

Classification Problem

A classification problem is a problem where the goal is to predict whether the target variable belongs to one of the pre-defined possibility. When there is only two choices, it is referred to as a binary classification problem. Otherwise, it is a multi-class classification problem

Example:

- Wining or Losing a game
- Determine whether an email is a spam or not
- Decide whether it will rain or not tomorrow

Although the final forecast target variable is either 1 or 0 (Win or Lose, Spam or not Spam, Rain or not rain), we often forecast the probability of the interested event first. If the probability is larger than 0.5, we classify the instance as “1”, otherwise as “0”

Odds vs Probability

Classification Problem falls under the group of “Supervised machine learning” because we need training example with the target variable known.

First, we define what is an Odds. Let P be the probability of the event we are interested in (say winning a game), then $(1-P)$ will be the probability of losing

$$\text{Odds} = P / (1-P)$$

Example, if probability of winning is $2/3$, then the Odds is 2 to 1. If probability of winning is $3/5$, the Odds is 3 to 2 (i.e 1.5)

Furthermore, instead of Odds, we will now focus on the Log of the Odds, i.e.

$$Y = \text{Log} (P / (1-P))$$

Logistic Regression

Logistic Regression assumes that the Log of Odds is a linear function of the features, i.e.

$$Y = \text{Log} (P/(1-P)) = \text{theta}_0 + \text{theta}_1 * X_1 + \dots + \text{theta}_n * X_n$$

From $Y = \text{Log} (P/(1-P))$, we can derive

$$P = 1 / (1 + \exp (-Y)) = \text{Sigmoid} (y)$$

The function

$$\sigma(t) = \frac{1}{1 + e^{-t}}$$

is called a Sigmoid function

Sigmoid or Logistic Function

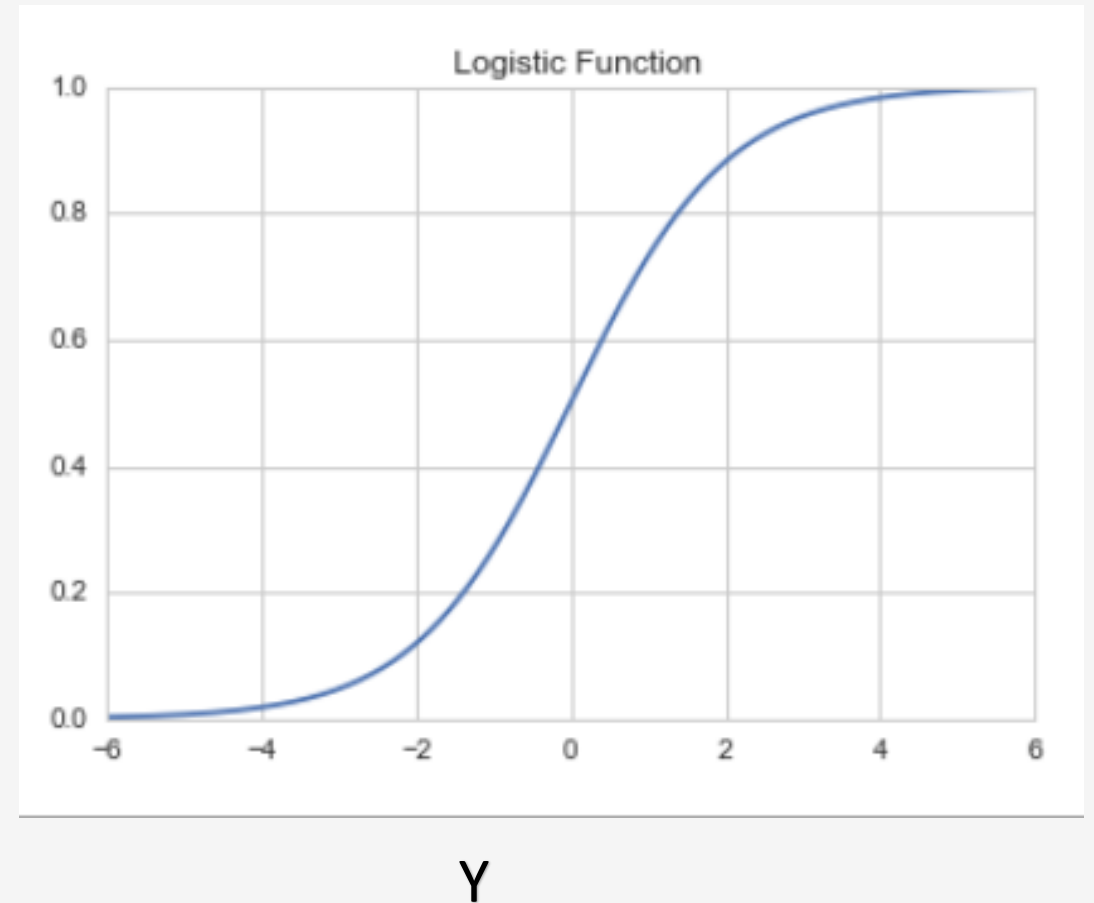
$$P = 1 / (1 + \exp(-y))$$

Y can be from negative infinity to positive infinity, while P is limited from 0 to 1

P

$$\begin{aligned} Y &= b + m X \quad (\text{for one-variable feature}) \\ &= \text{theta}_0 + \text{theta}_1 X \quad (\text{using theta for coeff}) \end{aligned}$$

Using the Sigmoid function, we can calculate from the features vector to a probability which can then be used to map to a two-class target variable (i.e. Class Label = 1 when $P > 0.5$, Class Label = 0 when $P < 0.5$)



Sigmoid Function

Now consider an example where we want to decide whether a student pass or fail based on how many hours he studies before the test

Class Label = 1 or 0 = Pass or Fail

Predictor = Number of hours studied

One can solve this as a Logistic Regression with one variable

$$\text{Log} (P/(1-P)) = Y = m X + b$$

m and b are the regression coefficients

X is the number of hours studies

Y is the Log (Odds of Passing)

