

Diversity:

Have seen that $P_{err} \rightarrow \frac{1}{c}$ with several encoding schemes

→ Mitigate by

- Time diversity
- Space diversity: $T_x \uparrow$ ^{same} information from more than 1 location. Use spacing of $\frac{\lambda}{4}$ s.t channels are statistically indep.
- Frequency diversity.

(Recall context of $\Delta x_c \approx \frac{\lambda}{4} \approx \text{few cm}$)

$$\Delta T_c \approx \frac{\Delta x_c}{v} \approx \text{few ns.}$$

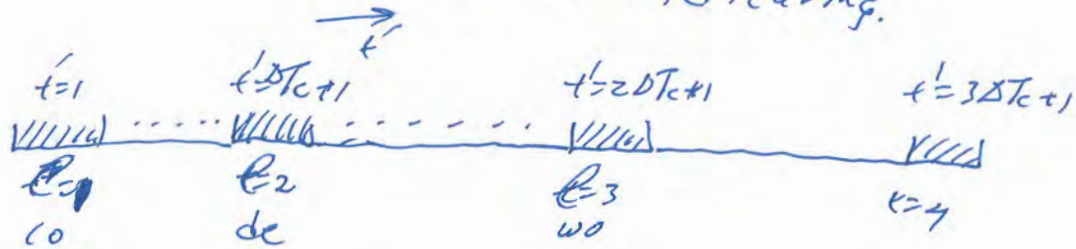
$$W_c \approx \frac{1}{T_c} \approx \frac{1}{\text{few ns}} \approx \text{few hundred Hz} \rightarrow 1 \text{ MHz.}$$

Time Diversity:

First step: interleaving.

Instead of sending a codeword in consecutive time slot you place them in non-neighborly slots.

e.g. $t=1, t=2, t=3, t=4, \dots$
Codeword \leftarrow no interleaving.



\Rightarrow After perfect interleaving, we have new channel model

$$y_\ell = h_\ell \cdot x_\ell + w_\ell \quad \ell=1, 2, \dots, L \quad \leftarrow (Q: \text{how many taps?})$$

- indep. fading coeffs h_ℓ : L -diversity branches we iid pick (gnd).

Different time diversity methods.

Repetition coding & coherent decoding (Flat fading).

$$y_1 = h_1 x_1 + w_1, \quad y_2 = h_2 x_2 + w_2 \quad \dots \quad y_L = h_L x_L + w_L.$$

→
repetition

$$y_1 = h_1 x_1 + w_1, \quad y_2 = h_2 x_1 + w_2 \quad \dots \quad y_L = h_L x_1 + w_L$$

$$\Rightarrow \begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_L \end{pmatrix} = \begin{pmatrix} h_1 \\ h_2 \\ \vdots \\ h_L \end{pmatrix} \cdot x_1 + \begin{pmatrix} w_1 \\ \vdots \\ w_L \end{pmatrix} \quad \Rightarrow \underline{y} = \underline{h} x_1 + \underline{w}$$

Subst: $\tilde{y} = \frac{\underline{h}^H}{\|\underline{h}\|} \cdot \underline{y} = \frac{\underline{h}^H}{\|\underline{h}\|} \cdot (\underline{h} \cdot x + \underline{w}) = \frac{\|\underline{h}\|^2}{\|\underline{h}\|} \cdot x + \frac{\underline{h}^H \underline{w}}{\|\underline{h}\|}$

$\Rightarrow \tilde{y} = \|\underline{h}\| \cdot x + z$ where $z = \frac{\underline{h}^H \underline{w}}{\|\underline{h}\|} \sim \mathcal{CN}(0, N_0)$.

Method called: matched filtering or maximal ratio combining

\Rightarrow now scalar detection:

$\Rightarrow \text{Perr}|\underline{h} = Q\left(\frac{\text{half distance}}{\sigma_z}\right) =$

Say $w_i \sim \mathcal{N}(0, \sigma_i^2)$

Let $z' = \underline{h}^H \underline{w} = \sum_{i=1}^N h_i^* \cdot w_i$

$\Rightarrow \sigma_{z'}^2 = \sum |h_i|^2 \cdot \sigma_i^2 = \sum |h_i|^2 N_0$
 $= N_0 \cdot \|\underline{h}\|^2$

