

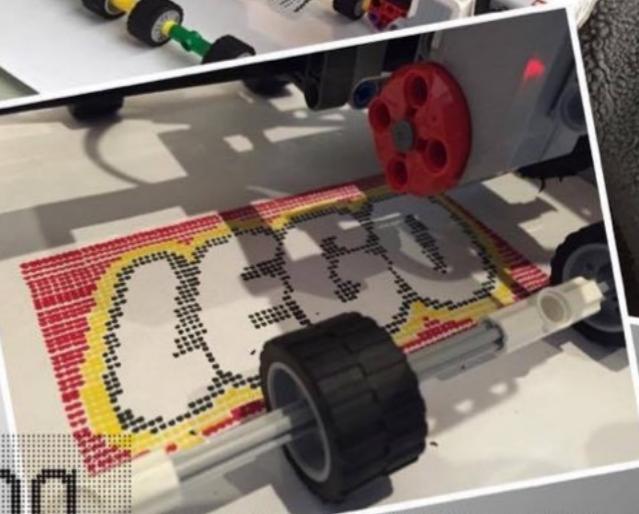
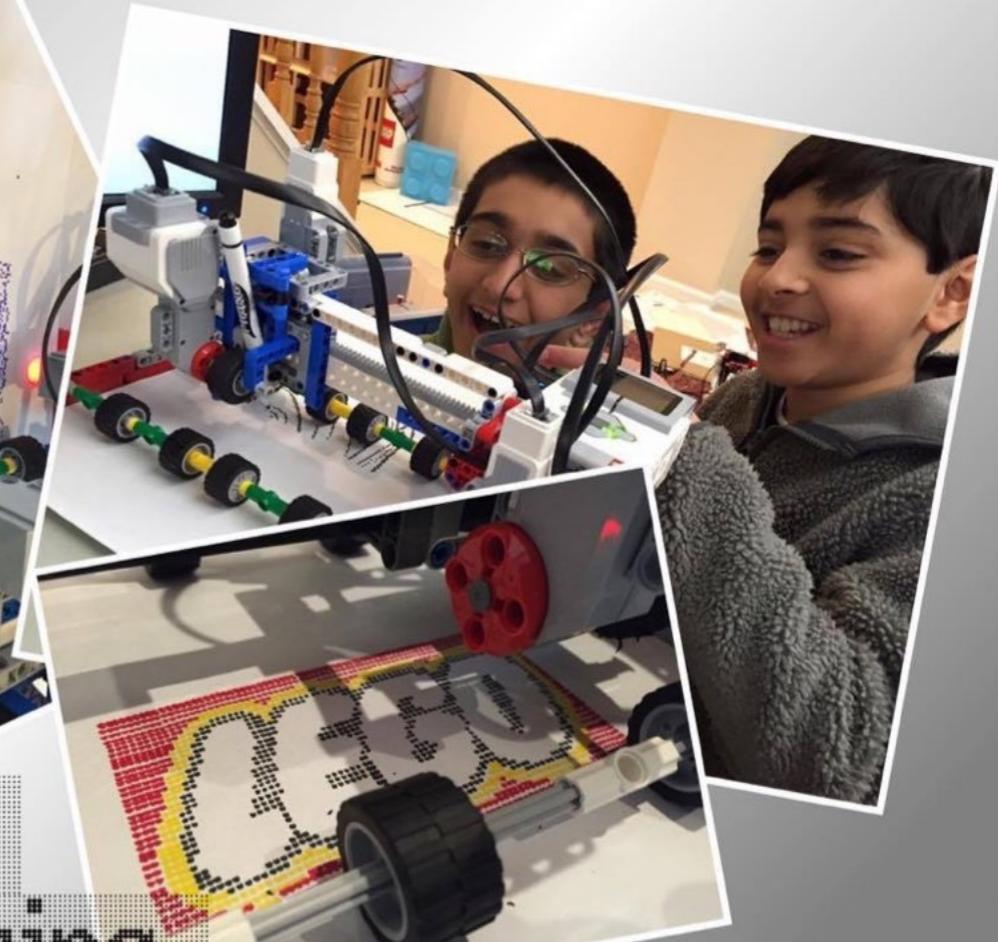
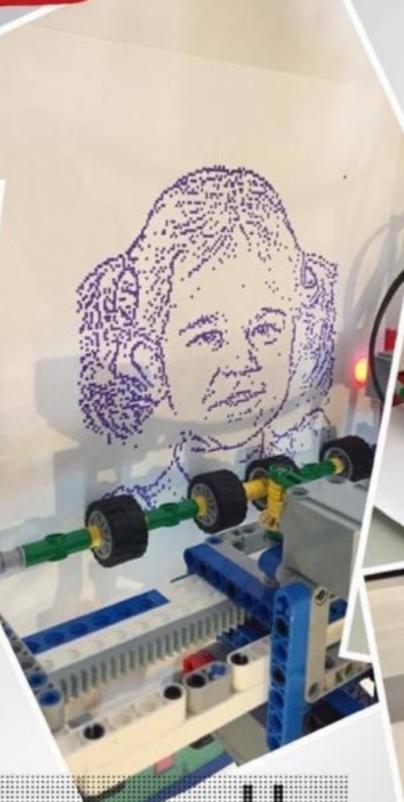
# THE MAKING OF PIX3L PLOTT3R



