

EXPERIENCE

Product Designer • EverCommerce

Apr 2023 - Present, Toronto, ON

Leading end-to-end designs for Invoice Simple, a mobile and web-based software as a service (SaaS) platform depended upon by 400K+ small businesses

Spearheading enhancement of entire free-to-paid journey and subscription paywall to drive feature discoverability, adoption and conversion rates

Initiated design exploration, conducted user interviews and prioritized objectives for an integrated payments feature to streamline client-merchant transactions

Product Design Intern • Intuit

May - Aug 2022, Toronto, ON

Executed end-to-end designs for QuickBooks Payments, introducing 2 new payment channels and powering 300M+ USD in transactions daily

Conducted 2 rounds of contextual inquiries and A/B testing to identify pain points within customer-facing checkout journey and validate competing design solutions

Prioritized requirements by collaborating with product managers, engineers, and business analysts and facilitating workshops for a cross-functional team of 10

Product Design Intern • Loblaw Digital

Jan - Apr 2021, Toronto, ON

Streamlined fulfillment operations by leading end-to-end design of a pick history module used Canada-wide to validate 10K orders weekly across 13 grocery store chains

Led 3 rounds of usability testing to assess ease of fulfillment status identification and item staging time confirmation

Partnered with engineering team to construct a library of 10+ new design components that achieve AA-level accessibility compliance with WCAG 2.0

UX Design Intern • SoulfX Technologies

May - Aug 2020, Mississauga, ON

Designed information architecture of a multinational client's patient support app that facilitates the administration of 2.5K+ pharmaceutical records

Delivered prototypes and functional specifications for a public-facing portal that enables the retrieval of prescription program cards for 500+ patients

SKILLS

Design

Interaction Design, Product Strategy, Visual Design, Information Architecture, Usability Testing, User Research, Prototyping

Tools & Tech

Figma, Adobe Creative Suite, Miro, Jira, Confluence, React, SASS, Node.js, JavaScript, HTML, CSS, Git

EDUCATION

BASc, Systems Design Engineering • University of Waterloo

Interface Design, Human Factors in Design, Cognitive Ergonomics, User Centered Design Methods, Needs Analysis & Prototyping, Probability & Statistics