$\Rightarrow z = \frac{z'}{\|\underline{h}\|} \Rightarrow \boxed{\sigma_z^2 = N_0}$

$$\tilde{y} = \|h\| \cdot x_1 + \underbrace{\frac{h^\#}{\|h\|}}_{\text{unit vector}} \cdot w$$

$$\Rightarrow \tilde{y} = \|h\| \cdot x_1 + z \quad z \sim \mathcal{CN}(0, N_0)$$

$$\text{Let } \rho = \frac{E\{|x_1|^2\}}{E\{|z|^2\}} = \frac{P}{N_0}$$

$$\rho \triangleq E\{|x_1|^2\}$$

(recall: measure SNR w.r.t. complex dim)

$$\Rightarrow \text{Received SNR} = \frac{E\{|\|h\| \cdot x_1|^2\}}{E\{|z|^2\}} =$$

$$\|h\|^2 \cdot \frac{P}{N_0} = \boxed{\|h\|^2 \cdot \rho = \text{SNR}_{rx}}$$

Assume BPSK:

$$x_1 = \begin{cases} a \\ -a \end{cases}$$

$$P = a^2$$

$$\Rightarrow \rho = \frac{a^2}{N_0}$$

$$\Rightarrow \tilde{y} = \text{Re}\{\tilde{y}\} =$$

$$\Rightarrow \tilde{y} = \|h\| \cdot x_1 + \text{Re}\{z\}$$

$$\text{Re}\{z\} \sim \mathcal{N}(0, \frac{N_0}{2}) \quad \checkmark \text{further reduced noise.}$$

\Rightarrow Now

$$P_{err|h} = Q\left(\frac{\overbrace{a \cdot \|h\|}^{\text{half bit energy}}}{\underbrace{\sqrt{\frac{N_0}{2}}}_{\sigma_{N(z)}}}\right) = Q\left(\sqrt{\frac{2a^2 \cdot \|h\|^2}{N_0}}\right) = Q\left(\sqrt{2 \cdot \rho \cdot \|h\|^2}\right)$$

$$P_{err} = E_{\underline{h}} \{ P_{err} | \underline{h} \}.$$

Recall statistics of

$$x = \|\underline{h}\|^2 = \sum_{i=1}^L |h_i|^2$$

$\|\underline{h}\|^2$

$$f(x) = \frac{1}{(L-1)!} \cdot x^{L-1} \cdot e^{-x} \quad x \geq 0.$$

chi-squared.
2L - dof.

$$\Rightarrow P_{err} = E_{\underline{h}} \left\{ Q \left(\sqrt{2\rho} \cdot x \right) \right\} = \int_0^{\infty} \int_{\sqrt{2\rho} \cdot x}^{\infty} f_{Re z} (Re z) \cdot d_{Re z} f_x(x) dx$$

$$= \int_0^{\infty} \int_{\sqrt{2\rho} \cdot x}^{\infty} \frac{1}{\sqrt{2\pi}} e^{-\frac{y^2}{2}} dy \cdot \frac{1}{(L-1)!} \cdot x^{L-1} e^{-x} dx$$

Using integration by parts.

$$P_{err} = E_n \{P_{err}|h\} = \left(\frac{1-\mu}{2}\right)^L \cdot \sum_{\ell=0}^{L-1} \binom{L-1-\ell}{\ell} \left(\frac{1+\mu}{2}\right)^\ell \quad \mu \triangleq \sqrt{\frac{e}{e+1}}$$

- Next step: Taylor of $\frac{1-\mu}{2} \xrightarrow{e \rightarrow \infty} \frac{1}{4e}$

$$\frac{1+\mu}{2} \xrightarrow{e \rightarrow \infty} \frac{1 + \frac{\sqrt{e+1}}{\sqrt{e+1}}}{2} \rightarrow 1$$

$$\triangleq \sum_{\ell=0}^{L-1} \binom{L-1-\ell}{\ell} = \binom{2L-1}{L} \quad \leftarrow \text{combinatorial property:}$$

$$\Rightarrow P_{err} \approx \left(\frac{1-\mu}{2}\right)^L \cdot \sum_{\ell=0}^{L-1} \binom{L-1-\ell}{\ell}$$

$$\approx \frac{1}{(4e)^L} \cdot \binom{2L-1}{L}$$

$$\Rightarrow P_{err} \rightarrow \frac{1}{(4e)^L} \binom{2L-1}{L}$$

$$\leftarrow \text{see diving } P_{err} \\ P_{err} \approx \bar{e}^1 \rightarrow \bar{e}^L$$

But this matches the prob. of deep fade (here)

$$\|h\|^2 \ll \bar{\rho}^{-1}$$

since

$$P(\|h\|^2 \ll \bar{\rho}^{-1}), \quad \Rightarrow \text{look for } P(x \ll \bar{\rho}^{-1}) \text{ but}$$

$$\bar{\rho}^{-1} \rightarrow 0$$

To see this recall that $f_X(x) = \frac{1}{(L-1)!} \cdot x^{L-1} \cdot e^{-x}$

look for
near-zero behavior
of $f_X(x)$.

$$\Rightarrow f_X(x) \stackrel{x \rightarrow 0}{\sim} \frac{1}{(L-1)!} x^{L-1}$$

$$\begin{aligned} \Rightarrow P(\|h\|^2 < \bar{\rho}^{-1}) &\approx P(x < \bar{\rho}^{-1}) \approx \int_0^{\bar{\rho}^{-1}} \frac{1}{(L-1)!} x^{L-1} dx \\ &= \frac{1}{L!} \bar{\rho}^{-L} \end{aligned}$$

$$\frac{1}{(L-1)!} \cdot \left(\frac{x^L}{L} \right) \Big|_0^{\bar{\rho}^{-1}} = \frac{1}{L(L-1)!} \left((\bar{\rho}^{-1})^L - 0 \right)$$

\Rightarrow same slope L : \Rightarrow main culprit is fading.
(div gain L)

(Q: is there a
disadvantage of a
solution ??)

