



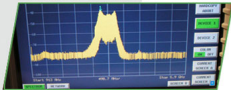
EURECOM

S o p h i a A n t i p o l i s

Radio Engineering

Lecture 7: Channel Models

Florian Kaltenberger



6 Multiple-Input Multiple-Output (MIMO) channels

- Definitions
- System model
- Mutual coupling and correlation
- Double directional channel characterization
- Angular power spectra

7 Channel Sounding

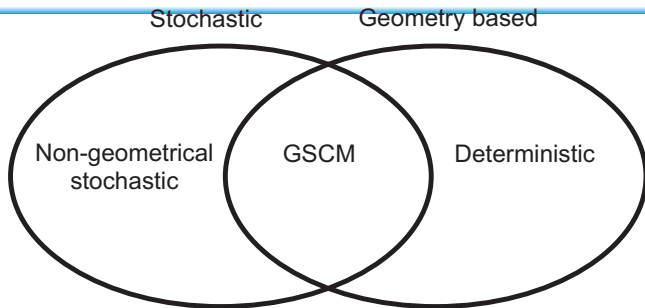
- Time and frequency domain sounding
- Directionally resolved measurements
- Parameter estimation methods

8 Channel Models

- Overview
- Stochastic models
- Geometry based models

9 Channel Simulation

- Sampled channels
- Correlation simulation
- Geometry based simulation



- Non-geometrical stochastic describe the statistics of the channel via power spectra or correlation function
- Geometry based stochastic channel models (GSCM) describe the environment (scatterer, etc.) in a stochastic way
- Deterministic channel models are either based on Maxwells equations or on stored impulse responses
- Many models contain a mix

- Remember: channel model can be separated in 3 parts
 - Path loss
 - Large scale fading
 - Small scale fading
- Different models can be applied to different parts (but don't have to)
- Channel model depends on type of channel and needs
 - Narrowband vs wideband channels
 - Time-variant vs time-invariant
 - SISO vs MIMO

Path loss

- Mostly modeled deterministically (as function of distance)
- Proportional to $1/d^n$, where n is the propagation exponent
- $n \in [2, 6]$, may be different at different distances
- Example: two-path model with ground reflection (and its approximation leading to $n = 2$ up to d_{break} and $n = 4$ after)

Shadow fading

- Mostly modeled stochastically
- Log-normal distribution (normal distr. in dB scale) with $\sigma \in [4, 10]\text{dB}$

Okumura's $dU_{h, f}$ measurements

Extensive measurement campaign in Japan in the 1960's.

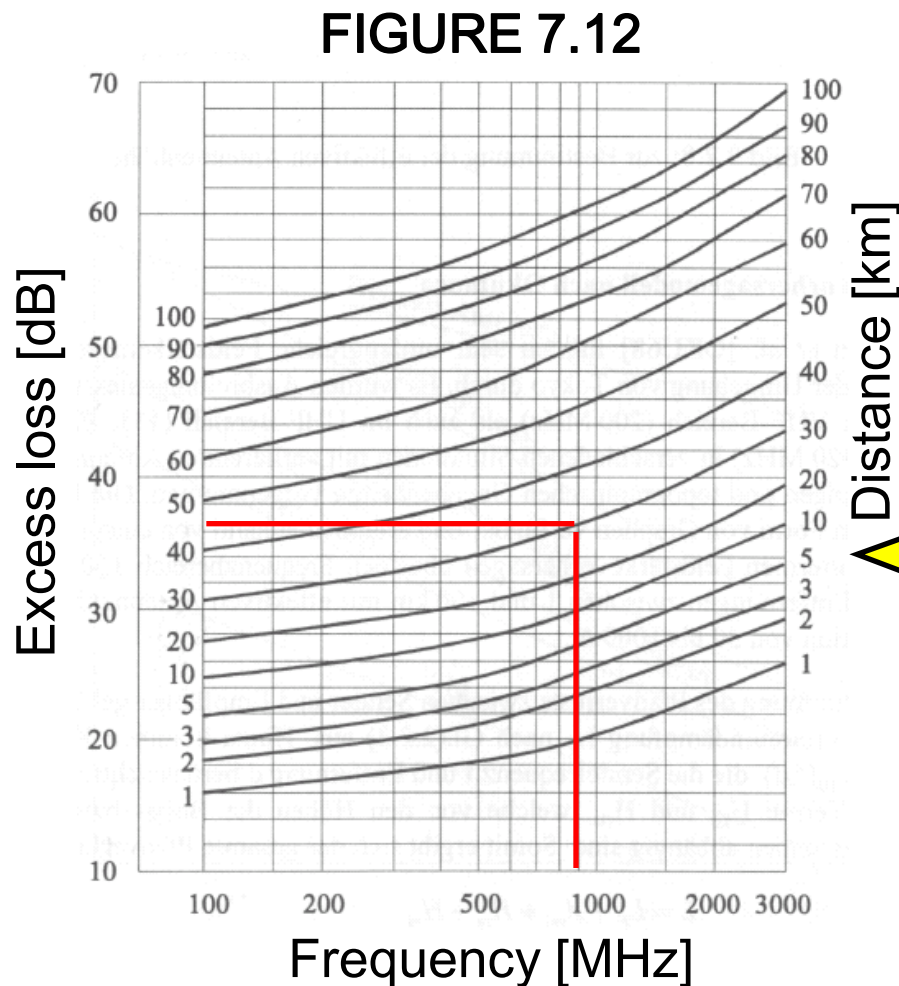
Parameters varied during measurements:

Frequency	100 – 3000 MHz
Distance	1 – 100 km
Mobile station height	1 – 10 m
Base station height	20 – 1000 m
Environment	medium-size city, large city, etc.

Propagation loss is given as **median** values (50% of the time and 50% of the area).

Okumura's measurements excess loss

Example



These curves
are only for
 $h_b=200$ m and
 $h_m=3$ m

900 MHz and
30 km distance

From [Okumura et al.]