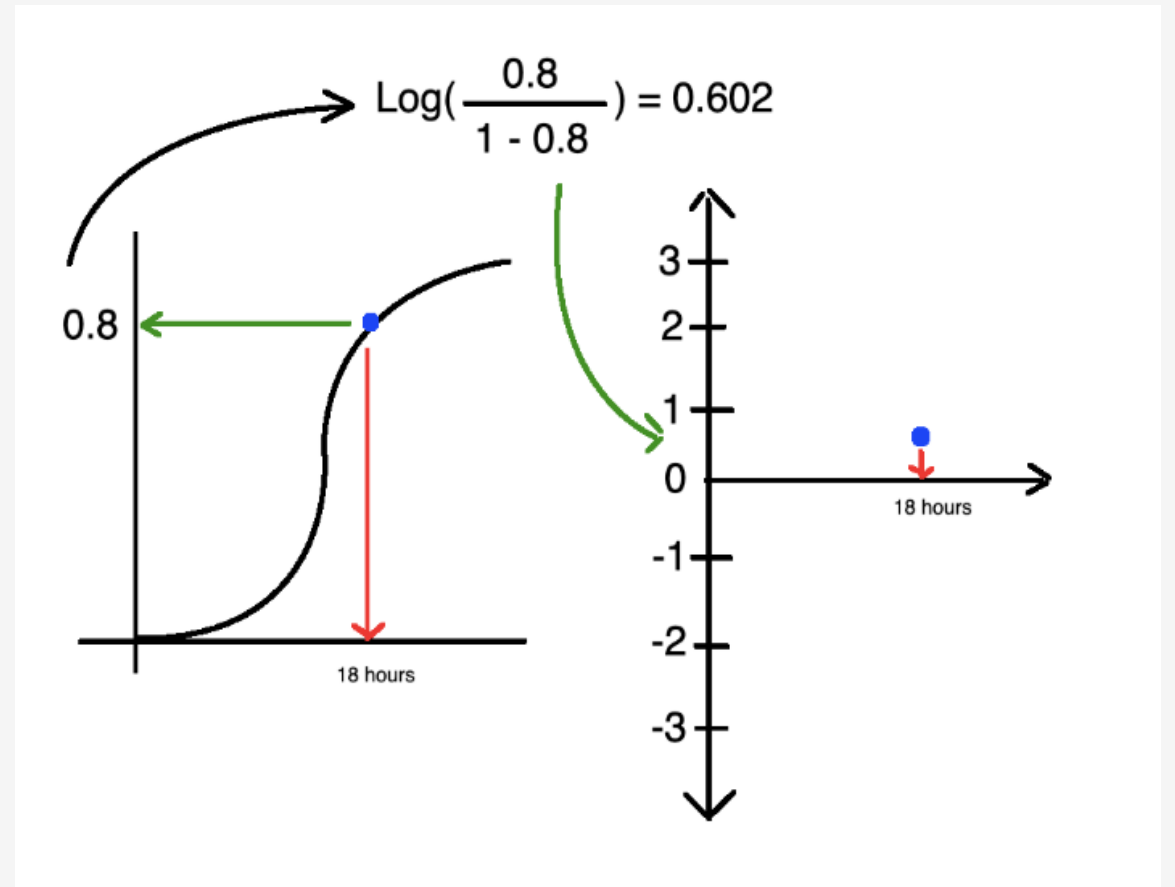
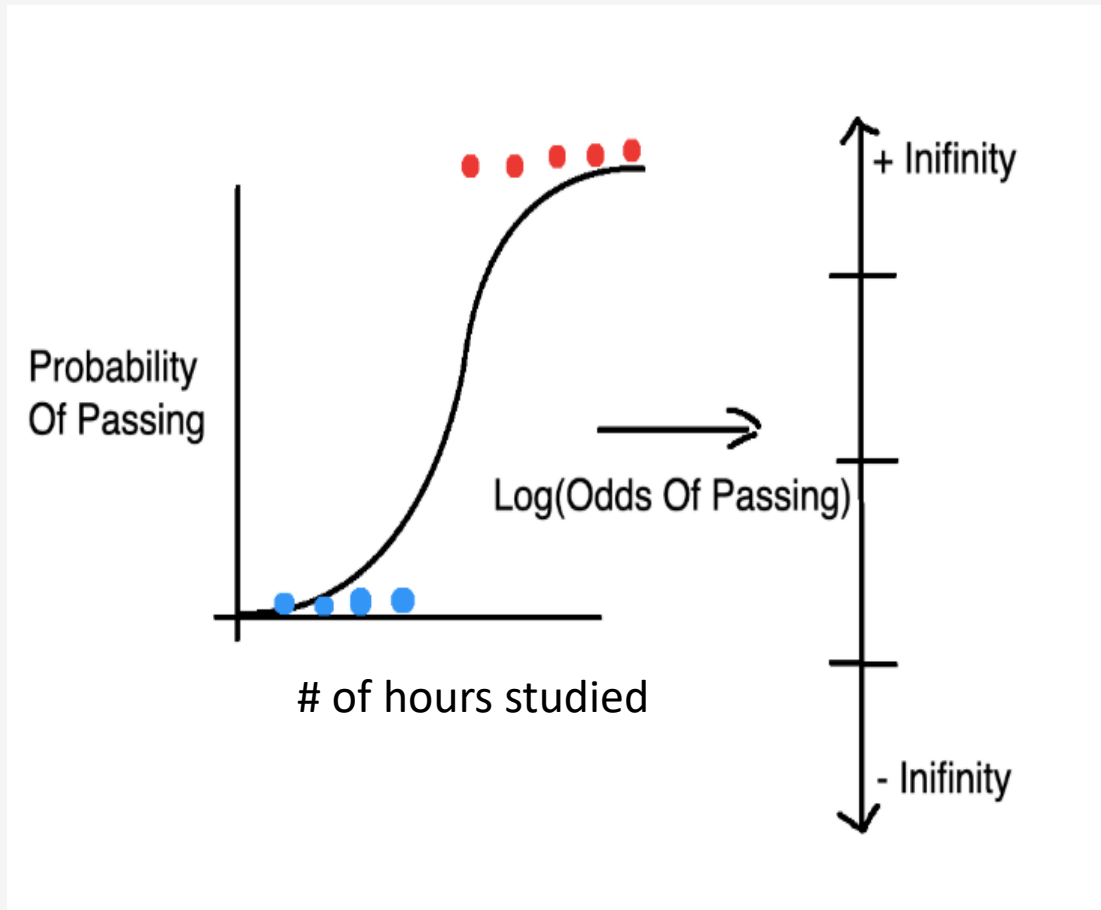
$$y \rightarrow -\infty$$

$$P = \frac{1}{1 + e^{-(y)}} = \frac{1}{1 + e^{+\infty}} = \frac{1}{\infty} = 0$$