Time diversity at higher "rates"

- Repetition code utilize few dof.
- Uncoded tx provides no diversity, since

$$y_1 = h_1 u_1 + w_1, \quad y_2 = h_2 u_2 + w_2$$

u_1, u_2 indep

\Rightarrow if $h_1 \ll \bar{\rho}^{-1} \Rightarrow x_1$ in trouble

$\Rightarrow P_{\text{err}} \approx \bar{\rho}^{-1}$ (no diversity)

- Consider rotation coding.

Consider case of encoding over 2 indep channels

as before $y_1 = h_1 x_1 + w_1$ $y_2 = h_2 x_2 + w_2$.

instead of sending $x_1 = q_1$ $x_2 = q_2$ as "uncoded" case,

let $\underline{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = R \cdot \begin{pmatrix} q_1 \\ q_2 \end{pmatrix}$ where $R = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix}$. is a rotation matrix.

Let $u_i \sim \text{BPSK}$ $u_i = \begin{cases} q \\ -q \end{cases}$

- $\Rightarrow \exists$ 4 codewords: $\mathcal{X} = \left\{ \underset{\text{code.}}{\underline{x}_A} = R \begin{pmatrix} q \\ q \end{pmatrix}, \underline{x}_B = R \begin{pmatrix} q \\ -q \end{pmatrix}, \underline{x}_C = R \begin{pmatrix} -q \\ q \end{pmatrix}, \underline{x}_D = R \begin{pmatrix} -q \\ -q \end{pmatrix} \right\}$.

e.g. $\underline{x}_A = \begin{bmatrix} x_{A1} \\ x_{A2} \end{bmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \cdot \begin{pmatrix} q \\ q \end{pmatrix}$

- Assume \underline{x}_A is tx.

- From union bound: $P_{\text{err}} | \underline{x}_A = P \left[(\underline{x}_A \rightarrow \underline{x}_B) \cup (\underline{x}_A \rightarrow \underline{x}_C) \cup (\underline{x}_A \rightarrow \underline{x}_D) \right]$
 $\hookrightarrow \leq P(\underline{x}_A \rightarrow \underline{x}_B) + P(\underline{x}_A \rightarrow \underline{x}_C) + P(\underline{x}_A \rightarrow \underline{x}_D)$

- (a/c: $P(\underline{x}_A \rightarrow \underline{x}_B)$)

calc $P(\underline{x}_A \rightarrow \underline{x}_B)$.

- see decision of decoder:

$$\begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = \begin{pmatrix} h_1 & x_{A1} \\ h_2 & x_{A2} \end{pmatrix} + \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} \quad \xrightarrow[\text{v.s.}]{\underline{x}_A \rightarrow \underline{x}_B} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = \begin{pmatrix} h_1 & x_{B1} \\ h_2 & x_{B2} \end{pmatrix} + \begin{pmatrix} w_1 \\ w_2 \end{pmatrix}$$

\Rightarrow two competing codewords after the action of the channel

$$\begin{pmatrix} h_1 & x_{A1} \\ h_2 & x_{A2} \end{pmatrix} \quad \text{v.s.} \quad \begin{pmatrix} h_1 & x_{B1} \\ h_2 & x_{B2} \end{pmatrix}, \quad \Rightarrow \text{binary vector detection problem}$$

difference

$$\begin{pmatrix} h_1 & x_{A1} \\ h_2 & x_{A2} \end{pmatrix} - \begin{pmatrix} h_1 & x_{B1} \\ h_2 & x_{B2} \end{pmatrix} = \begin{pmatrix} h_1 (x_{A1} - x_{B1}) \\ h_2 (x_{A2} - x_{B2}) \end{pmatrix}$$

$$\text{half distance} \quad \left\| \begin{pmatrix} h_1 (x_{A1} - x_{B1}) \\ h_2 (x_{A2} - x_{B2}) \end{pmatrix} \right\|_{/2} \quad \textcircled{\star}$$

Let $\underline{d}' = \underline{x}_A - \underline{x}_B$ commonly referred to as ^{an} unnormalized codeword difference ("diff codeword").

