

Lecture 3 → 5

Detection in Gaussian noise:

Distinguish original transmitted signal after it was corrupted by a) fading b) Noise. (additive, white noise).

Recall that we deal with discrete time complet model.

Scalar detection. (for now only noise).

$$y = x + w \quad y: \text{rt}, \quad x: \text{tx}, \quad w \sim N(0, \frac{\sigma^2}{2}). \quad g, t, w \in \mathbb{R}.$$

- $x = x_A \text{ or } x_B$ (1-bit) with equal probability

- Optimal detector (ML)

take y , & compare $\Rightarrow P(x=x_A|y) \geq P(x=x_B|y) \Rightarrow$ choose x_A (else x_B).

$$\Rightarrow P(x=x_A|y) \cdot P(y) \geq P(x=x_B|y) \cdot P(y)$$

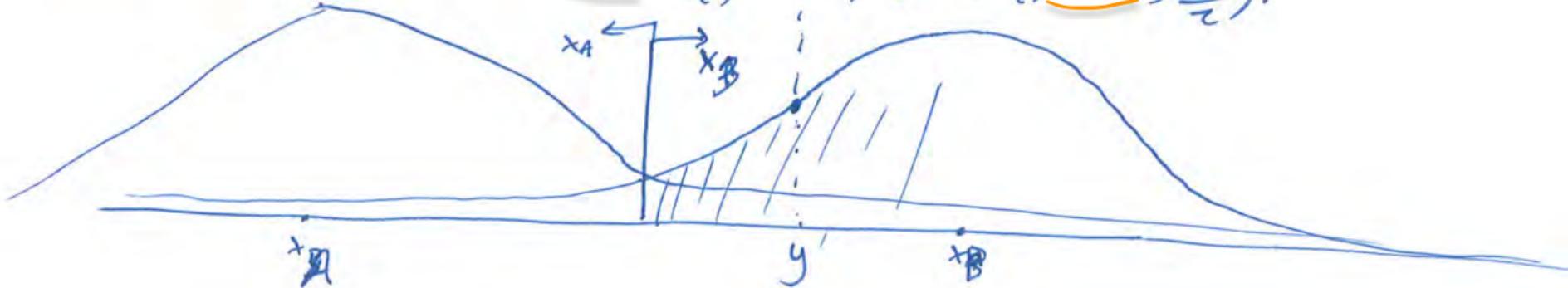
$$\Rightarrow P(x_A, y) \geq P(x_B, y)$$

$$\Rightarrow P(y|x_A) \cdot P(x_A) = P(y|x_B) \cdot P(x_B)$$

$$\Rightarrow P(y|x_A) \stackrel{x_A}{\geq} P(y|x_B). \quad \text{optimal ML}$$

Recall Bayes Rule
based on:
 $P(x_A|y) = P(y|x_A)P(x_A)$ $P(x_B|y) = P(y|x_B)P(x_B)$
 $P(A|B) = P(A \cap B)/P(B)$

Note that $y/x_A \sim N(\mu=x_A, \frac{N_0}{2})$, $y/x_B \sim N(\mu=x_B, \frac{N_0}{2})$.



$$\Rightarrow \frac{1}{\sqrt{\pi N_0}} e^{-(y-x_A)^2/N_0} \stackrel{x_A}{\geq} \frac{1}{\sqrt{\pi N_0}} \cdot e^{-(y-x_B)^2/N_0}$$

$$\stackrel{?}{\geq} |y-x_A| \underset{x_B}{\geq} |y-x_B| \Rightarrow \text{detector chooses nearest neighbor.}$$

minimum distance rule

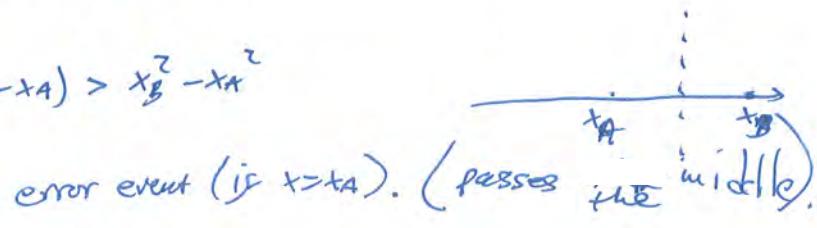
Optimal probability of error. (scalar detection).

error when $(y-x_A)^2 > (y-x_B)^2 \quad \text{if } x > x_A \quad (y = x_A + w)$.