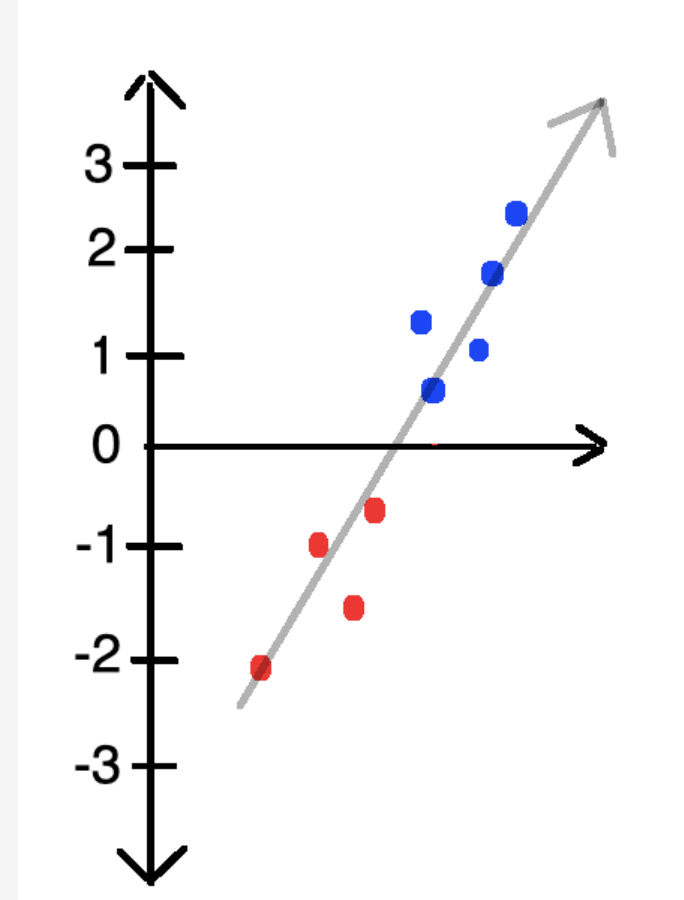
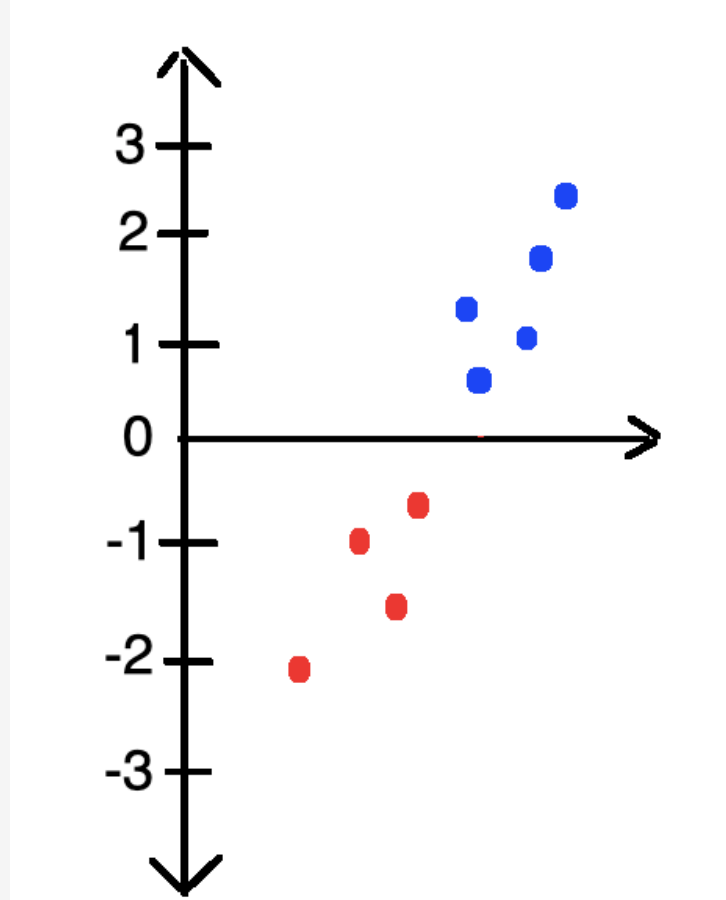
$$y \rightarrow +\infty$$

$$P = \frac{1}{1 + e^{-y}} = \frac{1}{1 + \frac{1}{e^{+\infty}}} = \frac{1}{1 + \frac{1}{\infty}} = \frac{1}{1 + \frac{1}{\infty}} = \frac{1}{1 + 0} = 1$$