bazmarc[session]

Presents

seshan[session]



Wed  
March  
16th  
3pm  
EST

Come learn all  
about the amazing  
Pix3l Plott3r with  
Sanjay and Arvind

and special guests  
Joe Meno and  
Ralph Hempel

# LINKS

## FOR UPDATES, BUILD INSTRUCTIONS & SOURCE CODE

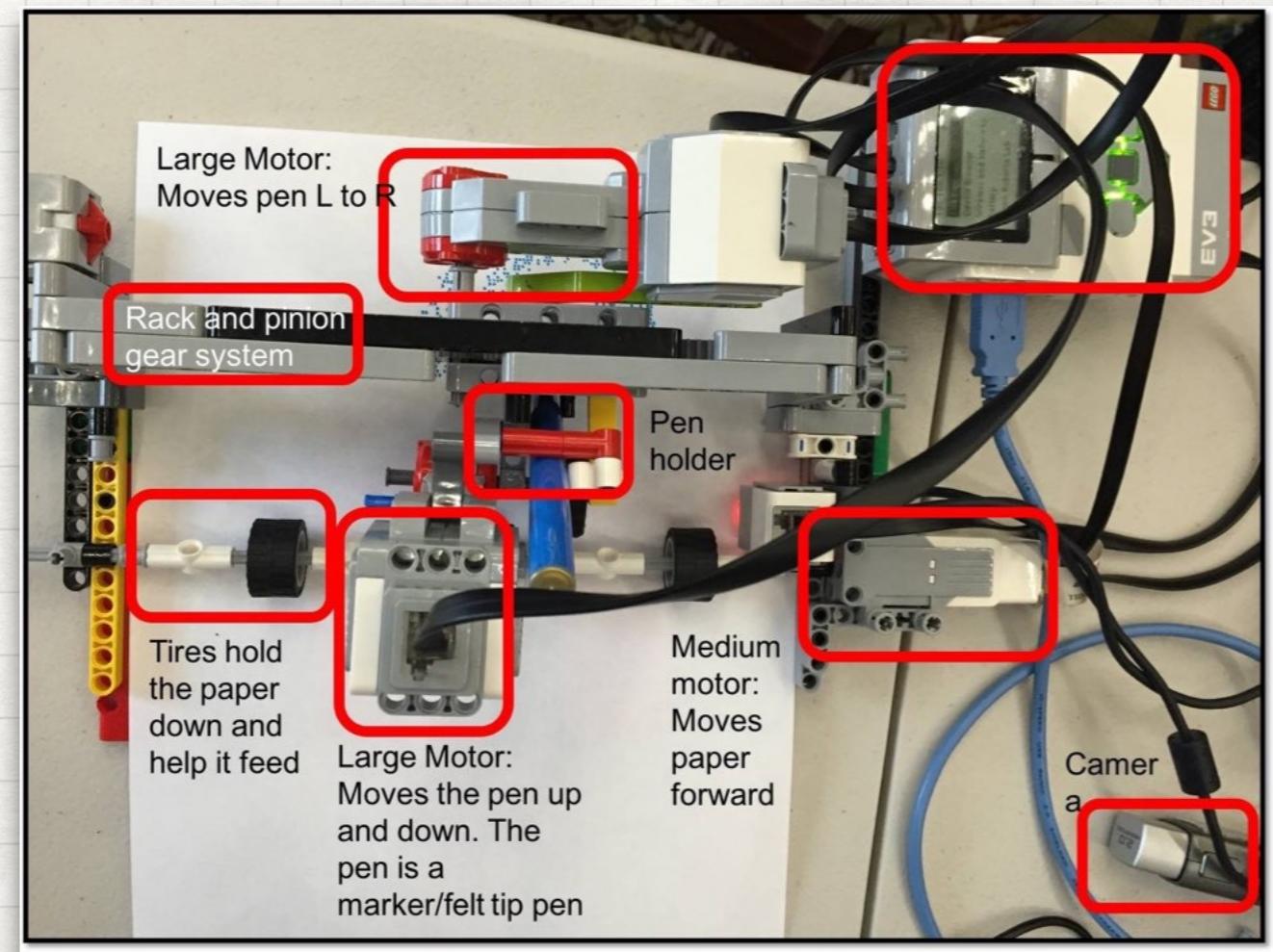
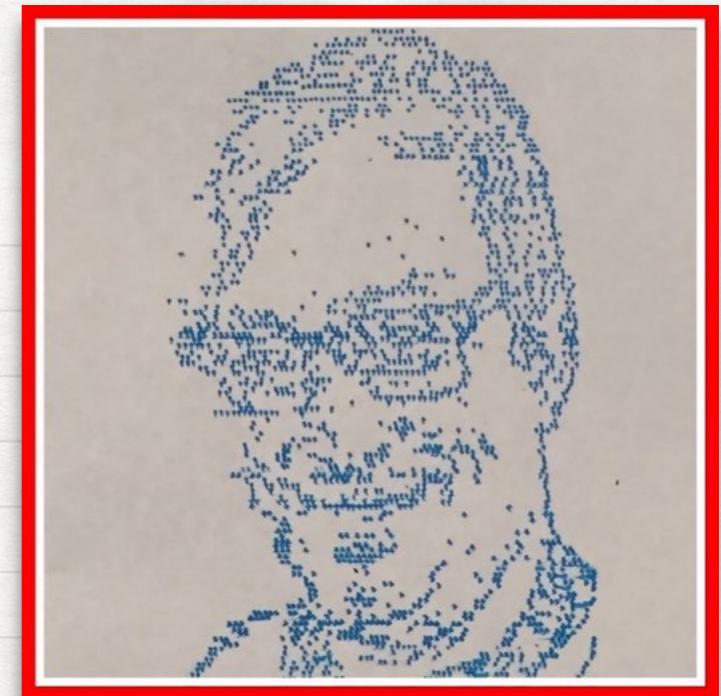
- **PIX3L PLOTT3R Facebook Page:**
  - <https://www.facebook.com/PIX3LPLOTT3R/>
- **PIX3L PLOTT3R ev3dev Page:**
  - <http://www.ev3dev.org/projects/2016/02/26/PIX3L-PLOTT3R/>



Made with LEGO MINDSTORMS & EV3DEV

# VERSION 1

- Parts:
  - 2 L Motors, 1 Medium
  - Only 1 set of rollers
  - Color & touch not used
- Problems
  - Scaling off
  - Errors in pixels
  - Inverted image
  - Once past feeder, nothing to hold paper and move it along



