

# Diseño

## *Práctica 4 - Diseño de los Casos de Uso y Estructuras de Clases*

Martínez Montilla Javier  
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Rodríguez Bueno Aarón  
Rodríguez Serrano Miguel Ángel

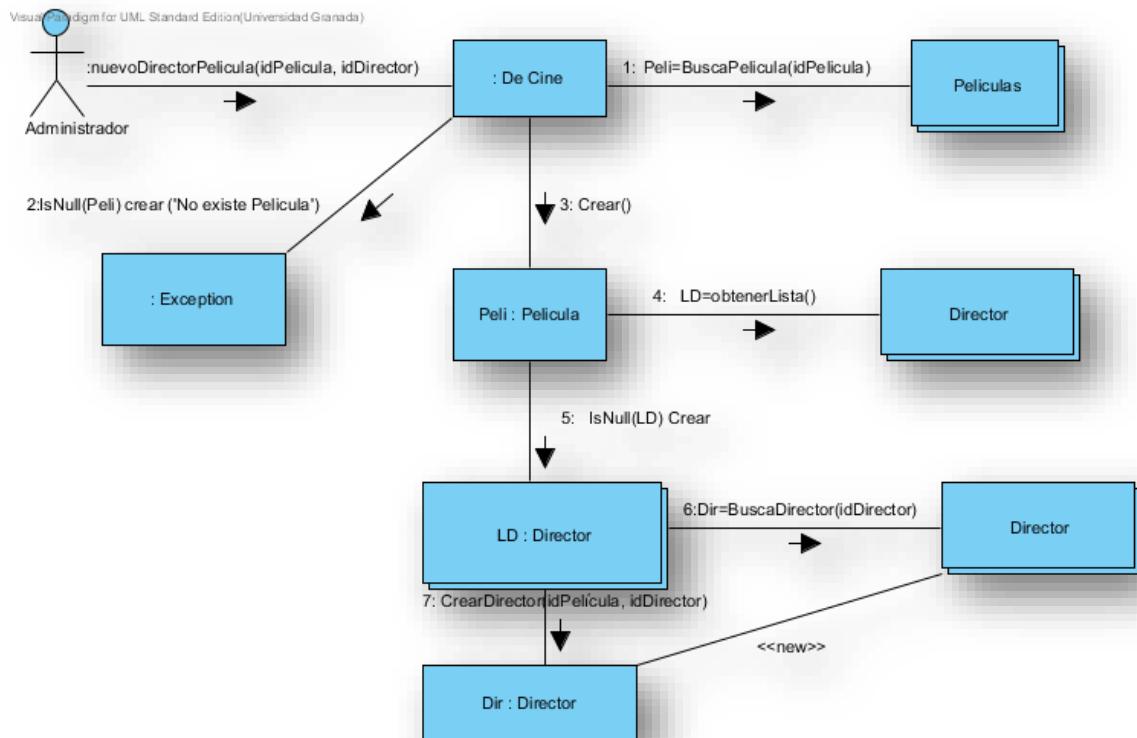
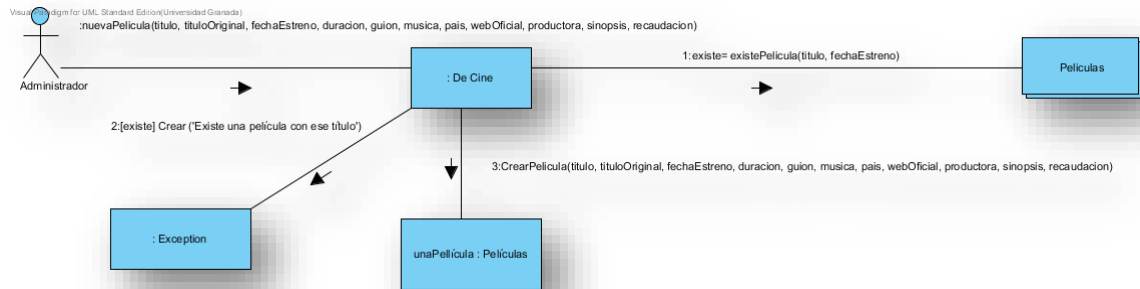
Grupo C - Subgrupo 3.4

