

SETH BRADDOCK


Software Engineer

Seeking a full-time position
following graduation

COURSEWORK + PROJECTS

- **Software Development** – Shop N' Go Android App and Pet Park Pals React App
- **Computer Architecture** – Pipelined MIPS Processor
- **Embedded Systems** – Autonomous Roomba
- **Data Structures** – Dijkstra's Java Game

CONTACT

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 [LinkedIn](#)

EXPERIENCE

Student Web Dev – Iowa State University

MAY 2021– PRESENT

- Added new tools to Office of Admissions site, updated features, fixed bugs
- Tools used: PHP, MySQL, HTML, Bootstrap, jQuery

SI Leader – Iowa State University

AUG 2020 – JAN 2021

- Led large groups of students
- Engaged with active learning strategies
- Provided expertise in calculus

Extracurriculars

- [GENRE music club](#)
- [Game Developer club](#)
- [Career Fair Ambassador](#)
- [World Food Prize Borlaug Scholar](#)

SKILLS

- [PHP](#), [MySQL](#), [React](#)
- [Java](#), [C](#), [Python](#)
- [Git](#), [Project Management](#)
- [MCU Programming](#)
- [MS Office](#)
- [Unity Game Engine](#)

EDUCATION

Iowa State University

[2018-2022](#)

BS, Computer Engineering
Emphasis: Software and VLSI
GPA: 3.37

Danville High School

[2014-2018](#)

GPA: 4.0