

<<interface>>

Injector

+ getMembersInjector (TypeLiteral<T>) : MembersInjector<T>

+ getMembersInjector (Class<T>): MembersInjector<T>

+ findBindingsByType (TypeLiteral<T>): List<Binding<T>>

+ createChildInjector (Iterable<? extends Module>) : Injector

+ getTypeConverterBindings () : Set<TypeConverterBinding>

+ getScopeBindings (): Map<Class<? extends Annotation>, Scope>

+ getBindings (): Map<Key<?>, Binding<?>>

+ getExistingBinding (Key<T>) : Binding<T>

+ getBinding (Key<T>) : Binding<T>

+ getBinding (Class<T>) : Binding<T>

+ getProvider (Key<T>) : Provider<T>

+ getInstance (Key<T>): T

+ getParent (): Injector

+ getInstance (Class<T>): T

+ getProvider (Class<T>) : Provider<T>

+ createChildInjector (Module...) : Injector

+ getAllBindings (): Map<Key<?>, Binding<?>>

+ injectMembers (Object) : void

TypeLiteral #_ rawType : Class<? super T> #_ type : Type # hashCode : int # TypeLiteral () # TypeLiteral (Type) #_ getSuperclassTypeParameter (Class<?>) : Type #_ fromSuperclassTypeParameter (Class<?>) : TypeLiteral<?> + getRawType () : Class<? super T> + getType (): Type # providerType () : TypeLiteral<Provider<T>> + hashCode (): int + equals(Object) : boolean + toString () : String +_ get (Type) : TypeLiteral<?> +_ get (Class<T>) : TypeLiteral<T> - resolveAll (Type[]) : List<TypeLiteral<?>> # resolve (Type) : TypeLiteral<?>

resolveType (Type) : Type

+ getSupertype (Class<?>) : TypeLiteral<?>

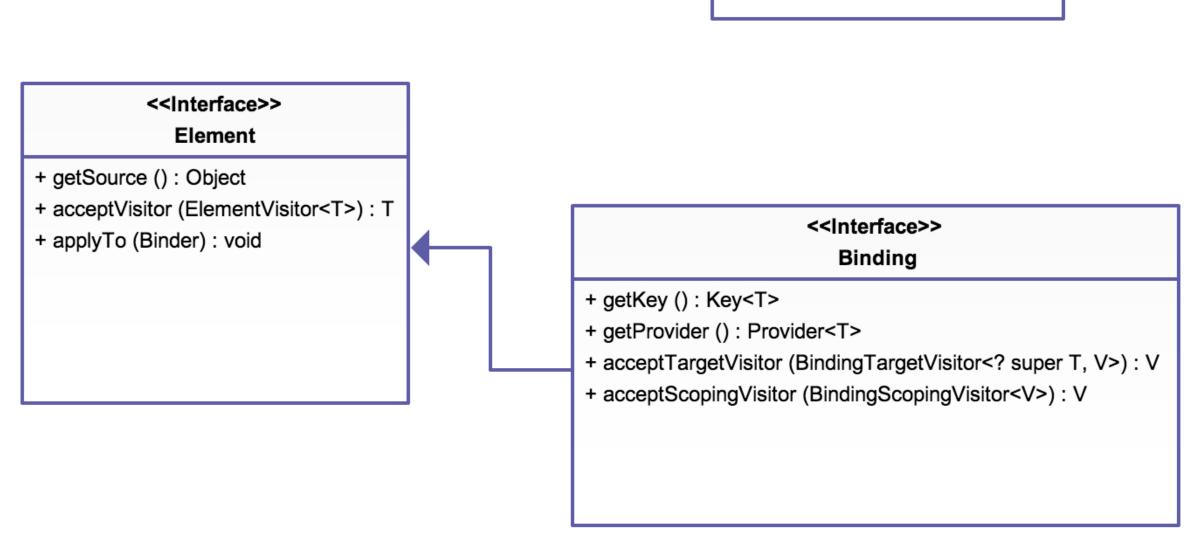
+ getReturnType (Method) : TypeLiteral<?>

+ getParameterTypes (Member) : List<TypeLiteral<?>>

+ getExceptionTypes (Member) : List<TypeLiteral<?>>

+ getFieldType (Field) : TypeLiteral<?>

Key annotationStrategy : AnnotationStrategy -_ typeLiteral : TypeLiteral<T> -_ hashCode : int # Key (Class<? extends Annotation>) # Key (Annotation) # Key () Key (Type, AnnotationStrategy) Key (TypeLiteral<T>, AnnotationStrategy) - computeHashCode () : int +_ getTypeLiteral (): TypeLiteral<T> +_ getAnnotationType () : Class<? extends Annotation> +_ getAnnotation () : Annotation # hasAnnotationType () : boolean # getAnnotationName () : String # getRawType () : Class<? super T> # getProviderKey () : Key<Provider<T>> +_ equals (Object) : boolean +_ hashCode () : int +_ toString () : String #_ get (Class<T>, AnnotationStrategy) : Key<T> +_ get (Class<T>) : Key<T> +_ get (Class<T>, Class<? extends Annotation>) : Key<T> +_ get (Class<T>, Annotation) : Key<T> +_ get (Type) : Key<?> +_ get (Type, Class<? extends Annotation>) : Key<?> +_ get (Type, Annotation) : Key<?> +_ get (TypeLiteral<T>) : Key<T> +_ get (TypeLiteral<T>, Class<? extends Annotation>) : Key<T> +_ get (TypeLiteral<T>, Annotation) : Key<T> + ofType (Class<T>) : Key<T> + ofType (Type) : Key<?> + ofType (TypeLiteral<T>) : Key<T> + hasAttributes (): boolean + withoutAttributes (): Key<T> #_ strategyFor (Annotation) : AnnotationStrategy #_ strategyFor (Class<? extends Annotation>) : AnnotationStrategy -_ ensureRetainedAtRuntime (Class<? extends Annotation>) : void -_ ensureIsBindingAnnotation (Class<? extends Annotation>) : void



<<Interface>>

MembersInjector

+ injectMembers (T) : void