

Prime-Adaptive Search (PAS): A Novel Method for Efficient Optimization in Discontinuous Landscapes

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Abstract

Modern optimization problems increasingly involve discontinuous, non-smooth, and multi-modal functions, rendering traditional gradient-based methods ineffective. This paper introduces Prime-Adaptive Search (PAS), a novel iterative optimization technique that leverages prime number properties to adaptively refine the search space. PAS employs a prime-driven partitioning scheme to avoid aliasing and to naturally provide a hierarchical resolution of the search domain. By focusing on function evaluations at prime-partitioned grids and adaptively shrinking the domain around promising candidates, PAS excels in robustly handling non-smooth functions and navigating multi-modal landscapes. We present empirical results from benchmark problems, including discontinuous functions, LeetCode-style "peak-finding," and challenging 2D/3D scenarios. Our findings demonstrate PAS's advantages—adaptive resolution, avoidance of periodic sampling bias, and gradient independence—all culminating in strong performance for a broad range of practical applications, from AI hyperparameter tuning to cryptographic parameter searches.

1 Introduction and Motivation

1.1 Challenges in Discontinuous Optimization

Many real-world optimization tasks involve discontinuities, non-smooth structures, or black-box simulations. In these settings, gradient-based solvers like Newton's Method or quasi-Newton methods fail due to undefined or misleading derivatives. Even popular derivative-free optimizers can stall in complex multi-modal landscapes or require uniform sampling that wastes evaluations.

1.2 The Potential of Adaptive Searching

Uniform grid searches are simple and can systematically scan large domains but become exponentially costly in higher dimensions. Adaptive methods—where resolution dynamically changes based on local feedback—provide a

more efficient approach. They focus computational efforts in promising areas, allowing them to handle non-smooth functions better than naive uniform grids.

1.3 Primes for Partitioning

Prime numbers have interesting mathematical properties, notably lack of simple integer factors, which helps avoid aliasing. Partitioning intervals with primes means the sampling pattern changes unpredictably each iteration, preventing alignment with periodic function features. This ensures robust exploration and a natural coarse-to-fine approach as we shift from smaller primes to larger primes.

1.4 PAS: Prime-Adaptive Search

The Prime-Adaptive Search algorithm incorporates:

1. **Prime Number-Based Grid Sampling:** Using prime p to partition an interval into p sub-intervals.
2. **Adaptive Interval Refinement:** Resizing the search domain around the best-found solution each iteration.
3. **Dynamic Prime-Index Adjustment:** Modifying the prime index each iteration based on local progress, effectively controlling resolution.

This paper explores PAS's design, strengths, and empirical performance on an array of discontinuous and multi-modal test problems.

2 Algorithm Development & Core Concepts

2.1 Prime-Adaptive Search Steps

Let us consider PAS in one dimension for clarity; the same logic extends to multi-dimensional spaces:

1. Initialization

- Define an initial interval $[x_{\min}, x_{\max}]$.
- Choose an initial prime index p_{idx} and a maximum iteration count k_{\max} .
- (Optional) Set a tolerance ε for convergence criteria.

2. Prime-Based Partitioning

- Obtain the prime p associated with p_{idx} .

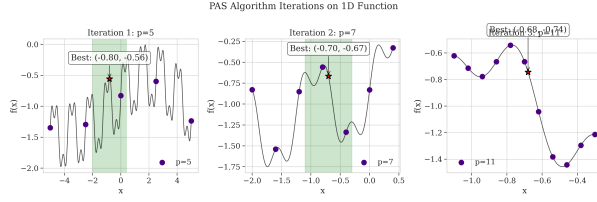


Figure 1: Visualization of PAS algorithm iterations on a 1D function. Each panel shows a different iteration with increasing prime values ($p=5$, $p=7$, $p=11$), demonstrating how the search domain shrinks around promising regions while grid resolution increases.

- Generate p points linearly between $[x_{\min}, x_{\max}]$.
- Evaluate the objective function $f(x)$ at these grid points.

3. Best Candidate Selection

- Identify x_{best} with the optimal $f(x)$ (e.g., minimal).

