Sebastián Torrente

Physics MS

Profile

I am a Physics graduate always in search of knowledge and challenges and with a strong interest in programming. With my degree finished, I've set my next goal in getting a first job or an apprenticenship where I can develop and hone a wide range of professional skills, complementing what I've learned during college and by myself. I offer an inquisitive and perseverant mind, happy to share his knowledge and lend a hand when needed.

Education

2001-2013 Licentiate Degree in Physics, University of Murcia, Murcia.

Equivalent to a BS+MS. Specialization in 'Electronics and automatics.' With also computational physics and astrophysics classes due to personal interest.

- Student intern in the class 'General Relativity and Cosmology'.
- Volunteered to edit and typeset the compilation book with all the papers wrote for the Nuclear Physics class, which will be published. I got more experience with IATEX, rewriting and turning the papers into a single book with an unified style.
- Staff member in the FISPAC stand during SECyT 2010. I contributed with the creation of posters and flyers and also by giving divulgation speeches about astro and particle physics to a wide variety of public. I also created a mailing list, everyone interested was welcome to register so we could send them digital versions of the posters. Thanks to this, FISPAC got in contact with a lot of high schools for future divulgation activities.

Additional education

2012 6.002x Circuits and Electronics, MITx.

I wanted to brush up my knowledge in electronics and explore the option of online education.

2012 CS169.1x and 2x: Software as a Service, Edx.

It was a good way to learn Agile Development techniques and also give a try to Ruby and Rails. After this course I added Git to my arsenal of tools.

2012 CS188.1x: Artificial Intelligence, Edx.

Took this course out of curiosity and because it requires some Python programming I could use as training.

2008 Schools of Mathematics Lluis Santaló. Aspect of operator algebras and applications, International University Menéndez Pelayo, Santander.

30 hours summer course. My goals were to meet people, learn some state of the art math and practice my english.

2007 Quantum computation and topological orders, Complutense University of Madrid, San Lorenzo del Escorial.

Summer Course, 30 hours. Same reasons as above but with quantum physics.

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Experience

2006–Present

Freelance Card Game Designer, Edge Entertainment.

Co-creator and Main Designer of the card game 'Crisis: Tokyo', of future release in three languages.

- Won the board game design contest (card game category) thanks to the creation of a convincing prototype and a good pitch.
- Learned all the aspect of the design and management of a product, given that *Edge Entertainment* gave us a lot of control (and responsibility) over all the process and the final say on every aspect.
- It was also a chance to take a lot of different roles and collaborate with external teams: editors, illustrators, translators, beta testers...

Languages

Spanish Native Great level with a rich vocabulary, even for a native.

English Fluent spoken and written ESOL Cambridge CAE Grade A

French Basic Learned during high school, I plan to pick it up again.

Computer Skills

Python 2.7, 3.3, IPython Preferred language, currently learning Numpy and Scipy

LATEX MikTex and Texmaker

Main choice for typesetting

Fortran FORTRAN77 Used in computational physics, switching to Numpy

Other MATLAB, C, R, Git(Github) https://github.com/SebastianTorrente/

Interests

Electronics Design, assembly and soldering of small electronics devices. Last project: an arcade stick with detachable cable and compatible with ten different systems.

Learning Acquiring new skills. Currently learning Ruby, and TkInter. Once I settle down I plan to learn German, French and some martial art as a physical activity.

Hobbies Taking online and summer courses, travel, cooking, organising science fiction and martial arts cinema sessions, read, trade and discuss comics and novels and make small fighting game tournaments with friends.

Personal Skills

Lateral Crazy ideas may not be the correct ones all the time, but they are always Thinker interesting and worth exploring.

Problem With a "let's fix it" attitude and very enthusiastic about it. Doubly so if I have solver to learn new skills to tackle the problem. I would like to insist about it: I really love to learn new skills, even if they do not seem practical at first.

Team worker Silver tongue with great exposition skills. Supportive to others, eager to share and support ideas, inspire others and fun to have around.

Curious and I just cannot resist the temptation of trying my hand at tasks I've never done polymorphic before and figuring out how things work.

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