In the name of God the Compassionate, the Merciful

Hidden Markov Models

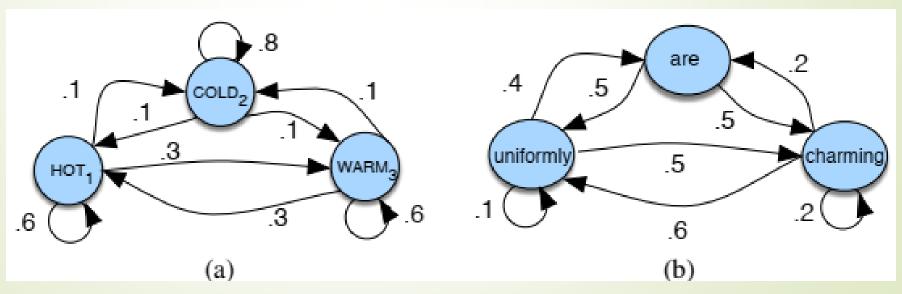
Basics and Algorithms

Roadmap

- Basics of Markov Chains
- Algorithms
 - 1 Likelihood
 - 2 Decoding
 - 3 Learning

Basics of Markov Chains

- The probabilities of sequences of random variables, states, each of which can take on values from some set
- A Markov chain makes a very strong assumption that if we want to predict the future in the sequence, all that matters is the current state



A start distribution π is required; setting $\pi = [0:1; 0:7; 0:2]$

Continue...

- Markov Assumption $P(q_i = a | q_1...q_{i-1}) = P(q_i = a | q_{i-1})$
- The transitions are probabilities: the values of arcs leaving a given state must sum to 1
- This Markov chain should be familiar; in fact, it represents a bigram language model
- Specification:

$$Q = q_1 q_2 \dots q_N$$

$$A = a_{11} a_{12} \dots a_{N1} \dots a_{NN}$$

$$\pi = \pi_1, \pi_2, ..., \pi_N$$

a set of N states

a **transition probability matrix** A, each a_{ij} representing the probability of moving from state i to state j, s.t. $\sum_{j=1}^{n} a_{ij} = 1 \quad \forall i$

an **initial probability distribution** over states. π_i is the probability that the Markov chain will start in state *i*. Some states *j* may have $\pi_j = 0$, meaning that they cannot be initial states. Also, $\sum_{i=1}^{N} \pi_i = 1$

The Hidden Markov Model

- A hidden Markov model (HMM) allows us to talk about both observed events (like words that we see in the input) and hidden events (like part-ofspeech tags) that we think of as causal factors in our probabilistic model
- Specification

$$Q = q_1q_2 \dots q_N$$
 a set of N states
 $A = a_{11} \dots a_{ij} \dots a_{NN}$ a transition probability matrix A , each a_{ij} representing the probability of moving from state i to state j , s.t. $\sum_{j=1}^{N} a_{ij} = 1 \quad \forall i$ a sequence of observation likelihoods, also called emission probabilities, each expressing the probability of an observation o_t (drawn from a vocabulary $V = v_1, v_2, \dots, v_V$) being generated from a state q_i an initial probability distribution over states. π_i is the probability that the Markov chain will start in state i . Some states j may have $\pi_j = 0$, meaning that they cannot be initial states. Also, $\sum_{i=1}^{n} \pi_i = 1$

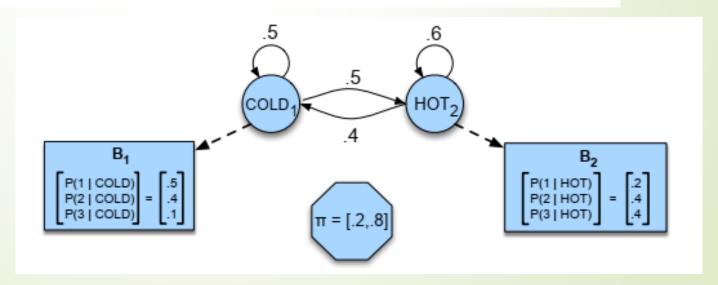
HMM

- Two simplifying assumptions
 - Markov Assumption:

 $P(q_i|q_1...q_{i-1}) = P(q_i|q_{i-1})$ Output Independence:

$$P(o_i|q_1...q_i,...,q_T,o_1,...,o_i,...,o_T) = P(o_i|q_i)$$

Example:



Three fundamental problems

Problem 1 (Likelihood): Given an HMM $\lambda = (A, B)$ and an observation se-

quence O, determine the likelihood $P(O|\lambda)$.