$$\Rightarrow y^2 - 2x_A \cdot y + x_A^2 > y^2 - 2x_B \cdot y + x_B^2$$

$$\Rightarrow (x_B - x_A) > x_B^2 - x_A^2$$

$$y > \frac{x_B + x_A}{2}$$



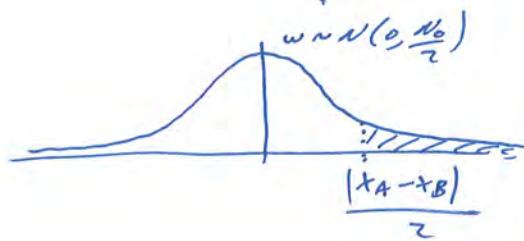
error event (if $x > x_A$). (passes the middle).

$$\Rightarrow y = x_A + w \Rightarrow x_A + w > \frac{x_B + x_A}{2} \Rightarrow w > \frac{x_B - x_A}{2}$$

considering symmetry

$$\Rightarrow \text{error when } w > \frac{|x_A - x_B|}{2}$$

$$\Rightarrow \text{Perr} |_{x=x_A} = P\left(y > \frac{x_B + x_A}{2} \mid x_A\right) = P\left(w > \frac{|x_A - x_B|}{2}\right) = Q\left(\frac{|x_A - x_B|}{2\sqrt{\sigma_w^2}}\right).$$



Vector Reflection (local).

$$\underline{x} = \underline{x}_A \text{ or } \underline{x}_B \quad \text{so/so.}$$

$$\underline{y} = \underline{x} + \underline{w} \quad \underline{w} \sim N(0, \frac{N_0}{n} I).$$

$$\Rightarrow P(\underline{x} = \underline{x}_A | \underline{y}) \stackrel{\underline{x}_A}{\geq} P(\underline{x} = \underline{x}_B | \underline{y}) \Rightarrow P(\underline{y} | \underline{x}_A) \geq P(\underline{y} | \underline{x}_B)$$

$N(\underline{x}_A, I \cdot \frac{N_0}{n}) \quad \quad \quad N(\underline{x}_B, I \cdot \frac{N_0}{n}).$

$$\Rightarrow \frac{1}{\sqrt{\pi N_0}^n} \cdot e^{-\frac{\|\underline{y} - \underline{x}_A\|^2}{N_0}} \stackrel{\underline{x}_A}{\geq} \frac{1}{\sqrt{\pi N_0}^n} \cdot e^{-\frac{\|\underline{y} - \underline{x}_B\|^2}{N_0}}$$

$$\Rightarrow |\underline{y} - \underline{x}_A| \stackrel{\underline{x}_A}{\leq} |\underline{y} - \underline{x}_B|$$

When $\underline{x} = \underline{x}_A \Rightarrow$ error if $|\underline{y} - \underline{x}_A|^2 > |\underline{y} - \underline{x}_B|^2$ magnitude

$$\Rightarrow |\underline{x}_A + \underline{w} - \underline{x}_A|^2 > |\underline{x}_A + \underline{w} - \underline{x}_B|^2 \Rightarrow \|\underline{w}\|^2 > \|\underline{w} + \underline{x}_A - \underline{x}_B\|^2$$

$$\Rightarrow \underline{w}^T \underline{w} > (\underline{w} + \underline{r})^T (\underline{w} + \underline{r})$$

$$\Rightarrow \cancel{\underline{w}^T \underline{w}} > \cancel{\underline{w}^T \underline{w}} + \underline{r}^T \underline{r} + (\underline{w}^T \underline{r})^T \underline{r} \underline{r}^T$$

$$\Rightarrow 2 \operatorname{Re}\left\{\underline{w}^T \underline{r}\right\} < -\underline{r}^T \underline{r}. \quad \text{but all real.}$$

$$P\left(\underline{w}^T \underline{r} < -\frac{\|\underline{r}\|^2}{2}\right) = P\left((\underline{x}_A - \underline{x}_B)^T \underline{w} < -\frac{\|\underline{x}_A - \underline{x}_B\|^2}{2}\right).$$

Perr = $P\left((\underline{x}_B - \underline{x}_A)^T \underline{w} > \frac{\|\underline{x}_A - \underline{x}_B\|^2}{2}\right)$. This just means the error when the

Note that $(\underline{x}_B - \underline{x}_A)^T \underline{w} \sim N(0, \|\underline{x}_A - \underline{x}_B\|^2 \cdot \frac{N_0}{2})$.