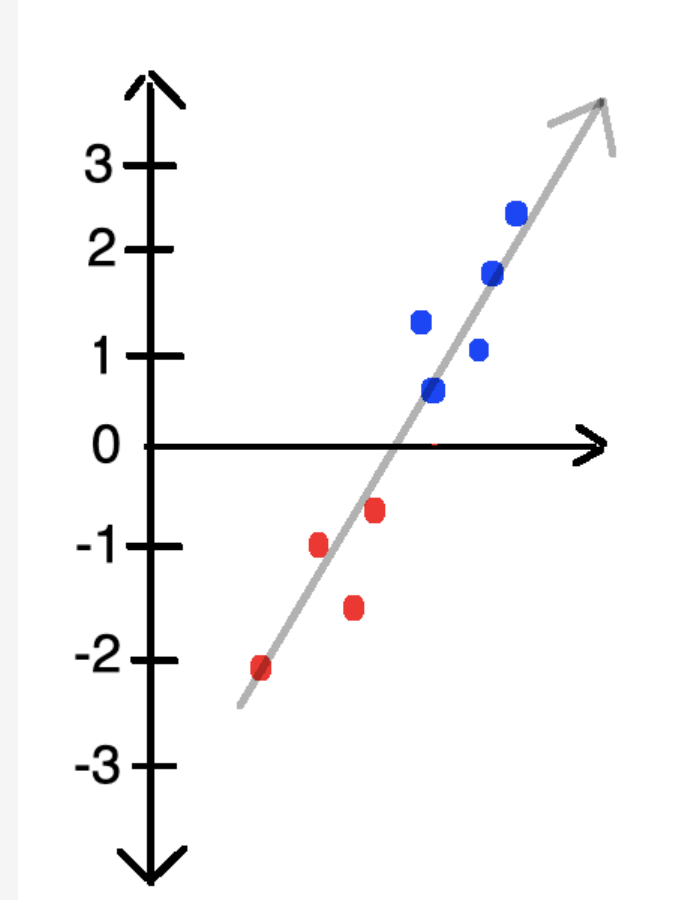
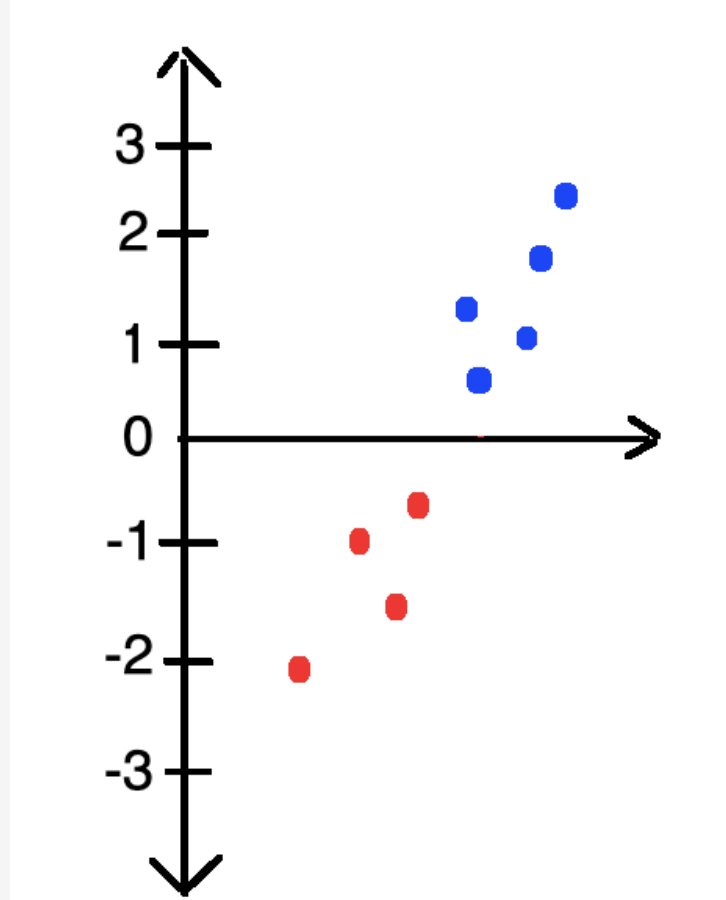
Transform between Probability space to the features space