The Okumura-Hata model

How to calculate prop. loss

$$L_{O-H} = A + B \log(d_{|km}) + C$$

h_b and h_m
in meter

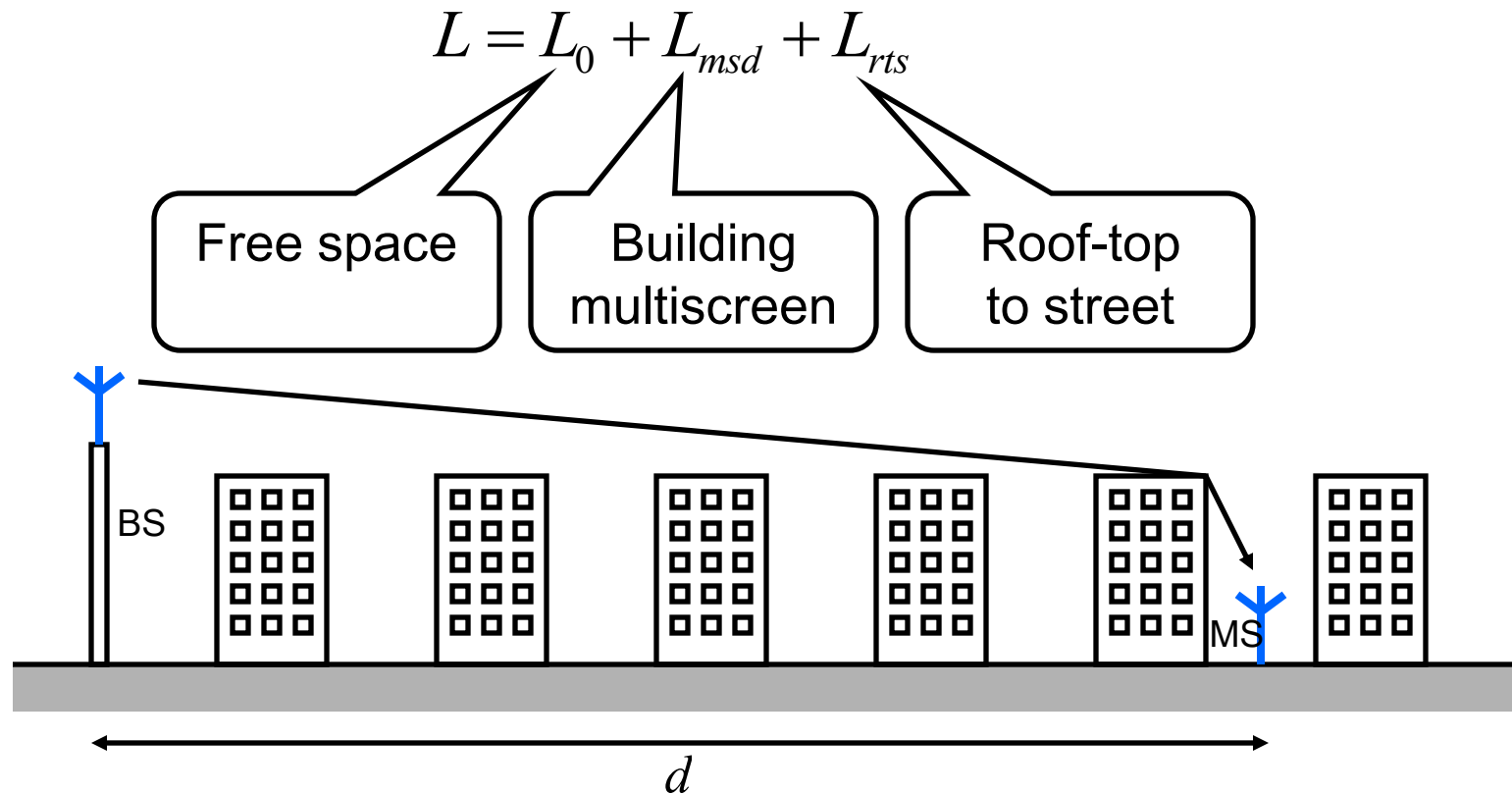
$$A = 69.55 + 26.16 \log(f_{0|MHz}) - 13.82 \log(h_b) - a(h_m)$$

$$B = 44.9 - 6.55 \log(h_b)$$

	$a(h_m) =$	$C =$
Metropolitan areas	$8.29(\log(1.54h_m))^2 - 1.1$ for $f_0 \leq 200$ MHz $3.2(\log(11.75h_m))^2 - 4.97$ for $f_0 \geq 400$ MHz	0
Small/medium-size cities	$(1.1 \log(f_{0 MHz}) - 0.7)h_m -$ $(1.56 \log(f_{0 MHz}) - 0.8)$	0
Suburban environments		$-2[\log(f_{0 MHz} / 28)]^2 - 5.4$
Rural areas		$-4.78[\log(f_{0 MHz})]^2 + 18.33 \log(f_{0 MHz}) - 40.94$

The COST 231-Walfish-Ikegami model

How to calculate prop. loss



Details about calculations can be found in the textbook, Section 7.6.2.

Motley-Keenan indoor model


For indoor environments, the attenuation is heavily affected by the building structure, walls and floors play an important role

$$PL = PL_0 + 10n \log(d/d_0) + F_{\text{wall}} + F_{\text{floor}}$$

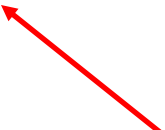
distance dependent
path loss



sum of attenuations
from walls, 1-20
dB/wall



sum of attenuation from the
floors (often larger than wall
attenuation)



site specific, since it is valid for a particular case

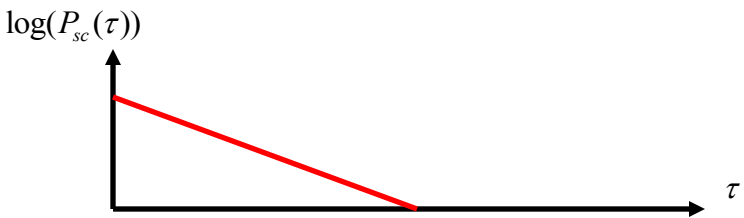
- Narrowband channels can be modeled by one single distribution
 - Rayleigh, Ricean, Nakagami, etc.
- For time-variant channel we also need a model for the Doppler Profile
 - Classical (Jakes), specular, Gauss, etc.
- For wideband channels we also need a model for the Power Delay Profile

Power delay profile

- Often described by a single exponential decay

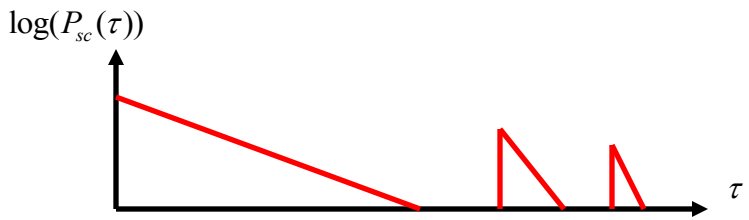
$$P_{sc}(\tau) = \begin{cases} \exp(-\tau / S_\tau) & \tau \geq 0 \\ 0 & \text{otherwise} \end{cases}$$

delay spread



The graph shows a single exponential decay of the power spectral density. The vertical axis is labeled $\log(P_{sc}(\tau))$ and the horizontal axis is labeled τ . A red line starts at a positive value on the vertical axis and decreases linearly until it reaches the horizontal axis, after which it remains at zero.

- though often there is more than one “cluster”

$$P(\tau) = \begin{cases} \sum_k \frac{P_k^c}{S_{\tau,k}^c} P_{sc}(\tau - \tau_{0,k}^c) & \tau \geq 0 \\ 0 & \text{otherwise} \end{cases}$$


The graph shows multiple clusters of the power spectral density. The vertical axis is labeled $\log(P_{sc}(\tau))$ and the horizontal axis is labeled τ . A red line starts at a positive value on the vertical axis and decreases linearly until it reaches the horizontal axis. After this, there are two more distinct peaks, each represented by a red line that starts at a positive value on the horizontal axis and decreases linearly until it reaches the horizontal axis again.

Wideband models

COST 207 model for GSM

The COST 207 model specifies:

FOUR power-delay profiles for different environments.