(because recall: $x_i \sim N(0, \sigma_i^2) \Rightarrow \sum_{i=1}^n c_i x_i \sim N(0, \sum c_i^2 \sigma_i^2)$)

projection of noise
in direction of signal
exceeds the half-distance
of the signal vectors.

$$\Rightarrow P(\text{err}) = Q\left(\frac{\|\underline{x}_A - \underline{x}_B\|^2}{2 \cdot \sqrt{\|\underline{x}_A - \underline{x}_B\|^2 \cdot \frac{N_0}{2}}}\right) = Q\left(\frac{\|\underline{x}_A - \underline{x}_B\|^2}{2 \sqrt{\frac{N_0}{2}}}\right) = \text{Perr}$$

$\underbrace{\sqrt{\|\underline{x}_A - \underline{x}_B\|^2 \cdot \frac{N_0}{2}}}_{\sigma \text{ of noise.}}$

$\underbrace{\|\underline{x}_A - \underline{x}_B\|^2}_{\text{real}}$

$\underbrace{2 \sqrt{\frac{N_0}{2}}}_{\text{lower noise variance}}$

- Only function of Euclidean distance.

Let us provide an alternate view.

$$\underline{y} = \underline{x} + \underline{w} \quad \underline{w} \sim N(0, \frac{N_0}{\pi} I) \quad \underline{\pm} = \underline{x}_A \text{ or } \underline{x}_B.$$

Let $\underline{x} = \begin{cases} \frac{1}{2} & \text{if } \underline{\pm} = \underline{x}_A \\ -\frac{1}{2} & \text{if } \underline{\pm} = \underline{x}_B \end{cases}$ $\Rightarrow \underline{\pm} = \underline{x} (\underline{x}_A - \underline{x}_B) + \frac{1}{2} (\underline{x}_A + \underline{x}_B).$

↑
NOTE (scalar).

$$\underline{y} = \underline{x} + \underline{w}$$

Let $\underline{y}' = \underline{y} - \frac{\underline{x}_A + \underline{x}_B}{2} = \underline{x} (\underline{x}_A - \underline{x}_B) + \cancel{\left(\frac{\underline{x}_A + \underline{x}_B}{2}\right)} - \cancel{\left(\frac{\underline{x}_A + \underline{x}_B}{2}\right)} + \underline{w}$
 $\Rightarrow \underline{y}' = \underline{x} (\underline{x}_A - \underline{x}_B) + \underline{w}. \quad \textcircled{A}$

(Just subtract from both sides).

\Rightarrow can see that "transmitted vector" only in direction

$$\underline{v} = \frac{\underline{x}_A - \underline{x}_B}{\|\underline{x}_A - \underline{x}_B\|}$$

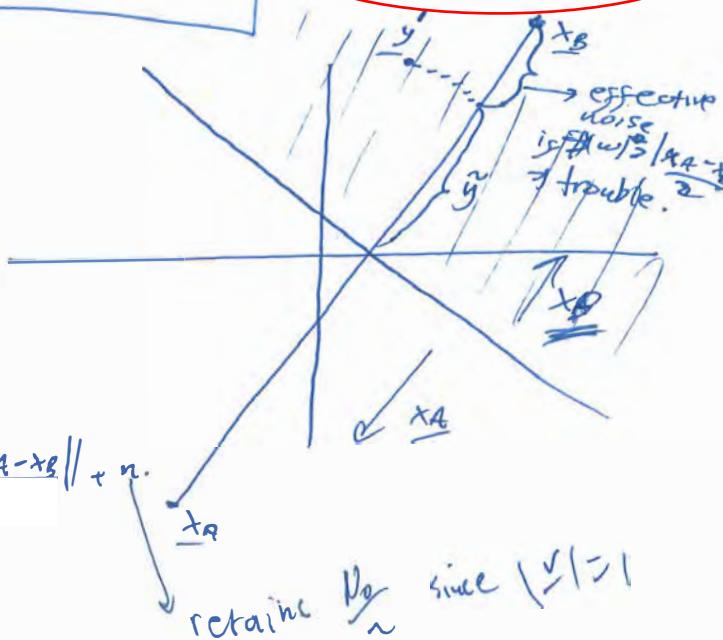
- The projection of y' onto direction \perp to v contains only noise, & that noise is \perp (\Leftrightarrow independent) of the noise in direction of signals.