Normalize so that we can express w.r.t. $\sigma^2 = \frac{a^2}{N_0}$ (*)

where $\underline{d}_1 = \frac{1}{a}(\underline{x}_{A1} - \underline{x}_{B1})$, $\underline{d}_2 = \frac{1}{a}(\underline{x}_{A2} - \underline{x}_{B2})$ $\Rightarrow \underline{d} = \frac{1}{a}(\underline{x}_A - \underline{x}_B) = \frac{1}{a} \underline{d}'$ (considering unit power tx vectors)

$$\Rightarrow \underline{d} = \frac{1}{a}(\underline{x}_A - \underline{x}_B) = \frac{1}{a} \left[R \left(\begin{matrix} a \\ a \end{matrix} - \begin{pmatrix} 1 \\ -1 \end{pmatrix} \right) \right] = \frac{1}{a} \left[R \cdot \begin{pmatrix} 0 \\ 2a \end{pmatrix} \right] = R \begin{pmatrix} 0 \\ 2 \end{pmatrix}$$

$$= \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} 0 \\ 2 \end{pmatrix} = \begin{pmatrix} -2 \sin \theta \\ 2 \cos \theta \end{pmatrix}$$

now write from

\Rightarrow half dist =

$$\frac{1}{2} \left\| \begin{pmatrix} h_1 \cdot a \cdot d_1 \\ h_2 \cdot a \cdot d_2 \end{pmatrix} \right\| =$$

$$\frac{1}{2} \sqrt{a^2 |h_1|^2 |d_1|^2 + a^2 |h_2|^2 |d_2|^2} = \frac{1}{2} a \sqrt{|h_1|^2 |d_1|^2 + |h_2|^2 |d_2|^2}$$

$$\Rightarrow \text{Perr/h} = Q \left(\frac{\text{half dist}}{\sigma} \right) = Q \left(\frac{\frac{1}{2} a \sqrt{|h_1|^2 |d_1|^2 + |h_2|^2 |d_2|^2}}{\sqrt{\frac{N_0}{2}}} \right) \leftarrow \text{since VR.}$$

$$= Q \left(\frac{a \sqrt{\sum_{i=1}^2 |h_i|^2 |d_i|^2}}{\sqrt{2 N_0}} \right) = Q \left(\sqrt{\frac{E}{2}} \sum_{i=1}^2 |h_i|^2 |d_i|^2 \right) = P(\underline{x}_A \rightarrow \underline{x}_B)$$

$$\Rightarrow P(\underline{x}_A \rightarrow \underline{x}_B) = Q\left(\sqrt{\frac{e}{2} \sum_{i=1}^2 |h_i|^2 |d_i|^2}\right).$$

recall that $Q(x) \leq e^{-x^2/2}$ $x \geq 0$.

$$\Rightarrow P(\underline{x}_A \rightarrow \underline{x}_B | h_1, h_2) \leq e^{-e(|h_1|^2 |d_1|^2 + |h_2|^2 |d_2|^2)/4}$$

$$\Rightarrow P(\underline{x}_A \rightarrow \underline{x}_B) \leq E_{h_1, h_2} \left[e^{-e \left[\sum_{i=1}^2 |h_i|^2 |d_i|^2 \right] / 4} \right].$$

- Use fact that M.G.F of unit-mean expon r.v is $E\{e^{st}\} = \frac{1}{1-s}$, so

$$\Rightarrow P(\underline{x}_A \rightarrow \underline{x}_B) \leq \frac{1}{1 + e \cdot \frac{|d_1|^2}{4}} \cdot \frac{1}{1 + e \cdot \frac{|d_2|^2}{4}}$$

← remove it from $\frac{1}{1-s}$.

$$\Rightarrow P(\underline{x}_A \rightarrow \underline{x}_B) \leq \frac{16}{|d_1|^2 |d_2|^2} \cdot e^{-2}$$

Note: if $|d_1|^2$ or $|d_2|^2 = 0$
 \Rightarrow div = 1.

generally,
 Note: want $|d_1|^2 |d_2|^2$ to be large.

$$\text{let } |d_1|^2 |d_2|^2 =: \delta_{AB}$$

$$\Rightarrow P_{\text{err}}|_{x_A} \leq P(x_A \rightarrow x_B) + P(x_A \rightarrow x_C) + P(x_A \rightarrow x_D)$$

$$\leq 16 \cdot \bar{e}^2 \left(\frac{1}{\delta_{AB}} + \frac{1}{\delta_{AC}} + \frac{1}{\delta_{AD}} \right) \leq \frac{48 \cdot \bar{e}^2}{\min\{\delta_{AB}, \delta_{AC}, \delta_{AD}\}}$$

recall: $d_{x_A \rightarrow x_B} = \begin{pmatrix} -2 \sin \theta \\ 2 \cos \theta \end{pmatrix}$

$\Rightarrow \delta_{AB} = |-4 \sin \theta \cos \theta| = 4 |\sin 2\theta|$: similar expressions for δ_{AC}, δ_{AD} .

\Rightarrow What to find θ to maximize $\min\{\delta_{AB}, \delta_{AC}, \delta_{AD}\}$.

turns out $\theta^* = \frac{1}{2} \arctan 2 \Rightarrow \min\{\delta_{AB}, \delta_{AC}, \delta_{AD}\} = \frac{16}{5}$

$\Rightarrow P_{\text{err}}|_{x_A} \leq \frac{48}{\frac{16}{5}} \bar{e}^2 = 15 \cdot \bar{e}^2$

Similar for $P_{\text{err}}|_{x_B, x_C, x_D} \Rightarrow P_{\text{err}} \leq 15 \cdot \bar{e}^2 \leftarrow \underline{\text{rotating code}}$

Now we see that again, deep fade main cause of error.

$$P(e | |h_1|^2 |d_1|^2 + |h_2|^2 |d_2|^2) \ll 1$$

deep fade brings
two codewords
too close to each other.

