Create and Build FlexJS Project From Moonshine

Download FlexJS SDK

- start Apache Flex SDK installer make sure you have downloaded Apache Flex SDK Installer at http://flex.apache.org/installer.html
- Install FlexJS 0.5.0 SDK

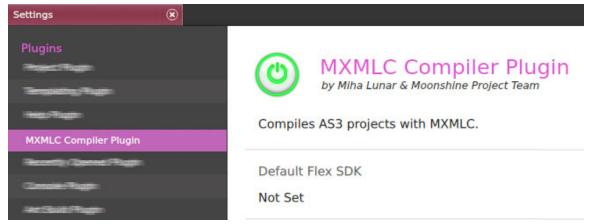
Create and Build a Project

- Start Moonshine
- To create a new FlexJS project do either one the following things:
 - -- In Moonshine choose File -> New -> Flex Browser Project (FlexJS) (MacOS, Windows): MXML and ActionScript support
 - -- Choose Flex Browser Project (FlexJS) (MacOS, Windows) in Moonshine splash screen
- · Choosing any above option will open new project creation dialogue:

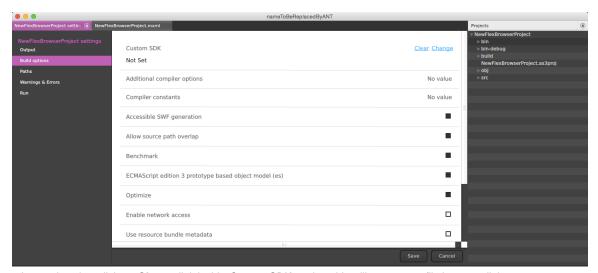


- Editable fields are:
 - --- Project Name
 - --- Project Directory
- After necessary in the fields above, click Create to generate a new FlexJS project
- Create option immediately create a new FlexJS project, open the project in Moonshine workspace (left-hand tree menu) and it's
 application file in Moonshine editor

- Moonshine generates any project with it's supported types with demo 'Hello World!' text, so you can immediately build the project and check it's output; an optional ANT build script fully configured so you build a desktop package immediately as well!
- Set Apache FlexJS SDK in Settings
 - -- Make sure you have downloaded Apache Flex SDK with AIR SDK at http://flex.apache.org/installer.html
 - -- In Moonshine choose File -> Settings -> MXMLC Compiler Plugin



-- OR Right click on Project->Settings->Build options



- -- In opening view click on *Change* link inside *Custom SDK* section, this will open you a file browser dialogue
- -- Locate the Apache FlexJS SDK folder (that you've downloaded) in file browser dialogue and choose Select Folder
- -- You should see Custom SDK is now pointing to Apache FlexJS SDK directory you choose
- -- Click Save
- To run the project choose Project -> Build & Run. You can see command line outputs in Moonshine's console window (at bottom)

```
Loading configuration: //Jesrs/kinjal/Documents/NewFiexBrowserProject/bin-debug/NewFiexBrowserProject.swf in 3.996 seconds

- Bo443 bytes written to /Users/kinjal/Documents/NewFiexBrowserProject/bin-debug/NewFiexBrowserProject.swf in 3.996 seconds

- MCMLC exit code: NaN
```

- If everything goes fine, an AIR window will open running the current project
- To create Html/JS choose Project->Build & Run as JavaScript.you can see command line outputs in Moonshine's console window (at bottom)

```
: Dependencies calculated for /Ubers/kinjal/Documents/NewFlexBrowserProject/bin/js-debug/org/apache/flex/core/lContainer/js'
: Dependencies calculated for /Ubers/kinjal/Documents/NewFlexBrowserProject/bin/js-debug/org/apache/flex/html/Label.js'
: Jan 29, 2016 11-983; IPM compogle_javascript.goomp.loggerErnorManager printSummary
: INIFO: 0 error(s), 0 warning(s), 94.5% typed
: Jan 29, 2016 11-983; IPM compogle_javascript.jscomp.loggerErnorManager printSummary
: INIFO: 0 error(s), 0 warning(s), 94.5% typed
: Done
: The noninet 'NewFlexBrowserPrined' has been successfully conniled and ontimized
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• It creates Html & Javascripts files into Project->bin->js-debug directory

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