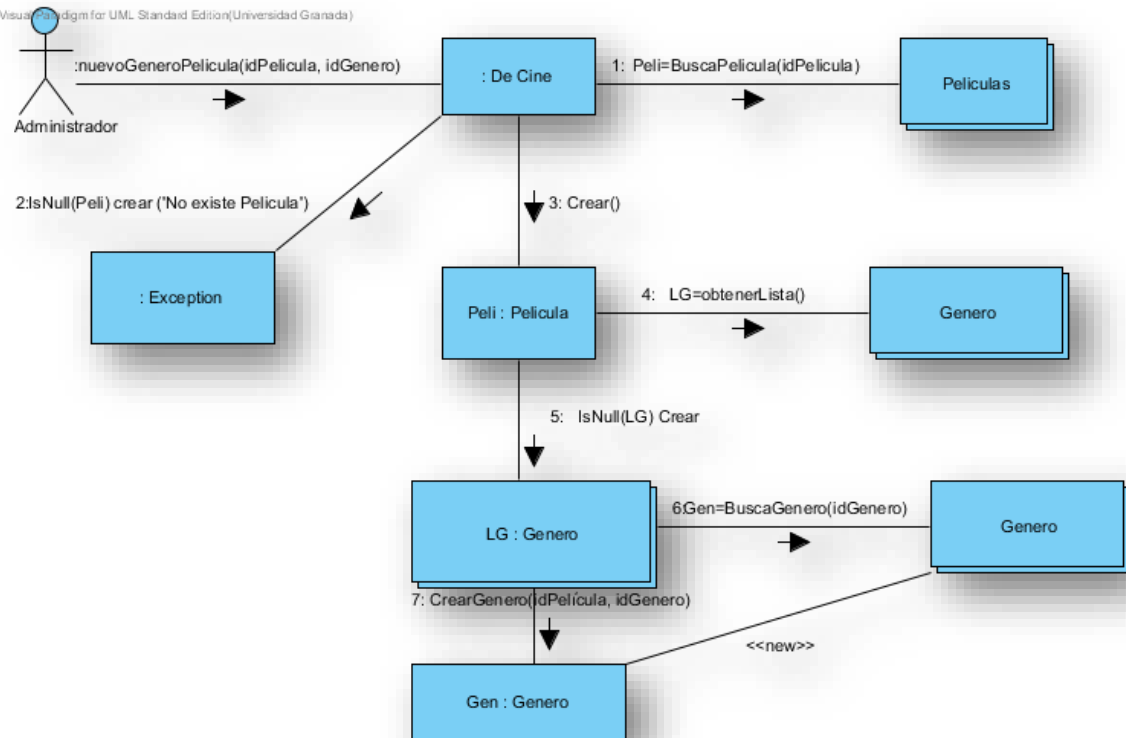
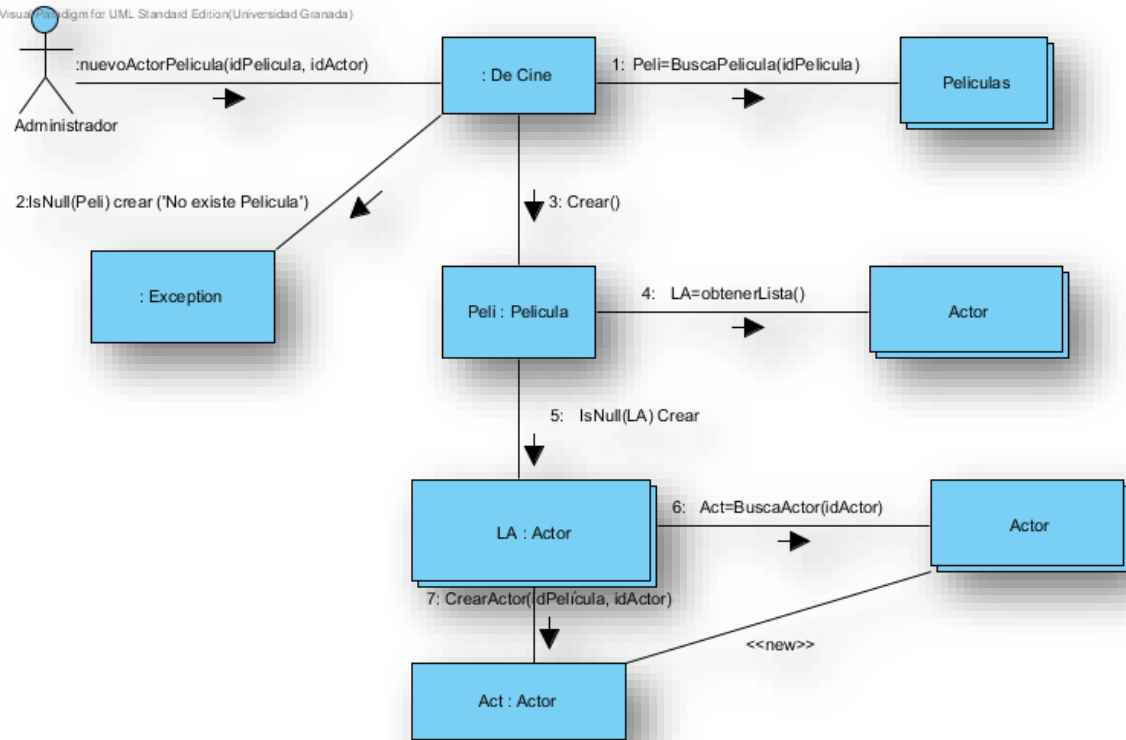
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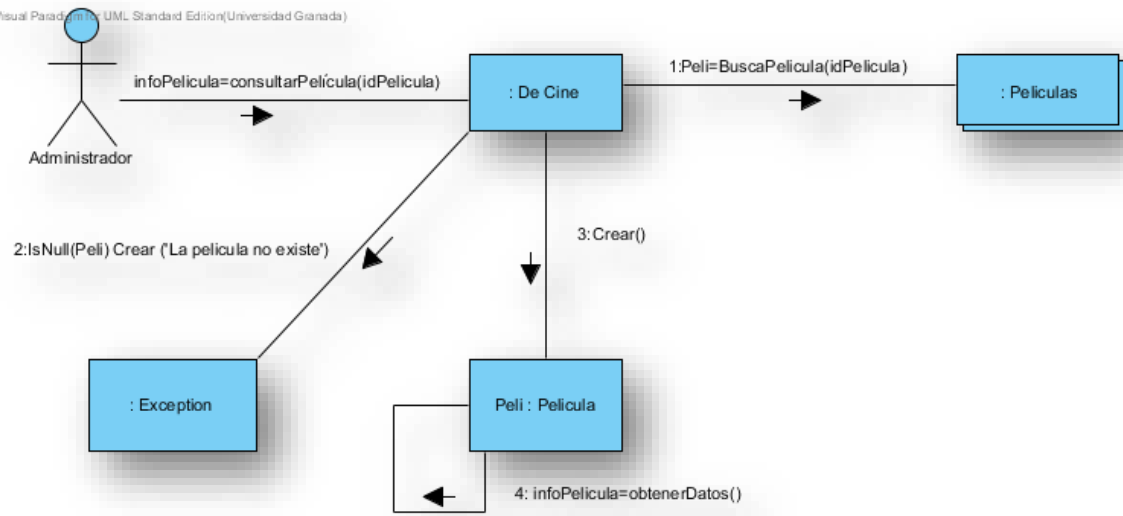
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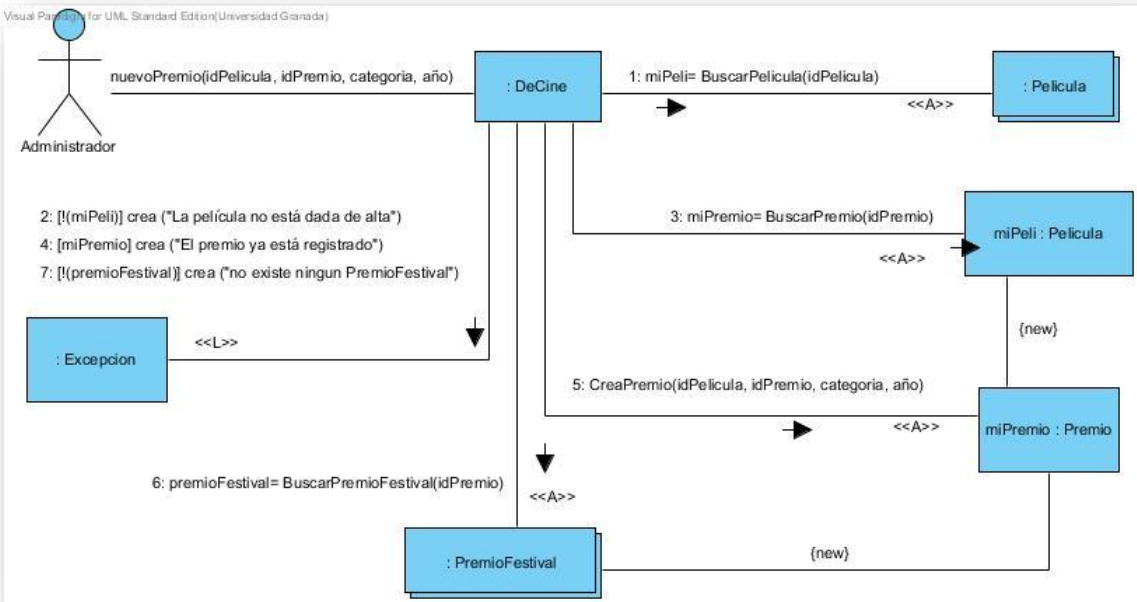
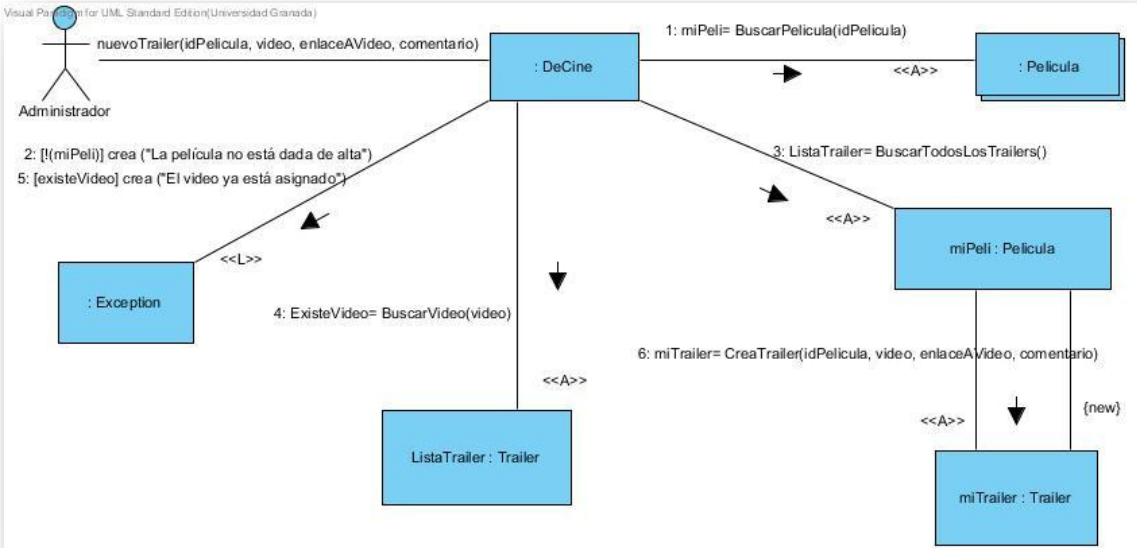
# Diagramas de Comunicación