Calculate $P(|h_1|^2 |d_1|^2 + |h_2|^2 |d_2|^2 \leq \bar{e})$.

Two events are indep

$$\Rightarrow P(|h_1|^2/|d_1|^2 + |h_2|^2/|d_2|^2 \leq \bar{c}') \approx P(|h_1|^2/|d_1|^2 \leq \bar{c}' \& |h_2|^2/|d_2|^2 \leq \bar{c}') \\ = P(|h_1|^2/|d_1|^2 \leq \bar{c}') \cdot P(|h_2|^2/|d_2|^2 \leq \bar{c}')$$

$$\approx P(|h_1|^2 \leq \frac{\bar{c}'}{|d_1|^2}) \cdot P(|h_2|^2 \leq \frac{\bar{c}'}{|d_2|^2})$$

can be argued that

$$\frac{\bar{c}'}{|d_1|^2} \ll 1 \quad (\text{can be made}).$$

$$\Rightarrow P_{\text{fade}} \approx \frac{\bar{c}'}{|d_1|^2} \cdot \frac{\bar{c}'}{|d_2|^2} \approx \frac{\bar{c}^2}{|d_1|^2 |d_2|^2}$$

near zero
behavior of
Gaussian/exponential
 $P(|h|^2 \leq \epsilon) \approx \epsilon$
for ϵ small

specifically
 $\lim_{\epsilon \rightarrow 0} \frac{P(|h|^2 \leq \epsilon)}{\epsilon} = 1$

$$P_{\text{fade}} \approx \frac{\bar{e}^2}{|d_1|^2 \cdot |d_2|^2}$$

$|d_1|^2 \cdot |d_2|^2$ called the "coding gain" \uparrow good.

- Let us connect, coding gain with DOF & dimensionality.
In brief; we will see that as $\text{DOF} \uparrow$
 \Rightarrow coding gain $\uparrow \Rightarrow$ $P_{\text{err}} \downarrow$.

- Compare BPSK / rotation coding $\left[P_{\text{err}} \leq 15 \cdot \bar{e}^2 \right]$
to 4-PAM repetition code $\{ -3b, -b, b, 3b \}$.

- Note rate is same $\#$ bps/Hz

Do as before, but now for 4-PAM (repeat)

$$x = \left[\underbrace{\begin{pmatrix} b \\ b \end{pmatrix}}_{x_A}, \underbrace{\begin{pmatrix} -b \\ -b \end{pmatrix}}_{x_B}, \underbrace{\begin{pmatrix} 3b \\ 3b \end{pmatrix}}_{x_C}, \underbrace{\begin{pmatrix} -3b \\ -3b \end{pmatrix}}_{x_D} \right]$$

$$E\{\|4\text{-PAM}\|^2\} = \frac{1+1+9+9}{4} = \frac{20}{4} = 5b^2$$

7 Normalized code

$$x' = \frac{1}{\sqrt{5}b} x = \left[\frac{1}{\sqrt{5}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \dots, \frac{1}{\sqrt{5}} \begin{pmatrix} -1 \\ -1 \end{pmatrix} \right] = \frac{1}{\sqrt{5}} \left[\underbrace{\begin{pmatrix} 1 \\ 1 \end{pmatrix}}_{x_A}, \underbrace{\begin{pmatrix} -1 \\ -1 \end{pmatrix}}_{x_B}, \underbrace{\begin{pmatrix} 3 \\ 3 \end{pmatrix}}_{x_C}, \underbrace{\begin{pmatrix} -3 \\ -3 \end{pmatrix}}_{x_D} \right]$$

$$d_{AB} = \frac{1}{\sqrt{5}} \left[\begin{pmatrix} 1 \\ 1 \end{pmatrix} - \begin{pmatrix} -1 \\ -1 \end{pmatrix} \right] = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ 2 \end{bmatrix} \begin{matrix} \nearrow d_{AB,1} \\ \searrow d_{AB,2} \end{matrix}, \quad d_{AC} = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ 2 \end{bmatrix}, \quad d_{AD} = \frac{1}{\sqrt{5}} \begin{pmatrix} 4 \\ 4 \end{pmatrix}, \dots$$

$$\delta_{AB} = |d_{AB,1}|^2 + |d_{AB,2}|^2 = \frac{1}{25} 2^2 + 2^2 = \frac{16}{25}$$

