Sebastián Torrente Carrillo

Physics MS

Profile

With a population of almost 460,000, Manchester is the UK's third largest city yet widely regarded as Britain 's second city and arguably the most exciting, cultural and forward-thinking. The decline of manufacturing and heavy industry in the 1980s and the subsequent dramatic rise in unemployment, provided a powerful catalyst for the city to regenerate itself and seek a new direction. And the main engine for this came in the wake of the IRA bomb attack in 1996.

Education

2001-2013 Licenciate Degree in Physics, University of Murcia, Murcia.

Equivalent to a BS+MS. Specialization in 'Electronics and automatics'. I also developed an interest in computational physics and astrophysics.

Additional education

2012 **6.002**x Circuits and Electronics, MITx.

Took this course to refresh my knowledge in electronics and to test online education.

2012 CS169.1x and 2x: Software as a Service, Edx.

Took those two to learn Agile Development techniques, Ruby and Rails.

2012 CS188.1x: Artificial Intelligence, Edx.

Picked this one to practice with Python.

2008 Statistical Analysis of Data with SPSS, University of Salamanca, Salamanca.

Summer Course, 30 hours.

2008 Schools of Mathematics Lluis Santaló. Aspect of operator algebras and applications, International University Menéndez Pelayo, Santander. Summer Course, 30 hours.

2006 Process Control: Applications in MATLAB-SIMULINK, UNED,

Summer Course, 35 hours.

Experience

2006-Present Freelance Card Game Designer, Edge Entertainment.

Co-creator and Main Designer of a card game of future release. Achievements:

- Won the board game design contest with the game 'Crisis: Tokyo'.
- Learnt how to manage a project: from the initial idea to the finished product.

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2011–2012 Editing and typesetting, FISPAC, Murcia.

Edition, typesetting and correction in LATEX of the book 'Progress on particle and nuclear physics' (provisional title)

September Collaboration in the FISPAC stand in the Murcia's Science Fair 2010,

2010 FISPAC, Murcia.

Design of posters and other material for the stand. Gave speechs about

Languages

Spanish Native Great level with a rich vocabulary even for a native.

English Fluent spoken and written CEFR Level C2, ESOL Cambridge CAE Grade A

French Basic Learnt during high school, I want to pick it up again.

Computer Skills

Python Numpy, IPython Prefered language

LATEX MikTex and Texmaker Main choice for typesetting

Fortran FORTRAN77 Used in computational physics, switching to Numpy

MATLAB Octave

Other C, R, Git(Github) https://github.com/SebastianTorrente/

Interests

Electronics Design, assembly and soldering of small electronics devices. Last project: an

arcade stick with detachable cable and compatible with various systems.

Learning Acquiring new skills. Currently learning Ruby, SML and TkInter. Once I settle

down I plan to learn German, French and some martial art as physical activity

Game design Mainly card and boardgames. As stated above, I won a contest in card game

design.

Hobbies Taking online and summer courses, traveling, cooking, taking long walks, science

fiction and martial arts cinema, model kits, comics and fighting games.

Personal Skills

Lateral Crazy ideas may not be the correct ones all the time, but they are always

Thinker interesting and worth exploring.

Problem With a good dose of a "let's fix it" attitude and very passionate. Doubly so if

solving skills I have to learn new skills to tackle the problem. I'd like to insist about it: I

really love to learn new skills, even if they don't seem practical at first.

Team worker Silver tongue with great exposition skills. Supportive to others, happy to share

and support ideas and fun to have around.

Curious and I just can't resist the temptation of trying my hand at tasks I've never done

polymorphic before and figuring out how things work.

Other Driving license.

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