Problem 2 (Decoding): Given an observation sequence O and an HMM $\lambda =$

(A,B), discover the best hidden state sequence Q.

Problem 3 (Learning): Given an observation sequence O and the set of states

in the HMM, learn the HMM parameters A and B.

Likelihood Computation: The Forward Algorithm

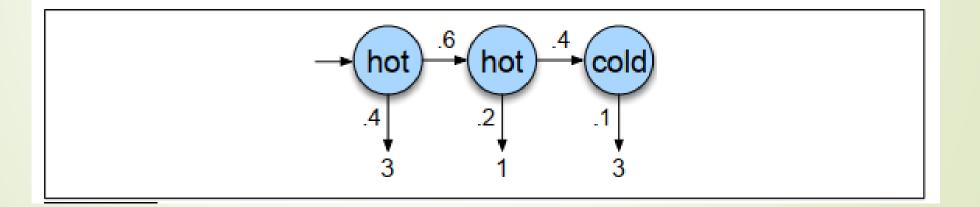
- Computing Likelihood: Given an HMM λ = (A;B) and an observation sequence O, determine the **likelihood** P(O | λ)
- First, recall that for hidden Markov models, each hidden state produces only a single observation. Thus, the sequence of hidden states and the sequence of observations have the same length.
- For a particular hidden state sequence $Q = q_0; q_1; q_2; ..., q_T$ and an observation sequence $O = o_1; o_2; ...; o_T$, the likelihood of the observation sequence

$$P(O|Q) = \prod_{i=1}^{I} P(o_i|q_i)$$

$$P(O,Q) = P(O|Q) \times P(Q) = \prod_{i=1}^{T} P(o_i|q_i) \times \prod_{i=1}^{T} P(q_i|q_{i-1})$$

Example

$$P(3 \ 1 \ 3, \text{hot hot cold}) = P(\text{hot}|\text{start}) \times P(\text{hot}|\text{hot}) \times P(\text{cold}|\text{hot}) \times P(3|\text{hot}) \times P(3|\text{hot}) \times P(3|\text{cold})$$
(A.9)



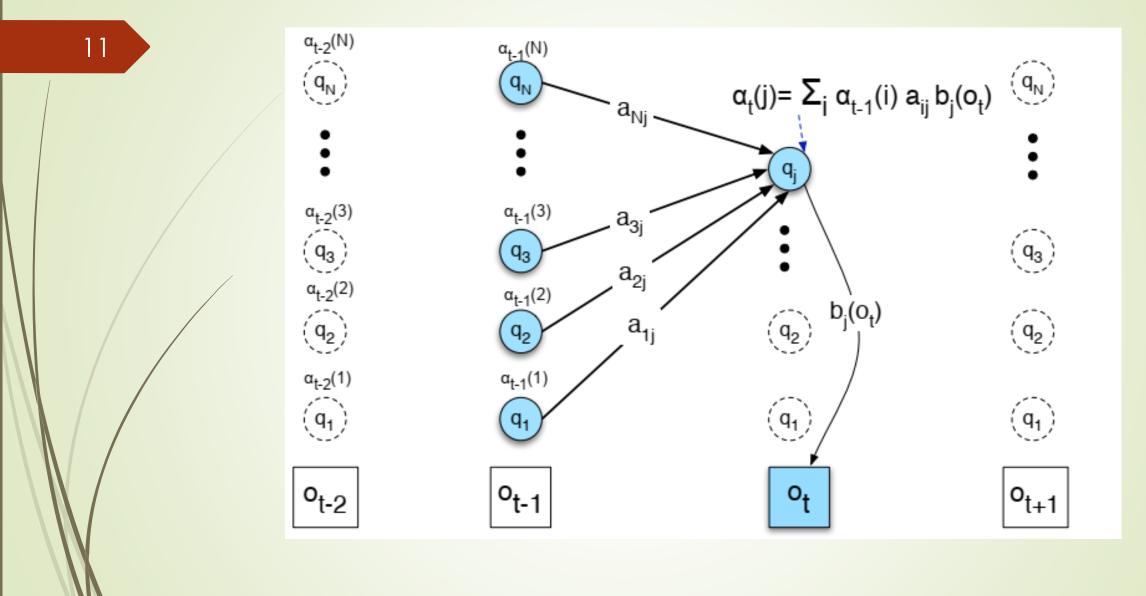
Continued...

