

PSEUDOCODE

```
// node myFile.js
```

```
const pendingTimers = [];  
const pendingOSTasks = [];  
const pendingOperations = [];
```

```
// New timers, tasks, operations are recorded from myFile running  
myFile.runContents();
```

```
function shouldContinue() {  
  // Check one: Any pending setTimeout, setInterval, setImmediate?  
  // Check two: Any pending OS tasks? (Like server listening to port)  
  // Check three: Any pending long running operations? (Like fs module)  
  return (  
    pendingTimers.length || pendingOSTasks.length ||  
    pendingOperations.length  
  );  
}
```

```
// Entire body executes in one 'tick'  
while (shouldContinue()) {  
  // 1) Node looks at pendingTimers and sees if any functions  
  // are ready to be called. setTimeout, setInterval  
  // 2) Node looks at pendingOSTasks and pendingOperations  
  // and calls relevant callbacks  
  // 3) Pause execution. Continue when...  
  //   - a new pendingOSTask is done  
  //   - a new pendingOperation is done  
  //   - a timer is about to complete  
  // 4) Look at pendingTimers. Call any setImmediate  
  // 5) Handle any 'close' events  
}
```

```
// exit back to terminal
```

CALLBACK QUEUE

```
graph TD; CQ[CALLBACK QUEUE] --> TQ[TASK QUEUE]; CQ --> MQ[MICROTASK QUEUE]; TQ --- TQ_funcs[setTimeout() setInterval() http.get()]; MQ --- MQ_funcs[promises() Process.nextTick()];
```

TASK QUEUE

setTimeout()

setInterval()

http.get()

MICROTASK QUEUE

promises()

Process.nextTick()