$$\Rightarrow \hat{y} = v^H y'$$

$$\Rightarrow \boxed{\hat{y} = v^H \cdot \left(y - \frac{1}{2} (\underline{x}_A + \underline{x}_B) \right)}$$

sufficient statistics

Equivalent:



note

$$v^H \cdot y' = \frac{(\underline{x}_A - \underline{x}_B)}{\|\underline{x}_A - \underline{x}_B\|} \cdot x \cdot (\underline{x}_A - \underline{x}_B) + v^H \cdot \underline{w} = x \|\underline{x}_A - \underline{x}_B\| + n.$$

$$\Rightarrow O \cdot y' = \begin{bmatrix} x \cdot (\underline{x}_A - \underline{x}_B) \\ \vdots \\ 0 \end{bmatrix} + O \underline{w} \xrightarrow{\left\{ \begin{array}{c} w \\ t \\ d \end{array} \right\}}$$

retaining $D_{\underline{w}}$ since $(\underline{v})^{-1} = 1$

⇒ this approach is called "matched filter".

projects
on a
specific
direction

Project y in direction of signal space.

⇒ now scalar detection problem

$$\boxed{\tilde{y} = x \|\underline{x}_A - \underline{x}_B\| + w} \quad x = \frac{1}{2} \quad \text{send bit } (1,0)$$

⇒ effective half distance $\frac{\|\underline{x}_A - \underline{x}_B\|}{2}$

$$\Rightarrow \text{As before} \quad \boxed{\text{Perr} = Q\left(\frac{\|\underline{x}_A - \underline{x}_B\|}{\sqrt{\frac{N_0}{2}}}\right)}.$$

- Argument Generalized $\{\underline{x}_1, \dots, \underline{x}_m\}$: project y on $\langle \underline{u}_1, \dots, \underline{u}_m \rangle$.
more signal options. ⇒ suff statistic.

- If $\underline{x}_1, \dots, \underline{x}_m$ is colinear i.e. $\underline{x}_i = x_i \cdot \underline{h}$

⇒ project y onto \underline{h} .

Vector Detection : complex

$$\underline{y} = \underline{x} + \underline{w} \quad \underline{x} = \sum_{\underline{x}_B}^{\underline{x}_A} \in \mathbb{C}^n. \quad \underline{w} \sim \mathcal{CN}(0, I, N_0)$$

$$\underline{x} = x (\underline{x}_A - \underline{x}_B) + \frac{1}{2} (\underline{x}_A + \underline{x}_B) \quad x = I \frac{1}{2}.$$

signal direction $y = \frac{\underline{x}_A - \underline{x}_B}{\|\underline{x}_A - \underline{x}_B\|}$

$$y' = y - \frac{1}{2} (\underline{x}_A + \underline{x}_B)$$

suff stat $\tilde{y} = v^* \cdot y' = \boxed{\tilde{y} = x \|\underline{x}_A - \underline{x}_B\| + w'} \quad w' \sim \mathcal{CN}(0, N_0)$

Since $x \in \mathbb{R} \Rightarrow$ can get simpler suff stat

$$\operatorname{Re}\{\tilde{y}\} = x \|\underline{x}_A - \underline{x}_B\| + \operatorname{Re}\{w'\} \Rightarrow \operatorname{Re}\{w'\} \sim N(0, \frac{N_0}{2}).$$

$$\Rightarrow P_{\text{err}} = Q \left(\frac{\|\underline{x}_A - \underline{x}_B\|}{\sqrt{\frac{N_0}{2}}} \right) \quad \text{eff. half distance } \frac{\|\underline{x}_A - \underline{x}_B\|}{2}$$

Generalization: if $+x$ -vectors of form $\underline{h} \cdot \underline{x}_i, x_i \in \mathbb{C} \Rightarrow \underline{h}^* \underline{y}'$ suff stat
 $\underline{h} \cdot \underline{x}_i, x_i \in \mathbb{R} \Rightarrow \operatorname{Re}\{\underline{h}^* \underline{y}'\}$

Detection over fading channels

- Main diff over AWGN case: much higher P_{err} .

Recall $y[m] = \sum_{e=0}^{L-1} h[m-e]x[m-e] + w[m]$

Consider flat fading.

$$y[m] = h[m]x[m] + w[m]$$

$$w[m] \sim \mathcal{CN}(0, N_0), \quad h[m] \sim \mathcal{CN}(0, 1)$$

(consider BPSK: $x[m] = \pm a$ (indep. in time))

random fading

(consider no knowledge of $h[m]$ at Rx.)

$$\Rightarrow P_{\text{err}} \geq \frac{1}{2}$$

Need for coding.