Recall $P_e \leq E\left\{Q\left(\frac{d}{2}\sqrt{\frac{1}{N_0}}\sqrt{\frac{1}{d_1^2} + \frac{1}{d_2^2}}\right)\right\}$ & $P_{err|x_A} \leq \frac{48\bar{e}^2}{\min\{\delta_{AB}, \delta_{AC}, \delta_{AD}\}}$

$$P_{err|x_A} \leq \frac{48 \cdot \bar{e}^2}{\min\{\delta_{AB}, \delta_{AC}, \delta_{AD}\}} = \frac{48 \cdot \bar{e}^2}{\delta_{AB}} = \frac{48 \cdot \bar{e}^2}{\underbrace{\frac{16}{25}}_{\substack{\uparrow \text{cur sec} \\ \uparrow 4\text{-PAM rep}}}} \stackrel{v.s}{>} \frac{48 \bar{e}^2}{\underbrace{\frac{16}{5}}_{\uparrow \text{BPSK - rotating}}}$$

4-PAM repetition:

$$(y_1, y_2) = (h_1 x_1, h_2 x_1)^T \Rightarrow \underline{y} = \underline{h} \cdot x_1$$

$$\Rightarrow \dim(\text{span}(\underline{y})) = 1 \quad (\text{single basis vector } \underline{h}).$$

\Rightarrow 1 real dimension / 2 c.u

BPsk rotation:

2 real dimensions / 2 c.u

because

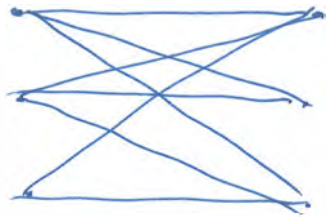
$$\underline{y} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = \begin{pmatrix} h_1 \\ h_2 \end{pmatrix} R \cdot \begin{pmatrix} u_1 \\ u_2 \end{pmatrix} = \begin{pmatrix} h_1 \\ 0 \end{pmatrix} x_1 + \begin{pmatrix} 0 \\ h_2 \end{pmatrix} x_2 =$$

$\dim[\text{span}(\underline{y})] = 2$ with prob 1

L_i with Prob $\rightarrow 1$

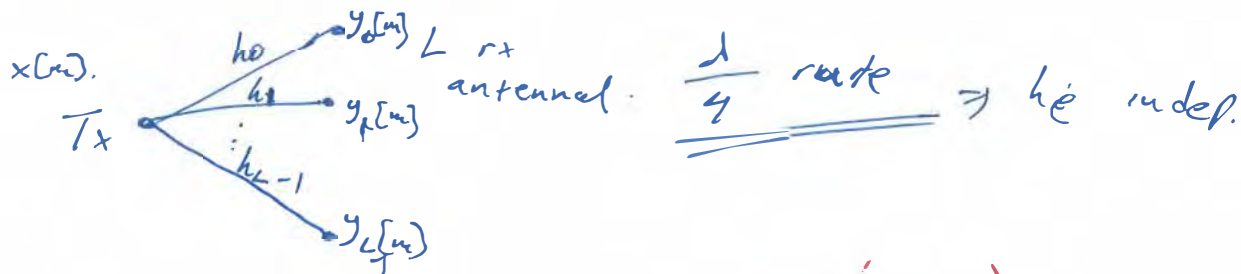
\Rightarrow higher coding gain $\frac{16}{5}$ vs $\frac{16}{7.5}$

Antenna diversity



- offer rx & tx diversity: esp if time diversity is not an option.
- MIMO communications & space-time codes (codes that "hedge" in space & time).

Receive diversity: (naturally in the presence of random fading).



(one tap).

$$y_\ell[m] = h_\ell[m] \cdot x[m] + w_\ell[m], \quad \ell = 0 \rightarrow L-1, \quad w_\ell[m] \sim \mathcal{CN}(0, N_0).$$

- Quasi-static fading, no-time diversity.

$$y_c[m] = h_c \cdot x[m] + w_c[m]$$

$$L = 0 \rightarrow L-1$$

$$\underline{y}[m] = \underline{h} \cdot x[m] + \underline{w}[m]$$

note that this is like (sample e_c) \Leftrightarrow time diversity & rep. code

Fix m \Rightarrow as before: $\tilde{y} = \frac{\underline{h}^H}{\|\underline{h}\|} \underline{y} = \|\underline{h}\| \cdot x + \frac{\underline{h}^H \underline{w}}{\|\underline{h}\|} = \|\underline{h}\| \cdot x + z$

Consider BPSK $x = \begin{cases} a \\ -a \end{cases}$ $P = a^2 \Rightarrow \rho = \frac{P}{N_0} = \frac{a^2}{N_0}$ (complex)

since BPSK $\tilde{y} = \text{Re}\{\tilde{y}\} = \|\underline{h}\| \cdot x + z'$ $z' = \text{Re}\{z\} \sim \mathcal{N}(0, \frac{N_0}{2})$.

$$P_{\text{err}}|h = Q\left(\frac{\|\underline{h}\|a}{\sqrt{\frac{N_0}{2}}}\right) = Q\left(\sqrt{\frac{2\|\underline{h}\|^2 a^2}{N_0}}\right) = Q\left(\sqrt{2\rho \|\underline{h}\|^2}\right)$$

$z \sim \mathcal{CN}(0, N_0)$.
(recall from before)
 $\frac{\underline{h}^H \underline{w}}{\|\underline{h}\|} \sim \mathcal{CN}(0, \frac{N_0}{2})$
 $\Rightarrow \frac{\underline{h}^H \underline{w}}{\|\underline{h}\|} \sim \mathcal{CN}(0, N_0)$

(SISO BPSK)

$$\gamma_{\text{ber}} = Q\left(\underbrace{\sqrt{2 \cdot \frac{\|h\|^2}{L}}}_{\text{diversity gain}} \cdot \underbrace{L\rho}_{\text{power gain}}\right) \rightarrow \bar{e}^L$$

- doubling L , provides 3dB power eq. (in front of \bar{e}^L).

