

## EXPERIENCE

### Product Designer, Invoice Simple • EverCommerce

Apr 2023 - Present, Toronto, ON

Leading Growth and Payments design initiatives for an iOS, Android and web-based invoicing platform serving 500K+ small business owners

Spearheading enhancement of user onboarding journey, increasing signup-to-paid conversion rate by 38% and overall revenue by \$1M+ across all projects to date

Leading end-to-end design and validation of multiprocessor payments automation experience to drive adoption and capture 15%+ increase in total payments volume

Piloted novel free trial experience, increasing document creations by 27%, document sends by 10% and driving 10% skew towards higher-tier subscription packages

Drove visual audit and redesign of mobile application interface to comply with Web Content Accessibility Guidelines (WCAG) 2.2 standards

### Product Design Intern, QuickBooks Payments • Intuit

May - Aug 2022, Toronto, ON

Led end-to-end design initiatives for customer-facing checkout experience, introducing 2 new payment channels and powering \$300M+ in transactions daily

Conducted 2 rounds of contextual inquiries and A/B testing to identify pain points within user journey and validate competing design solutions

Orchestrated design thinking workshops involving 10+ cross-functional stakeholders to prioritize product requirements and accelerate roadmap alignment

### UX Design Intern, Innovation Lab • Interac Corp.

Sep - Dec 2021, Toronto, ON

Designed and piloted industry-first minimum viable experiences (MVEs) for integration into a banking network that connects 200+ financial institutions across Canada

Championed company-wide adoption of UX best practices by incorporating design thinking methodologies in the execution of 3 proof of concept (POC) initiatives

### Product Design Intern, Grocery Fulfillment • Loblaw Digital

Jan - Apr 2021, Toronto, ON

Streamlined fulfillment operations by leading end-to-end design of a pick history module used Canada-wide to validate online orders across 13 grocery store chains

Completed 3 rounds of usability testing to qualitatively assess ease of fulfillment status identification and item staging time confirmation

## SKILLS

Interaction Design, Product Strategy, Visual Design, Information Architecture, Usability Testing, User Research, Design Systems, Wireframing, Prototyping, Accessibility

Figma, Claude, Miro, Amplitude, Jira, React, Node.js, JavaScript, HTML, CSS, Git

## EDUCATION

### BASc, Systems Design Engineering • University of Waterloo

Interface Design, Human Factors in Design, Cognitive Ergonomics, User Centred Design Methods, Needs Analysis & Prototyping, Probability & Statistics