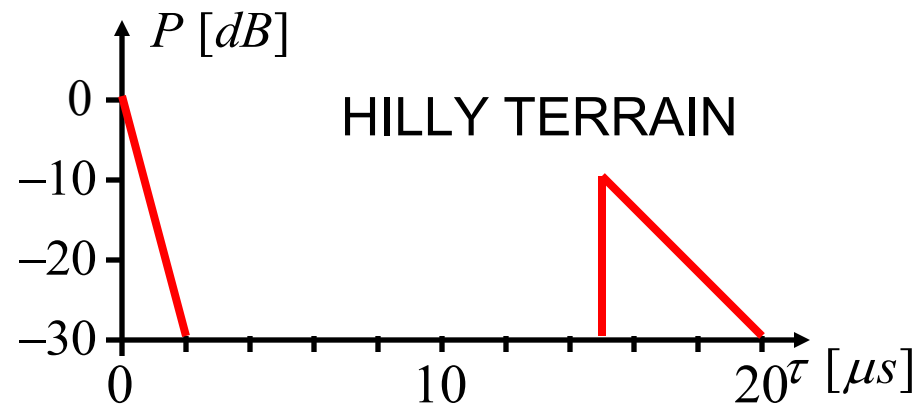
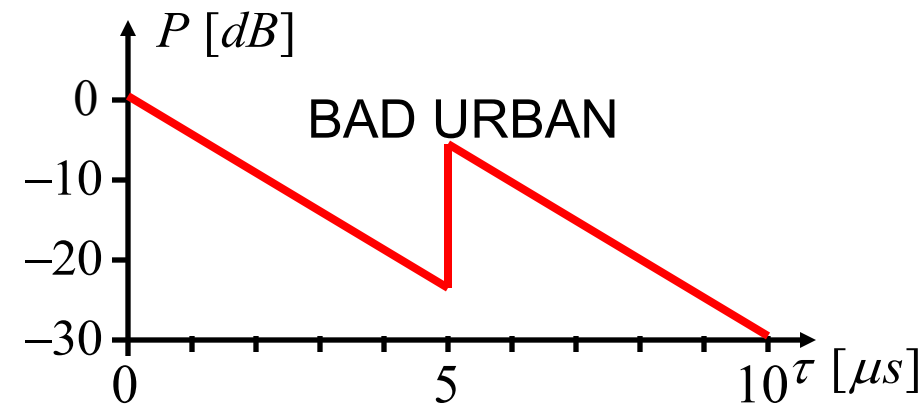
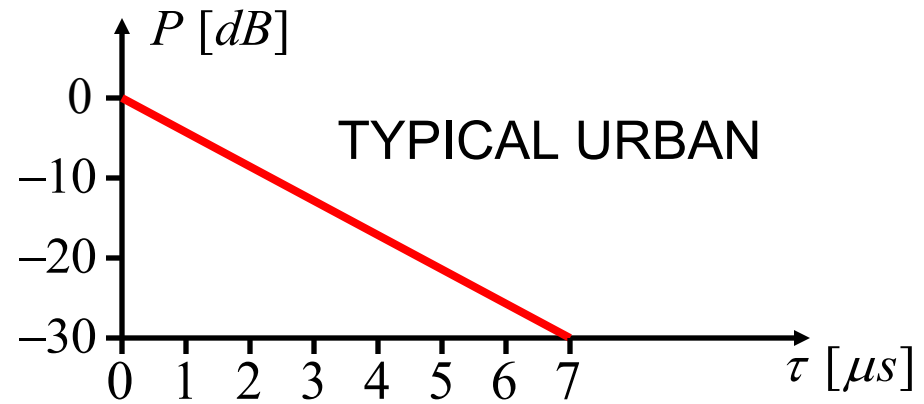
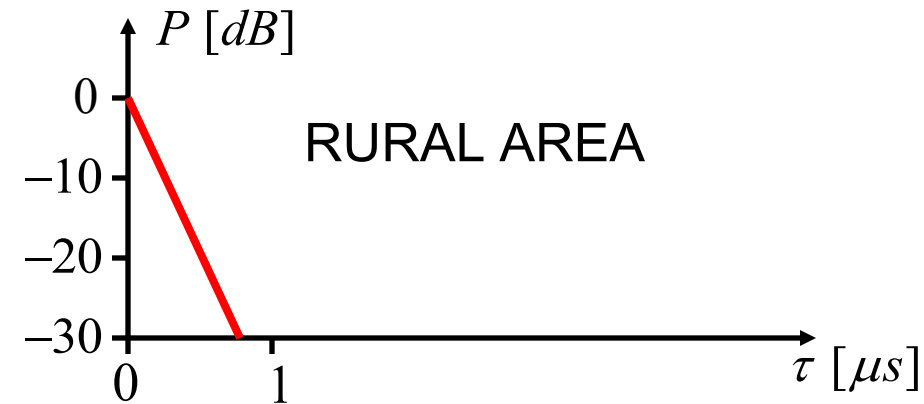
FOUR Doppler spectra used for different delays.

IT DOES NOT SPECIFY PROPAGATION LOSSES FOR THE DIFFERENT ENVIRONMENTS!