- For an HMM with N hidden states and an observation sequence of T observations, there are N^T possible hidden sequences.
- Forward Algorithm
 - N2T
 - Dynamic Programming

$$\alpha_t(j) = \sum_{i=1}^{N} \alpha_{t-1}(i) a_{ij} b_j(o_t)$$
 (A.12)

The three factors that are multiplied in Eq. A.12 in extending the previous paths to compute the forward probability at time t are

$\alpha_{t-1}(i)$	the previous forward path probability from the previous time step
a_{ij}	the transition probability from previous state q_i to current state q_j
$b_j(o_t)$	the state observation likelihood of the observation symbol o_t given
	the current state j



Hidden states are in circles, observations in squares.

function FORWARD(observations of len T, state-graph of len N) **returns** forward-prob

create a probability matrix *forward[N,T]*

for each state s **from** 1 **to** N **do** ; initialization step

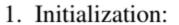
 $forward[s,1] \leftarrow \pi_s * b_s(o_1)$

for each time step t **from** 2 **to** T **do** ; recursion step

for each state s from 1 to N do

 $forward[s,t] \leftarrow \sum_{s'=1}^{N} forward[s',t-1] * a_{s',s} * b_{s}(o_{t})$ $forwardprob \leftarrow \sum_{s=1}^{N} forward[s,T] \qquad ; termination step$

return forwardprob



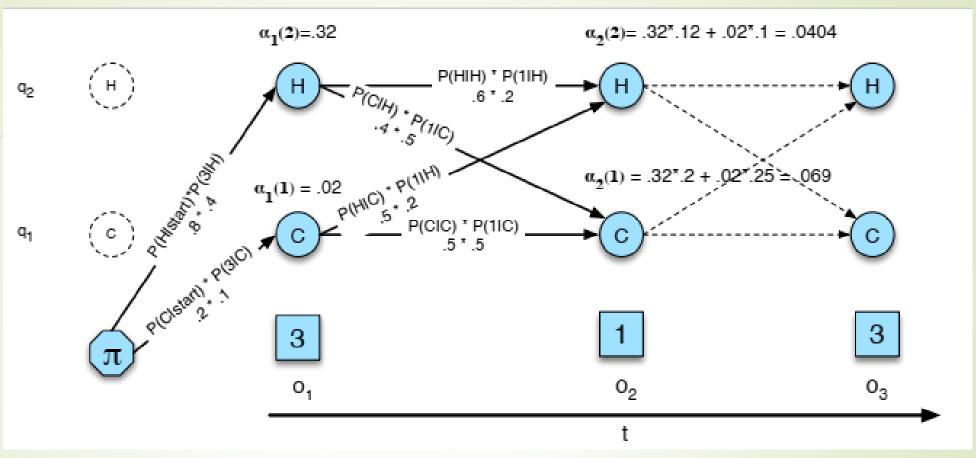
$$\alpha_1(j) = \pi_j b_j(o_1) \quad 1 \leq j \leq N$$

2. Recursion:

$$\alpha_t(j) = \sum_{i=1}^{N} \alpha_{t-1}(i)a_{ij}b_j(o_t); \quad 1 \le j \le N, 1 < t \le T$$

3. Termination:

$$P(O|\lambda) = \sum_{i=1}^{N} \alpha_{T}(i)$$



Hidden states are in circles, observations in squares.