Orthogonal signaling

$$\underline{x} = \begin{cases} \underline{x}_A = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \\ \underline{x}_B = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \end{cases}$$

equitable

$$\underline{y} = \begin{bmatrix} y[0] \\ y[1] \end{bmatrix}$$

ML - Detector

$$f(\underline{y} | \underline{x}_A) \xrightarrow{\underline{x}_A} f(\underline{y} | \underline{x}_B) \Rightarrow$$

" for $L(\underline{y}) = \log \left(\frac{f(\underline{y} | \underline{x}_A)}{f(\underline{y} | \underline{x}_B)} \right) \xrightarrow{\underline{x}_A} 0$.

log likelihood

$$\underline{y} | \underline{x}_A = \underbrace{\begin{bmatrix} y[0] | \underline{x}_A \\ \mathcal{CN}(0, \sigma^2 + N_0) \end{bmatrix}}_{\text{mean zero}}, \quad \underbrace{\begin{bmatrix} y[1] | \underline{x}_A \\ \mathcal{CN}(0, N_0) \end{bmatrix}}_{\text{Power}}$$

$$\underline{y} | \underline{x}_B = \underbrace{\begin{bmatrix} y[0] | \underline{x}_B \\ \mathcal{CN}(0, N_0) \end{bmatrix}}_{\text{mean zero}}, \quad \underbrace{\begin{bmatrix} y[1] | \underline{x}_B \\ \mathcal{CN}(0, \sigma^2 + N_0) \end{bmatrix}}_{\text{Power}}$$

Q:
 \underline{x}_A I send once of
 $\underline{x}_A = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ or $\underline{x}_B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$
 say I receive.
 $\begin{bmatrix} y[0] \\ y[1] \end{bmatrix} = \begin{bmatrix} 0.7 \\ 0.03 \end{bmatrix}$
 tell me decision.

$$\begin{aligned} y[0] | \underline{x}_A &= \underbrace{h \cdot x}_{\text{Power}} + w \quad \text{mean zero} \\ y[1] | \underline{x}_A &= 0 + w \quad \text{Power} \quad \text{Power} \end{aligned}$$

$$E\{y[0] | \underline{x}_A\} = 0 \quad \text{in} \quad E\{h \cdot x + w\} = E\{h\} \cdot E\{x\} + E\{w\} = 0$$

But $\underbrace{y_{\{0\}}|x_A}_{h_A + w_1}$, $y_{\{1\}}|x_A$ are indep (note $P(h_A + w_1 | w_2) = P(h_A | w_1) \cdot P(w_1)$)

similarly $y_{\{0\}}|x_B - y_{\{1\}}|x_B$ indep

$$\begin{aligned} \Rightarrow \gamma A(y) &= \log \left(\frac{f(y|x_A)}{f(y|x_B)} \right) = \log \left(\frac{f(\{y_{\{0\}}, y_{\{1\}}\}|x_A)}{f(\{y_{\{0\}}, y_{\{1\}}\}|x_B)} \right) \\ &= \log \left(\frac{f(y_{\{0\}}|x_A) \cdot f(y_{\{1\}}|x_A)}{f(y_{\{0\}}|x_B) \cdot f(y_{\{1\}}|x_B)} \right) \\ &= \log \left[\frac{\frac{e^{-y_{\{0\}}^2/\alpha^2 + w_0}}{e^{-y_{\{0\}}^2/w_0}} \cdot \frac{e^{-y_{\{1\}}^2/\alpha^2 + w_0}}{e^{-y_{\{1\}}^2/w_0}}}{\frac{e^{-y_{\{0\}}^2/w_0}}{e^{-y_{\{0\}}^2/\alpha^2 + w_0}} \cdot \frac{e^{-y_{\{1\}}^2/\alpha^2 + w_0}}{e^{-y_{\{1\}}^2/w_0}}} \right] = \log \left[e^{\frac{(y_{\{1\}} - y_{\{0\}})^2/\alpha^2 + w_0 - (y_{\{1\}} - y_{\{0\}})^2/w_0}{\alpha^2 + w_0}} \right] \\ &= (y_{\{1\}} - y_{\{0\}}) \cdot \left(\frac{1}{\alpha^2 + w_0} - \frac{1}{w_0} \right) = (y_{\{1\}} - y_{\{0\}}) \cdot \left(\frac{1}{w_0} - \frac{1}{\alpha^2 + w_0} \right) \end{aligned}$$

$$\Rightarrow A(y) = \frac{(y_{\{1\}} - y_{\{0\}})}{(\alpha^2 + w_0)} \underset{x_A \geq 0}{\geq 0}$$

