Advanced Statistical Inference Bayesian Classifier

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▶ Our first probabilistic classifier is based on Bayes rule:

$$\begin{split} P(t_{\mathsf{new}} = k | \mathbf{X}, \mathbf{t}, \mathbf{x}_{\mathsf{new}}) \\ &= \frac{P(\mathbf{x}_{\mathsf{new}} | t_{\mathsf{new}} = k, \mathbf{X}, \mathbf{t}) P(t_{\mathsf{new}} = k)}{\sum_{j} p(\mathbf{x}_{\mathsf{new}} | t_{\mathsf{new}} = j, \mathbf{X}, \mathbf{t}) P(t_{\mathsf{new}} = j)} \end{split}$$

We need to define a likelihood and a prior and we're done! $p(\mathbf{x}_{\mathsf{new}}|t_{\mathsf{new}}=k,\mathbf{X},\mathbf{t})$

▶ How likely is \mathbf{x}_{new} if it is in class k? (not necessarily a probability...)

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- ► We are free to define this <u>class-conditional distribution</u> as we like.
- Will depend on type of data.
- e.g.
 - Data are D-dimensional vectors of real values Gaussian likelihood.
 - Data are number of heads in N coin tosses Binomial likelihood.

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- In both cases, training data with t = k used to determine parameters of likelihood for class k (e.g. Gaussian mean and covariance).

$$P(t_{\mathsf{new}} = k)$$

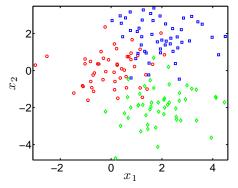
- **x**_{new} not present.
- Used to specify prior probabilities for different classes.
- e.g.
 - ► There are far fewer instances of class 0 than class 1: $P(t_{new} = 1) > P(t_{new} = 0)$.
 - ▶ No prior preference: $P(t_{new} = 0) = P(t_{new} = 1)$.
 - ▶ Class 0 is very rare: $P(t_{\text{new}} = 0) \ll P(t_{\text{new}} = 1)$.

- ► Naive-Bayes makes the following additional likelihood assumption:
- ► The components of **x**_{new} are independent for a particular class:

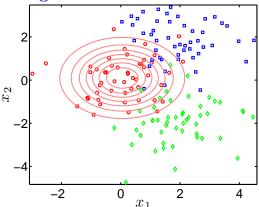
$$p(\mathbf{x}_{\mathsf{new}}|t_{\mathsf{new}} = k, \mathbf{X}, \mathbf{t}) = \prod_{d=1}^{D} p(x_d^{\mathsf{new}}|t_{\mathsf{new}} = k, \mathbf{X}, \mathbf{t})$$

- ▶ Where D is the number of dimensions and x_d^{new} is the value of the dth one.
- Often used when D is high:
 - Fitting D uni-variate distributions is easier than fitting one D-dimensional one.





- ▶ Each object has two attributes: $\mathbf{x} = [x_1, x_2]^\mathsf{T}$.
- ightharpoonup K = 3 classes.
- We'll use Gaussian class-conditional distributions (with Naive-Bayes assumption).
- ▶ $P(t_{\text{new}} = k) = 1/K$ uniform prior.

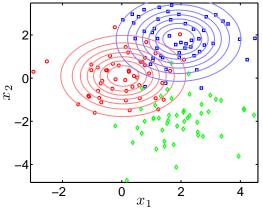


$$p(\mathbf{x}|t=k,\mathbf{X},\mathbf{t}) = \prod_{d=1}^{2} \mathcal{N}(\mu_{kd}, \sigma_{kd}^{2})$$

$$\mu_{kd} = \frac{1}{N_{k}} \sum_{n:t_{n}=k} x_{nd} \qquad \sigma_{kd}^{2} = \frac{1}{N_{k}} \sum_{n:t_{n}=k} (x_{nd} - \mu_{kd})^{2}$$

4 11 1 4 12 1 4 12 1 1 2 1 2 2 2 2

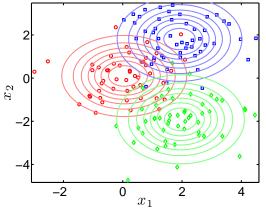
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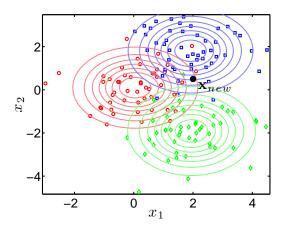
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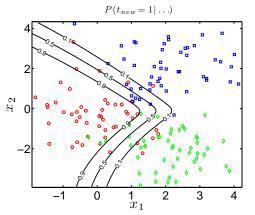


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▶ Remember that we assumed $P(t_{new} = k) = 1/K$.

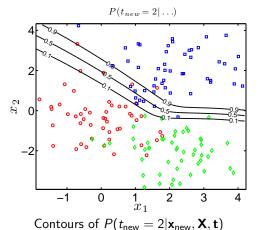
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Contours of $P(t_{\text{new}} = 1 | \mathbf{x}_{\text{new}}, \mathbf{X}, \mathbf{t})$

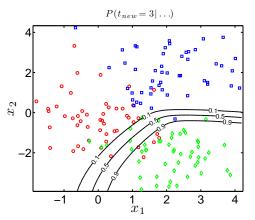
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▶ Remember that we assumed $P(t_{new} = k) = 1/K$.

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Contours of $P(t_{\text{new}} = 3 | \mathbf{x}_{\text{new}}, \mathbf{X}, \mathbf{t})$

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▶ Data are number of heads in 20 tosses (repeated 50 times for each) from one of two coins:

- Coin 1 $(t_n = 0)$: $x_n = 4, 7, 7, 7, 4, ...$
- ► Coin 2 $(t_n = 1)$: $x_n = 18, 16, 18, 14, 17, ...$
- Use binomial class conditional densities:

$$P(x_n|r_k) = \begin{pmatrix} 20 \\ x_n \end{pmatrix} r^{x_n} (1-r)^{20-x_n}$$

- ▶ Where *r_k* is the probability that coin *k* lands heads on any particular toss.
- ▶ Problem predict the coin, t_{new} given a new count, x_{new} .
- (Again assume $P(t_{new} = k) = 1/K$)

$$r_k = \frac{1}{20N_k} \sum_{n:t_n = k} x_n$$

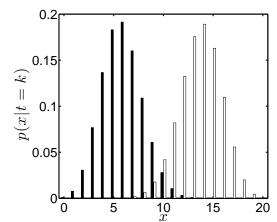
 $r_0 = 0.287, r_1 = 0.706.$

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▶ Fitting is just finding r_k :

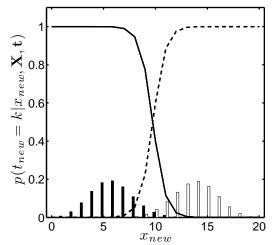
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- Decision rule based on Bayes rule.
- Choose and fit class conditional densities.
- Decide on prior.
- Compute predictive probabilities.
- ► Naive-Bayes:
 - Assume that the dimensions of **x** are independent within a particular class.
 - Our Gaussian used the Naive Bayes assumption (could have written $p(\mathbf{x}|t=k,...)$ as product of two independent Gaussians).