Decoding: The Viterbi Algorithm

- **Decoding:** Given as input an HMM $\lambda = (A;B)$ and a sequence of observations $O = o_1; o_2;; o_T$, find the most probable sequence of states $Q = q_1 q_2 q_3 ... q_T$
- A naïve method: For each possible hidden state sequence (HHH, HHC, HCH, etc.), we could run the forward algorithm and compute the likelihood of the observation sequence given that hidden state sequence
- A better method: Viterbi
 - Dynamic Programming
 - Similar to "minimum edit distance"

Recursive Formula

```
v_t(j) = \max_{1 \le i \le N-1} v_{t-1}(i) \ a_{ij} \ b_j(o_t)
```

 $v_{t-1}(i)$ the **previous Viterbi path probability** from the previous time step

 a_{ij} the **transition probability** from previous state q_i to current state q_j

 $b_j(o_t)$ the **state observation likelihood** of the observation symbol o_t given the current state j

function VITERBI(*observations* of len *T*,*state-graph* of len *N*) **returns** *best-path*, *path-prob*

```
create a path probability matrix viterbi[N,T]
for each state s from 1 to N do
                                                                ; initialization step
      viterbi[s,1] \leftarrow \pi_s * b_s(o_1)
      backpointer[s,1] \leftarrow 0
for each time step t from 2 to T do
                                                                ; recursion step
   for each state s from 1 to N do
      viterbi[s,t] \leftarrow \max_{s'=1}^{N} viterbi[s',t-1] * a_{s',s} * b_{s}(o_{t})
      backpointer[s,t] \leftarrow \underset{s=1}{\operatorname{argmax}} viterbi[s',t-1] * a_{s',s} * b_s(o_t)
bestpathprob \leftarrow \max_{s=1}^{N} \ viterbi[s,T] \qquad \qquad ; termination \ step
\textit{bestpathpointer} \leftarrow \operatorname{argmax}^{N} \ \textit{viterbi}[s, T] \qquad \quad ; \text{termination step}
bestpath \leftarrow the path starting at state bestpathpointer, that follows backpointer[] to states back in time
return bestpath, bestpathprob
```

Note that...

- Note that the Viterbi algorithm is identical to the forward algorithm except that it takes the max over the previous path probabilities whereas the forward algorithm takes the sum.
 - Backpointers (best path to the beginning: backtrace)

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1. Initialization:

$$v_1(j) = \pi_j b_j(o_1) \qquad 1 \le j \le N$$

$$bt_1(j) = 0 \qquad 1 \le j \le N$$

2. Recursion

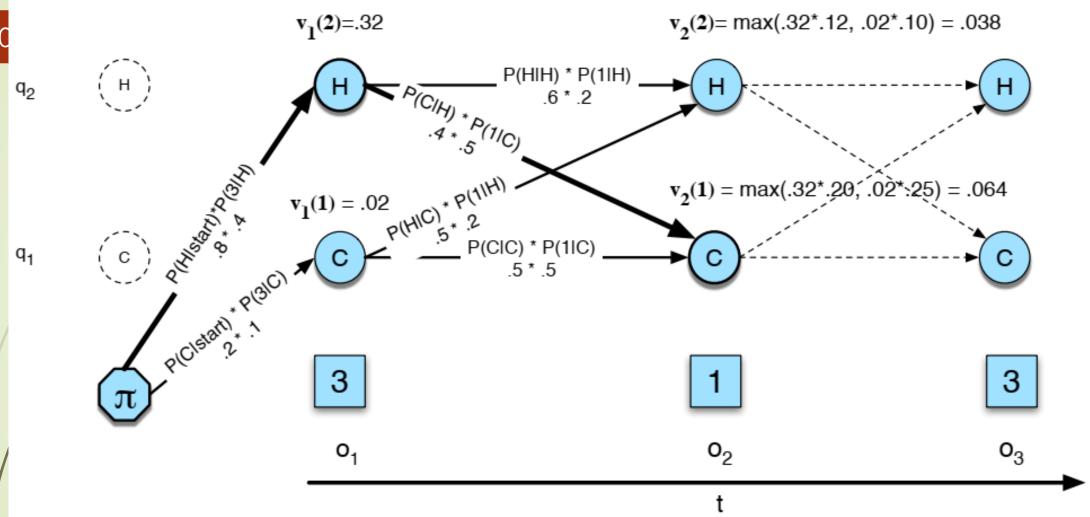
$$v_t(j) = \max_{i=1}^{N} v_{t-1}(i) a_{ij} b_j(o_t); \quad 1 \le j \le N, 1 < t \le T$$

$$bt_t(j) = \underset{i=1}{\operatorname{argmax}} v_{t-1}(i) a_{ij} b_j(o_t); \quad 1 \le j \le N, 1 < t \le T$$

