SMART REFRIGERATOR PROPOSAL

Test Plan

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Testing of the Smart Refrigerator will be divided into unit testing of the various subsystem and then top-level integration testing once the sub-systems have been connected. Some components used within the system, such as the Angstrom operating system and SQL database implementation, have undergone extensive test prior to use in our system will only be tested to ensure proper configuration. The principle subsystems tested will be the base station user interface, mobile user interface and network interface, expiration date and shopping list prediction algorithms, and integration with the BeagleBoard.

1 Subsystem Tests

1.1 Base Station User Interface Testing

The main testing focus will be on the user application, both the software running on the base station as well as the web and Android interfaces. Unit testing will be performed during development of each component, as well as integration testing of the final application. This subsection will focus on top-level testing of the base station user interface as a module, with tests particularly directed at the engineering specifications and user requirements. Tests directly motivated by the requirements specification and engineering specifications are listed below and a test procedure is tabulated in Table 1.

- The user interface is required to be easy to use and intuitive; in order to verify this someone not involved in the project should contribute to top-level testing of this sub-system. This also can be tested quantitatively, tests should be performed to ensure the most used items are presented on the default tab and are the most frequently used controls are the most accessible.
- The user interface will provide access to the current inventory, which will be stored using an SQL database. The principle test effort at this step will be verifying integration of the display with the database, not verifying the storage of items themselves.
- The user interface will provide both read and write access to shopping lists, also stored using an SQL database. Testing of this feature will again focus on the ability of the interface to query and modify database entries, not on the database implementation itself.
- The user interface must provide a method to update expiration estimates. Testing of this subsystem will not verify that the update is reasonable or correct but simply verify that this user interface action triggers an update from the expiration prediction subsystem.
- To achieve the principle goal of the system, the user interface must provide a notification of items about to expire. Testing of this subsystem will not verify that the expiration estimate

is reasonable or correct, but simply that if triggered by the expiration prediction subsystem the user interface will display an indication.

Table 1: Base Station User Interface Test Cases

Table 1: Base Station User Interface Test Cases									
Test Writer:Steven Strapp									
	Test Case Name:	Base Station Interface Top-Level Un	it Te	ests		Test ID #:	Base-GUI-01		
	Description:	Verify that the base station user inte	Type:	White Box					
		the requirement and engineering spe	ecific	atio	ns.				
		Some, such as usability will be evalu							
		tatively and are difficult to outline in	atively and are difficult to outline in this way.						
Tes	ster Information								
	Name of Tester:					Date:			
	Hardware Ver:					Time:			
	Setup:	User interface subsystem should be	entii	ely	integ	rated with pr	ediction		
	•	subsystems and SQL databases. System should begin without shopping							
		lists or inventory.							
			w .						
Step	Action	Expected Result	Pass	Fail	N/A	Comments			
1	Enter fake	Switch to inventory tab, entered			_	Comments			
1	product code	product should be shown. Inventory							
	product code	should be otherwise empty.							
2	Wait for fake	Interface should display a notifica-							
	product to nearly	tion indicating expiring item.							
	expire	tion indicating expiring item.							
3	Use interface to	Verify that prediction sub-system is							
	indicate product	triggered to update its estimate.							
	has not yet								
	expired								
4	Create fake	Verify that list becomes accessible							
	shopping list	through base station and Android							
		interface							
5	Modify items on	Verify that changes are retained and							
	fake shopping list	visible through base station or An-							
		droid interface							

1.2 Mobile User Interface and Network Interface Testing

The web and mobile interfaces will have their own set of tests, focused on basic functionality and interoperability on various platforms. The web interface will be tested on the most popular browsers (Google Chrome, Firefox, and Internet Explorer), as well as some of the most popular mobile platforms (Android, WebOS, and iOS). The Android interface will need to be tested on various versions of the operating system. At a minimum, major versions between 2.1 and 4.0 will be tested.

