RAHUL SETH

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SUMMARY

Embedded + AI engineer with 3+ years across embedded systems, web apps, and AI. Started in embedded development, which taught me product thinking - now applied to AI solutions. Delivered 3 energy products generating \$2M+ revenue, 2 AI apps saving 1,500+ engineering hours, and automated QA processes. Built AI automation platforms using LLMs and modern frameworks while maintaining deep understanding of performance constraints in embedded environments.

WORK EXPERIENCE

Baker Hughes India

Lead AI Engineer - Full Stack + AI

Mar'25 – Present

- TL;DR: Identified roadblocks, pitched AI to C-Suite, delivered POC, now leading AI roadmap & development
- Identified 6 bottlenecks in internal processes for AI integration, pitched to C-Suite securing approved AI roadmap through Q4'26
- · Led development of AI document review platform; used Mistral/Llama.cpp/Agno, created collaboration platform for authors, QA & SMEs
- Architected full-stack solution with 2 interns: Python/FastAPI/PostgreSQL backend, TypeScript/React frontend, Docker/Azure deployment
- Projected to save 1,500+ hours annually and over \$30K/project by freeing up senior engineering resources

Software Engineer - DevOps + Web Apps + Embedded Software

Sep'23 - Present

- TL;DR: Full-stack embedded + web developer leading UI/UX portfolio, DevOps, & delivery across 4 products generating \$2M+ revenue
- Led embedded UI/UX development using C/C++/TouchGFX; introduced Figma design reviews improving PM-developer collaboration
- Built first CI/CD pipeline with self-hosted/GitHub runners, saved 1 hr/PR through automated builds, static analysis, and tech debt metrics
- Took over leadership for a product mid way; led 3 developers; delivered 10 high-priority features and 20+ bug fixes on time
- Low-level embedded development: RTOS programming, Modbus protocols, Flash memory optimization, and hardware driver development

Baker Hughes

Ireland

Aug'22 - Aug'23

- Software Engineer Embedded Software
- TL;DR: Graduate engineer promoted to SWE in 5 months through hands-on embedded development
- Developed simulator-based development framework using Python and Windows APIs, enabled faster validation for embedded systems
- Built Python data validation service for 20+ hygrometry algorithms, reduced testing time by 60% and caught critical errors pre-hardware
- · Retained by organization during planned India relocation after demonstrating strong performance in first engineering role

Global Strategic Law Council

India

AI Engineer (Pro Bono) - LangChain, RAG, Multimodal Agents

Jan'25 – Present

- TL;DR: AI Product Leader collaborating with lawyers to build fast document review tools for pro bono legal aid
- Led product discovery with 6 lawyers in team of 4, defined user personas and created PRD for AI-powered case review application
- Developed document summarization system using Gemini/OpenAI SDKs, reducing lawyer case review time from 8-10 hours to minutes
- Architected full production platform using Python/FastAPI, React, Docker deployed on Digital Ocean with Supabase database integration

EDUCATION

Trinity College, Dublin

Ireland

BAI Computers Engineering

• Activities: VP Indian Society, Lead Formula Trinity, Voluntary Tuition Program, Sustainability project top 5 in class

SKILLS

AI/ML: OpenAI/Gemini SDKs, Agno, LangChain/Graph, Llama CPP, Spacy, HuggingFace, Embedders **Programming & Frameworks:** Python, PyTorch, Git, PostgreSQL, FastAPI, React, Shell/Batch/Make, Figma, C/C++ **Infra & DevOps:** Docker, Azure, GCP, Supabase, DigitalOcean, Linux, Sentry, FastAPI, Github Actions, Parasoft