3. Termination:

The best score:
$$P* = \max_{i=1}^{N} v_T(i)$$

The start of backtrace: $q_T * = \underset{i=1}{\operatorname{argmax}} v_T(i)$



Hidden states are in circles, observations in squares.

HMM Training: The Forward-Backward Algorithm

- ▶ Learning: Given an observation sequence O and the set of possible states in the HMM, learn the HMM parameters A and B.
- Forward-backward, or BaumBaum-Welch Welch algorithm
 - A special case of the Expectation-Maximization or EM algorithm
 - EM is an iterative algorithm, computing an initial estimate for the probabilities,
 then using those estimates to computing a better estimate, and so on
 - Compute the HMM parameters just by maximum likelihood estimation from the training data.

Foreword and backward probability

- The **backward** probability β is the probability of seeing the observations from time t+1 to the end, given that we are in state i at time t (and given the automaton λ): $\beta_t(i) = P(o_{t+1}; o_{t+2} ... o_T | q_t = i; \lambda$)
- We also use **forward** probability α (P(O | λ))

Backward..

1. Initialization:

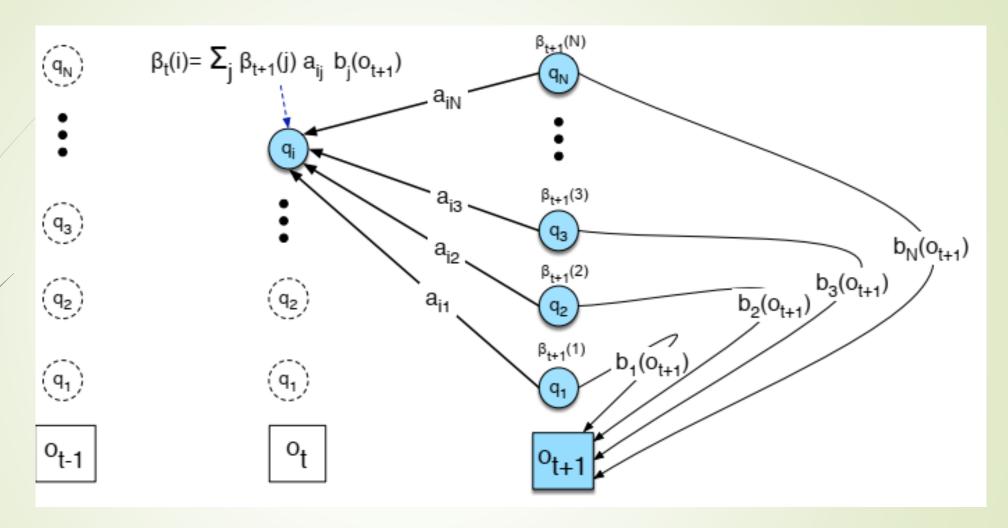
$$\beta_T(i) = 1, 1 \le i \le N$$

2. Recursion

$$\beta_t(i) = \sum_{j=1}^N a_{ij} \ b_j(o_{t+1}) \ \beta_{t+1}(j), \quad 1 \le i \le N, 1 \le t < T$$