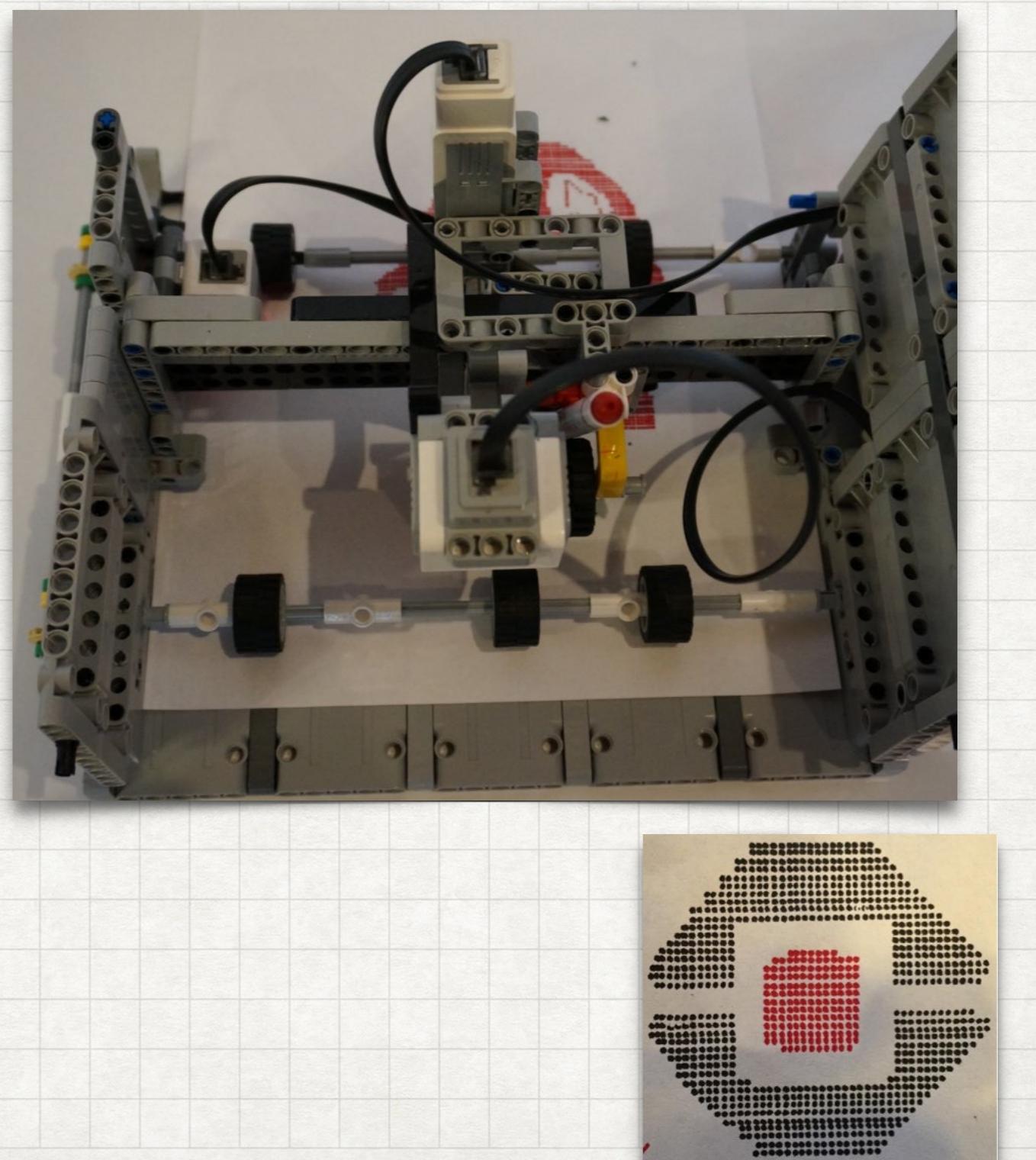
# VERSION 2

## HARDWARE

- Hardware changes:
  - 1 L Motors, 2 Medium
  - 2 sets of rollers
  - Color sensor used
  - Boxed (removable sides)