Pick x_A

$$\Rightarrow |y_{\{0\}}| \underset{x_A \leftarrow}{\geq} |y_{\{1\}}|$$

$$\Pr(\text{err} | \underline{x}_A) = P(|y_{\Sigma D}|^2 > |y_{\Sigma O}|^2 | \underline{x}_A)$$

To calculate this, note

$$|y_{\Sigma O}|^2 \sim \exp[a^2 + N_0], \quad |y_{\Sigma I}|^2 \sim \exp[N_0]$$

& then recall MGF of exp. distribution $\sim X$

$$E\{e^{sx}\} = \frac{1}{1+s} \quad s < 0.$$

moment generating function

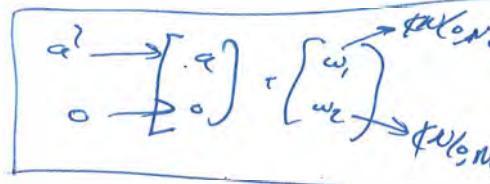
$$\text{To get } \text{Perr} | \underline{x}_A = P(|y_{\Sigma I}|^2 > |y_{\Sigma O}|^2 | \underline{x}_A) = \left(2 + \frac{a^2}{N_0}\right)^{-1} = \text{Perr} | \underline{x}_A$$

Received SNR

$$\hat{\rho} := \frac{\text{average signal power per complete symbol}}{\text{noise}} = \frac{\frac{a^2}{2}}{N_0} \xrightarrow{\text{TO desired SNR}}$$

Perr for 1 signaling & optimal decod.

$$\Rightarrow \text{Perr} = \frac{1}{2 + \frac{a^2}{N_0}} = \frac{1}{2 \left(1 + \frac{a^2}{2N_0}\right)} = \frac{1}{2(1+\rho)} = \text{Perr}$$



Bonus

can someone give rigorous exposition??

(Compare with detection with AWGN channel)

$$y[n] = x[n] + \omega[n] \quad x[n] = \pm a$$

$$\tilde{y} = \operatorname{Re}\{y[n]\} \Rightarrow \text{Perr} = Q\left(\frac{a}{\sqrt{\frac{N_0}{2}}}\right) = Q\left(\sqrt{\frac{2a^2}{N_0}}\right) = Q(\sqrt{2e})$$

but $Q(\sqrt{2e}) \approx e^{-e} \ll e^{-1}$ as e increased.

→ Huge difference between AWGN performance & Fading with non-coherent detection.

Ex: $P_e = 10^{-5} \Rightarrow P_{\text{err}} \approx \frac{1}{2(1+e)} \Rightarrow P_{\text{min}} = \frac{1}{2P_e} - 1 \approx 5 \cdot 10^4 \text{ dB} \approx 50 \text{ dB}$

$$\Rightarrow a^2 \approx 10^5 \quad a \approx 300, N_0 = 1$$

where as AWGN $e^{-e} \approx 10^{-5} \Rightarrow -e \log e = -5 \log_{10} e \approx 5$

$$\Rightarrow e \approx 10 \Rightarrow a^2 \approx 10 \Rightarrow a \approx 3 \rightarrow 4.$$

$\ell = \frac{a^2}{N_0} \rightarrow$ power/completeness
 noise is there

Coherent detection:

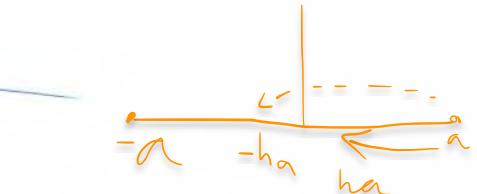
Is detector to plane, or feeding?

Let us try coherent detection.

BPSK & assume CSIR.

$$y = h_x + w$$

h known to Rx.



$$h \sim \mathcal{CN}(0, 1) \\ w \sim \mathcal{CN}(0, N_0)$$

$$x \in \{-a, a\} \quad a \in \mathbb{R}$$

$$SNR = \rho = \frac{E\{|x|^2\}}{E\{|w|^2\}} = \frac{a^2}{N_0}.$$

ASK THEM

First do suff statistics: project onto dir of signal $\frac{h}{\|h\|}$

⇒ also take real. (ask why)

$$\tilde{x} = \operatorname{Re} \left\{ \underbrace{\frac{h^H}{\|h\|}}_{v^H} \cdot y \right\} = \operatorname{Re} \left\{ \frac{h^H}{\|h\|} \cdot (h_x + w) \right\} = \operatorname{Re} \left\{ \|h\| x + \underbrace{\frac{h^H}{\|h\|} w}_{z} \right\}$$