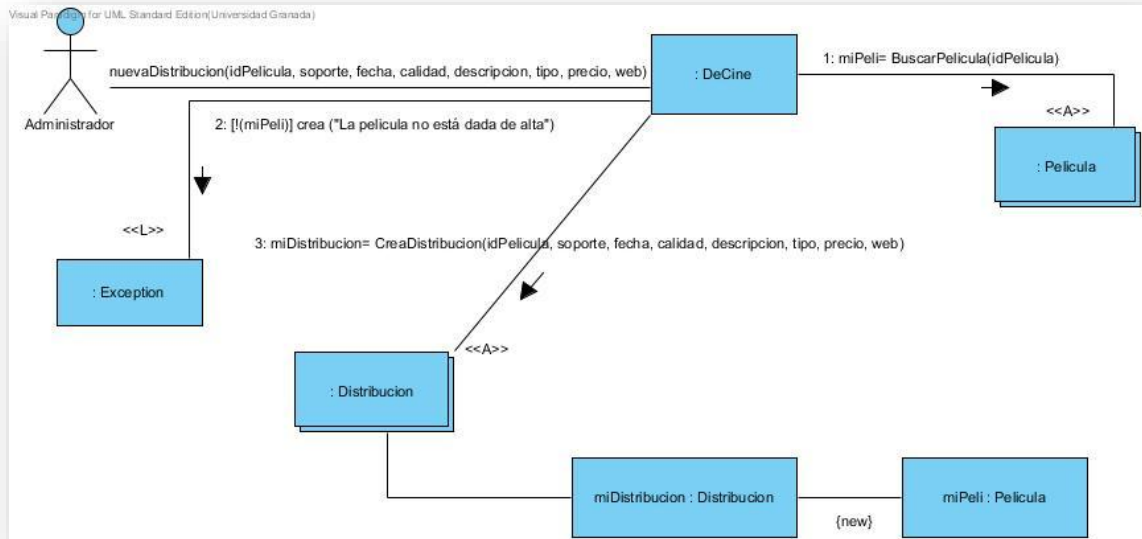
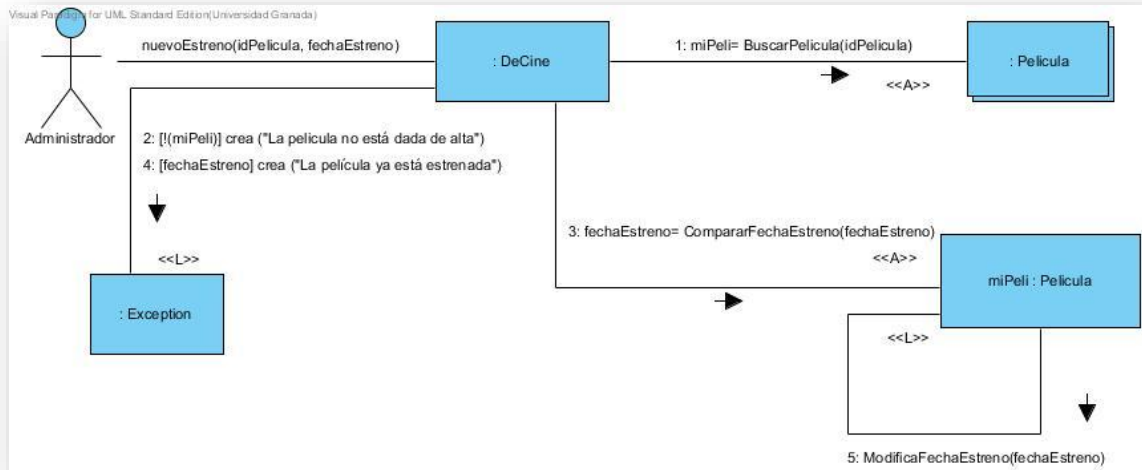
Javier Martínez Montilla