Wideband models

COST 207 model for GSM

Four specified power-delay profiles



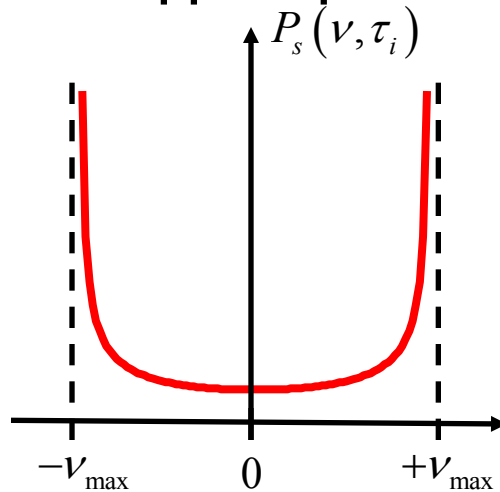
Wideband models

COST 207 model for GSM

Four specified Doppler spectra

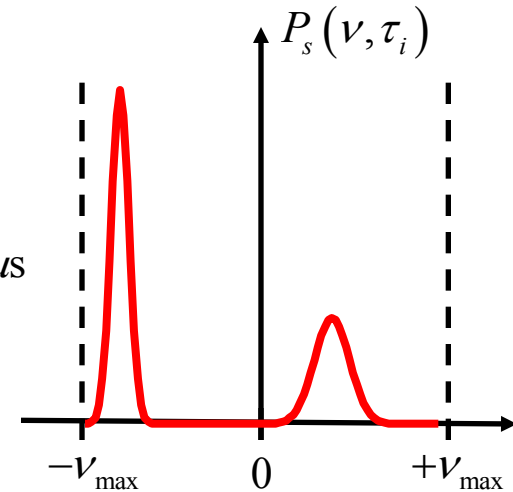
CLASS

$$\tau_i \leq 0.5 \mu\text{s}$$



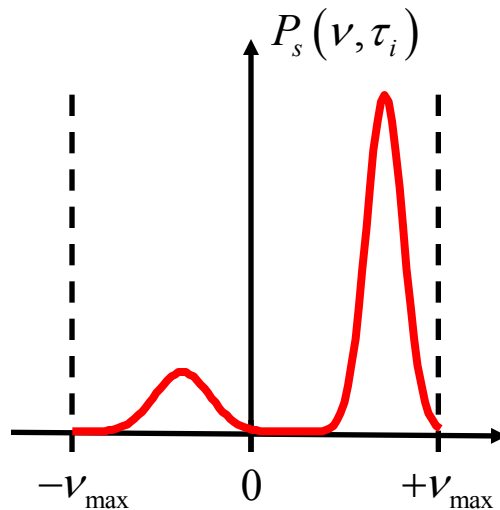
GAUS1

$$0.5 \mu\text{s} < \tau_i \leq 2 \mu\text{s}$$



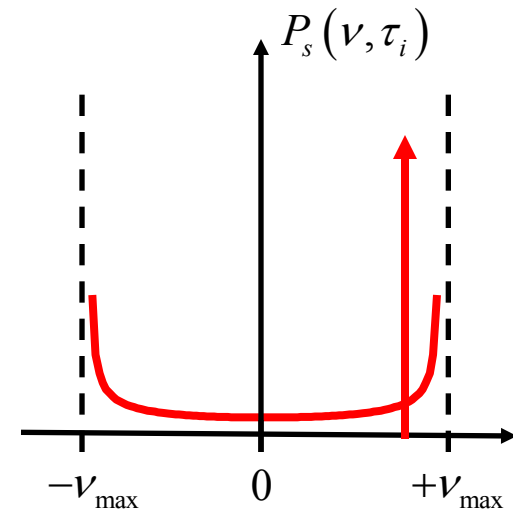
GAUS2

$$\tau_i > 2 \mu\text{s}$$



RICE

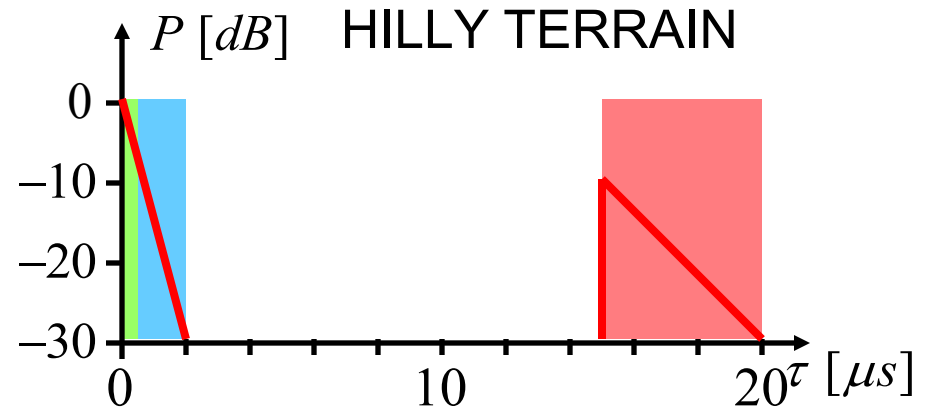
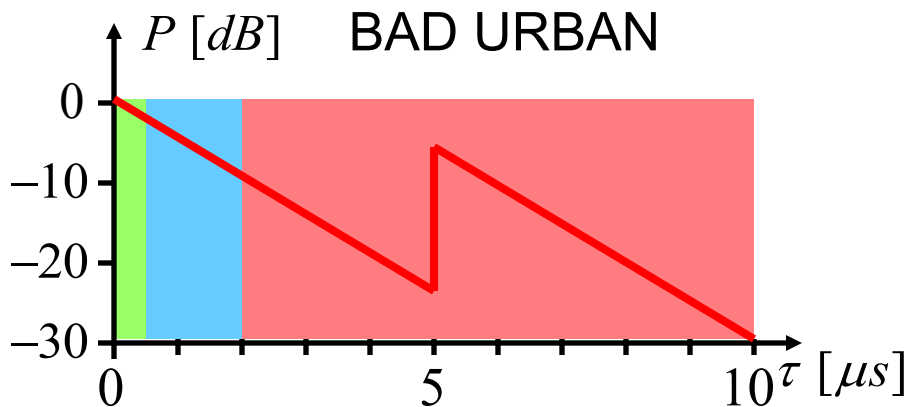
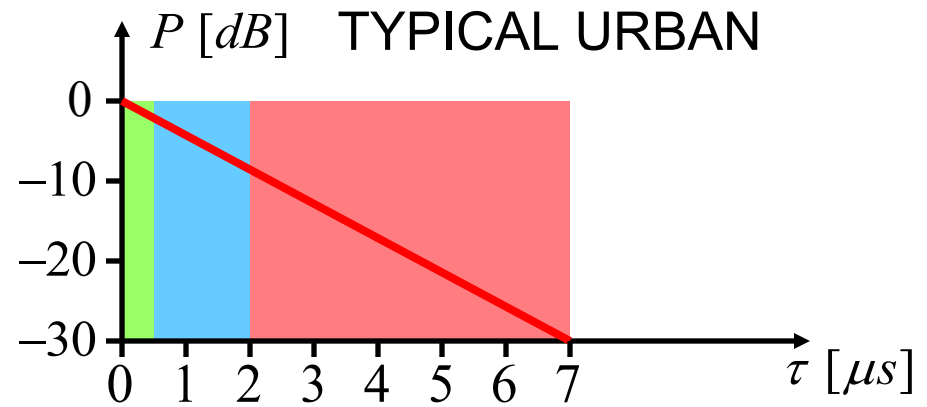
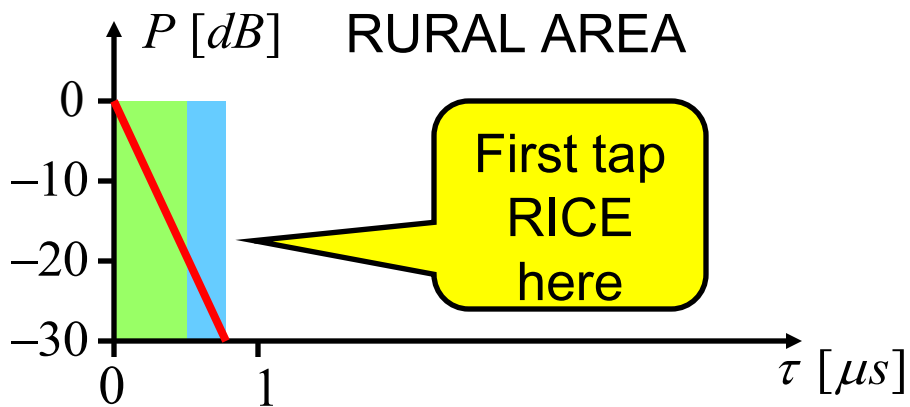
Shortest
path in
rural areas



Wideband models

COST 207 model for GSM

Doppler spectra: CLASS GAUS1 GAUS2



Tapped delay line models

- Power delay profile modeled as discrete function

$$h(t, \tau) = \sum_{i=1}^N \alpha_i(t) \exp(j\theta_i(t)) \delta(\tau - \tau_i)$$

