['__class__', '__delattr__', '__dict__', '__dir__', '__doc__', '__eq__', '__format__', '__ge
         __', '__getattribute__', '__gt__', '__hash__', '__init__', '__init_subclass__', '__le__', '__
         _lt__', '__module__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__set
         attr__', '__sizeof__', '__str__', '__subclasshook__', '__weakref__']
         Создание экземпляра (объекта) класса
 In [8]:
         class Planet:
             pass
In [9]:
         planet = Planet()
```

```
In [10]:
         print(planet)
         <__main__.Planet object at 0x10e8722b0>
In [11]:
         solar_system = []
         for i in range(8):
             planet = Planet()
             solar_system.append(planet)
         print(solar_system)
         [<__main__.Planet object at 0x10e872780>, <__main__.Planet object at 0x10e8722b0>, <__main__</pre>
         .Planet object at 0x10e8727f0>, < main .Planet object at 0x10e872828>, < main .Planet o
         bject at 0x10e872860>, <__main__.Planet object at 0x10e872898>, <__main__.Planet object at 0
         x10e8728d0>, <__main__.Planet object at 0x10e872908>]
In [14]:
         solar_system = {}
         for i in range(8):
             planet = Planet()
             solar_system[planet] = True
         print(solar_system)
         {<__main__.Planet object at 0x10e872978>: True, <__main__.Planet object at 0x10e872908>: Tru
         e, <__main__.Planet object at 0x10e8727f0>: True, <__main__.Planet object at 0x10e872828>: T
         rue, <__main__.Planet object at 0x10e872860>: True, <__main__.Planet object at 0x10e872898>:
         True, <__main__.Planet object at 0x10e8729e8>: True, <__main__.Planet object at 0x10e872940
         >: True}
         Инициализация экземпляра
In [16]:
         class Planet:
             def __init__(self, name):
                  self.name = name
In [17]:
         earth = Planet("Earth")
         print(earth.name)
         print(earth)
         Earth
         < main .Planet object at 0x10e8796d8>
In [10]:
         class Planet:
             def __init__(self, name):
                  self.name = name
             def __str__(self):
                  return self.name
         earth = Planet("Earth")
         print(earth)
         Earth
```

```
In [11]:
         solar_system = []
          planet_names = [
              "Mercury", "Venus", "Earth", "Mars",
              "Jupiter", "Saturn", "Uranus", "Neptune"
          ]
          for name in planet_names:
              planet = Planet(name)
              solar system.append(planet)
          print(solar_system)
         [<__main__.Planet object at 0x10477f160>, <__main__.Planet object at 0x10477f278>, <__main__</pre>
         _.Planet object at 0x10477f198>, <__main__.Planet object at 0x10477f1d0>, <__main__.Planet o
         bject at 0x10477f208>, <__main__.Planet object at 0x10477f240>, <__main__.Planet object at 0
         x1048637b8>, <__main__.Planet object at 0x1048637f0>]
In [2]:
         class Planet:
              def __init__(self, name):
                  self.name = name
              def __repr__(self):
                  return f"Planet {self.name}"
In [3]:
         solar_system = []
          planet_names = [
              "Mercury", "Venus", "Earth", "Mars",
              "Jupiter", "Saturn", "Uranus", "Neptune"
          ]
          for name in planet_names:
              planet = Planet(name)
              solar_system.append(planet)
          print(solar_system)
         [Planet Mercury, Planet Venus, Planet Earth, Planet Mars, Planet Jupiter, Planet Saturn, Pla
         net Uranus, Planet Neptune]
         Работа с атрибутами экземпляра
 In [4]:
         mars = Planet("Mars")
          print(mars)
```

```
In [4]: mars = Planet("Mars")
    print(mars)

Planet Mars

In [5]: mars.name
Out[5]: 'Mars'

In [6]: mars.name = "Second Earth?"
    mars.name
Out[6]: 'Second Earth?'
```

```
In [7]:
         mars.mass
        AttributeError
                                                   Traceback (most recent call last)
        <ipython-input-7-3c1085af8f48> in <module>()
         ----> 1 mars.mass
        AttributeError: 'Planet' object has no attribute 'mass'
In [8]:
         del mars.name
In [9]:
         mars.name
                                                   Traceback (most recent call last)
        AttributeError
        <ipython-input-9-202092835a22> in <module>()
         ---> 1 mars.name
        AttributeError: 'Planet' object has no attribute 'name'
        Мы с вами:
```

- Посмотрели как объявлять классы
- Научились создавать экземпляры (объекты) классов
- Рассмотрели как инициализировать экземпляр класса
- Научились работать с атрибутами экземпляра класса