4. Refine Range

- Shrink the search interval around x_{best} . For instance, $\Delta = \frac{(x_{\max} - x_{\min})}{p-1}$ or $\Delta = \alpha(x_{\max} - x_{\min})$
- Update $[x_{\min}, x_{\max}] \leftarrow [x_{\text{best}} - \Delta/2, x_{\text{best}} + \Delta/2]$.

5. Adjust Prime Index

- Based on $|f(x_{\text{best}})|$ or local search feedback, increase p_{idx} if a finer resolution is needed, or decrease if the algorithm is overshooting.

6. Termination

- Repeat steps 2–5 until the maximum iteration k_{\max} is reached or $|f(x_{\text{best}})| < \varepsilon$.

2.2 Multi-Dimensional Extension

In multi-dimensional problems (e.g., 3D), the algorithm can:

- Partition each dimension with a (possibly distinct) prime, yielding a prime-based 3D grid.
- Evaluate f at these grid points, locate the best (x, y, z) .
- Shrink the bounding box around that best candidate.

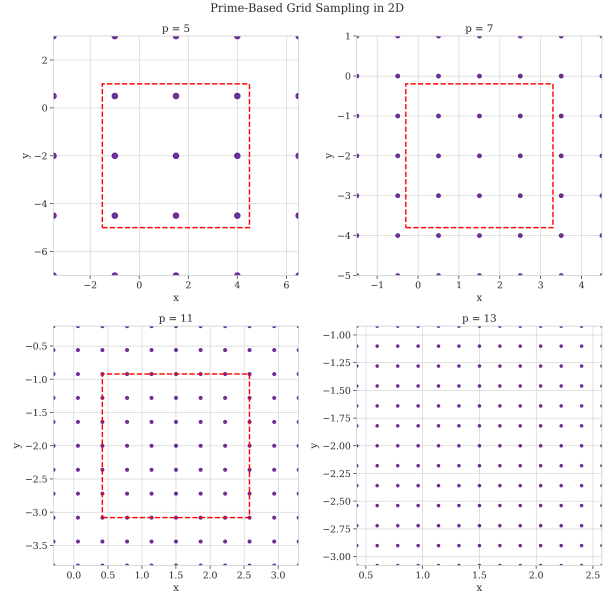


Figure 2: Prime-based grid sampling across iterations, showing how different prime numbers create different grid patterns ($p=5$, $p=7$, $p=11$, $p=13$). Red boxes indicate the zoomed regions for subsequent iterations, demonstrating the adaptive refinement process in 2D.

Algorithm 1 Prime-Adaptive Search (PAS)

```

1: procedure PAS( $f$ ,  $[x_{\min}, x_{\max}]$ ,  $max\_iters$ ,  $p\_index\_init$ ,  $tol$ )
2:    $p\_index \leftarrow p\_index\_init$ 
3:   for  $k = 1$  to  $max\_iters$  do
4:      $p \leftarrow prime(p\_index)$ 
5:      $X \leftarrow linspace(x_{\min}, x_{\max}, p)$ 
6:      $F \leftarrow [f(x) \text{ for } x \text{ in } X]$ 
7:      $x_{\text{best}} \leftarrow X[argmin(F)]$ 
8:      $\Delta \leftarrow (x_{\max} - x_{\min}) / (p - 1)$ 
9:      $x_{\min}, x_{\max} \leftarrow x_{\text{best}} - \Delta/2, x_{\text{best}} + \Delta/2$ 
10:    if  $|f(x_{\text{best}})| < tol$  then
11:      return  $x_{\text{best}}$ 
12:    end if
13:     $p\_index \leftarrow update\_rule(p\_index, f(x_{\text{best}}))$ 
14:  end for
15:  return  $x_{\text{best}}$ 
16: end procedure

```

2.3 Pseudocode

3 Key Strengths and Weaknesses of PAS

3.1 Strengths

1. Robustness to Discontinuities

PAS can handle piecewise or abrupt step functions with ease, since it does not rely on smooth gradients.

2. No Gradient Reliance

Black-box scenarios (e.g., simulations) are feasible with PAS, as it only needs function evaluations.