- Often Rayleigh-distributed taps, but might include LOS and different distributions of the tap values
- Mean tap power determined by the power delay profile

Wideband models

ITU-R model for 3G

Tap No.	delay/ns	power/dB	delay/ns	power/dB
INDOOR	CHANNEL A (50%)		CHANNEL B (45%)	
1	0	0	0	0
2	50	-3	100	-3.6
3	110	-10	200	-7.2
4	170	-18	300	-10.8
5	290	-26	500	-18.0
6	310	-32	700	-25.2
PEDESTRIAN	CHANNEL A (40%)		CHANNEL B (55%)	
1	0	0	0	0
2	110	-9.7	200	-0.9
3	190	-19.2	800	-4.9
4	410	-22.8	1200	-8.0
5			2300	-7.8
6			3700	-23.9
VEHICULAR	CHANNEL A (40%)		CHANNEL B (55%)	
1	0	0	0	-2.5
2	310	-1	300	0
3	710	-9	8900	-12.8
4	1090	-10	12900	-10.0
5	1730	-15	17100	-25.2
6	2510	-20	20000	-16.0

Very large bandwidth models

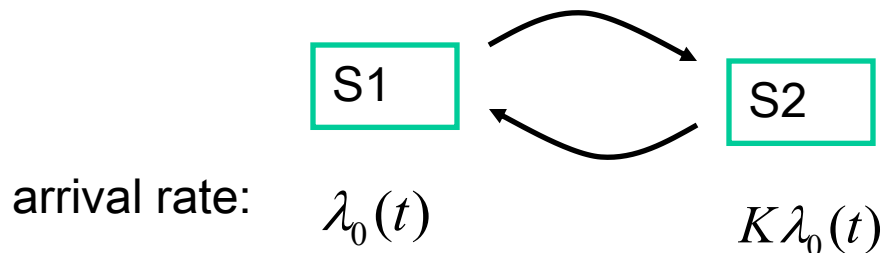
- If the bandwidth is high, the time resolution is large so we might resolve the different multipath components
- Need to model arrival time
- The Saleh-Valenzuela model:

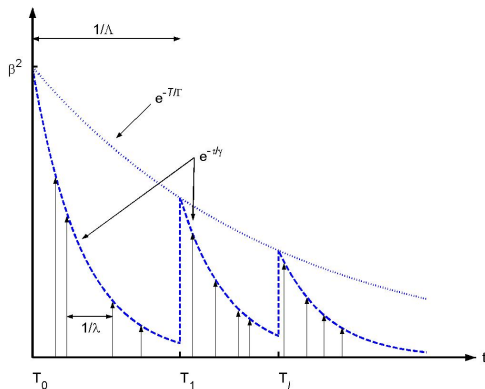
$$h(\tau) = \sum_{l=0}^L \sum_{k=0}^K \alpha_{k,l}(\tau) \delta(\tau - T_l - \tau_{k,l})$$

ray arrival time (Poisson)

cluster arrival time (Poisson)

- The Δ -K-model:





$$h(\tau) = \sum_{l=0}^L \sum_{k=0}^K \alpha_{k,l}(\tau) \delta(\tau - T_l - \tau_{k,l})$$

$$h(\tau) = \sum_{l=0}^L \sum_{k=0}^K \alpha_{k,l}(\tau) \delta(\tau - T_l - \tau_{k,l})$$

Ray arrival times $\tau_{k,l}$ and cluster arrival times T_l are Poisson distributed

$$\text{pdf}(T_l | T_{l-1}) = \Lambda \exp(-\Lambda(T_l - T_{l-1})), \quad l > 0$$

$$\text{pdf}(\tau_{k,l} | \tau_{k-1,l}) = \lambda \exp(-\lambda(\tau_{k,l} - \tau_{k-1,l})), \quad k > 0$$

The power of the multipath components as well as the average cluster powers are exponentially distributed

$$\begin{aligned} E\{|\alpha_{k,l}|^2\} &\propto P_l^c \exp(\tau_{k,l}/\gamma) \\ P_l^c &\propto \exp(-T_l/\Gamma) \end{aligned}$$

- Stochastic MIMO models model the correlation matrix \mathbf{R}_h
- Can be combined with models for wideband and time-variant channels
- Number of antennas and antenna geometry is predetermined
- Combined modeling of spatial correlation and mutual coupling
- Well suited for testing signal processing algorithms

- iid model (“canonical model”)

$$\mathbf{R}_h = \mathbf{I}$$

- Kronecker model

$$\mathbf{R}_h = \mathbf{R}_{Rx} \otimes \mathbf{R}_{Tx}$$

where \mathbf{R}_{Rx} and \mathbf{R}_{Tx} are the Rx and Tx correlation matrices

- Weichselberger model

$$\mathbf{R}_h = \sum_{i=1}^{N_{Tx}} \sum_{j=1}^{N_{Rx}} \omega_{ji} (\mathbf{u}_{Tx,i} \otimes \mathbf{u}_{Rx,j})(\mathbf{u}_{Tx,i} \otimes \mathbf{u}_{Rx,j})^H$$

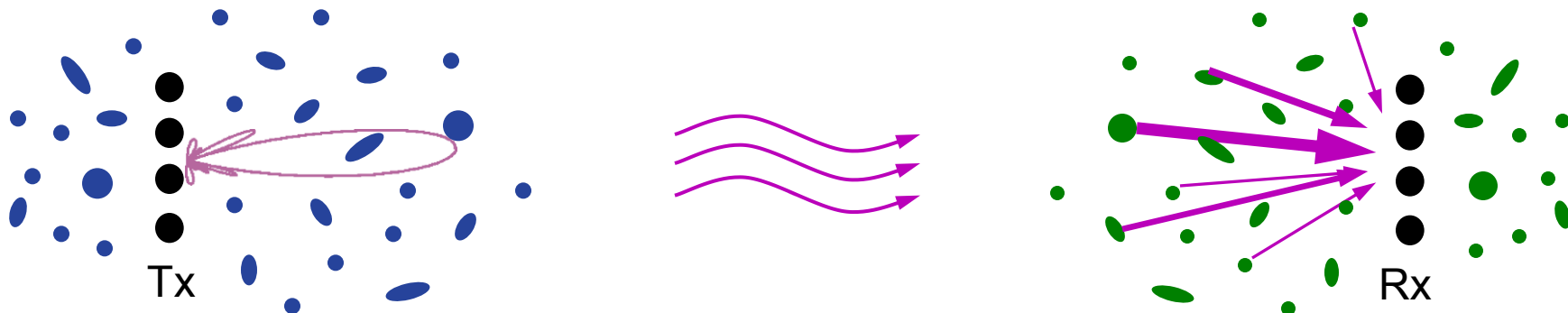
where $\mathbf{u}_{Tx,i}$ and $\mathbf{u}_{Rx,j}$ are the eigenvectors of the Tx and the Rx correlation matrices and ω_{ji} are the elements of the coupling matrix