- power gain keeps on increasing as $L \uparrow$
diversity gain diminishes (Law of diminishing returns).

Since Note:

$$E_H \left\{ Q\left(\sqrt{2 \cdot \frac{\|h\|^2}{L}} \cdot L\rho\right) \right\} \xrightarrow{\substack{\text{since} \\ \frac{\|h\|^2}{L} \rightarrow 1}} E_H \left[Q(\sqrt{2L\rho}) \right] = Q(\sqrt{2L\rho})$$

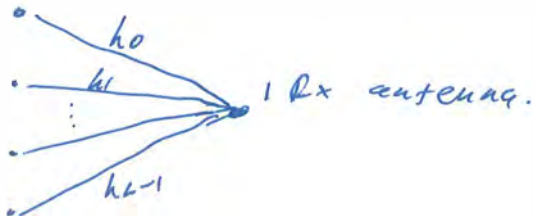
Just like
 AWGN
 with better
 power.

Transmit Diversity

For now

L tx-antennas

$\frac{\lambda}{4}$
rule.



(stay in quasi-static
no time diversity).

- Tx ^{same} info from diff antennas.
- What is diversity that can be achieved?
easy proof.

	$t=0$	$t=1$	\dots	$t=L-1$
antenna 0	x	0	0	\dots 0
ant 1	0	x	0	\dots 0
\vdots			+	0
\vdots			0	\dots
antenna $L-1$				x

$$\underline{y}^T = [\underline{y}_0 \ \underline{y}_1 \ \dots \ \underline{y}_{L-1}] = [\underline{h}_0 \ \underline{h}_1 \ \dots \ \underline{h}_{L-1}] \begin{bmatrix} x & & & 0 \\ & x & & \\ & & x & \\ 0 & & & x & \dots & x \end{bmatrix} + \underline{w}^T$$

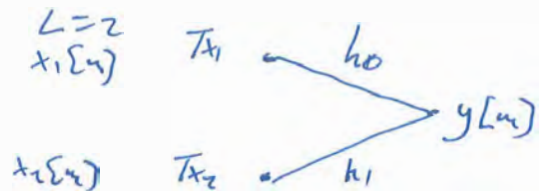
$$\Rightarrow \underline{y} = \underline{h} \cdot x + \underline{w}$$

\Rightarrow just like time diversity
with really low rate. $(\frac{1}{L})$

Can do better.

- Explore the code in previous standards.

ALAMOUTI CODE : 2x1 MISO (flat-fading).



- Transmission over T time slots, & L antennas.
- \Rightarrow any such code is a collection of $L \times T$ matrices

$$X = \left\{ \begin{bmatrix} x_1[1] & x_1[2] & \dots & x_1[T] \\ x_2[1] & x_2[2] & \dots & x_2[T] \\ \vdots & \vdots & \ddots & \vdots \\ x_L[1] & x_L[2] & \dots & x_L[T] \end{bmatrix} \right\}$$

\leftarrow General $L \times T$ ST-code

In Alamouti code case, $T=2$ & $L=2$

$$\Rightarrow X = \left\{ \begin{bmatrix} x_1[1] & x_1[2] \\ x_2[1] & x_2[2] \end{bmatrix} \right\}$$

with a specific structure

$$X_{\text{ Alamouti}} = \left\{ \begin{bmatrix} u_1 & -u_2^* \\ u_2 & u_1^* \end{bmatrix} \mid u_1, u_2 \in \mathbb{C}, \text{ indep} \right\}$$

General 2×2 ST-code

$$\Rightarrow \begin{matrix} x_1[m] & \xrightarrow{h_1} \\ x_2[m] & \xrightarrow{h_2} \end{matrix} y[z] = \underline{h}^T \cdot \begin{bmatrix} x_1[m] \\ x_2[m] \end{bmatrix}$$

$$\Rightarrow \underline{y}_{1 \times T}^T = \underline{h}^T X + \underline{w}^T$$

$$\begin{bmatrix} y[1] & y[2] \end{bmatrix} = \begin{bmatrix} h_1 & h_2 \end{bmatrix} \begin{bmatrix} u_1 & -u_2^* \\ u_2 & u_1^* \end{bmatrix} + \begin{bmatrix} w[1] & w[2] \end{bmatrix}$$

