Assignment 4: Implement a Filter Seth Kurtenbach

Description: In this assignment, I use data from A3-MeasurementData.bin to implement a filter, estimating 3D coordinates as measured by the sensor.

Deliverables:

1. First observation mean vector z and sqrt of its covariance R.

$$z1 = \begin{bmatrix} 12.7785 \\ 130.0927 \\ 23.5293 \end{bmatrix}$$

$$sqrt(R) = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1.4142 & 1.4142 \\ 1 & 1.4142 & 1.7321 \end{bmatrix}$$

However, in initializing my filter, I used the following initial input:

$$z0 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$$sqrt(R) = \begin{bmatrix} 10 & 0 & 0 \\ 0 & 10 & 0 \\ 0 & 0 & 10 \end{bmatrix}$$

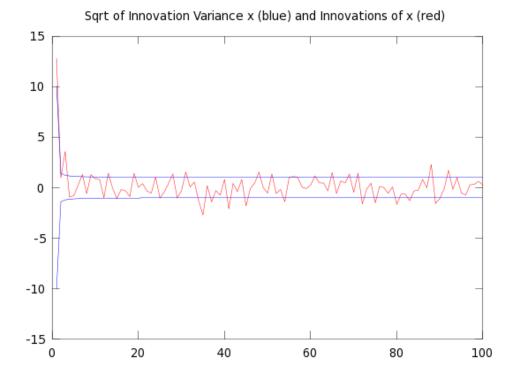
in order to represent an initial state of complete uncertainty.

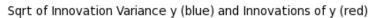
2. Final mean x and sqrt of covariance matrix P.

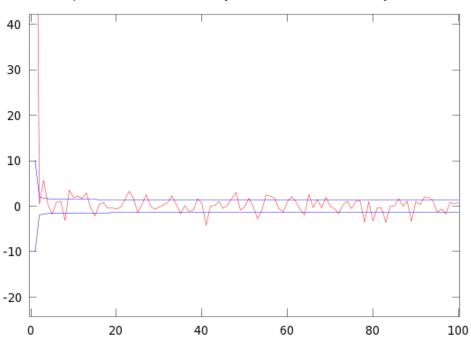
$$x = [12.896$$
 130.398
 $23.495]$

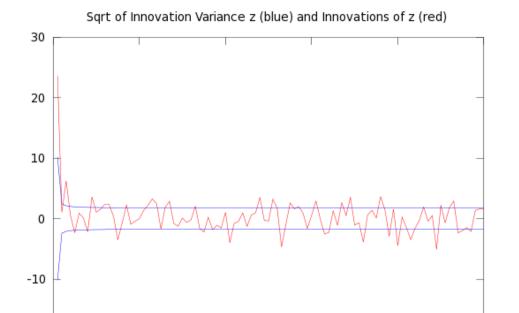
$$sqrtm(P) = \begin{bmatrix} .0025747 & .0012260 & .000953160 \\ .001226 & .0037079 & .0021791 \\ .00095316 & .0021791 & .0049338 \end{bmatrix}$$

3. Three plots showing innovations in x,y,z with sqrts of respective invariances.





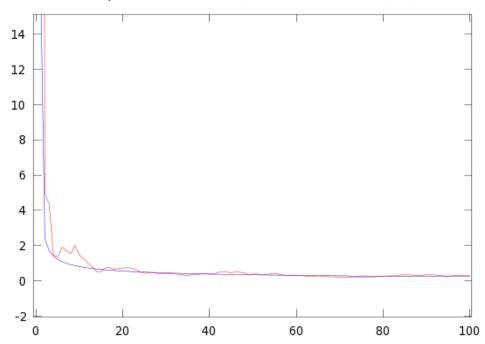




4. Plot of Expected distance (blue) vs Euclidean distance (red)

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Code
# Assignment 4: Implement a filter to process 3D sensor observations.
# Seth Kurtenbach
actual = [12.9; 130.4; 23.5];
R = [1,1,1;
   1,2,2;
   1,2,3];
fm = fopen("A3-MeasurementData(1).bin");
meas = fread(fm, [3, 100000], "float");
## Initialized Estimate (x, P) ##
x = [0;0;0];
P = [100,0,0]
   0,100,0;
   0,0,100];
for i = 1:100000
  z = [meas(1,i); meas(2,i); meas(3,i)];
  S = P + R;
  W = P * inv(S);
  innovX(i) = z(1) - x(1);
       innVarX(i) = sqrt(S(1,1));
       innVarXmin(i) = -(innVarX(i));
       innovY(i) = z(2) - x(2);
  innVarY(i) = sqrt(S(2,2));
       innVarYmin(i) = -(innVarY(i));
       innovZ(i) = z(3) - x(3);
  innVarZ(i) = sqrt(S(3,3));
       innVarZmin(i) = -(innVarZ(i));
  \#newX(1) = x(1,1);
  \#newX(2) = x(2,2);
  \#newX(3) = x(3,3);
       euc(i) = norm(x - actual, 2);
       expDist(i) = sqrt(sum(eig(P)));
       P = P - (W * S * W');
  x = x + (W * (z - x));
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end