### Problems:

- Paper movement varied
- Tire wearing off on printer head



# VERSION 3

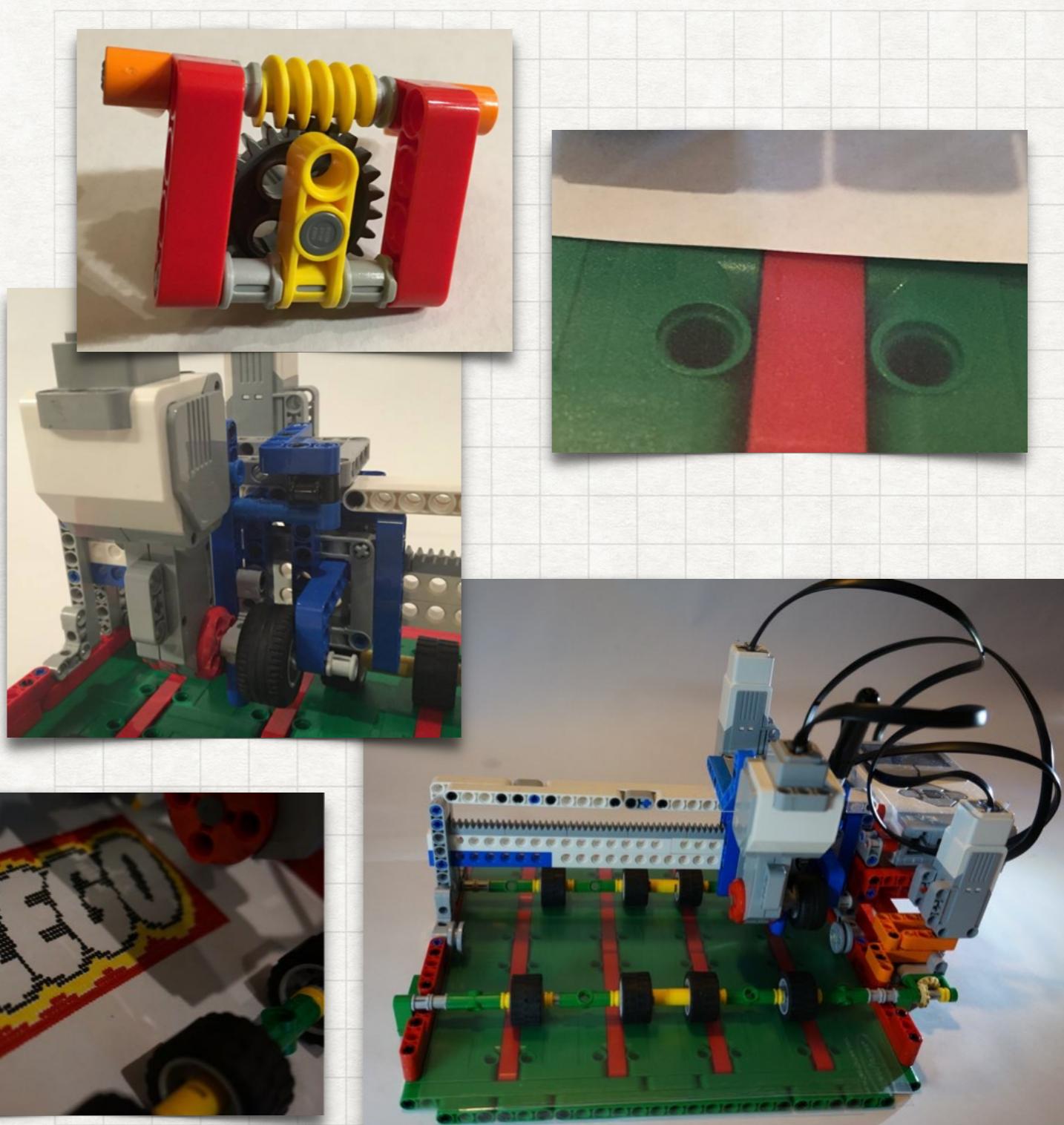
## RESOLUTION & ACCURACY IMPROVEMENTS

Medium Motor (controls paper feeder): Increased gear ratio to 1:24 so that we can make the motor move in smaller increments