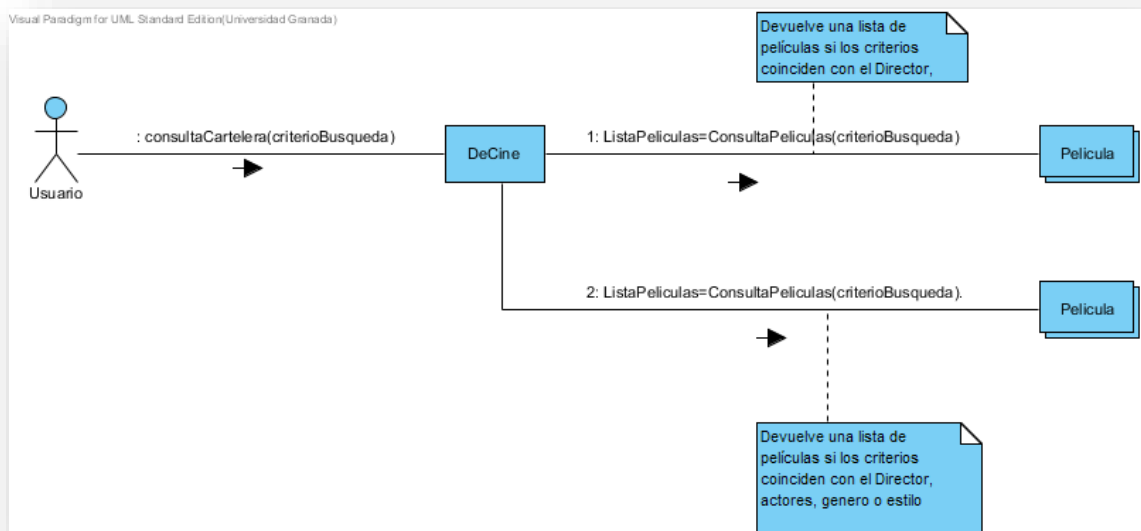
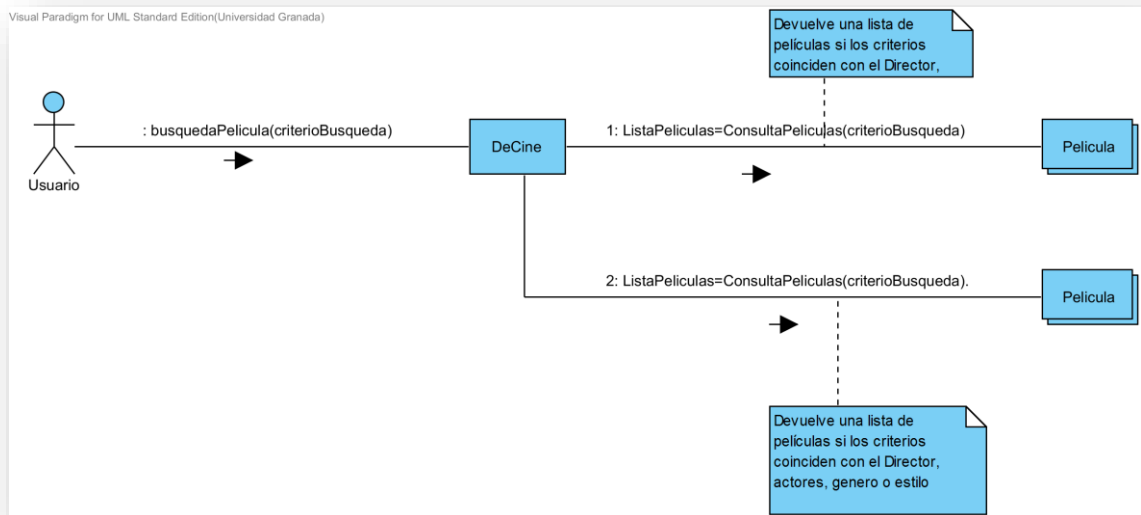
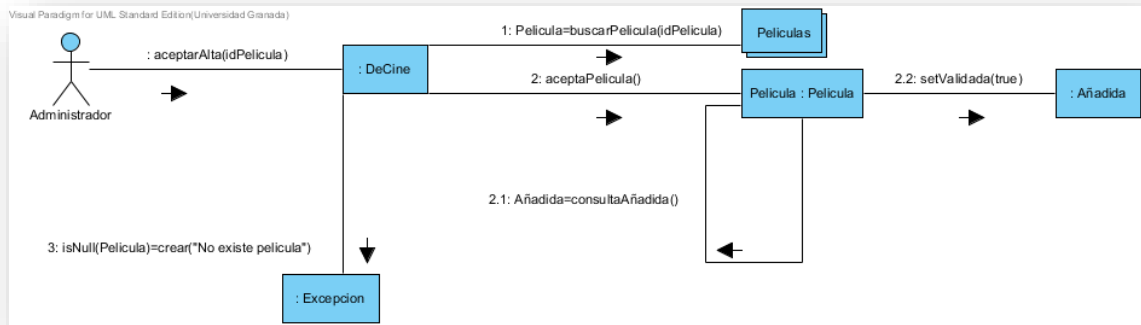




