

My Maya

Owl Code



Apt Logic

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Points: 20

Submissions: 5503



Light



Description

Triangle Valid or Not

Program Description

Write a Program that takes input as sides of a triangle and check whether the triangle is valid or not.

Hint:

A triangle is valid, if the sum of its two sides is greater than the third side. If three sides are a, b and c, then three conditions should be met.

1. $a + b > c$
2. $a + c > b$
3. $b + c > a$

Input Format

A single line contains three sides of a triangle a,b,c.

Output Format

Print the output according to the description.

Constraints

$0 \leq a, b, c \leq 1000$

Input-1

2 3 7

Output-1

Invalid triangle

Input-2

2 3 4

Output-2

C - GCC 11.1.0



Timer

0:06 sec



Light

```
1  #include<stdio.h>
2  int main()
3  {
4      int a,b,c;
5      scanf("%d %d %d",&a,&b,&c);
6      if(a+b>c&&b+c>a&&c+a>b) printf("Valid
7      triangle");
8      else printf("Invalid triangle");
9      return 0;
10 }
```

 Run Code

Compiler Response

#	Testcase	Input	Expected Output	Your Output	Memory	CPU time	Result
1	2 3 4	2 3 4	Valid triangle	Valid triangle	1408 KB	3.430 ms	Pass
2	7 8 9	7 8 9	Valid triangle	Valid triangle	1408 KB	2.516 ms	Pass

All hidden testcases passed



Contact

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