Printing Head: changed tire

### Problems:

Paper getting caught in LEGO holes  
→ added a plastic sheet

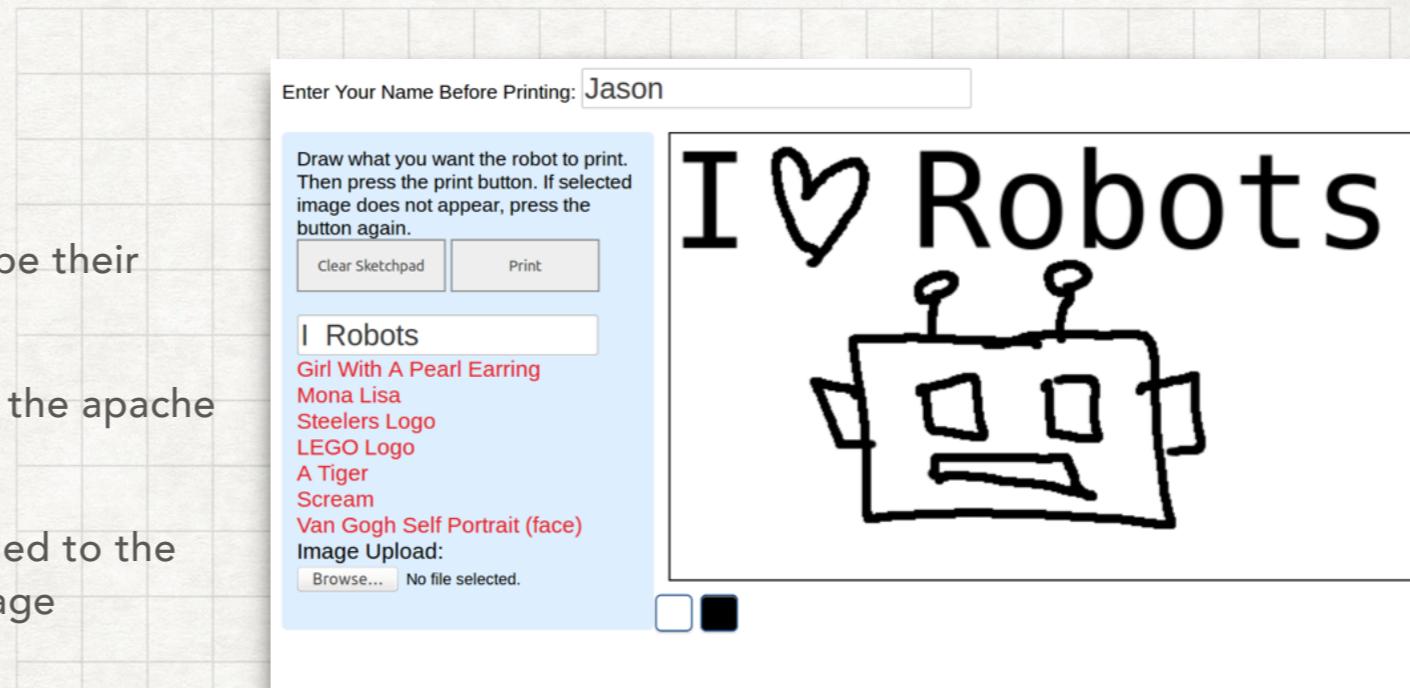


# CODE FEATURES

## USER INTERFACE & IMAGE PROCESSING

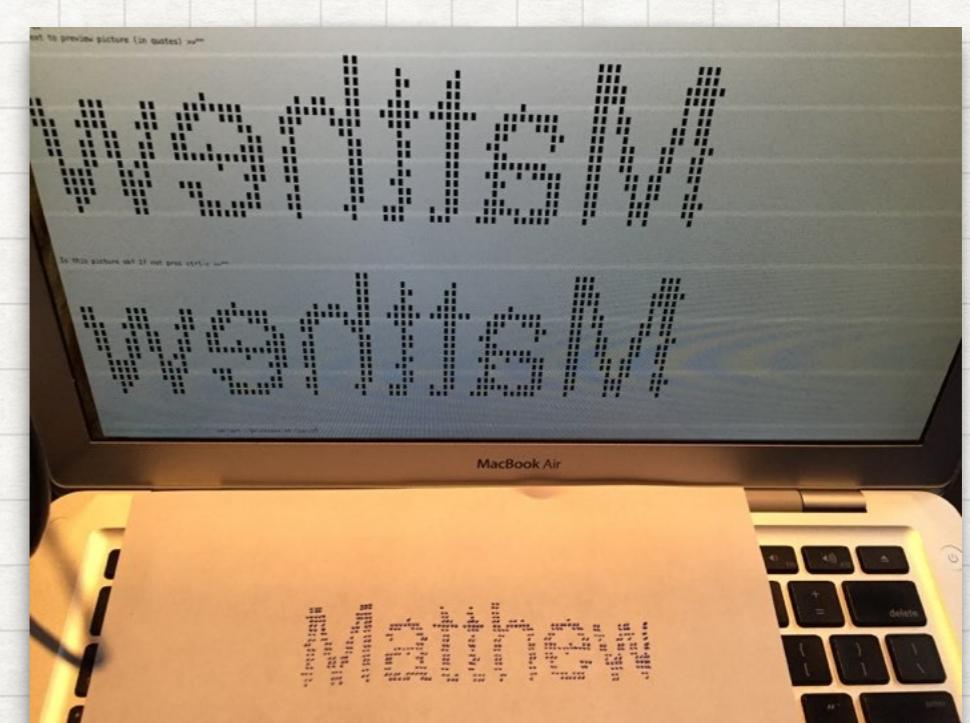
- UI

- A HTML interface was made to allow people to type their name, text, and draw what they desire
- A php program was made to upload the sketch to the apache server
- When a new file is detected, the png file is uploaded to the EV3 then the python program is set to use the image