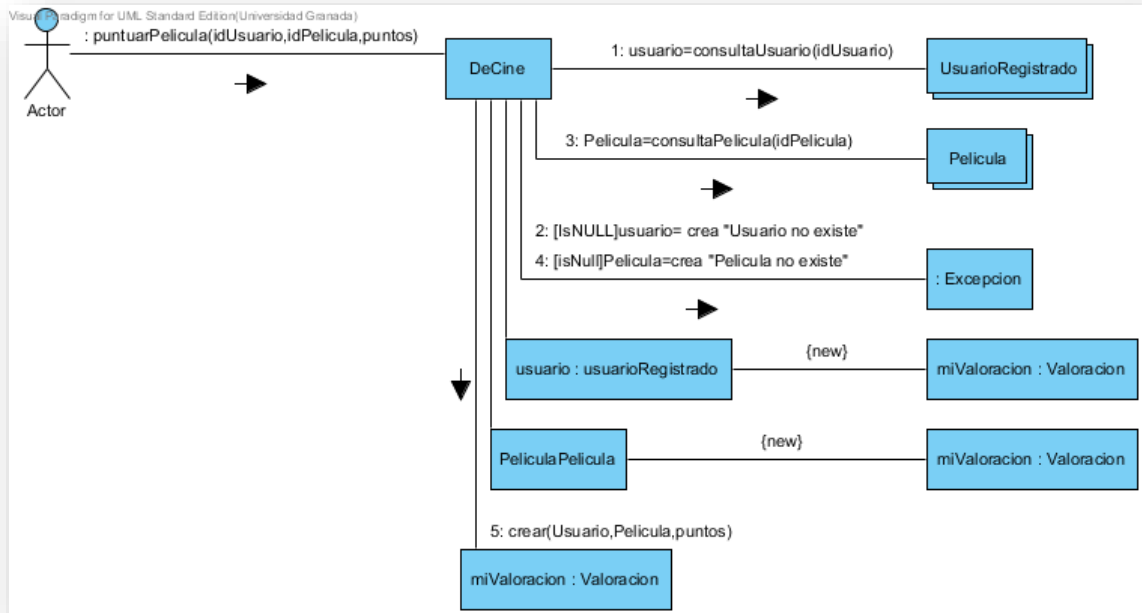




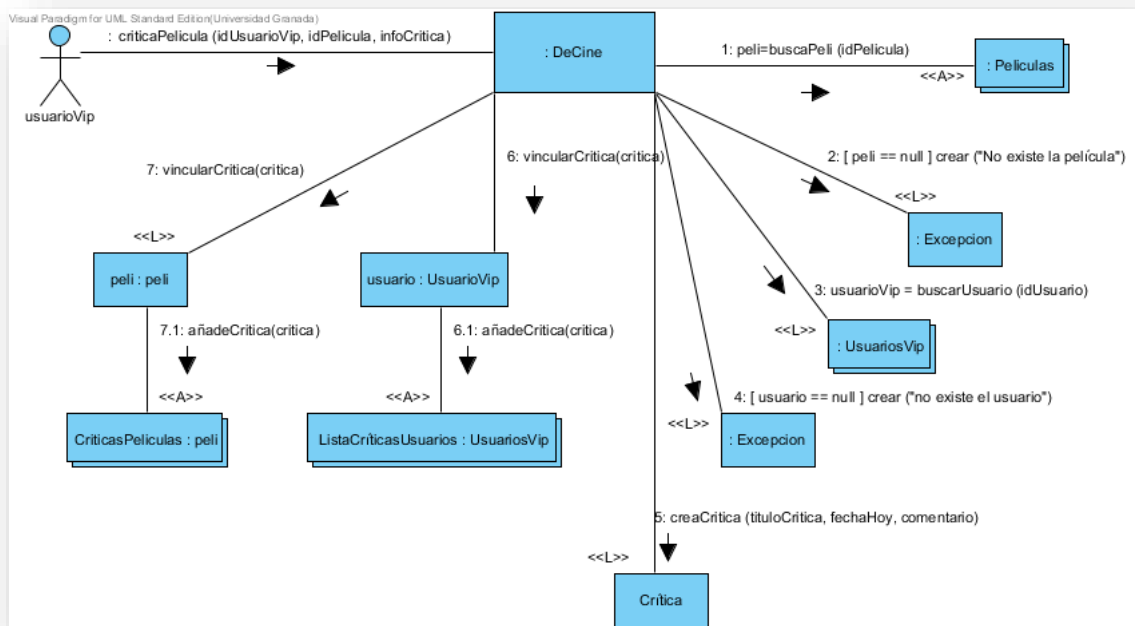
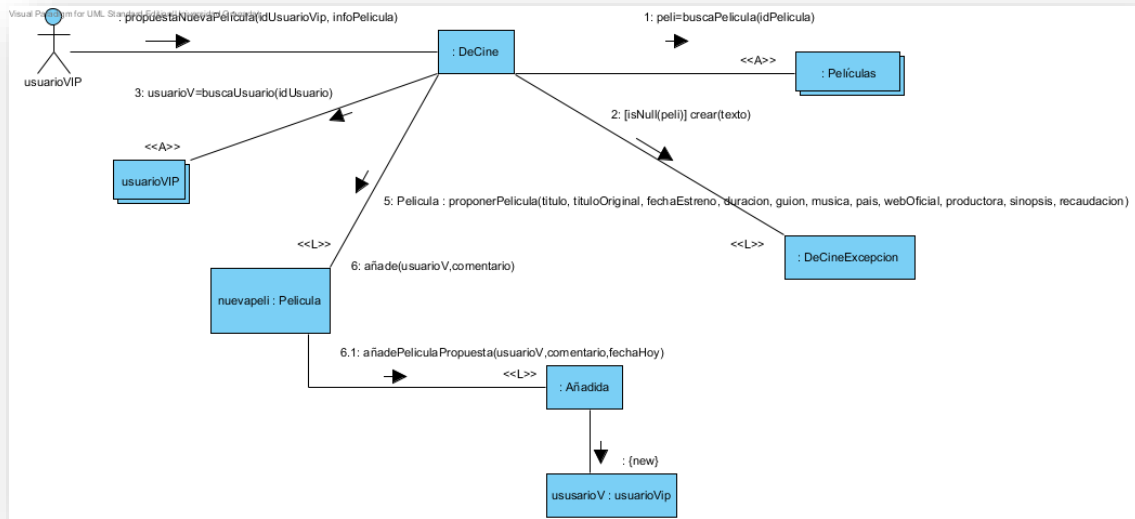
## Bryan Moreno Picamán