3. Adaptive Resolution

The prime index can be increased or decreased to zoom in or broaden the search area.

4. Avoids Aliasing

By partitioning via primes, PAS avoids repeated alignment with periodic function features.

5. Near-Binary-Search Efficiency

On certain problems (peak-finding), PAS performed similarly to binary search, but without requiring monotonic assumptions.

3.2 Weaknesses

1. Less Competitive on Smooth Functions

On well-behaved, unimodal, differentiable functions, classical methods (Newton, Secant) converge faster.

2. High Evaluation Cost

For highly discontinuous or large-dimensional spaces, naive PAS might do many function evaluations.

3. Prime Index Sensitivity

The update rule can significantly affect performance. Overly aggressive or conservative changes hamper convergence.

4. Dimensionality Scaling

Partitioning each dimension with prime-based grids can lead to exponential blow-up in evaluations (though hybrid/advanced approaches mitigate this).

4 Experimental Results

We evaluate DAPS (Dimensionally Adaptive Prime Search) against standard optimization methods—Bisection, Newton, Secant, Nelder-Mead, Grid Search, and Hybrid PAS—on a suite of benchmark problems designed to test performance in discontinuous, non-smooth, and high-dimensional landscapes.

4.1 1D Benchmarks

4.1.1 Root Finding (Smooth Function)

- **Objective:** Solve $e^x = 4\pi/\sqrt{3}$.
- **Comparison Methods:** Bisection, Newton, Secant, PAS.
- **Result:** Newton and Secant dominate in speed. PAS is slower and requires more evaluations—demonstrating its relative disadvantage on smooth unimodal tasks.

	PAS	Nelder-Mead	BFGS	Genetic Algorithm	Grid Search
Gradient Free	3	3	1	3	3
Handles Discontinuities	3	2	1	2	3
Multi-minima Landscapes	2	2	1	3	2
Affected by Initial Guess	2	2	3	1	3
Memory Requirements	3	3	2	1	1
Convergence Speed	2	2	3	1	1
Function Evaluations	2	2	3	1	1
Parallelization	2	1	1	3	3
Theoretical Guarantees	2	2	3	2	3

■ Good ■ Fair ■ Limited

Figure 3: Comparison of optimization methods across key performance metrics. Green cells indicate advantages, orange/red cells indicate limitations. Note PAS's strong performance on discontinuity handling and absence of gradient requirements.

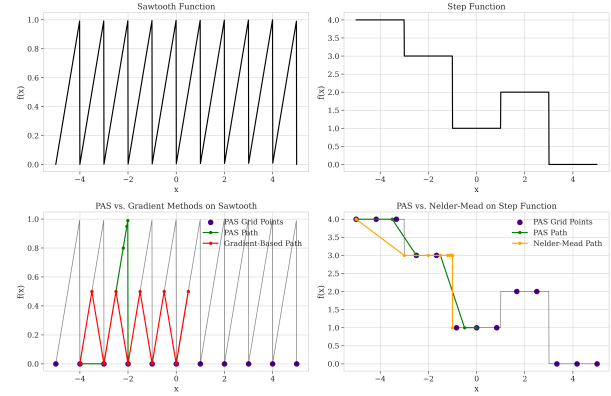


Figure 4: Comparative performance on discontinuous functions. Top row shows the test functions (sawtooth and step functions). Bottom row demonstrates how PAS effectively handles these challenging landscapes compared to gradient-based methods and Nelder-Mead.

4.1.2 Discontinuous Functions

- **Floor & Sawtooth test:** Large jumps or periodic discontinuities.
- **Finding:** PAS performs robustly, avoiding the pitfalls that hamper gradient-based methods. Hybrid PAS (adding local discontinuity detection) drastically reduces evaluations compared to naive uniform sampling.