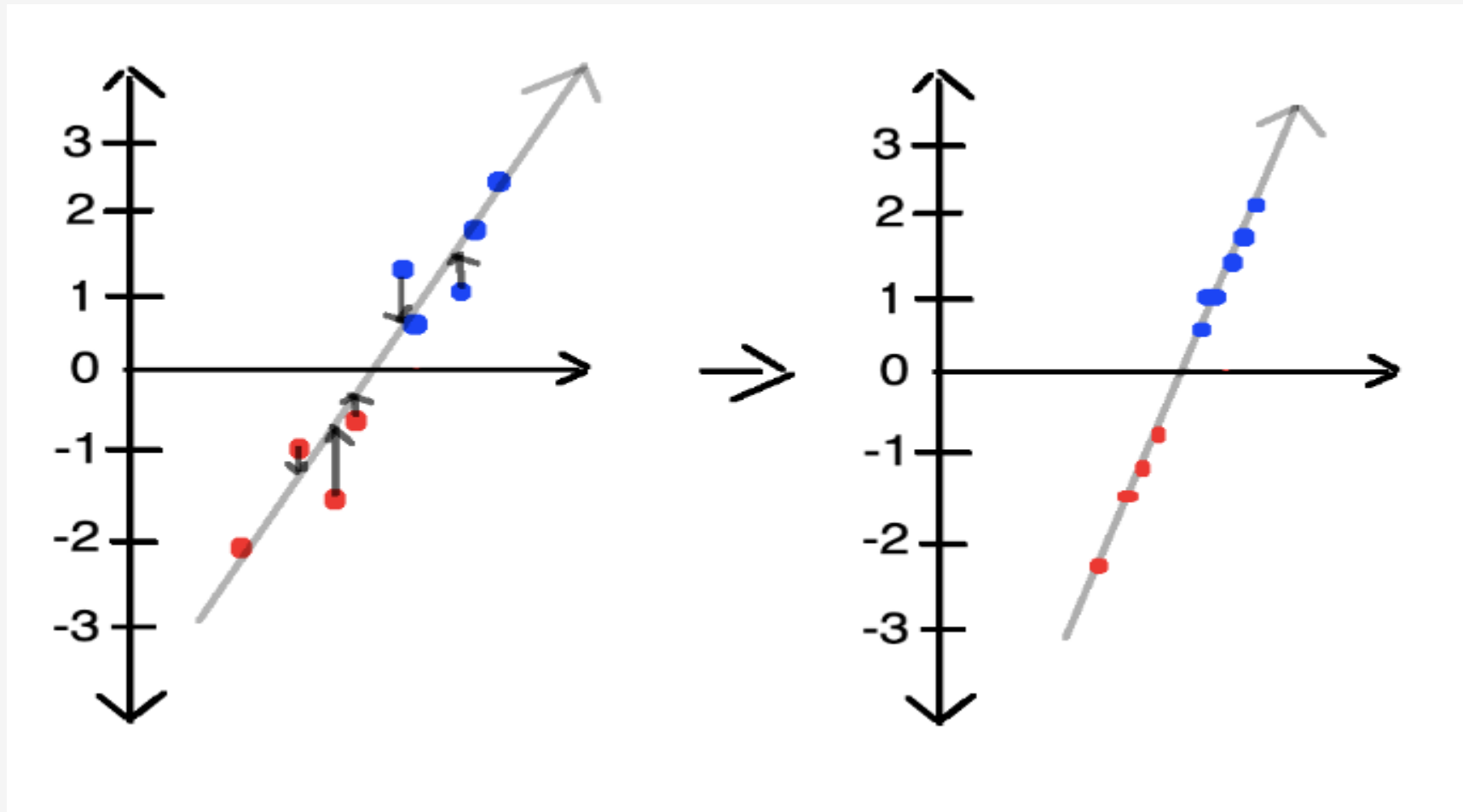
Repeat for each data points



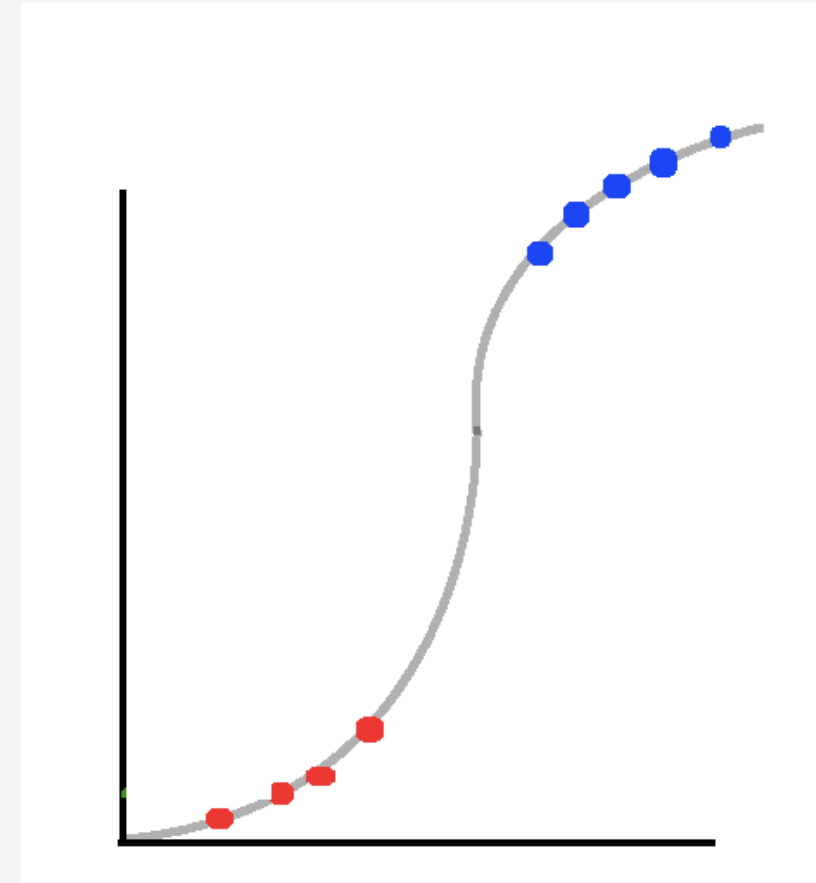
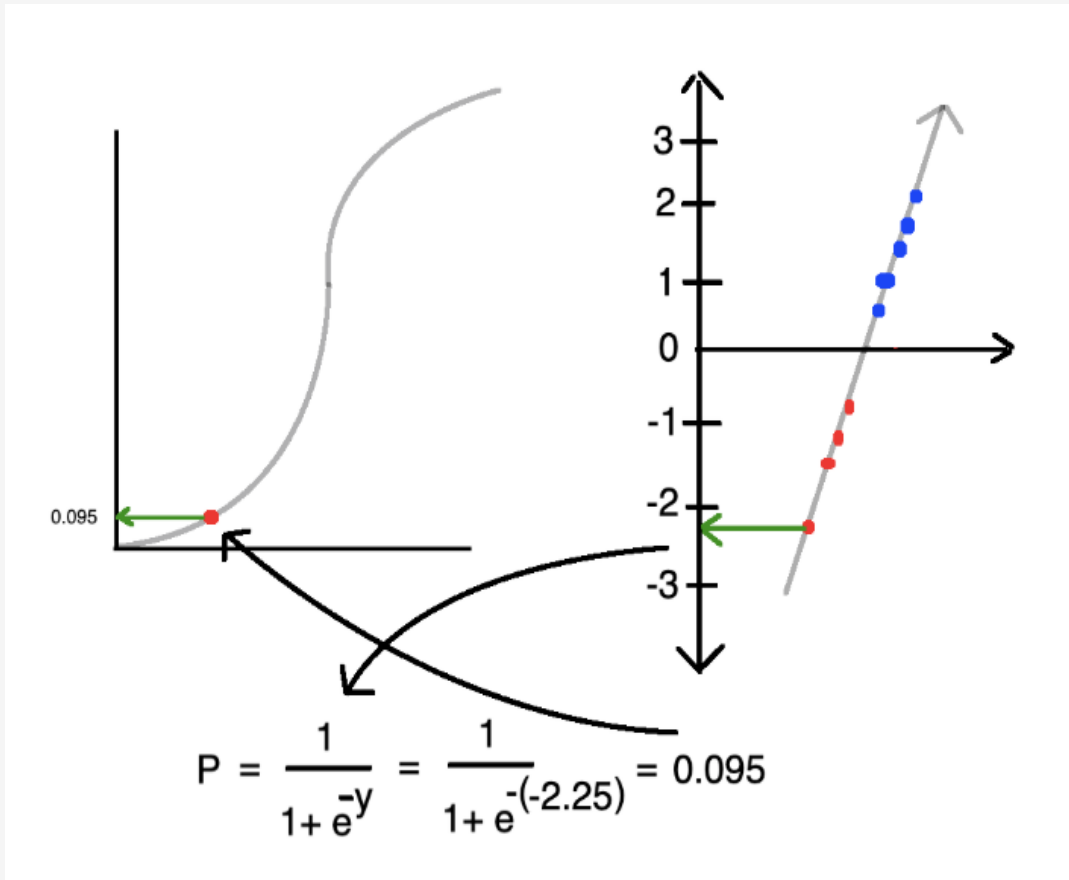
Repeat for each data points



