

# Seth Mitchell

Software Engineering, Design, Systems

## Contact

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## Social

**GitHub:** [/sethayotte](https://github.com/sethayotte)  
**LinkedIn:** [/in/sethayotttemitchell](https://in.linkedin.com/in/sethayotttemitchell)  
**CodePen:** [/sethayotte](https://codepen.io/sethayotte)

## Work / Experience

### Sprout Talent Platform

April 2020 - Present

Lead Designer, Front-End Engineer  
Charlotte, NC

Working as a one-person division within Learning and Development, I have a broad scope of work that extends into all 28 sectors of Compass North America's business. Responsibilities for this team include executive communication development, marketing and training collateral, L+D branding, and web/mobile app development. With ongoing projects, I also work collaboratively across creative teams within Compass at large.

### Compass Group USA

November 2019 - Present

Visual Designer, System Implementation - Talent & Development  
Charlotte, NC

Working as a one-person division within Learning and Development, I have a broad scope of work that extends into all 28 sectors of Compass North America's business. Responsibilities for this team include executive communication development, marketing and training collateral, L+D branding, and web/mobile app development. With ongoing projects, I also work collaboratively across creative teams within Compass at large.

### Tesla, Inc.

September 2018 - October 2019

Tesla Advisor, Sales Marketing  
Richmond, VA

Serving as an educational resource for customers, it was imperative to be an expert in all software features and nuances. In addition, I managed the inventory fleet which involved tracking transportation status, overseeing necessary service, and ensuring an excellent customer experience. I also had the role of leading community engagement by organizing events and creating marketing content to share with customers and prospective buyers.

### Virginia Commonwealth University

May 2018 - December 2018

Graphic Design Intern  
Richmond, VA

Working within the department of University Public Affairs, I assisted the social media team in several campaigns and events both internally and to the public surrounding the university. Over the course of the internship, I have been working to create graphics for articles and generating content for various VCU social media accounts.

### Apple, Inc.

June 2015 - August 2018

Visual Merchandising Specialist  
Richmond, VA

At Apple, I worked with the sales of new product and software troubleshooting. I am well versed in iOS and MacOS to ensure that I can answer all questions from customers and coworkers. I was also responsible for upholding Apple visual standards and to ensure all retail demo content was correctly configured and displayed.

## Education

April 2020 - Present

### freeCodeCamp

Foundations in Full-Stack Web Development,  
Computer Software Engineering

July 2020 - December 2020

### Nucamp Training Bootcamp

Certificate in Full-Stack Web Development,  
Desktop & Mobile Software Engineering

August 2014 - December 2018

### Virginia Commonwealth University

Bachelor of Fine Arts in Graphic Design  
Class of 2018, Cum Laude

## Proficiencies

### Technologies

- HTML
- CSS / SCSS
- JavaScript
- React
- React Native

### Design

- Adobe Creative Suite
  - Illustrator
  - InDesign
- Photoshop
- After Effects
- Premiere
- Sketch

### Workflow

- VS Code
- Design Thinking
- Agile
- Jira
- Confluence

## Projects