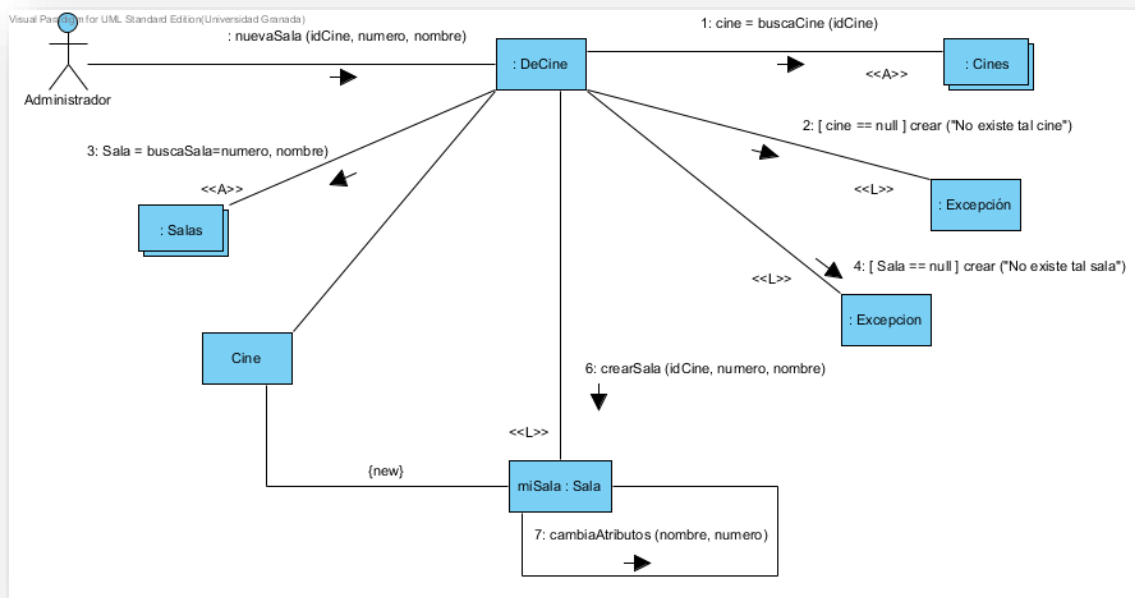
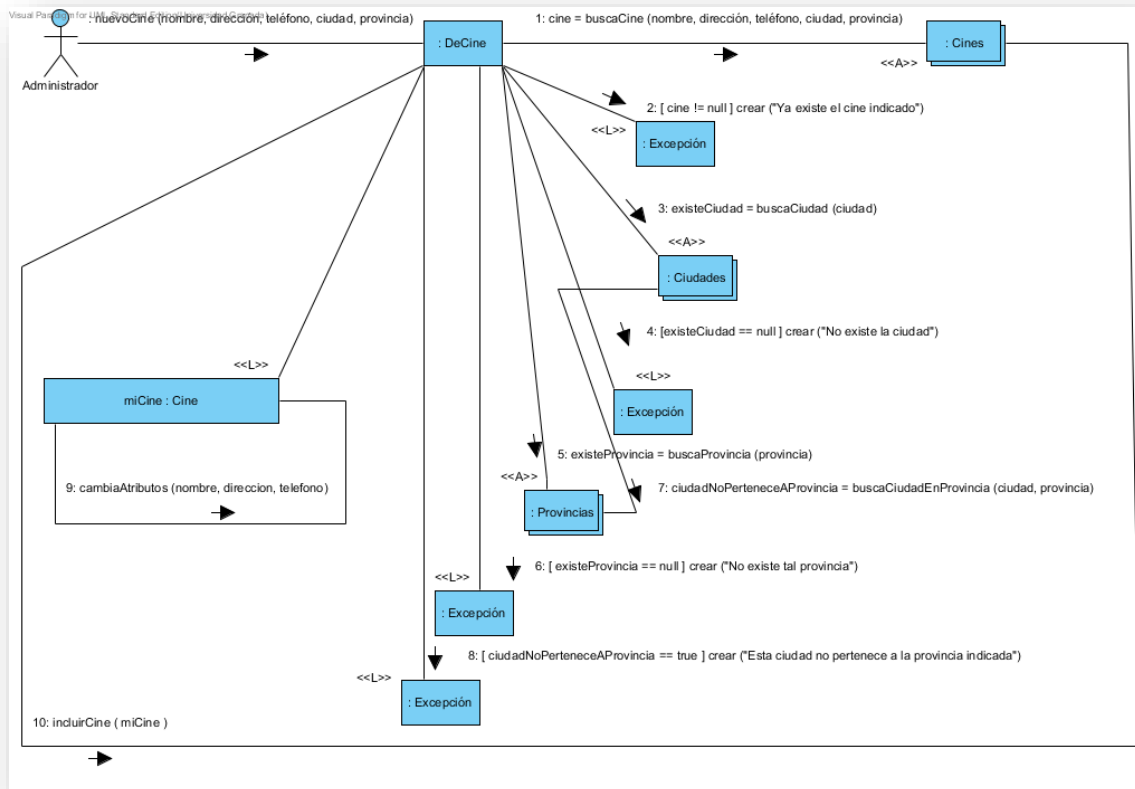