Rewrite $\begin{bmatrix} y[1] \\ y^*[2] \end{bmatrix} = \begin{bmatrix} h_1 & h_2 \\ h_2^* & -h_1^* \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} + \begin{bmatrix} w[1] \\ w^*[2] \end{bmatrix}$

$$\underline{y}' = \begin{bmatrix} y[1] \\ y^*[2] \end{bmatrix} = u_1 \begin{bmatrix} h_1 \\ h_1^* \end{bmatrix} + u_2 \begin{bmatrix} h_2 \\ -h_1^* \end{bmatrix} + \begin{bmatrix} w[1] \\ w^*[2] \end{bmatrix}.$$

but note that

$$\begin{bmatrix} h_1 \\ h_1^* \end{bmatrix} \& \begin{bmatrix} h_2 \\ -h_1^* \end{bmatrix} \text{ are } \perp$$

\Rightarrow problem decomposes to two separate scalar problem

because

$$r_1 = \frac{\begin{pmatrix} h_1 \\ h_1^* \end{pmatrix}^H \cdot \begin{pmatrix} y[1] \\ y^*[2] \end{pmatrix}}{\| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|} = \frac{\langle \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix}, \begin{pmatrix} y[1] \\ y^*[2] \end{pmatrix} \rangle}{\| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|} = \frac{\langle \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix}, \begin{pmatrix} u_1 \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} + u_2 \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} + \begin{pmatrix} w[1] \\ w^*[2] \end{pmatrix} \end{pmatrix} \rangle}{\| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|} = \frac{u_1 \langle \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix}, \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \rangle + \langle \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix}, \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \rangle u_2 + \langle \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix}, \begin{pmatrix} w[1] \\ w^*[2] \end{pmatrix} \rangle}{\| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|} = \frac{u_1 \cdot \| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|^2 + 0 + \langle \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix}, \begin{pmatrix} w[1] \\ w^*[2] \end{pmatrix} \rangle}{\| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|} = \frac{u_1 \cdot \| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|^2}{\| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|} + \frac{\langle \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix}, \begin{pmatrix} w[1] \\ w^*[2] \end{pmatrix} \rangle}{\| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \|} = \| \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \| \cdot u_1 + w_1$$

$$\& r_2 = \frac{\begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix}^H \cdot \underline{y}'}{\| \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \|^2} = \frac{\langle \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix}, \underline{y}' \rangle}{\| \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \|^2} = \frac{\langle \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix}, u_1 \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} + u_2 \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} + \begin{pmatrix} w[1] \\ w^*[2] \end{pmatrix} \rangle}{\| \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \|^2} = \frac{u_1 \langle \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix}, \begin{pmatrix} h_1 \\ h_1^* \end{pmatrix} \rangle + u_2 \langle \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix}, \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \rangle + \langle \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix}, \begin{pmatrix} w[1] \\ w^*[2] \end{pmatrix} \rangle}{\| \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \|^2} = \frac{0 + u_2 \cdot \| \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \|^2 + \langle \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix}, \begin{pmatrix} w[1] \\ w^*[2] \end{pmatrix} \rangle}{\| \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \|^2} = u_2 + \frac{\langle \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix}, \begin{pmatrix} w[1] \\ w^*[2] \end{pmatrix} \rangle}{\| \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \|^2} = \| \begin{pmatrix} h_2 \\ -h_1^* \end{pmatrix} \| \cdot u_2 + w_2$$

$$\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right)^T$$

Let us compare Alamouti v.s Repetition coding.

Alamouti BPSK, repetition 4-PAM (both 1 bit/c.u).

Alamouti: equiv. scalar detection $r_i = \|h\| \cdot u_i + w_i$

same rate

4-PAM: equiv. " $\tilde{y} = \|h\| \cdot x + w_i$

say BPSK $\{-a, a\}$

say 4-PAM $\{-3a, -a, a, 3a\}$

so that same minimum distance between codewords.

$\Rightarrow \sim$ same Prob of error.

but main difference is in power used.

$$4\text{-PAM: } E\{|x|^2\} = 5b^2 = 5a^2 \quad \left[\begin{array}{c} x \xrightarrow{5b^2} \\ x \xrightarrow{5b^2} \end{array} \right]$$

$$\text{BPSK: } E\{|x|^2\} = 2a^2 \quad \left[\begin{array}{c} x_1 \rightarrow a, a \\ x_2 \rightarrow a, -a \end{array} \right] \quad \left(\text{Alamouti, 2.5 times less power} \right)$$

for same rate & same

Reason: Recall 4-PAM repetition

(signal pr.) $\underline{y} = \underline{h} \cdot x$

$\Rightarrow \dim \{ \text{span} \{ \underline{h} + \} \} = 1$ real dim
2 + 1 = 3

Alamouti-BPSK:

$$\underline{y} = \begin{pmatrix} k_1 \\ k_2^* \end{pmatrix} u_1 + \begin{pmatrix} k_2 \\ -k_1^* \end{pmatrix} u_2$$

that is
why you
have
power since.

\Rightarrow 2 real dimensions is 2 time slots