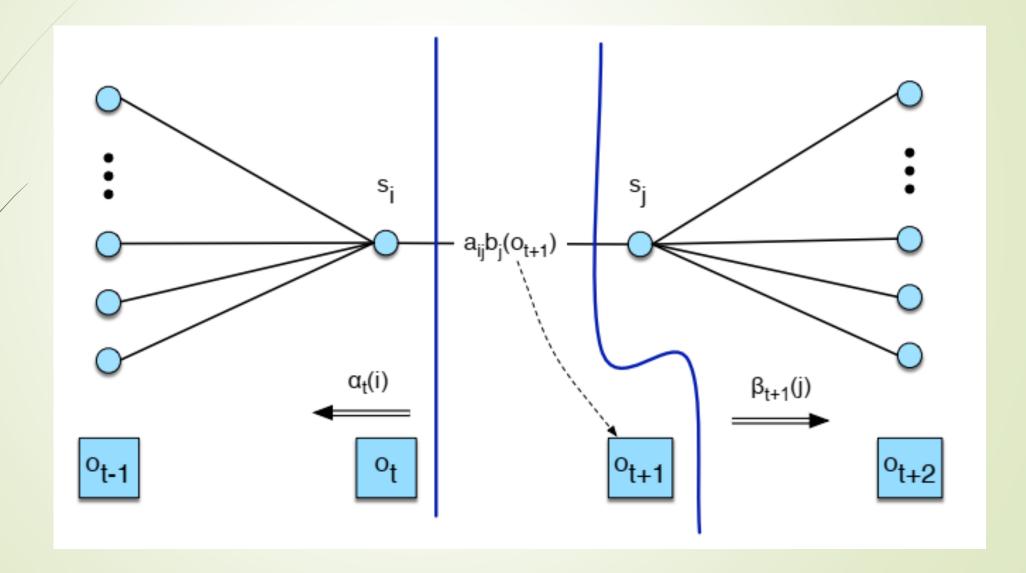
3. Termination:

$$P(O|\lambda) = \sum_{j=1}^{N} \pi_{j} b_{j}(o_{1}) \beta_{1}(j)$$



the transition probability a_{ij} and observation probability $b_i(o_t)$

$P(q_t=i, q_{t+1}=j, O | \lambda)$



Auxiliary Variables

$$\xi_t(i,j) = P(q_t = i, q_{t+1} = j | O, \lambda)$$

not-quite-
$$\xi_t(i, j) = P(q_t = i, q_{t+1} = j, O | \lambda)$$

$$P(X|Y,Z) = \frac{P(X,Y|Z)}{P(Y|Z)}$$

Computation

not-quite-
$$\xi_t(i,j) = \alpha_t(i) a_{ij} b_j(o_{t+1}) \beta_{t+1}(j)$$

$$P(O|\lambda) = \sum_{j=1}^{N} \alpha_{t}(j)\beta_{t}(j)$$

$$\xi_{t}(i,j) = \frac{\alpha_{t}(i) a_{ij} b_{j}(o_{t+1}) \beta_{t+1}(j)}{\sum_{j=1}^{N} \alpha_{t}(j) \beta_{t}(j)}$$

Expectation Maximization...

- In the E-step, we compute the expected state occupancy count γ and the expected state transition count ξ from the earlier A and B probabilities.
- In the M-step, we use γ and ξ to recompute new A and B probabilities.

function FORWARD-BACKWARD(observations of len T, output vocabulary V, hidden state set Q) **returns** HMM=(A,B)

initialize A and B iterate until convergence

E-step

$$\gamma_t(j) = \frac{\alpha_t(j)\beta_t(j)}{\alpha_T(q_F)} \,\,\forall \, t \,\,\text{and} \,\, j$$

$$\xi_t(i,j) = \frac{\alpha_t(i)a_{ij}b_j(o_{t+1})\beta_{t+1}(j)}{\alpha_T(q_F)} \,\,\forall \, t, \,\, i, \,\, \text{and} \,\, j$$

M-step

$$\hat{a}_{ij} = \frac{\sum_{t=1}^{T-1} \xi_t(i,j)}{\sum_{t=1}^{T-1} \sum_{k=1}^{N} \xi_t(i,k)}$$

$$\hat{b}_j(v_k) = \frac{\sum_{t=1s.t. O_t = v_k}^{T} \gamma_t(j)}{\sum_{t=1}^{T} \gamma_t(j)}$$

return A, B

Conclusion

- We introduced Markov property and Markov Chains
- Next, we introduced hidden Markov models
- Next we talked about three problems and their solutions
 - Likelihood: Foreword algorithm
 - Decoding: Viterbi algorithm
 - Learning: Foreword-backward algorithm