Table 2: Mobile App Tests

Tes	t Writer:Ben Reeves	Table 2. Mobile App Tests					
	Test Case Name:	Downloading large database updates of intermittent network connection	Test ID #:	MobApp-01			
	Description:	Ensure that the database is correct loaded even if the device's network c is interrupted. This could be due to levice, a disabled network adapter, or t powering down.	on er-	Type:	White Box		
Tes	eter Information						
	Name of Tester:					Date:	
	Hardware Ver:					Time:	
	Setup:	System should have a fresh install of cation and no previous copies of the downloaded.					
Step	Action	Expected Result	Pass	Fail	N/A	Comments	
1	Initiate download update of the database	System should connect to the server and begin downloading.					
2	Sever device's network connec- tion	System should pause the download upon sensing the interrupted connection.					
3	Reconnect device to the network	System should resume download of the database					
4	Allow update to complete	System should download the remaining portion of the database					

Table 3: UI Usability Test

Test Writer:Ben Reeves								
	Test Case Name: UI Usability Test					Test ID #:	UI-01	
	Description: Ensure that the both the web and mobile ver-					Type:	White Box	
	sions of the User Interface are accessible and in-							
		tuitive.						
Tes	ter Information							
	Name of Tester:					Date:		
	Hardware Ver:					Time:		
	Setup: System should be representative of one which is							
		in active use; that is, its database should contain						
		both shopping lists and grocery items associated						
		with them.						
l d			Š		A			
Step	Action	Expected Result	Pass	Fail	Z	Comments		
1	1 System is given to User should experience little dif-							
	a user unfamiliar	ficulty navigating the application						
	with its operation	and experience no bugs, freezes, or						
	and submitted to	crashes.						
	stress testing							

Table 4: UI Interoperability Test

Too	t Writer:Ben Reeves	Table 4: UI Interoperability T	est					
		UI Interoperability Test	Test ID #:	UI-02				
	Description:	Ensure that the both the web and r				Type:	White Box	
		sions of the User Interface are fully	com	pati	ole			
		with popular browsers.						
	ter Information					_		
	Name of Tester:					Date:		
	Hardware Ver:					Time:		
	Setup:	System should be representative of or						
		in active use; that is, its database show						
		both shopping lists and grocery items	asso	ociat	ed			
		with them.						
۾			SS		A			
Step	Action	Expected Result	Pass	Fail	N/A	Comments		
1	Interface is ac-	Interface is displayed properly, no						
	cessed via Mozilla	artifacts or misplaced elements ap-						
	Firefox and sub-	parent.						
	jected to stress							
	testing							
2	Interface is ac-	Interface is displayed properly, no						
	cessed via Google	artifacts or misplaced elements ap-						
	Chrome and sub-	parent.						
	jected to stress							
	testing							
3	Interface is	Interface is displayed properly, no						
	accessed via Mi-	artifacts or misplaced elements ap-						
	crosoft Internet	parent.						
	Explorer and sub-							
	jected to stress							
	testing							
4	Interface is	Interface is displayed properly, no						
	accessed via An-	artifacts or misplaced elements ap-						
	droid 2.1 and	parent.						
	subjected to							
-	stress testing	T						
5	Interface is	Interface is displayed properly, no						
	accessed via Android 4.0 and	artifacts or misplaced elements apparent						
	subjected to	parent.						
	subjected to stress testing							
	antesa realing							

1.3 Shopping List and Expiration Prediction Test

Testing of the expiration prediction and shopping list prediction subsystems will be difficult if the system's timing cannot be accelerated; testing should occur over a few minutes not a series of days. For expiration date testing a special set of UPC codes can be added with a fabricated GS1 category so they expire very quickly. The intelligence of the system can then be tested by providing feedback that these imaginary products expired more or less quickly than expected and evaluating the updated predictions. Similarly, the recommendation system will normally discretize purchase dates into intervals of days. A special mode should be added to this subsystem which will consider purchase intervals in the range of seconds; with this accelerated mode new products can be purchased every few minutes and the prediction algorithm can be verified quickly. A test sets are shown for this subsystem in Tables 5 and 6, below.

