### Assignment 4: Implement a Filter Seth Kurtenbach

**Description:** In this assignment, I use data from A3-MeasurementData.bin to implement a filter, estimating 3D coordinates as measured by the sensor.

#### **Deliverables:**

1. First observation mean vector z and sqrt of its covariance R.

$$z1 = [ 12.7785 130.0927 23.5293]$$
  
 $sqrt(R) = [ 1 1 1 1 1.4142 1.4142 1 1.4142 1 1.7321 ]$ 

However, in initializing my filter, I used the following initial input:

$$z0 = [0 \qquad 0 \qquad 0]$$

$$sqrt(R) = \begin{bmatrix} 10 & 0 & 0 \\ 0 & 10 & 0 \\ 0 & 0 & 10 \end{bmatrix}$$

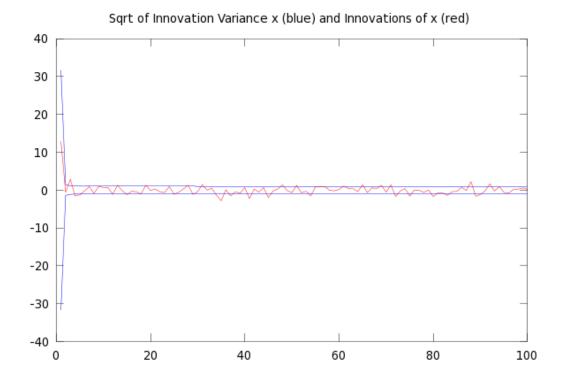
in order to represent an initial state of complete uncertainty.

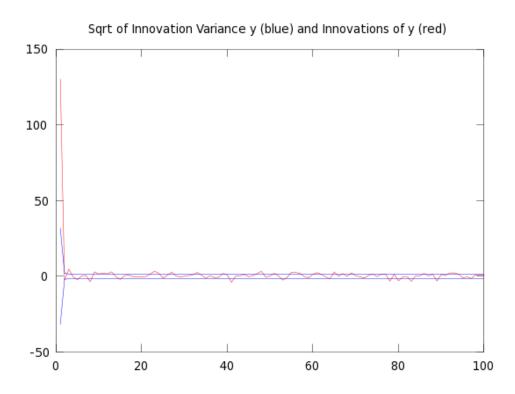
2. Final mean x and sqrt of covariance matrix P.

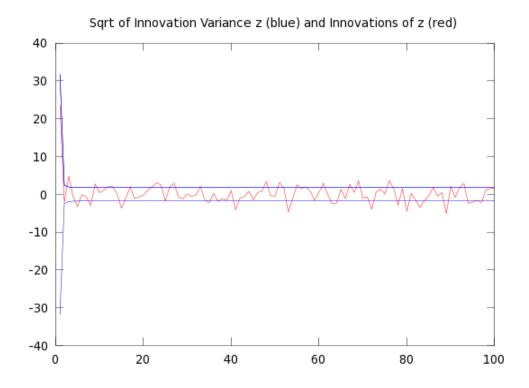
$$x = [12.893 130.271 23.489]$$

$$sqrt(P) = [0.0015811 0 0 0 0.0011180 0 0 0.0018257]$$

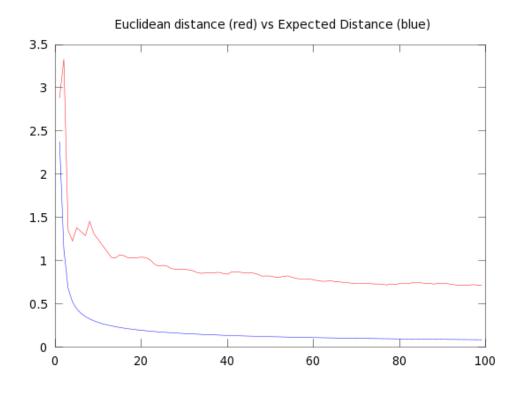
# 3. Three plots showing innovations in x,y,z with sqrts of respective invariances.







# 4. Plot of Euclidean distance vs Expected distance



#### Code:

```
# Assignment 4: Implement a filter to process 3D sensor observations.
# Seth Kurtenbach
actual = [12.9, 130.4, 23.5];
R = [1,1,1;
   1,2,2;
   1,2,3];
fm = fopen("A3-MeasurementData(1).bin");
meas = fread(fm, [3, 100000], "float");
meas = meas';
## Initialized Estimate (x, P) ##
x = [0,0,0;
    0,0,0;
    0,0,0];
P = [100,0,0]
     0,100,0;
     0,0,100];
for i = 1:100000
  z = [meas(i,1), meas(i,2), meas(i,3)];
  S = P + R;
  W = P * inv(S);
  innovX(i) = z(1) - x(1,1);
  innVarX(i) = sqrt(S(1,1));
  innVarXmin(i) = -(innVarX(i));
  innovY(i) = z(2) - x(2,2);
  innVarY(i) = sqrt(S(2,2));
  innVarYmin(i) = -(innVarY(i));
  innovZ(i) = z(3) - x(3,3);
  innVarZ(i) = sqrt(S(3,3));
  innVarZmin(i) = -(innVarZ(i));
  newX(1) = x(1,1);
  newX(2) = x(2,2);
  newX(3) = x(3,3);
  euc(i) = norm(newX - actual, 2);
  expDist(i) = sqrt(sum(eig(P)));
```

$$P = P .- (W .* S .* W');$$
  
 $x = x .+ (W .* (z .- x));$   
end

finalX(1) = 
$$x(1,1)$$
;  
finalX(2) =  $x(2,2)$ :

final 
$$X(2) = x(2,2)$$
;  
final  $X(3) = x(3,3)$ ;