

DirectDraw 7

| DirectDraw return value | .NET exception |
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| DDERR_DIRECTDRAWALREADYCREATED | DirectDrawAlreadyCreatedException |
| DDERR_EXCLUSIVEMODEALREADYSET | DirectDrawExclusiveModeAlreadySetException |
| DDERR_GENERIC | DirectDrawGenericException |
| DDERR_HWNDAALREADYSET | DirectDrawHWNDAAlreadySetException |
| DDERR_HWNDSUBCLASSED | DirectDrawHWNDSubclassedException |
| DDERR_IMPLICITLYCREATED | DirectDrawImplicitlyCreatedException |
| DDERR_INCOMPATIBLEPRIMARY | DirectDrawIncompatiblePrimarySurfaceException |
| DDERR_INVALIDCAPS | DirectDrawInvalidCapsException |
| DDERR_INVALIDCLIPLIST | DirectDrawInvalidClipListException |
| DDERR_INVALIDDIRECTDRAWGUID | DirectDrawInvalidGUIDException |
| DDERR_INVALIDMODE | DirectDrawInvalidModeException |
| DDERR_INVALIDOBJECT | DirectDrawInvalidObjectException |
| DDERR_INVALIDPARAMS | DirectDrawInvalidParametersException |
| DDERR_INVALIDPIXELFORMAT | DirectDrawInvalidPixelFormatException |
| DDERR_INVALIDRECT | DirectDrawInvalidRectException |
| DDERR_LOCKEDSURFACES | DirectDrawLockedSurfaceException |
| DDERR_NOALPHAHW | DirectDrawNoAlphaHardwareException |
| DDERR_NOBLTHW | DirectDrawNoBlitHardwareException |
| DDERR_NOCLIPLIST | DirectDrawNoClipListException |
| DDERR_NOCOOPERATIVELEVELSET | DirectDrawNoCooperativeLevelSetException |
| DDERR_NODIRECTDRAWHW | DirectDrawNoHardwareException |
| DDERR_NODDROPSHW | DirectDrawNoDDRasterOperationHardwareException |
| DDERR_NOEMULATION | DirectDrawNoEmulationException |
| DDERR_NOEXCLUSIVEMODE | DirectDrawNoExclusiveModeException |
| DDERR_NOFLIPHW | DirectDrawNoFlipHardwareException |
| DDERR_NOMIPMAPHW | DirectDrawNoMipMapHardwareException |
| DDERR_NOMIRRORHW | DirectDrawNoMirrorHardwareException |
| DDERR_NOOVERLAYHW | DirectDrawNoOverlayHardwareException |
| DDERR_NORASTEROPHW | DirectDrawNoRasterOperationHardwareException |
| DDERR_NOROTATIONHW | DirectDrawNoRotationHardwareException |
| DDERR_NOSTRETCHHW | DirectDrawNoStretchHardwareException |
| DDERR_NOTFOUND | DirectDrawNotFoundException |
| DDERR_NOZBUFFERHW | DirectDrawNoZBufferHardwareException |
| DDERR_OUTOFMEMORY | System::OutOfMemoryException |
| DDERR_OUTOFVIDEOMEMORY | DirectDrawOutOfVideoMemoryException |

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| DDERR_PRIMARYSURFACEALREADYEXISTS | DirectDrawPrimarySurfaceAlreadyExistsException |
| DDERR_SURFACEBUSY | DirectDrawSurfaceBusyException |
| DDERR_SURFACELOST | DirectDrawSurfaceLostException |
| DDERR_UNSUPPORTED | DirectDrawUnsupportedException |
| DDERR_UNSUPPORTEDMODE | DirectDrawUnsupportedModeException |
| DDERR_WASSTILLDRAWING | DirectDrawWasStillDrawingException |

DirectSound 8

| DirectSound return value | .NET Exception |
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| DSERR_ALLOCATED | DirectSoundAllocatedException |
| DSERR_BADFORMAT | DirectSoundBadFormatException |
| DSERR_BUFFERLOST | DirectSoundBufferLostException |
| DSERR_BUFFERTOOSMALL | DirectSoundBufferTooSmallException |
| DSERR_CONTROLUNAVAIL | DirectSoundControlUnavailableException |
| DSERR_DS8_REQUIRED | DirectSoundVersion8RequiredException |
| DSERR_GENERIC | DirectSoundGenericException |
| DSERR_INVALIDCALL | DirectSoundInvalidCallException |
| DSERR_INVALIDPARAM | DirectSoundInvalidParameterException |
| DSERR_NOAGGREGATION | DirectSoundNoAggregationException |
| DSERR_NODRIVER | DirectSoundNoDriverException |
| DSERR_OUTOFMEMORY | System::OutOfMemoryException |
| DSERR_PRIOLEVELNEEDED | DirectSoundPriorityLevelNeededException |
| DSERR_UNINITIALIZED | DirectSoundUninitializedException |
| DSERR_UNSUPPORTED | DirectSoundUnsupportedException |