- Image Processing:

- Image is flipped and resized to satisfy the printer
- Python lets you analyze all the pixels in an image and then save the pixels to an array
- Greyscale/B&W images return 0-255
- RGBA/RGB images return 0-255 (r,g,b,a)/(r,g,b)
- A preview of the printout will appear on the screen and then a progress preview as the image is printed



# CODE FEEDER AND PRINT HEAD

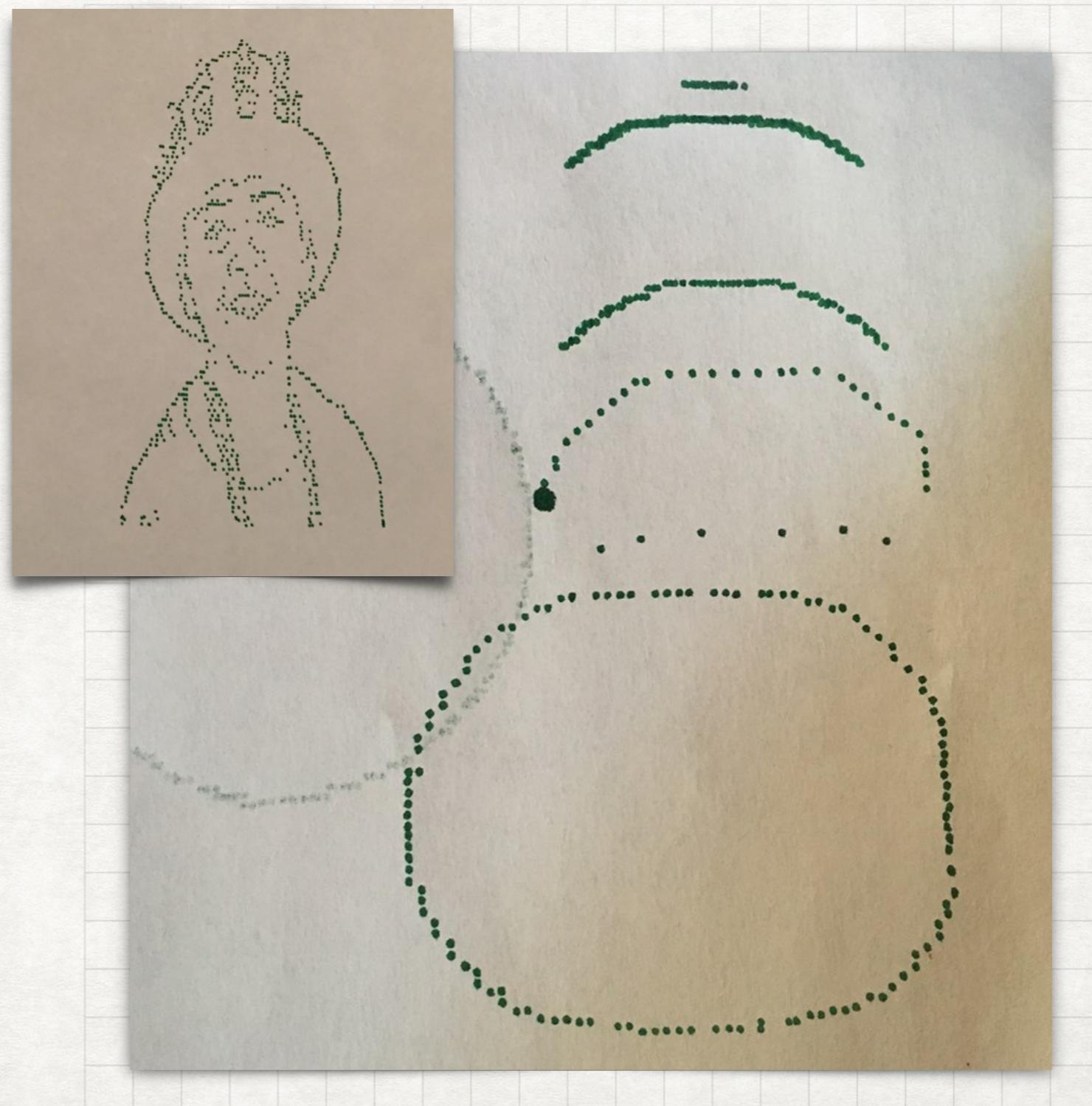
- Feeder:
  - Paper is automatically fed until color sensor
  - Paper moves back a set amount page to not waste the top of the sheet
  - Paper is moved up every time one row is finished
  - Paper is ejected at the end of the job
- Print Head:
  - Pen is moved proportionally to each black pixel saved in the array
  - Pen is lowered and raised to create a marking