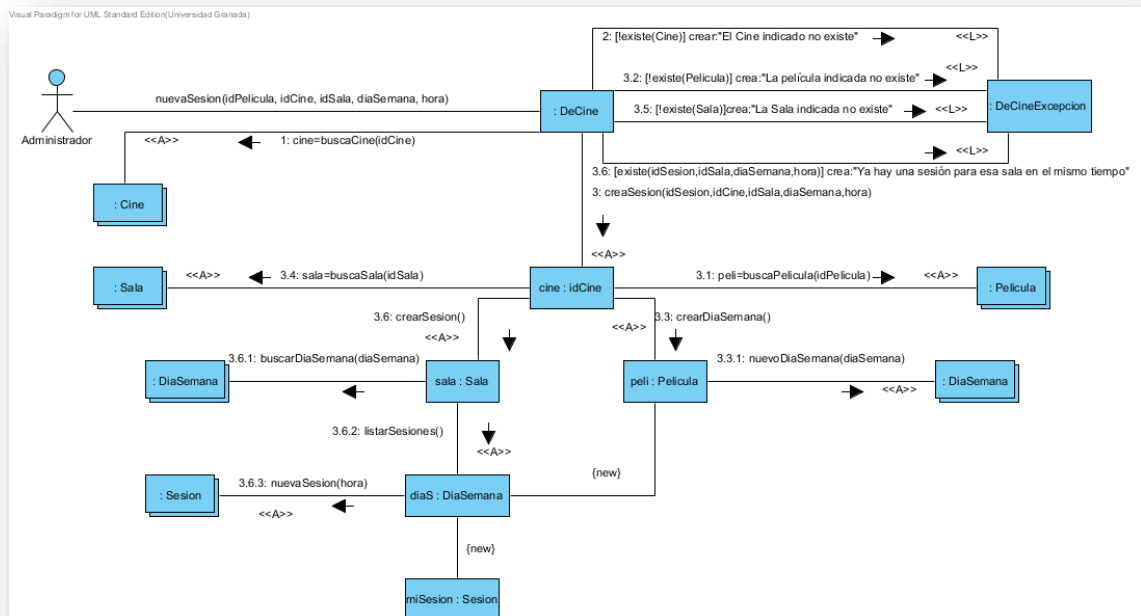
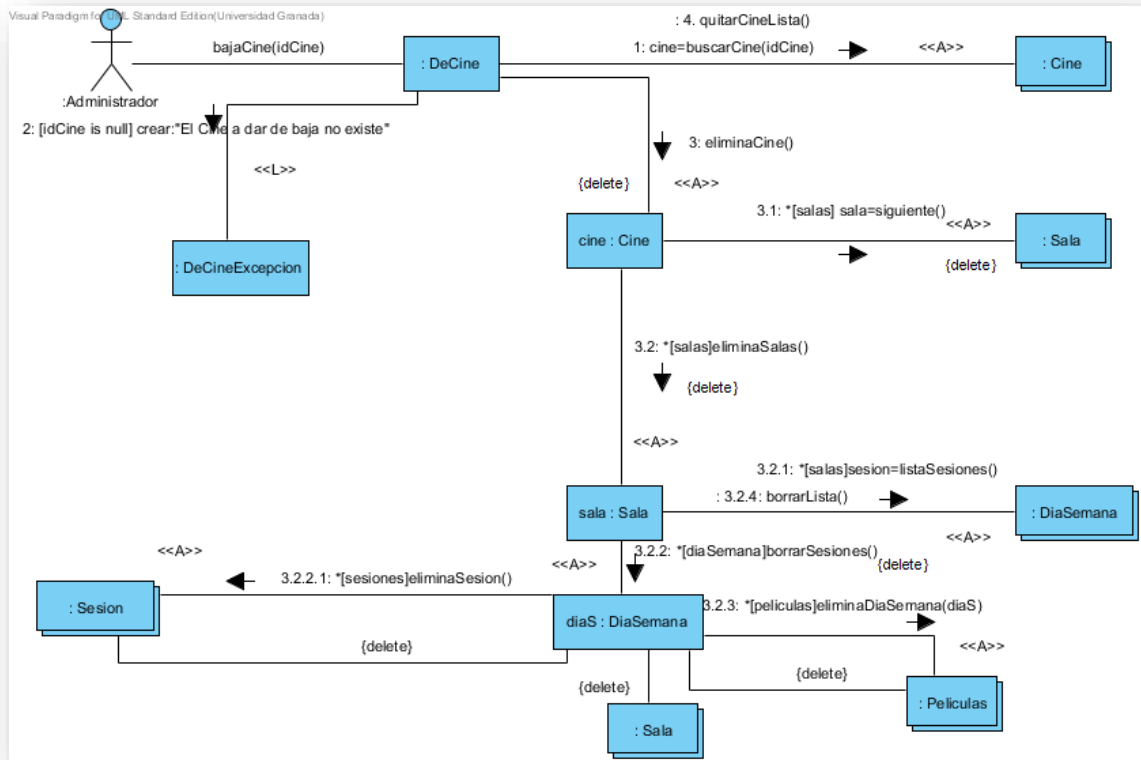