Just rotated

$$\Rightarrow \tilde{x} = \|h\| x + z \\ (\text{half distance: } \|h\| \cdot \frac{a}{2})$$

$$z = \operatorname{Re} \left\{ \frac{h^H}{\|h\|} w \right\} \quad z \sim N(0, \frac{N_0}{2}).$$

$$\mathcal{CN}(0, \frac{N_0}{2})$$

$$P_{\text{err}} = E_h \left\{ P_{\text{err}}(\text{err} | h) \right\} = E_h \left\{ Q \left(\frac{|h| \cdot a}{\sqrt{N_0/2}} \right) \right\}, \quad e = \frac{a^2}{N_0}$$

$$= E_h \left\{ Q \left(\sqrt{\frac{|h|^2 a^2}{N_0/2}} \right) \right\} = E_h \left\{ Q \left(\sqrt{|h|^2 \cdot 2e} \right) \right\}.$$

$$= \int_{h \in \mathbb{C}} Q \left(\sqrt{|h|^2 \cdot 2e} \right) p(h) dh = \frac{1}{2} \left[1 - \sqrt{\frac{e}{e+1}} \right] \stackrel{\text{by integration.}}{=} \left[1 - \left(1 - \frac{1}{2e} \right) \right] + O(e^{-2})$$

$\Rightarrow P_{\text{err}} \approx \frac{1}{4e}$

Note: only 3dB diff from \perp (non-coh.).

\Rightarrow major cause of error. is "deep fade": $|h|^2 \cdot e \ll 1$.

Deep fade: $h: |h|^2 e \ll 1.$

Strong association to event of error.

i) $|h|^2 e \gg 1 \rightarrow P_{err} \rightarrow Q(|h|^2 e) \approx \bar{e}^{|h|^2 e} \rightarrow 0$
 $\Rightarrow \overline{\text{fade}} \rightarrow \overline{\text{error}}$

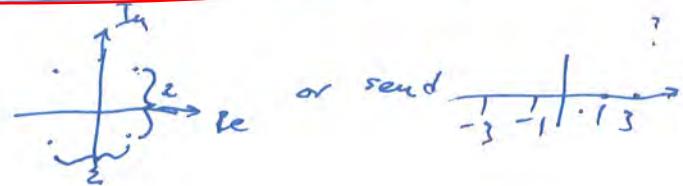
ii) $|h|^2 e \ll 1 \rightarrow P(\text{err}) \rightarrow 1 \rightarrow \text{fade} \xrightarrow{\text{prob}} \text{error.}$

$\Rightarrow P(\text{deep fade}) \approx \bar{e}' \approx P_{err}.$

- **Intuition**
 - i) CSIR v.s. No CSIR not the ^{main} cause of problem here
 - ii) Problem caused by deep fade most often.

Exploiting degrees of freedom (DOF).

Question: what is better: send



Let us try to use more dimensions than BPSK.

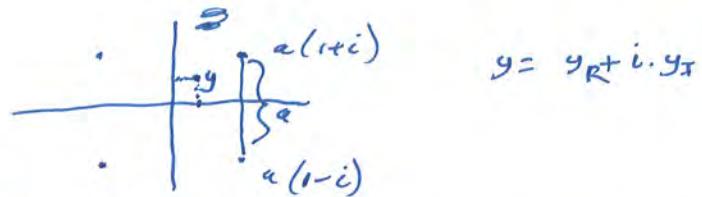
Use QPSK (Quadrature phase shift keying).

$$x[n] \in \{ a(1+j), a(1-j), a(-1+j), a(-1-j) \}$$

- bits in I & Q dimensions are indep. detected. (due to noise indep.)

- Consider first AWGN case

$$y[n] = x[n] + w[n].$$



\Rightarrow have (due to noise indep) two indep BPSK detections.

$$y_R = x_R + w_R \quad , \quad y_I = x_I + w_I \quad x_R \in \{a, -a\} \quad x_I \in \{a, -a\}$$

$$P_{\text{err}} = Q\left(\frac{\text{half distance}}{\sigma}\right) = Q\left(\frac{a}{\sqrt{\frac{N_0}{2}}}\right) = Q\left(\sqrt{\frac{2a^2}{N_0}}\right).$$

(matches BPSK case) (but double the rate).