- Full-correlation model

- Simple but not realistic: assume that all elements of $\mathbf{H}(t, \tau)$ are identically and independently distributed (i.i.d)
- Any channel model can be used for the elements (Rayleigh, Rician, etc.)
- Problems with this model:
 - ignores effects of correlation and mutual coupling
 - overestimates capacity ($\text{rank}(\mathbf{H}) = \min(N_{\text{Tx}}, N_{\text{Rx}})$ with probability 1)
 - not verified by measurements

- Treats correlation independently at Tx and Rx
- Transmit correlation matrix: $\mathbf{R}_{Tx} = \mathcal{E} \{ \mathbf{H}^H \mathbf{H} \}$
- Receive correlation matrix: $\mathbf{R}_{Rx} = \mathcal{E} \{ \mathbf{H} \mathbf{H}^H \}$

Kronecker model



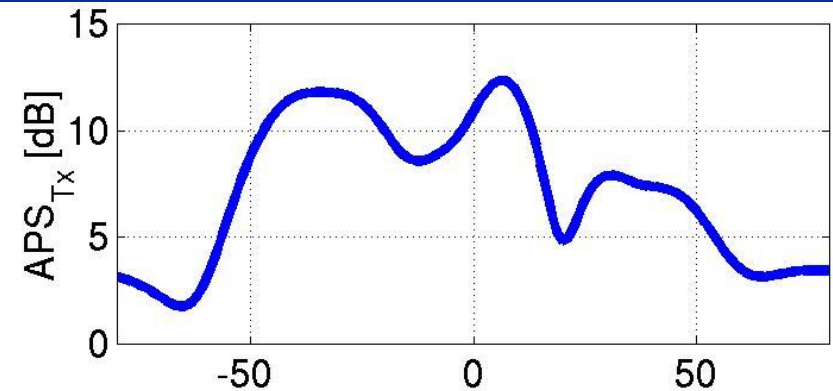
- The spatial structure of the MIMO channel is neglected.
- The MIMO channel is described by separated link ends:

$$\mathbf{R}_H = c \cdot \mathbf{R}_{\text{Tx}} \otimes \mathbf{R}_{\text{Rx}} \quad \mathbf{H} = \mathbf{R}_{\text{Rx}}^{1/2} \mathbf{G} \mathbf{R}_{\text{Tx}}^{T/2}$$

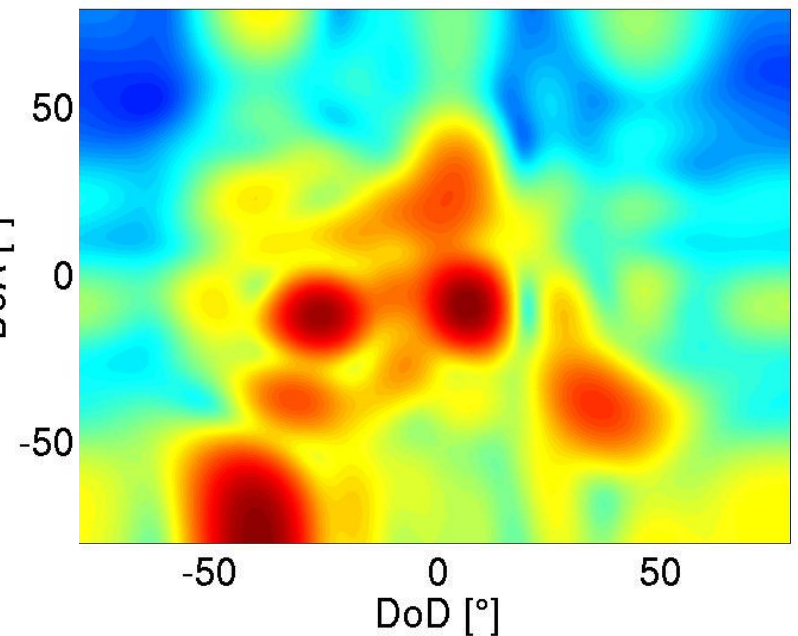
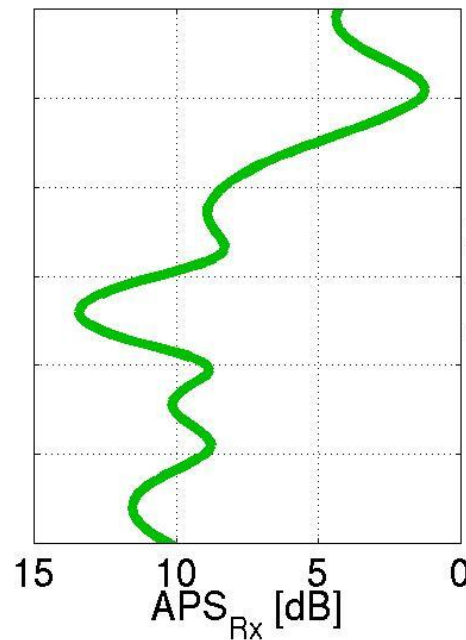
Any transmit signal results in one
and the same receive correlation!

Kronecker model (cont.)

Joint APS is the product of marginal Rx- and Tx-APS.