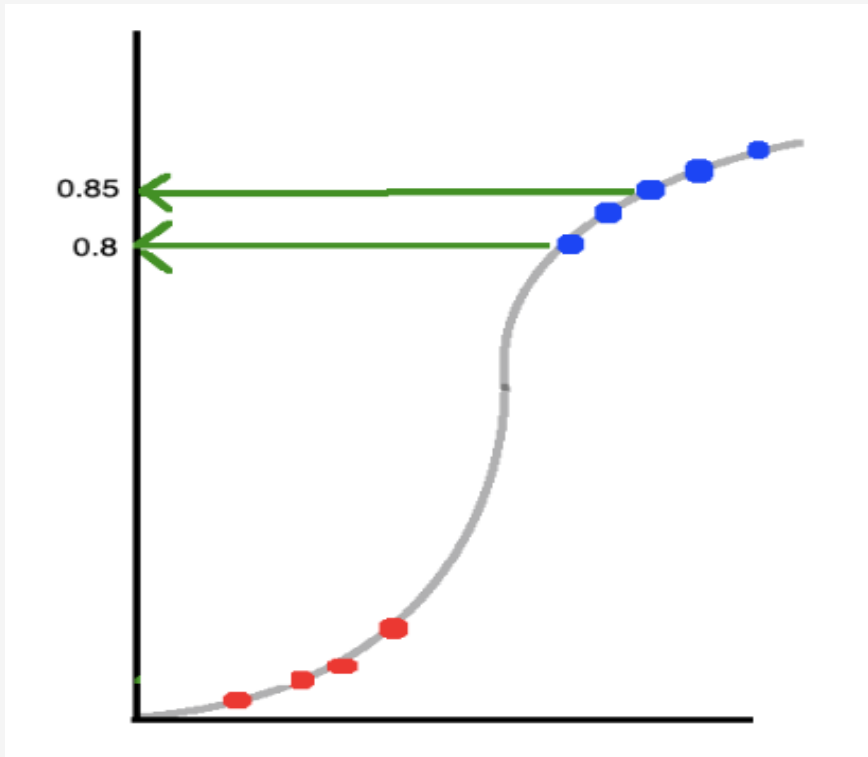
Now try to use Least Square to fit a line



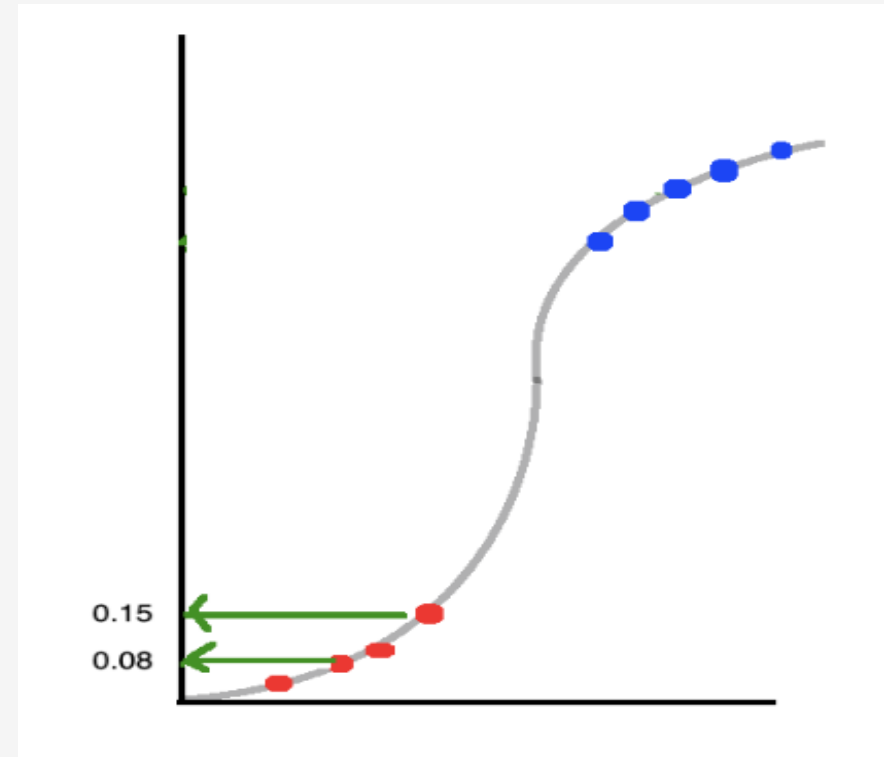
Once we have the fitted line, we can transform from the feature space back to the Probability space



Now we have the data point on the Sigmoid curve



$$\text{Likelihood} = 0.8 \times 0.82 \times 0.85 \times 0.89 \times 0.91 \dots$$



$$\text{Likelihood} = 0.8 \times 0.82 \times 0.85 \times 0.89 \times 0.91 \times (1 - 0.15) \times (1 - 0.12) \times (1 - 0.08) \times (1 - 0.05)$$

Likelihood Function

- Likelihood Function is the function that calculates the probability of observing the data that we have observed.

$$L(\theta; x) = \prod_{i=1}^{i=N} Prob(x_i; \theta)$$

- Maximum likelihood estimation is a method that determines values for the parameters (θ) of a model. The parameter values are found such that they maximize the likelihood that the process described by the model produced the data that were actually observed.
- Instead of considering $L(\theta; x)$, we will consider the Log of the likelihood as maximizing $\text{Log}(L)$ is the same as maximizing L .