- To be more fair in comparison:

$$\text{BPSK: } \rho = \frac{a^2}{N_0} \xrightarrow[\text{Power noise}]{\text{Power signal}} P_{\text{err}} = Q(\sqrt{\rho})$$

$$\text{QPSK: } \rho = \frac{\mathbb{E}\{|\mathbf{x}|^2\}}{\sigma^2 N_0} = \frac{2a^2}{N_0} \Rightarrow P_{\text{err}} = Q(\sqrt{\rho})$$

Just note

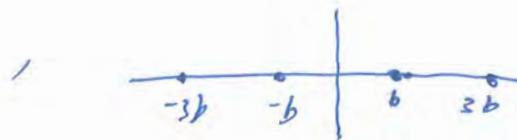
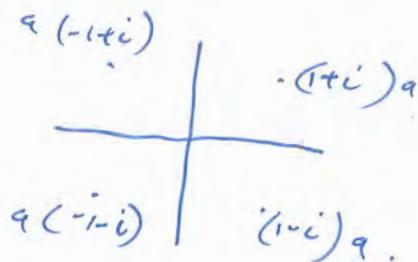
$$\Rightarrow \rho \rightarrow \frac{\rho}{2}$$

(conversion from BPSK \rightarrow QPSK).

$$\Rightarrow \text{Recall } P_{\text{err}}(\text{BPSK, Rayleigh Fading}) \approx \frac{1}{2} \left(1 - \sqrt{\frac{\rho}{1+\rho}}\right) \approx \frac{1}{4}\rho$$

$$\Rightarrow P_{\text{err}}(\text{QPSK, Rayleigh}) \stackrel{\text{eqn}}{\approx} \frac{1}{2} \left(1 - \sqrt{\frac{\rho}{1+\rho}}\right) \approx \frac{1}{2}\rho$$

- $P_{\text{err}}/\text{QPSK} \approx P_{\text{err}}/\text{BPSK}$ but double the rate.
- Due to more efficient packing.
($\frac{1}{2}$ same Per, double rate)
- Now take similar approach; same Per, same rate, less power when using fewer dimensions.
- ? Compare QPSK (seen), with 4-PAM (several dimensions).



$$4\text{-PAM}: P_{\text{err}}(4\text{-PAM}, \text{AWGN}) \approx Q\left(\frac{\text{half dist}}{\sigma}\right) = Q\left(\frac{b}{\sqrt{2}b_0}\right) = Q\left(\sqrt{\frac{2b^2}{2b_0}}\right)$$

actually considers boundaries.

$$P_{\text{err}}(4\text{-PAM}, \text{AWGN}) = \underbrace{2 \cdot Q\left(\sqrt{\frac{2b^2}{2b_0}}\right)}_4 + \underbrace{2 \cdot \frac{1}{2} Q\left(\sqrt{\frac{2b^2}{2b_0}}\right)}_{\text{edges}} = \frac{3}{4} Q\left(\sqrt{\frac{2b^2}{2b_0}}\right)$$

Recall QPSK
or AWGN

$$\text{Per} = Q\left(\frac{a}{\sqrt{\frac{2a^2}{N_0}}}\right) = Q\left(\sqrt{\frac{2a^2}{N_0}}\right)$$

We compare, setting $\text{Per}_{\text{QPSK, AWGN}} \approx \text{Per}_{\text{4-PAM, AWGN}}$

$$Q\left(\sqrt{\frac{2a^2}{N_0}}\right) \approx Q\left(\sqrt{\frac{2b^2}{N_0}}\right) \Rightarrow \underline{\underline{a=b}}$$

\Rightarrow same prob of error, same rate (\approx bits / c.u.).

Power:

QPSK: $E\{|x|^2\} = 2a^2$, 4-PAM: $\frac{b^2 + b^2 + ab^2 + ab^2}{4} = \underline{\underline{b^2}} = \underline{\underline{a^2}}$.

$\Rightarrow E\{|x|^2\}$ $\underset{\text{QPSK}}{=} 2a^2 < \underset{4-\text{PAM}}{5a^2} = E\{|x|^2\}$

- Due to packing efficiency, we have 2.5 times less power (4 dB)

$$dB = 10 \log_{10} 2.5 \approx 10 \cdot (0.4) = 4 \text{ dB}$$

- Common problem: we are stuck $\text{Per} \approx \frac{1}{e}$.

\Rightarrow Need Diversity: \leftarrow