# WHY EV3DEV?

- The normal EV3 software does not allow you to analyze images, but python on ev3dev allows image analysis

# IMPROVING THE SCALING DEGREES PER PIXEL CALCULATION

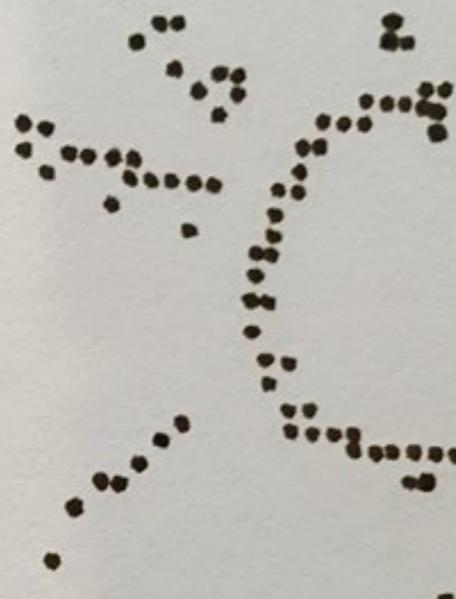
- Early images were long and thin
- We had to calculate and fix the how the medium motor should move per pixel (degrees per pixel)



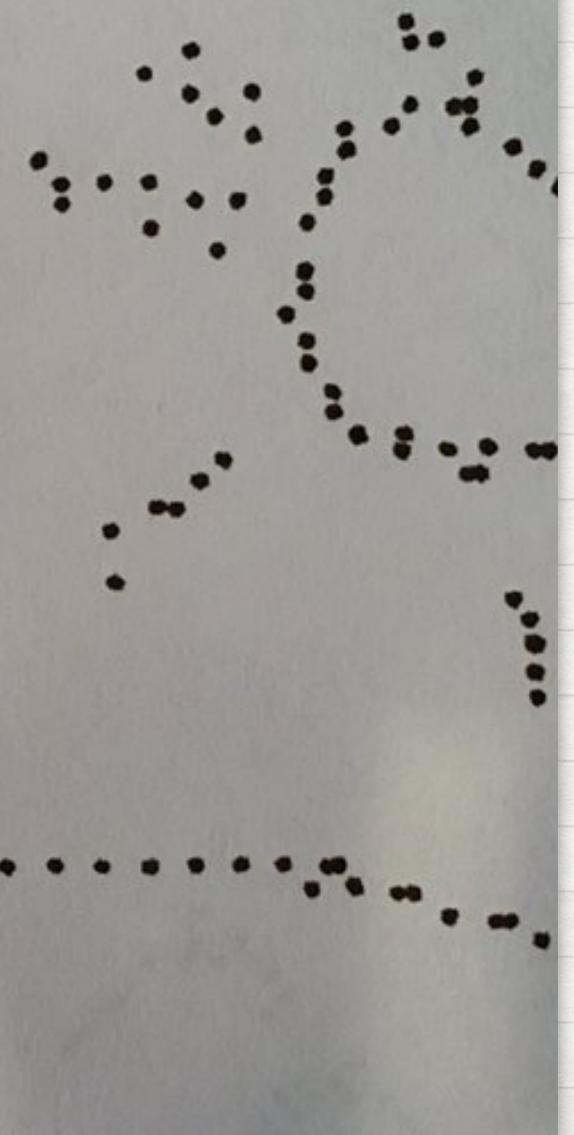
# INCREASING THE EFFICIENCY

## PRINTER HEAD MOVEMENT & TONER SAVER

Printer head does  
not move  
unnecessarily: It  
stays on the right  
side of the page  
for the sun



Toner Saver  
Mode can  
skip pixels if  
there are lots  
nearby



## GEARING OF THE MEDIUM MOTOR

