

CISS240: Introduction to Programming
Quiz q0601

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This is a closed-book, no compiler, 5 minute quiz.

Q1. Complete the following truth table:

x	y	x && y
true	true	(a)
true	false	(b)
false	true	(c)
false	false	(d)

If you think the values (of (a), (b), (c), (d)) are **true false true false** (respectively), you write **true false true false** in that order with exactly one space between consecutive values.

ANSWER:

Q2. Complete the following truth table for ||

x	y	x y
true	true	(a)
true	false	(b)
false	true	(c)
false	false	(d)

If you think the values (of (a), (b), (c), (d)) are **true false true false** (respectively), you write **true false true false** in that order with exactly one space between consecutive values.

ANSWER:

Q3. Complete the following truth table for !

x	!x
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true	(a)
false	(b)

If you think the values (of (a), (b)) are `true true` (respectively), you write `true true` in that order with exactly one space between consecutive values.

ANSWER:

<code>false true</code>

Q4. Evaluate the following boolean expression

`true || false && (!true && true)`

ANSWER:

<code>true</code>

INSTRUCTIONS

In the file `thispreamble.tex` look for

```
\renewcommand\AUTHOR{}
```

and enter your email address:

```
\renewcommand\AUTHOR{jdoe5@cougars.ccis.edu}
```

(This is not really necessary since alex will change that for you when you execute `make`.) In your bash shell, execute “`make`” to recompile `main.pdf`. Execute “`make v`” to view `main.pdf`.

Enter your answers in `main.tex`. In the bash shell, execute “`make`” to recompile `main.pdf`. Execute “`make v`” to view `main.pdf`.

For each question, you’ll see boxes for you to fill. For small boxes, if you see

```
1 + 1 = \answerbox{}
```

you do this:

```
1 + 1 = \answerbox{2}
```

`answerbox` will also appear in “true/false” and “multiple-choice” questions.

For longer answers that need typewriter font, if you see

```
Write a C++ statement that declares an integer variable name x.  
\begin{answercode}  
\end{answercode}
```

you do this:

```
Write a C++ statement that declares an integer variable name x.  
\begin{answercode}  
int x;  
\end{answercode}
```

`answercode` will appear in questions asking for code, algorithm, and program output. In this case, indentation and spacing is significant. For program output, I do look at spaces and newlines.

For long answers (not in typewriter font) if you see

```
What is the color of the sky?  
\begin{answerlong}  
\end{answerlong}
```

you can write

```
What is the color of the sky?  
\begin{answerlong}  
The color of the sky is blue.  
\end{answerlong}
```

A question that begins with “T or F or M” requires you to identify whether it is true or false, or meaningless. “Meaningless” means something’s wrong with the question and it is not well-defined. Something like “ $1 + 2 = 4$ ” is either true or false (of course it’s false). Something like “ $1+2 = 4?$ ” does not make sense.

When writing results of computations, make sure it’s simplified. For instance write 2 instead of $1 + 1$.

HIGHER LEVEL CLASSES.

For students beyond 245: You can put L^AT_EX commands in `answerlong`.

More examples of meaningless statements: Questions such as “Is $42 = 1+2$ true or false?” or “Is $42 = \{2\}^{\{3\}}$ true or false?” does not make sense. “Is $P(42) = \{42\}$ true or false?” is meaningless because $P(X)$ is only defined if X is a set. For “Is $1 + 2 + 3$ true or false?”, “ $1 + 2 + 3$ ” is well-defined but as a “numerical expression”, not as a “proposition”, i.e., it cannot be true or false. Therefore “Is $1 + 2 + 3$ true or false?” is also not a well-defined question.

More examples of simplification: When you write down sets, if the answer is $\{1\}$, do not write $\{1, 1\}$. And when the values can be ordered, write the elements of the set in ascending order. When writing polynomials, begin with the highest degree term.

When writing a counterexample, always write the simplest.