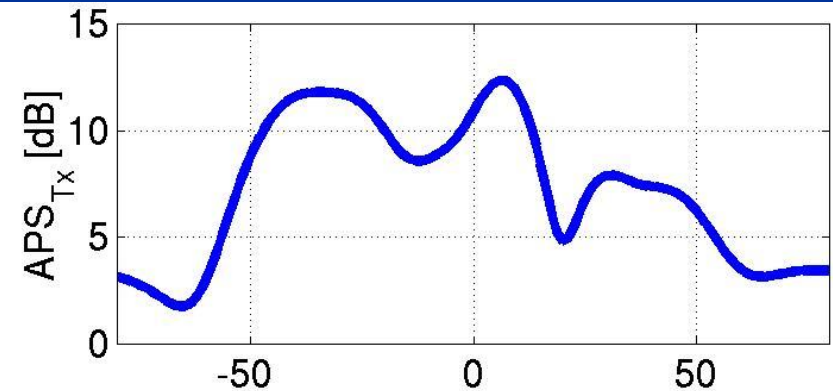
measurement



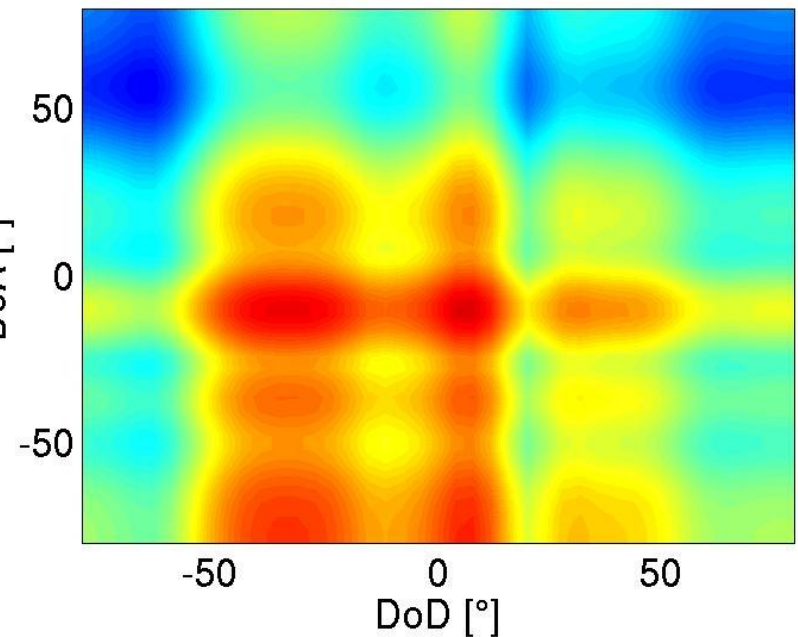
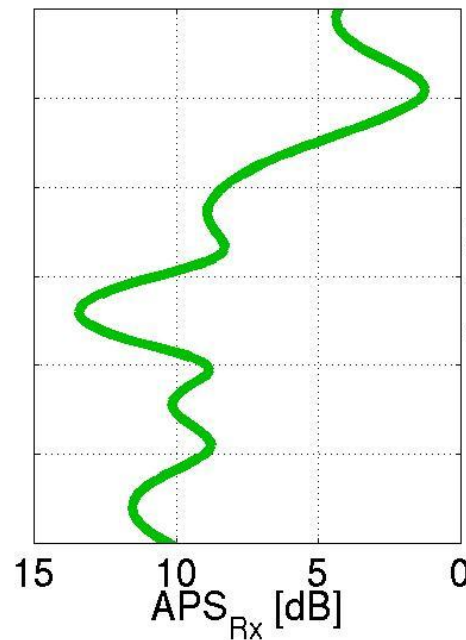
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Kronecker model (cont.)

Joint APS is the product of marginal Rx- and Tx-APS.



Kronecker approximation



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Weichselberger Model – Definition

- Relaxes assumptions of Kronecker model by using **power coupling of Tx and Rx eigenmodes**, defined by

$$\mathbf{R}_{\text{Tx}} = \underbrace{\mathbf{U}_{\text{Tx}}}_{\text{Tx eigenmodes}} \mathbf{\Lambda}_{\text{Tx}} \mathbf{U}_{\text{Tx}}^H$$

$$\mathbf{R}_{\text{Rx}} = \underbrace{\mathbf{U}_{\text{Rx}}}_{\text{Rx eigenmodes}} \mathbf{\Lambda}_{\text{Rx}} \mathbf{U}_{\text{Rx}}^H$$

- Power coupling of eigenmodes is described by **coupling matrix**

$$\mathbf{\Omega}_{\text{WB}} = \mathbb{E} \left\{ \left(\mathbf{U}_{\text{Rx}}^H \mathbf{H} \mathbf{U}_{\text{Tx}}^* \right) \odot \left(\mathbf{U}_{\text{Rx}}^T \mathbf{H} \mathbf{U}_{\text{Tx}} \right) \right\}$$

- Channel correlation matrix** is modelled as

$$\mathbf{R}_{\text{h}} = \sum_{i=1}^{M_{\text{T}}} \sum_{j=1}^{M_{\text{R}}} \omega_{ji} (\mathbf{u}_{\text{Tx},i} \otimes \mathbf{u}_{\text{Rx},j}) (\mathbf{u}_{\text{Tx},i} \otimes \mathbf{u}_{\text{Rx},j})^H, \quad \text{with } \omega_{ji} = (\mathbf{\Omega}_{\text{WB}})_{j,i}$$

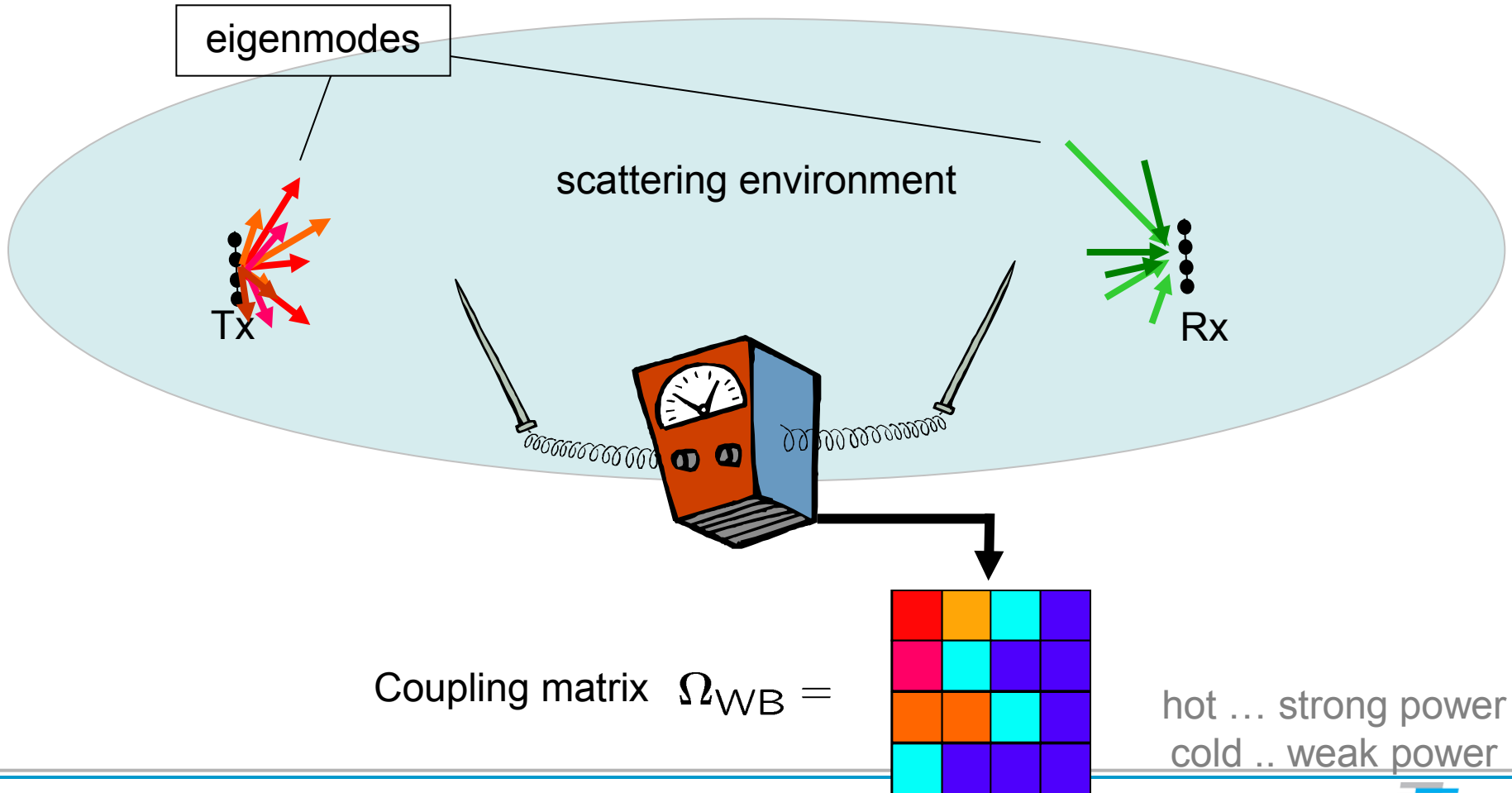
- Channel realizations** can be generated by

$$\mathbf{H} = \mathbf{U}_{\text{Rx}} (\tilde{\mathbf{\Omega}}_{\text{WB}} \odot \mathbf{G}) \mathbf{U}_{\text{Tx}}^T,$$

where $\tilde{\mathbf{\Omega}}_{\text{WB}}$ is element-wise square-root of $\mathbf{\Omega}_{\text{WB}}$, and $\mathbf{G} \sim \mathcal{CN}(\mathbf{0}, \mathbf{I})$

