

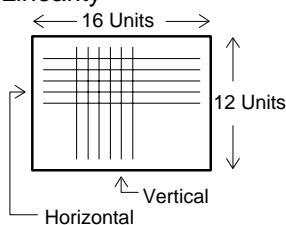
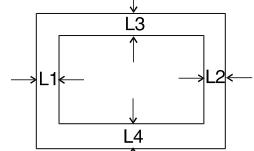
## 5. ELECTRICAL SPECIFICATIONS

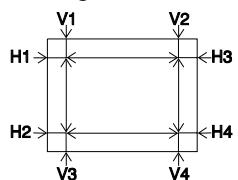
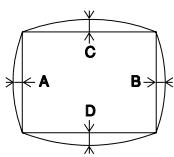
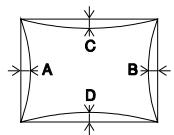
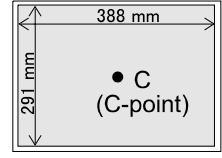
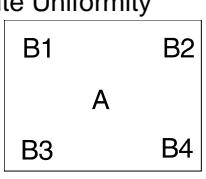
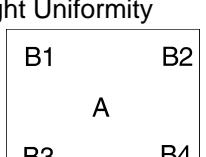
All measurements are subject to the conditions listed in 5.1, unless otherwise specified by the item in section 5.2 to 5.5.

### 5.1 Standard measurement conditions

Pattern of the signal	Cross-hatched pattern (Horizontal (H) x Vertical (V): 16 x 12 Units)
Video signal level	0.7 Vp-p 75 Ω
Contrast/Brightness	100 %/100 %
Ambient temperature	Normal
Input current	AC 200-240 V 50 Hz / 100-120V 50/60 Hz
Magnetic field	Depends on the destination (refer to page 26)
Measurement	After warm up for at least 30 minutes
Mode	VESA 1600 dots x 1200 lines @85 Hz
Display area size	388 mm x 291 mm (15.3" x 11.5")

### 5.2 Displaying Performance

Items	Values	Conditions
Scanning Frequency	Horizontal: 30~130 kHz (Auto Switching) Vertical: 50~160Hz (Auto Switching)	
Linearity 	Horizontal: ± 5.5 % max. specified as following figure on limited horizontal frequency ranges ; 30~33, 35~42, 45~50, 55~62, 64~69, 73~82, 90~94, 98~102, 104~108 and 111~113 (at kHz). Vertical: ± 5.5 % max.	As obtained through following formula. $H = \{(X \text{ max. or } X \text{ min.}) - (X \text{ Ave.})\} / (X \text{ Ave.}) \times 100$ $V = \{(Y \text{ max. or } Y \text{ min.}) - (Y \text{ Ave.})\} / (Y \text{ Ave.}) \times 100$
Display Area Size		
(a) Standard	Horizontal: 388±6 mm Vertical: 291±6 mm	After activating auto sizing.
(b) Maximum Size	400 mm (H) x 298 (V) mm Viewable Image Size: 498 mm	Sets to horizontal and vertical size at maximum. (NOTE: Picture size depends on the graphics board or PC utilized.)
Picture Centering 	Horizontal:   L1-L2   ≤ 6 mm Vertical:   L3-L4   ≤ 6 mm	After activating auto sizing.
Raster Size Regulation		
(a) Static	Horizontal: 2.0 mm max. Vertical: 2.0 mm max.	As defined by overall raster size from white frame pattern to white raster field pattern.
(b) Dynamic	Horizontal: 2.0 mm max. Vertical: 2.0 mm max.	As defined by overall raster size reversing 30% white band pattern.