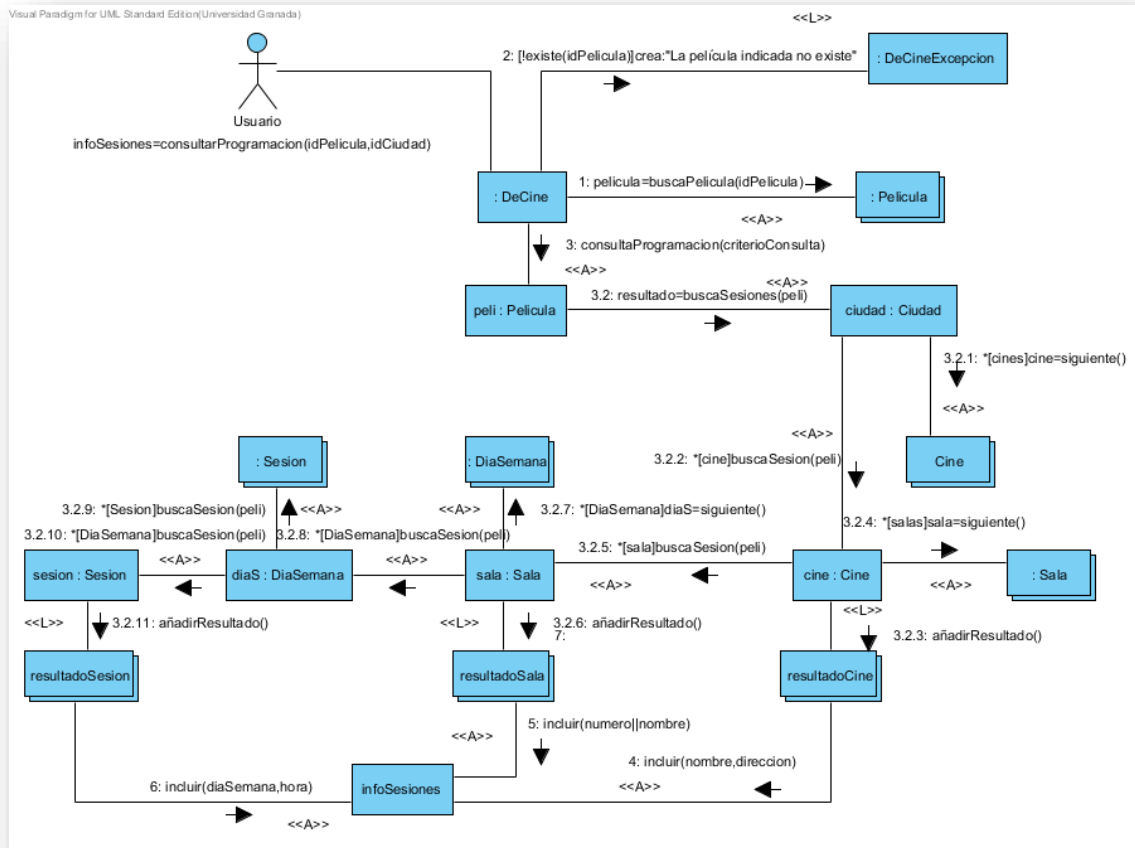
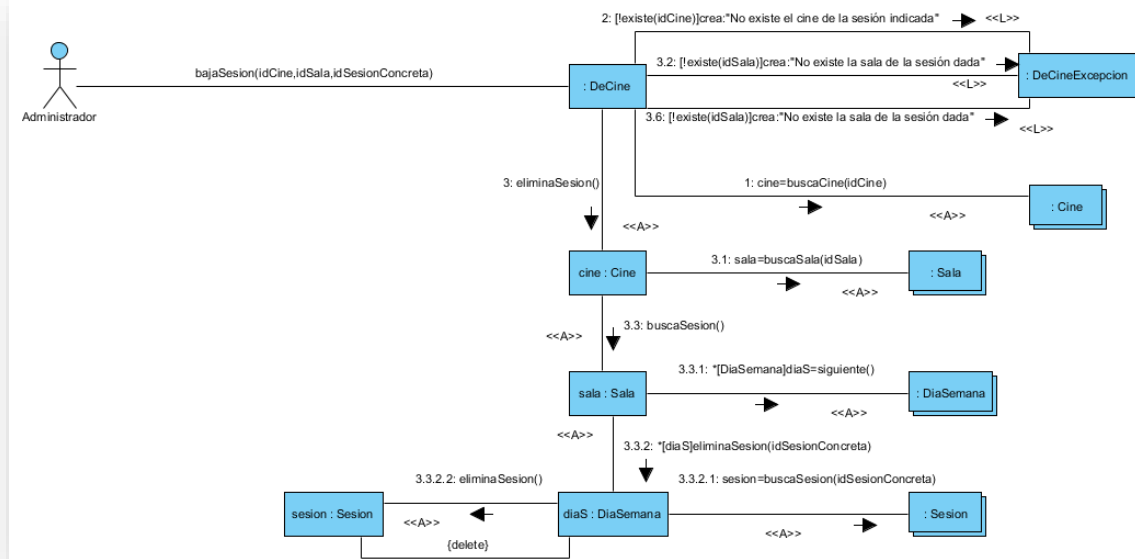


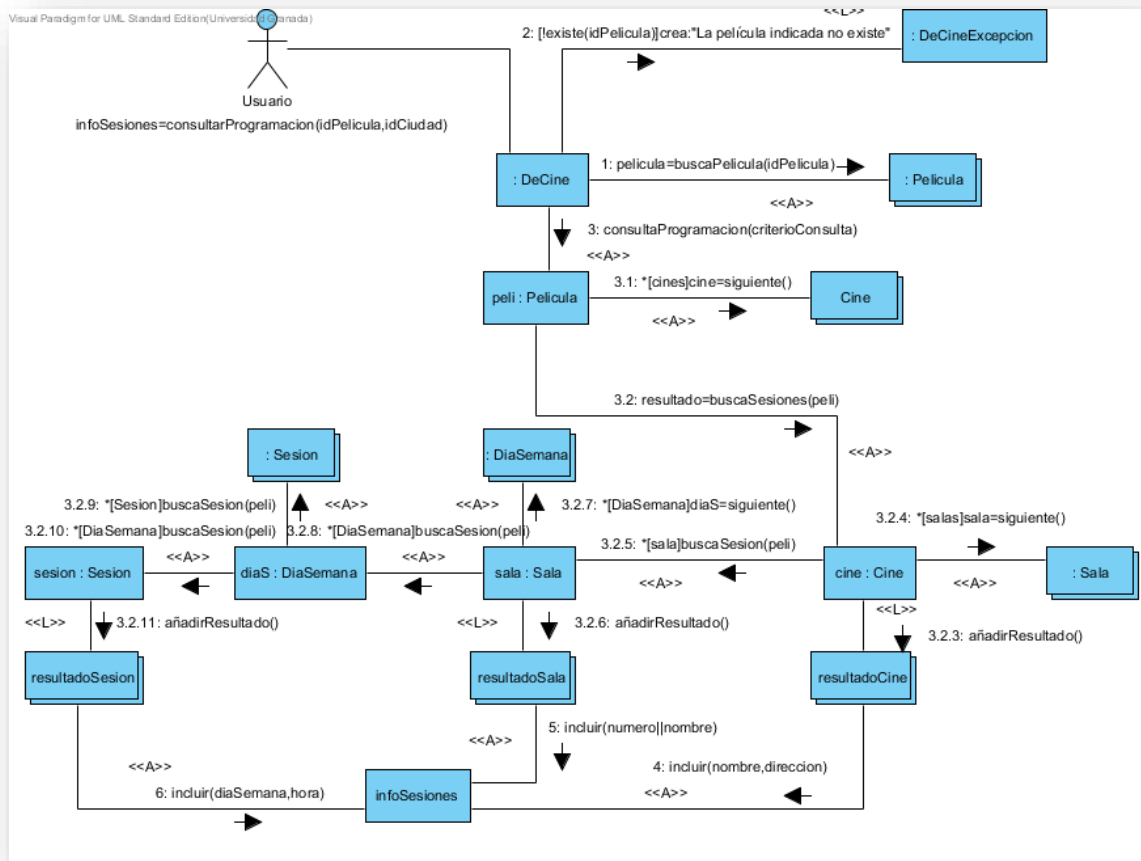
## Miguel Ángel Rodríguez Serrano











# Diagrama de Clases de Diseño (Grupal)

Visual Paradigm for UML, Standard Edition (Universidad Gona)

