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1. What does a neuron compute?

1 / 1 point

- ☐ A neuron computes the mean of all features before applying the output to an activation function
- ☐ A neuron computes an activation function followed by a linear function $z = Wx + b$
- ☒ A neuron computes a linear function $z = Wx + b$ followed by an activation function
- ☐ A neuron computes a function g that scales the input x linearly ($Wx + b$)

[↗ Expand](#)

✓ **Correct**

Correct, we generally say that the output of a neuron is $a = g(Wx + b)$ where g is the activation function (sigmoid, tanh, ReLU, ...).

2. Suppose that $\hat{y} = 0.5$ and $y = 0$. What is the value of the "Logistic Loss"? Choose the best option.

1 / 1 point

- ☐ 0.5
- ☒ 0.693
- ☐ $+\infty$
- ☐ $-\text{mathcal{L}}(\hat{y}, y) = -\left(y \log \hat{y} + (1-y) \log (1 - \hat{y})\right)$

[↗ Expand](#)

✓ **Correct**

Yes. Given the values of \hat{y} and y we get $\mathcal{L}(0.5, 0) = -(0 \log 0.5 + 1 \log(0.5)) \approx 0.693$.

3. Suppose `img` is a (32,32,3) array, representing a 32x32 image with 3 color channels red, green and blue. How do you reshape this into a column vector `x`?

1 / 1 point

- ☐ `x = img.reshape((3,32*32))`
- ☒ `$$$ = img.reshape((32*32*3,1))`
- ☐ `$$$ = img.reshape((1,32*32,3))`
- ☐ `$$$ = img.reshape((32*32,3))`

[↗ Expand](#)

✓ **Correct**

4. Consider the following random arrays `a` and `b`, and `c`:

1 / 1 point

`a = np.random.randn(2,3) # a.shape = (2,3)`

`b = np.random.randn(2,1) # b.shape = (2,1)`

`c = a + b`

What will be the shape of `c`?

- ☒ `c.shape = (2,3)`
- ☐ The computation cannot happen because the sizes don't match. It's going to be "Error"!

- ☐ `c.shape = (2, 1)`
- ☐ `c.shape = (3, 2)`

 **Expand**

 **Correct**

Yes! This is broadcasting. `b` (column vector) is copied 3 times so that it can be summed to each column of `a`.

5. Consider the two following random arrays `a` and `b`:

1 / 1 point

`a = np.random.randn(4, 3) # a.shape = (4, 3)`

`b = np.random.randn(1, 3) # b.shape = (1, 3)`

`c = a * b`

What will be the shape of `c`?

- ☐ The computation cannot happen because it is not possible to broadcast more than one dimension.
- ☐ The computation cannot happen because the sizes don't match.
- ☒ `c.shape = (4, 3)`
- ☐ `c.shape = (1, 3)`

 **Expand**

 **Correct**

Yes. Broadcasting is invoked, so row `b` is multiplied element-wise with each row of `a` to create `c`.

6. Suppose our input batch consists of 8 grayscale images, each of dimension 8x8. We reshape these images into feature column vectors \mathbf{x}^j . Remember that $\mathbf{X} = [\mathbf{x}^{(1)} \mathbf{x}^{(2)} \dots \mathbf{x}^{(8)}]$. What is the dimension of \mathbf{X} ?

1 / 1 point

- ☒ (64, 8)
- ☐ (8, 64)
- ☐ (512, 1)
- ☐ (8, 8, 8)

 **Expand**

 **Correct**

Yes. After converting the 8x8 gray scale images to a column vector we get a vector of size 64, thus \mathbf{X} has dimension (64, 8).

7. Consider the following array:

1 / 1 point

`a = np.array([[2, 1], [1, 3]])`

What is the result of `np.dot(a, a)`?

- ☒ $\begin{pmatrix} 5 & 5 \\ 5 & 10 \end{pmatrix}$
- ☐

The computation cannot happen because the sizes don't match. It's going to be an "Error"!

- ☐ $\begin{pmatrix} 4 & 1 \\ 1 & 9 \end{pmatrix}$

 **Expand**

 **Correct**

Yes, recall that `*` indicates the element wise multiplication and that `np.dot()` is the matrix multiplication. Thus $\begin{pmatrix} (2)(2) + (1)(1) & (2)(1) + (1)(3) \\ (1)(2) + (3)(1) & (1)(1) + (3)(3) \end{pmatrix}$.

$$\frac{(1)(2) + (3)(1) - (1)(1) + (3)(3)}{4}$$

8. Consider the following code snippet:

1 / 1 point

`a.shape = (4, 3)`

`b.shape = (4, 1)`

for i in range(3):

for j in range(4):

`c[i][j] = a[j][i] + b[j]`

How do you vectorize this?

- ☐ `c = a.T + b`
- ☒ `c = a.T + b.T`
- ☐ `c = a + b.T`
- ☐ `c = a + b`

[Expand](#)

✓ Correct

Yes. `a[j][i]` being used for `a[i][j]` indicates we are using `a.T`, and the element in the row `j` is used in the column `j` thus we are using `b.T`.

9. Consider the following code:

1 / 1 point

`a = np.random.randn(3, 3)`

`b = np.random.randn(3, 1)`

`c = a * b`

What will be `c`? (If you're not sure, feel free to run this in python to find out).

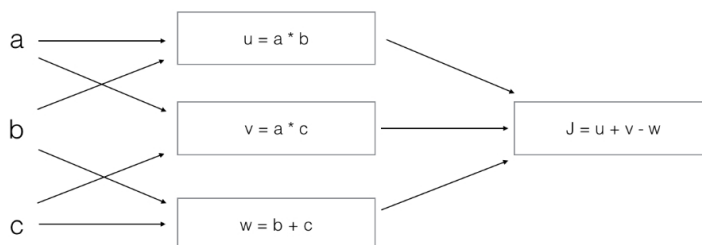
- ☒ This will invoke broadcasting, so `b` is copied three times to become `(3, 3)`, and `*` is an element-wise product so `c.shape` will be `(3, 3)`
- ☐ This will invoke broadcasting, so `b` is copied three times to become `(3, 3)`, and `*` invokes a matrix multiplication operation of two `3x3` matrices so `c.shape` will be `(3, 3)`
- ☐ This will multiply a `3x3` matrix `a` with a `3x1` vector, thus resulting in a `3x1` vector. That is, `c.shape = (3, 1)`.
- ☐ It will lead to an error since you cannot use `**` to operate on these two matrices. You need to instead use `np.dot(a, b)`

[Expand](#)

✓ Correct

10. Consider the following computation graph.

1 / 1 point



What is the output `J`?

- ☐ $J = (b - 1) * (c + a)$
- ☐ $J = a * b + b * c + a * c$
- ☒ $J = (a - 1) * (b + c)$
- ☐ $J = (c - 1) * (b + a)$

 **Expand**



Correct

Yes, $J = u + v - w = a * b + a * c - (b + c) = a * (b + c) - (b + c) = (a - 1) * (b + c)$.