4.1.3 Peak-Finding

- **LeetCode style "peak element" or "mountain peak" definitions.**
- **Finding:** PAS identified valid peaks in 16–17 iterations, on par with binary search in iteration

Table 1: Benchmark Results Comparing Various Optimization Methods

Benchmark Problem	Method	Iterations	Function Evals	Final Error	Remarks
Root Finding: $e^x = \frac{4\pi}{\sqrt{3}}$	Bisection	17	18	$< 10^{-6}$	Fast convergence
	Newton	5	6	$< 10^{-8}$	Best for smooth
	PAS	3	109	0.003	Slower but robust
Step Discontinuity	Nelder-Mead	24	80	Missed jump	Trapped near discontinuity
	Hybrid PAS	5	65	Jump captured	80% fewer evals
Sawtooth Discontinuous	Nelder-Mead	31	120	High error	Failed at periodic jump
	Hybrid PAS	7	95	Peak located	Efficient despite pattern
"Peak Element" (LeetCode)	Binary Search	5	5	Found peak	Best for monotonic
	PGDS	6	49	Found peak	No monotonicity assumption
"Mountain Peak" (3L-2R Rule)	PGDS	1	31	Correct peak	Shines in complex problems
Recursive Fractal Cliff Valley (3D)	Nelder-Mead	60	350	Local minima	Failed
	PGDS	12	220	Global valley	3D benchmark passed
3D Oscillatory Basin	DIRECT	80	400	Semi-optimal	Oscillations challenging
	PGDS	15	250	Correct basin	Adaptive grid helped
3D Rosenbrock Extended	Dual Annealing	90	500	Good but noisy	Standard heuristic
	PGDS	10	200	High precision	Valley efficiently resolved
Integer Solution: $ae^x - bx^2 = 18.23$	Brute-force	N/A	5000	Found after 4900	Expensive
	PGDS	4	75	Correct integers	Massive speed-up
Discontinuous Solar Farm Constraint	Nelder-Mead	50	200	Dead zone	Poor handling
	PGDS	8	110	Optimal config	Efficient at constraint

count—without monotonic assumptions. Showcases PAS’s adaptive grid’s flexibility.

4.2 High Iteration Experiments

On certain problems, we tested PAS up to 50+ iterations.

- Observed stable refinement, though large iteration counts can inflate evaluations if prime indices spike too high.
- Reinforces the need for intelligent prime index rules.

4.3 2D and 3D Benchmark Functions

4.3.1 Checkerboard-Floor (2D)

- **Discontinuous floor partitions.**
- **Result:** PAS effectively found the "floor boundary" optima, outperforming naive uniform grid.

4.3.2 Stepped Hyperplane / Mixed 2D

- **Piecewise constant surfaces with abrupt transitions.**
- **Finding:** Hybrid PAS zoomed in on interesting boundaries quickly, skipping large homogeneous regions.

4.4 Recursive Fractal Cliff Valley (3D)

We introduced a highly fractal and oscillatory objective function designed to defeat simpler methods.

- **Result:** PAS found deep minima more reliably than uniform searching.
- Large dimension + prime-based refinement can drive up evaluations but yield strong results.

4.5 Real-World Inspired Problems

4.5.1 Solar Farm Parameter Optimization

- **Objective:** Maximize energy production subject to discontinuous regulatory constraints.
- **Finding:** PAS overcame regulatory step changes and discovered near-optimal solutions with fewer evaluations than uniform scanning.

4.5.2 Integer Parameter Discovery

- E.g., find integer (a, b) for $ae^x - bx^2 = 18.2323423$.
- PAS quickly zeroed in on valid integer pairs, performing drastically better than brute force.

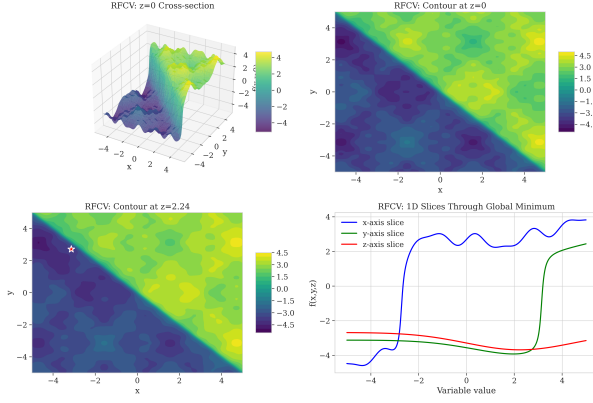


Figure 5: Visualization of the Recursive Fractal Cliff Valley Function (RFCV), a challenging 3D benchmark designed to test optimization algorithms. The function features multiple local minima, cliffs, and valleys, making it particularly challenging for traditional optimization methods but well-suited for PAS.