How to find the “best-fitted” line

- Remember in Linear Regression, to find the best-fitted line by

Minimize the cost function $J(\theta; x) = \text{MSE} = \frac{1}{2m} \sum_{i=1}^m (h_{\theta}(x^{(i)}) - y^{(i)})^2$

where $h(x)$ is the prediction function
$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

Hypothesis

- In Logistic regression, Cost Function is the negative of the Log (Likelihood) function

$$\begin{aligned} \text{Maximizing Likelihood} &= \text{Maximizing Log(likelihood)} \\ &= \text{Minimizing Cost Function defined by } -\text{Log(likelihood)} \end{aligned}$$

$$J(\theta; x) = \begin{cases} -\log(h(x)) & \text{when } y = 1 \\ -\log(1 - h(x)) & \text{when } y = 0 \end{cases} \quad h(x) = 1 / (1 + \exp(-\theta * x))$$

Why this cost function makes sense

$$J(\theta; x) = \begin{cases} -\log(h(x)) & \text{when } y = 1 \\ -\log(1 - h(x)) & \text{when } y = 0 \end{cases}$$

When $Y = 1$ (actual case), if forecast is wrong (ie forecast zero probability), i.e. $h(x) \Rightarrow 0$
then $-\log(h(x)) \Rightarrow \text{big} \Rightarrow \text{Cost function is big}$

When $Y = 0$ (actual case), if forecast is wrong (ie forecast probability of one), i.e. $h(x) \Rightarrow 1$, ie. $1 - h(x) \Rightarrow 0$
then $-\log(1 - h(x)) \Rightarrow \text{big} \Rightarrow \text{Cost function is big}$

So the cost function is big when the forecast is different from actual case

Therefore, minimizing cost function \Rightarrow forecasting the right answer

Optimization problem

- In most machine learning models, we find the best fit model by first defining a cost function

$$J(\theta; x)$$

Then we use a solver to find the value of the theta's so that the cost function is minimized

- In linear regression, one can find closed form solution
- In a more general optimization problem, there is no closed form solution, one will need to use various numerical methods
- Gradient descent is the most common way to solve this optimization problem

Gradient Descent in Linear Regression

$$h_{\theta}(x) = \theta_0 + \theta_1 x$$

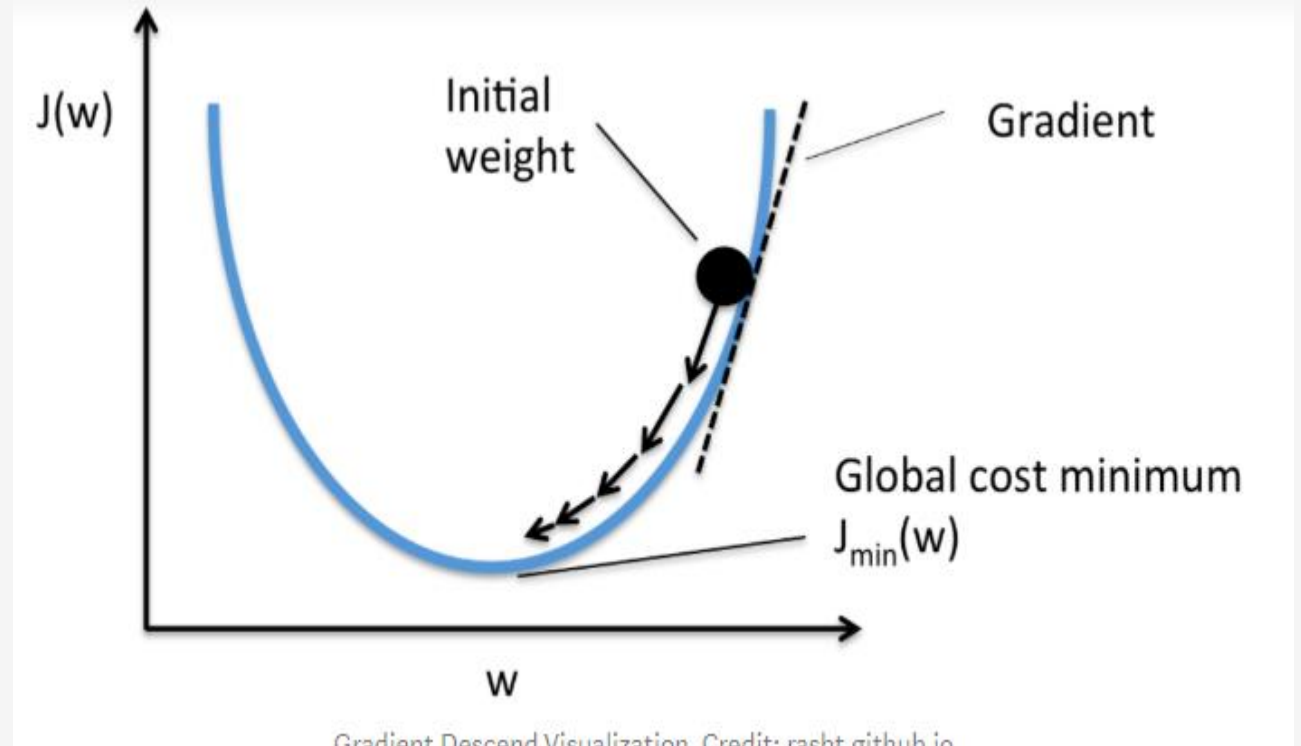
Hypothesis

$$\text{MSE} = \frac{1}{n} \sum_{i=1}^n (Y_i - \hat{Y}_i)^2.$$

$$\theta_j := \theta_j - \alpha \frac{\partial}{\partial \theta_j} J(\theta_0, \theta_1) \quad (\text{for } j = 0 \text{ and } j = 1)$$

Gradient Descent

In practice, we just call the “Fit” method from the library



https://medium.com/@lachlanmiller_52885/machine-learning-week-1-cost-function-gradient-descent-and-univariate-linear-regression-8f5fe69815fd

Model Performance (All models are wrong, but some are useful)

Confusion Matrix

		Actual Values	
		Positive (1)	Negative (0)
Predicted Values	Positive (1)	TP	FP
	Negative (0)	FN	TN

$$F1Score = 2 \left(\frac{Precision \times Recall}{Precision + Recall} \right)$$

$$Accuracy = \frac{TP + TN}{TP + FP + TN + FN}$$

Precision

$$= \frac{TP}{TP + FP}$$

Out of the ones you claims positives, how many are correct.

