

# Seth George

CHARACTER NAME

Software Engineering (lvl 8)

DEGREE (SEMESTERS)

sethg13@iastate.edu

EMAIL

Half-Elf

RACE

Chaotic-Good

ALIGNMENT

Psychology (lvl 6)

DEGREE (SEMESTERS)

(641) 521-1548

PHONE

CLASS NUMBER

CLASS NAME

Com S 437	<b>Game Prog</b> Computer Game and Media Programming
Com S 228	<b>Data Struct</b> Introduction to Data Structures
Com S 229	<b>Adv Prog</b> Advanced Programming Techniques
Com S 309	<b>Soft Dev</b> Software Development Practices
S E 329	<b>Proj Man</b> Software Project Management
Stat 330	<b>Prob &amp; Stat</b> Probability and Statistics

<b>GPA</b>	3.0
<b>Spring</b> OF	2016

<b>PROJECTS</b>	
<b>AI_one</b> Unity VR Game	Leader
<b>Get Ript</b> Unity Game	Co-Leader
<b>D&amp;D Battle Chess</b>	Developer

## SKILLS

SKILL NAME	YEARS EXP.
Programming	6
3D Modeling (Maya)	3
Unity	4
Texture Creation	3
Virtual Reality Dev	3
GUI Dev	2
Project Management	4
IT Troubleshooting	6
Communication Skills	9
Teamwork Skills	12
Tumble	24

## CAREER EXPERIENCE

### Independent Study *ISU's VR Navigation Laboratory*

Modeled and Implemented 3D environment for a Head Mounted Display using:

- Vizard Virtual Reality Software Toolkit
- WorldViz PPTx4 Precision Position Tracker System
- Maya 2014, Modeling Software

### IT Intern *Barilla America*

Ames, IA May 2013 – August 2013

- Sole on-sight IT Technician of the entire plant
- Well versed in efficiently diagnosing issues and general problem troubleshooting
- Very familiar with computer use instruction

### Student IT Technician *Iowa State University*

Ames, IA March 2011 – Present

- Built computer labs for both faculty and student use
- Proficient in customer service
- Developed system for deploying hardware and software

## EXTRACURRICULAR

- ISU Game Development Club Vice President
- Black Belt in Tae Kwon Do
- Member of the Society of Creative Anachronism

## LANGUAGES

C / C++ / C#

Java

JavaScript (jQuery)

HTML/CSS

Python

"UnityScript"

MIPS

QT / QML