

Recreating NetCat with Python3

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What Is NetCat?

The network swiss
army knife

With Great Power Comes Great Responsibility

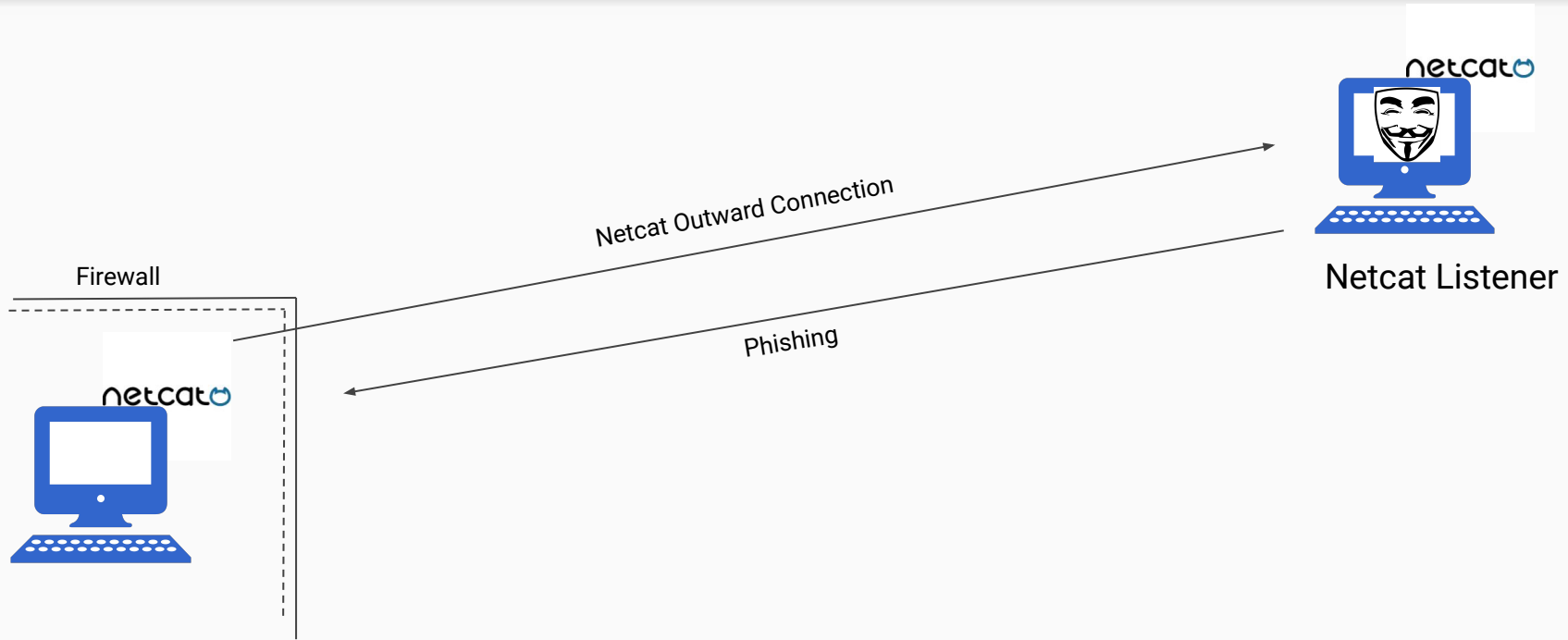
While NetCat is an extremely powerful and useful, it is also dangerous

NetCat can be used to instigate reverse shell exploits



Reverse Shells

The Network Uno Reverse Card





netcat.py

Libraries and the Execute Method

```
1  import argparse
2  import socket
3  import shlex
4  import subprocess
5  import sys
6  import textwrap
7  import threading
8
9  def execute(cmd):
10     cmd = cmd.strip()
11     if not cmd:
12         return
13     output = subprocess.check_output(shlex.split(cmd), stderr = subprocess.STDOUT)
14     return output.decode()
```