Items	Values	Conditions
<b>Distortion</b>		
(a) Trapezoidal, Parallelogrammic & Tilt 	$ V1 - V2  \leq 3.0 \text{ mm}$ $ V3 - V4  \leq 3.5 \text{ mm}$ $ H1 - H2  \leq 3.0 \text{ mm}$ $ H3 - H4  \leq 3.0 \text{ mm}$	Defined by the actual distances of the standard white raster field from the nearest bezel escutcheon against all directions.
(b) Barrel 	Left, Right: $A, B = 1.5 \text{ mm max.}$ Top, Bottom: $C, D = 1.5 \text{ mm max.}$	
(c) Pin 	Left, Right: $A, B = 2.0 \text{ mm max.}$ Top, Bottom: $C, D = 2.0 \text{ mm max.}$	
Color Purity	Conspicuous different colors shall not be recognizable within display area against all directions after the external degaussing.	Display Image: Red, Green & Blue field pattern.
Convergence 	Max. deviation among RGB raster line center distances, either horizontal or vertical, shall not exceed the following: Center (C-Point): 0.20 mm Preset Area (388 x 291 mm): 0.35 mm	
White Balance	To be validated from 4000 K to 10000 K incremented by the 500 K and factory default setting 9300 K. Tolerance of each color temperature of x-y coordinates is $\pm 0.025$ for 5000 K, 6500 K, 9300 K.	To be validated through high-intensity white window (40 mm x 40 mm) in the center of the CRT. Brightness is set to 38 ft-L (130 cd/m <sup>2</sup> ) at 6500 K and 9300 K. 30 ft-L(103 cd/m <sup>2</sup> ) at 4000 K.
<b>Uniformity</b>		
White Uniformity 	Color coordination $A(x, y)$ $B_i(x_i, y_i) \quad (i=1~4)$ $\Delta x =  x - x_i  < 0.020$ $\Delta y =  y - y_i  < 0.020$	To be measured with a white field pattern. Measured after the external degaussing.
Bright Uniformity 	$B_i \div A \times 100 \geq 60 \% \quad (i: 1~4)$	

Items	Values	Conditions
Jitters	To be less than 0.1 mm in amplitude, horizontally and vertically, or invisible from the distance of 50 cm from CRT surface.	
Focus	All # characters to be clearly recognized in both normal and reverse mode.	1600x1200 resolution Display "#" character (font of 7 x 9) entire screen.
Brightness	Input signal 0.7 Vp-p, Brightness & Contrast maximum at 9300 K.	
(a) White field pattern	30 ft-L (103 cd/m <sup>2</sup> ) typ. 27 ft-L (93 cd/m <sup>2</sup> ) min.	To be measured with a white field pattern.
(b) White window pattern	38 ft-L (130 cd/m <sup>2</sup> ) typ. 34 ft-L (117 cd/m <sup>2</sup> ) min. 67ft-L (230 cd/m <sup>2</sup> ) min.* *selected the 'Movie' mode of the 'Fine Contrast' function.	To be measured with a 40 mm x 40 mm window pattern.
Display Colors	Unlimited Colors	

### 5.3 sRGB (Reference)

Phosphor Chromatically Coordination	x=0.3127, y=0.3290	To be measured with a white field pattern
Brightness (White window pattern)	23ft-L (80cd/m <sup>2</sup> )	To be measured with a 40 mm x 40 mm window pattern.
Gamma	$\gamma$ =2.2	

### 5.4 Signal Input

Retrace Time	Horizontal: 2.0 $\mu$ s max. Vertical: 0.4 ms max.	AC=0
Sync Input Signal Form	(a) Separate, TTL, Positive/Negative (b) Composite, TTL, Positive/Negative (c) Composite, Sync on Green, 0.3 Vp-p Negative (conform to RS343) Sync signals are automatically recognized and internally adjusted in the order of priority (a) through (c).	
Video Input Signal Form	Analogue, Positive (0.7 Vp-p/75 $\Omega$ )	
Pixel Dot Clock	340 MHz max.	

### 5.5 Power Supply

Items	Values	Condition
Input current and voltage	100-120/200-240 VAC $\pm$ 10 % 50/60 Hz, 2.2 A/1.1 A	
In-rush current	60 A peak maximum.	
Power Consumption (a) Normal operation (b) Maximum	160 W (typ.) 180 W <sup>*1</sup> <small>*1 With optional speaker and all USB ports in operation.</small>	To be measured with a white field pattern and contrast and brightness set to maximum.
(c) Power saving mode 1 (d) Power saving mode 2	Less than 10 W <sup>*2</sup> less than 3 W <sup>*2</sup> <small>*2 only monitor operated</small>	
Power save function	VESA DPMS	

**5.6 USB Specifications**

Items	
USB Standard	Rev. 1.1 complied USB Monitor Control Class Rev. 1.0 complied
Downstream power supply	500 mA for each (maximum)
Communication speed	12M bps (full) 1.5M bps (low)
USB Ports	Upstream port x 1 (Series B connector) Downstream ports x 4 (Series A connector)
Compatible Computers & Systems	All computers equipped with a USB interface using the OS below. Windows 98/2000 / Mac OS 8.5.1 or newer