To increase Precision, you try to be conservative in claiming positive case, but you risk missing out

Recall

$$= \frac{TP}{TP + FN}$$

Out of the correct positives, how many you pick up in your prediction. Also, known as Sensitivity

To increase Recall, try to predict positive even though the evidence is not strong, but you risk increase false positive rate

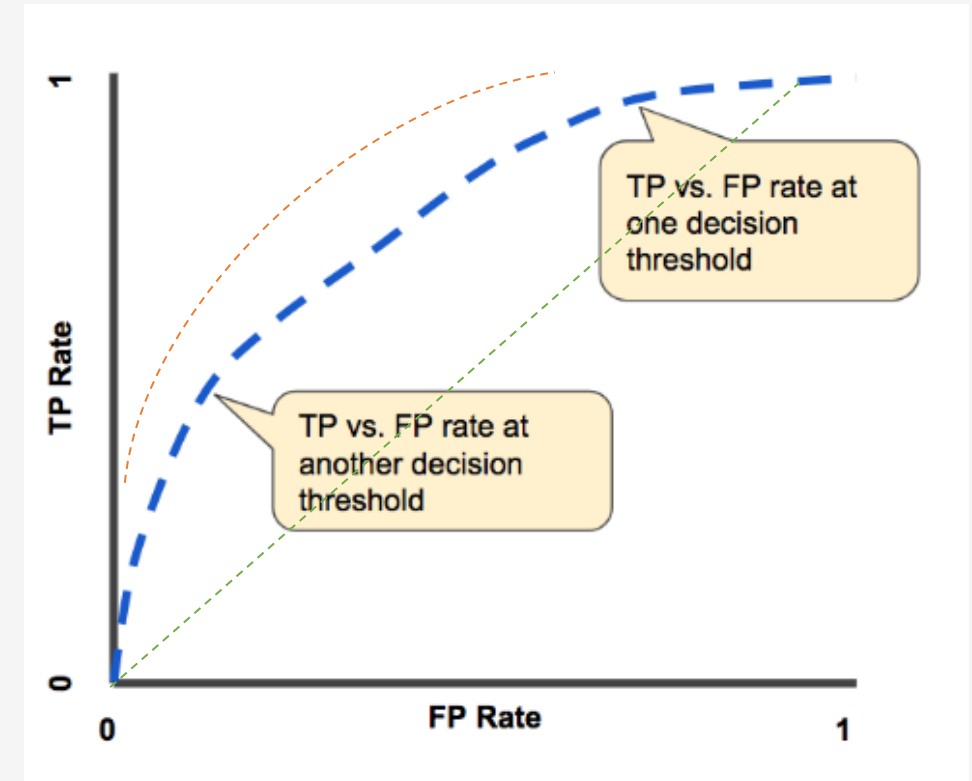
We want both Precision and Recall to be high > 80%, but there is a trade-off
F1-score is a one single metric to combine both Precision and Recall

<https://medium.com/analytics-vidhya/accuracy-vs-f1-score-6258237beca2>

Model Performance metrics

- Accuracy is only good when the both possible outcomes are similar. For example in the 5% are spam, the accuracy of a model that just spam email case, say only predict no spam will have an accuracy of 95%!!! This is called Accuracy Paradox
- Precision and Recall are two addition metrics. F1 score is a harmonic mean of Precision and Recall to combine the two scores into one score
- $TPR = TP / (TP + FN) = \text{Recall} = \text{true positive rate}$
- $FPR = FP / (FP + TN) = \text{out of all negatives, how many you mis-classify} = \text{false positive rate}$
- ROC Curve (receiver operating characteristic curve) is a graph showing the performance of a classification model at different classification thresholds
- AUC (Area Under the ROC Curve) measures the 2-dimensional area underneath the entire ROC curve

ROC Curve / AUC Score



Green line is a random model
Orange line model is a better model than the blue line model

Logistic Regression

Learning by doing

Some references

Andrew Ng's popular Machine Learning class video is on

https://www.youtube.com/playlist?list=PLLssT5z_DsK-h9vYZkQkYNWcItqhlRJLN

But let's focus on Cost Function on Linear Regression as well as Logistic Regression which are on
Lecture 2.2, 2.3, 2.4, 2.5, 2.6, 6.2, 6.4 and 6.5

Lecture 2.2 https://www.youtube.com/watch?v=yuH4iRcggMw&list=PLLssT5z_DsK-h9vYZkQkYNWcItqhlRJLN&index=6&t=0s

Lecture 2.3 https://www.youtube.com/watch?v=yR2ipCoFvNo&list=PLLssT5z_DsK-h9vYZkQkYNWcItqhlRJLN&index=6

Lecture 2.4 https://www.youtube.com/watch?v=0kns1gXLYg4&list=PLLssT5z_DsK-h9vYZkQkYNWcItqhlRJLN&index=7

Lecture 2.5 https://www.youtube.com/watch?v=F6GSRDoB-Cg&list=PLLssT5z_DsK-h9vYZkQkYNWcItqhlRJLN&index=8

Lecture 6.2 https://www.youtube.com/watch?v=t1IT5hZfS48&list=PLLssT5z_DsK-h9vYZkQkYNWcItqhlRJLN&index=33

Lecture 6.4 https://www.youtube.com/watch?v=HIQImHxl6-0&list=PLLssT5z_DsK-h9vYZkQkYNWcItqhlRJLN&index=35

<https://medium.com/@rgotesman1/learning-machine-learning-part-3-logistic-regression-94db47a94ea3>