Main Function

```
103 if __name__ == "__main__":
104     # Argparser used to provide arguments to create a command line interface
105     parser = argparse.ArgumentParser(
106         description = 'BHP Net Tool',
107         formatter_class = argparse.RawDescriptionHelpFormatter,
108     )
109     # Display example usage whenever the user uses the --help switch
110     epilog = textwrap.dedent('''Example:
111         netcat.py -t 192.16.1.108 -p 5555 -l -c #command shell
112         netcat.py -t 192.16.1.108 -p 5555 -l -u = mytest.test #upload file
113         netcat.py -t 192.16.1.108 -p 5555 -l -e = \"cat /etc/passwd\" #execute command
114         echo 'ABC' | ./netcat.py -t 192.168.1.108 -p 135 #echo text to server port 135
115         netcat.py -t 192.168.1.108 -p 5555 #connect to server
116     ''')
117
118     # Six parsed arguments to specify how the program reacts
119     parser.add_argument('-c', '--command', action = 'store_true', help = 'command shell')
120     parser.add_argument('-e', '--execute', help = 'execute specified command')
121     parser.add_argument('-l', '--listen', action = 'store_true', help = 'listen')
122     parser.add_argument('-p', '--port', type = int, default = 5555, help = 'specified port')
123     parser.add_argument('-t', '--target', default = '192.168.1.203', help = 'specified IP')
124     parser.add_argument('-u', '--upload', help = 'upload file')
125
126     # Netcat is set up as a listener
127     args = parser.parse_args()
128     if args.listen:
129         buffer = ''
130     else:
131         buffer = sys.stdin.read()
132
133     nc = NetCat(args, buffer.encode())
134     nc.run()
```


The NetCat Class



Initialization and the Run Method

```
16 class NetCat:
17     # Initialize NetCat object and creates the socket object
18     def __init__(self, args, buffer = None):
19         self.args = args
20         self.buffer = buffer
21         self.socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
22         self.socket.setsockopt(socket.SOL_SOCKET, socket.SO_REUSEADDR, 1)
23
24     # Sets up a listener if the listen method is called and calls the send method otherwise
25     def run(self):
26         if self.args.listen:
27             self.listen()
28         else:
29             self.send()
```

The Send Method

```
31     def send(self):
32         # Connects to target port and sends any buffers to the target if buffer returns as true
33         self.socket.connect((self.args.target, self.args.port))
34         if self.buffer:
35             self.socket.send(self.buffer)
36
37         # Loops through as data is received
38         try:
39             while True:
40                 rcv_len = 1
41                 response = ''
42                 while rcv_len:
43                     data = self.socket.recv(4096)
44                     rcv_len = len(data)
45                     response += data.decode()
46                     if rcv_len < 4096:
47                         break
48             # Prints response data, pause to receive and then send interactive input
49             if response:
50                 print(response)
51                 buffer = input('> ')
52                 buffer += '\n'
53                 self.socket.send(buffer.encode())
54             # Ctrl+C to quit
55             except KeyboardInterrupt:
56                 print('User terminated.')
57                 self.socket.close()
58                 sys.exit()
```

The Listen Method

```
60     def listen(self):
61         # Binds the target and the port
62         self.socket.bind((self.args.target, self.args.port))
63         self.socket.listen(5)
64
65         # Listens on a loop
66         while True:
67             clientSocket, _ = self.socket.accept()
68             # Any connected sockets are passed off to the handle method
69             clientThread = threading.Thread(
70                 target = self.handle, args = (clientSocket,)
71             )
72             clientThread.start()
```

The Handle Method

```
74     def handle(self, clientSocket):
75         # Passes executes to the execute function and outputs on the socket
76         if self.args.execute:
77             output = execute(self.args.execute)
78             clientSocket.send(output.encode())
79
80         # Loops to listen for content then write content to specified file
81         elif self.args.upload:
82             fileBuffer = b''
83             while True:
84                 data = clientSocket.recv(4096)
85                 if data:
86                     fileBuffer += data
87                 else:
88                     break
89
90             with open(self.args.upload, 'wb') as f:
91                 f.write(fileBuffer)
92             message = f'Saved file {self.args.upload}'
93             clientSocket.send(message.encode())
94
95         # Sends prompt to sender and loops until command strings return
96         elif self.args.command:
97             cmdBuffer = b''
98             while True:
99                 try:
100                     clientSocket.send(b'BHP: #> ')
101                     while '\n' not in cmdBuffer.decode():
102                         cmdBuffer += clientSocket.recv(64)
103                     response = execute(cmdBuffer.decode())
104                     if response:
105                         clientSocket.send(response.encode())
106                     cmdBuffer = b''
107                 except Exception as e:
108                     print(f'server killed {e}')
109                     self.socket.close()
110                     sys.exit()
```



Demonstration

Closing Remarks

Netcat on its own is a powerful tool. In the wrong hands it can also be dangerous. Using this netcat script in python, the functionality of netcat is still available, along with more customizability and less risk

Resources

The following resources were used in compiling the information used for this presentation.

Black Hat Python by Justin Seitz and Tim Arnold

Network Chuck

Dark-Net Diaries