Table 5: Expiration Date Prediction Test Cases

Table 5. Expiration Date Frediction Test Cases									
Test Writer:Steven Strapp									
r	Test Case Name: Expiration Date Prediction System Unit Tests					Test ID #:	Pred-01		
	Description: Verify that expiration data prediction system					Type:	White Box		
		makes recommendations within an	acce	eptal	ble				
		margin of true expiration. Simulates	exp	irati	on				
		of products.							
Tes	ter Information								
	Name of Tester:					Date:			
	Hardware Ver:					Time:			
	Setup:	Develop fake product codes for quick	tes	ting	of				
		expiration. System should have no previous ex-							
		piration date history							
Д			S		/A				
Step	Action	Expected Result	Pass	Fail	Z	Comments			
1	Enter fake	Expiration date should be initialized							
	product code	with recommended "rule of thumb"							
		value.							
2	Provide feedback	Re-scan product and shelf-life esti-							
	the product ex-	mate should decrease/increase.							
	pired before/after								
	recommendation								
3	Enter fake prod-	Prior to expiration system indicates							
	uct code and	to the user product is nearing end of							
	allow to nearly	shelf-life.							
	expire								

1.4 Integration with BeagleBoard

Preliminary testing will focus on the BeagleBoard itself and its ability to interact with the desired peripherals. The system will require an LCD screen, a USB barcode scanner, a network connection,

Table 6: Shopping List Prediction Test Cases

Tes	st Writer:Steven Stra	pp		<u> </u>			
Test Case Name: Shopping List Prediction System Unit Tests				Test ID #:	Pred-02		
	Description:	Verify that shopping list recommendations are				Type:	White Box
	-	helpful, intuitive and reflect previous	puro	chasi	ng		
		habits.					
Tes	ster Information						
	Name of Tester:					Date:	
	Hardware Ver:					Time:	
	Setup:	System should be placed in time	acce	lerat	ed		
		mode to facilitate quick testing. Sys-	$_{ m tem}$	shou	ıld		
		have no previous shopping history.					
d			SS	1	A		
Step	Action	Expected Result	Pass	Fail	N/A	Comments	
1	Enter fake prod-	System should recommend purchase					
	ucts indicative of	again on this mode.					
	uni-modal shop-						
	ping habit						
2	Add outlier shop-	System should continue to recom-					
	ping habits	mend purchase again after mode					
		value.					
3	Enter various	System should recommend products					
	items with differ-	with highest probabilities.					
	ent buying habits						
4	Begin with	System should attempt to track					
	uni-modal habit	variation in habits.					
	only and add sig-						
	nificant variation						
5	Enter fake	System should recommend purchase					
	products indica-	again on each mode.					
	tive of bi-modal						
	shopping habits						

a keypad, and temperature/humidity sensor. Basic functionality of these components will be tested thoroughly during development, as well as during final system testing.

The SQL database used to store all data for the system will be tested once the core of the user application has been coded. Test scripts will be written to populate the databases with fake data in order to ensure that the database is configured as desired, and to verify that the user application is properly communicating with the database alongside the web interface.

It is difficult to outline exactly what testing will be required for the processing platform, since it is unclear what compatibility issues will arise that would not be presented by a conventional platform, where ideally the system would be entirely "plug and play". However, listed below is a baseline sequence of tests.

- Verify that the BeagleBoard, with power adapter, can power all peripheral devices reliably. No sporadic failures occur, this will be performed as an endurance test.
- Verify that MAC address of Ethernet interface can be statically assigned and the Beagle-Board can be pinged reliably; this will be performed as an endurance test, cycling power or disconnecting the board multiple times.
- Verify that the BeagleBoard can reliably interface with the USB scanner and USB keypad, these tests should be performed by writing to a text editor or another program external to the user interface to isolate failures.
- Verify that the BeagleBoard's consistently receives accurate temperature and humidity measurements from the sensor, via the general purpose input/output pins. The measurements should be verified with an external sensor.
- Verify that the touchscreen display accurately records users clicks and controls the pointer; tested outside of the user interface to isolate failures.
- Verify that touch screen accurately displays the graphical user interface without artifacts or distortion consistently, and ensure all controls on the display are accessible.