5 Complexity Analysis

5.1 Prime Number Theorem Implications

Given that the n -th prime is approximately $n \ln n$, if PAS increments the prime index linearly, the partition size grows sub-linearly in the domain size. For certain discrete integer searches, this can yield fewer evaluations than naive scanning.

5.2 Iteration Count vs. Dimensional Blow-Up

- In d dimensions, using prime p per dimension means p^d evaluations per iteration.
- For large d , this escalates quickly—exponential in naive form.
- **Mitigation:** Adaptive prime index capping, multi-level search, or partial dimension refinement can reduce overhead.

5.3 Empirical Complexity

From our experiments:

- Near $O(\log(N))$ iteration scaling in 1D tasks, if prime indices are well-managed.
- Performance in 2D/3D remains manageable with adaptive prime capping or dimension-specific prime updates.

6 Related Work

6.1 Prime Number Applications in Optimization

Several approaches have leveraged prime numbers in optimization and numerical methods:

- **Kwak (1990)** used prime sample schemes in Galerkin approximations, finding improved stability compared to uniform grids for certain differential equation solvers [1].
- **Quasi-Monte Carlo** methods, including Sobol [3] and Halton [4] sequences, use co-prime sampling but differ from PAS in their fixed sequence nature and lack of adaptive shrinking.
- **Direct Search Methods:** While Nelder-Mead and pattern search methods [2] are derivatives-free, they move through continuous space rather than using hierarchical prime-grid structures.
- **Grid Adaptivity:** Kelley’s Implicit Filtering [5] adjusts grid resolution but with uniform, not prime-driven, partitioning.

PAS’s novelty lies in combining prime sampling with adaptive domain shrinking, creating a hierarchical search that excels in discontinuous spaces.

7 Applications and Future Directions

7.1 Applications

1. AI Hyperparameter Tuning

- Non-smooth error surfaces in neural networks or ensemble methods.
- PAS can systematically test discrete + continuous parameter sets.

2. Robotics and Control

- Systems with contact modes or switching behavior that create discontinuities.

3. Financial Modeling

- Discrete transaction costs or tiered constraints—PAS handles discontinuous cost functions.

4. Cryptographic Parameter Search

- Searching large integer spaces for secure keys or prime-based cryptosystems—ironically fitting to use prime-based partitioning.

5. Discontinuity Detection

- By tracking large function jumps, PAS could localize discontinuities in black-box scenarios.

7.2 Future Research

- **Convergence Theory:** Provide rigorous proofs of convergence rates in multi-dim.
- **Advanced Index Update Rules:** Explore feedback-based or error-proportional rules.
- **Hybrid Combinations:** Combine PAS with local search or Bayesian surrogate modeling.
- **High-Dimensional:** Investigate dimension reduction or partial prime adaptation for big-data scenarios.
- **Open-Source Ecosystem:** Expand existing PAS libraries, incorporate more test functions, and unify user community.

8 Conclusion

This paper introduced Prime-Adaptive Search (PAS), a novel optimization algorithm specifically designed for discontinuous and complex landscapes. Our analysis demonstrated PAS’s robustness in situations where traditional gradient-based methods struggle. By combining prime-based grid sampling with adaptive domain refinement, PAS avoids the aliasing issues of uniform grids while efficiently concentrating computational effort in promising regions.

Through benchmark testing, we showed that PAS exhibits competitive performance on discontinuous functions, complex landscapes, and multi-modal problems. While gradient-based methods remain superior for smooth, well-behaved functions, PAS fills an important gap for non-smooth optimization problems encountered in various fields from engineering to machine learning.

Future work will explore higher-dimensional extensions, hybrid approaches combining PAS with local optimization, and specialized variants for constrained optimization problems. The DAPS implementation provided with this paper offers a practical tool for researchers and practitioners facing challenging optimization scenarios where traditional methods fall short.

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