Weichselberger Model – Parameters

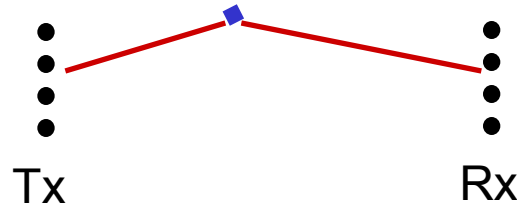
What are “eigenmodes” and the coupling matrix Ω_{WB} ?



Weichselberger Model – Coupling Matrix (1)

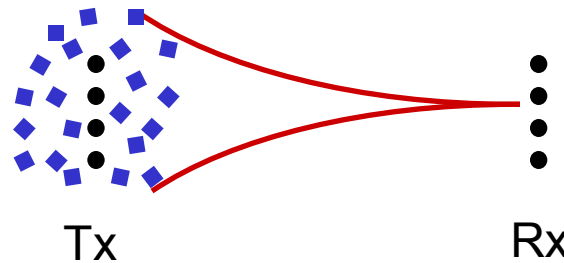
Structure of Ω_{WB} strongly depends on the environment:

$$\Omega_{WB} = \begin{bmatrix} \text{dark red} & \text{white} & \text{white} & \text{white} \\ \text{white} & \text{white} & \text{white} & \text{white} \\ \text{white} & \text{white} & \text{white} & \text{white} \\ \text{white} & \text{white} & \text{white} & \text{white} \end{bmatrix}$$



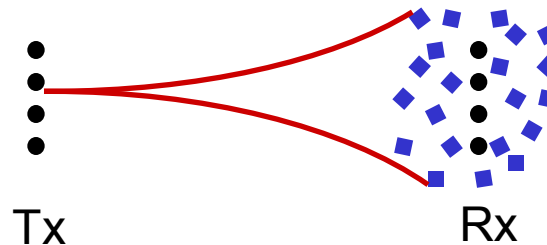
low-rank
channel

$$\Omega_{WB} = \begin{bmatrix} \text{green} & \text{green} & \text{green} & \text{green} \\ \text{white} & \text{white} & \text{white} & \text{white} \\ \text{white} & \text{white} & \text{white} & \text{white} \\ \text{white} & \text{white} & \text{white} & \text{white} \end{bmatrix}$$



low rank,
Tx diversity

$$\Omega_{WB} = \begin{bmatrix} \text{green} & \text{white} & \text{white} & \text{white} \\ \text{green} & \text{white} & \text{white} & \text{white} \\ \text{green} & \text{white} & \text{white} & \text{white} \\ \text{green} & \text{white} & \text{white} & \text{white} \end{bmatrix}$$

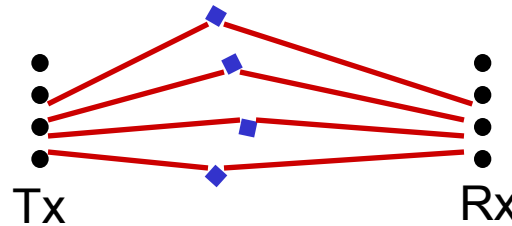


low rank,
Rx diversity

Weichselberger Model – Coupling Matrix (2)

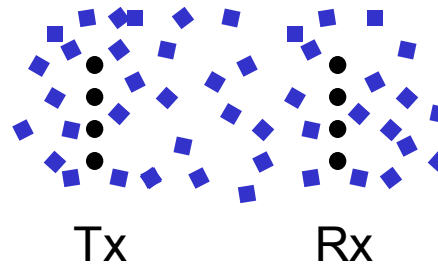
Structure of Ω_{WB} strongly depends on the environment:

$$\Omega_{WB} = \begin{bmatrix} \text{orange} & \text{white} & \text{white} & \text{white} \\ \text{white} & \text{orange} & \text{white} & \text{white} \\ \text{white} & \text{white} & \text{orange} & \text{white} \\ \text{white} & \text{white} & \text{white} & \text{orange} \end{bmatrix}$$



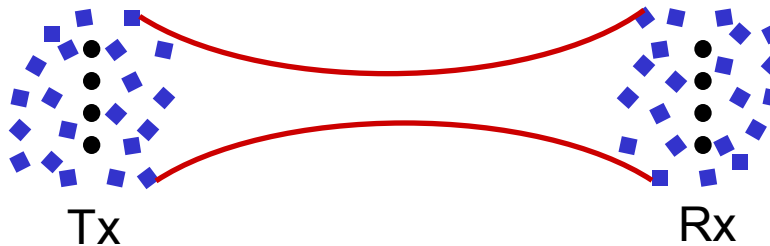
full rank,
no diversity

$$\Omega_{WB} = \begin{bmatrix} \text{blue} & \text{blue} & \text{blue} & \text{blue} \\ \text{blue} & \text{blue} & \text{blue} & \text{blue} \\ \text{blue} & \text{blue} & \text{blue} & \text{blue} \\ \text{blue} & \text{blue} & \text{blue} & \text{blue} \end{bmatrix}$$



full rank,
full diversity

$$\Omega_{WB} = \begin{bmatrix} \bullet & \text{cyan} & \text{cyan} & \text{cyan} & \text{cyan} \\ \text{cyan} & & & & \\ \text{cyan} & & & & \\ \text{cyan} & & & & \\ \text{cyan} & & & & \end{bmatrix}$$



full rank,
Kronecker

- Full-correlation model
 - Very complex
 - Most accurate
- Weichselberger model
 - Good approximation
 - Good performance-complexity compromise
- Kronecker model
 - Separates channel into Tx and Rx sides
 - Very popular
 - Very limited validity
- iid model
 - Most simple
 - No physical relevance

- 3GPP specifies four simplified Spatial Channel Models (SCM) for link level evaluations
- See 3GPP TR 25.814 V7.1.0, Section A.1.3

- Geometry-based models use the theory of electromagnetic wave propagation (Maxwell equations) to characterize wireless channels.
- Solutions can be written as a sum of plane waves

$$h(t, f, \vec{x}, \vec{y}) = \sum_p \beta_p e^{2\pi j(\phi_p + \langle \vec{\zeta}_p, \vec{x} \rangle - \langle \vec{\xi}_p, \vec{y} \rangle - f\tau_p + t\omega_p)},$$

where

- β_p and ϕ_p are the amplitude and phase
- $\vec{\zeta}_p$ and $\vec{\xi}_p$ are the Tx and Rx wavevectors
- τ_p and ω_p are the delay and the Doppler shift

of path p .

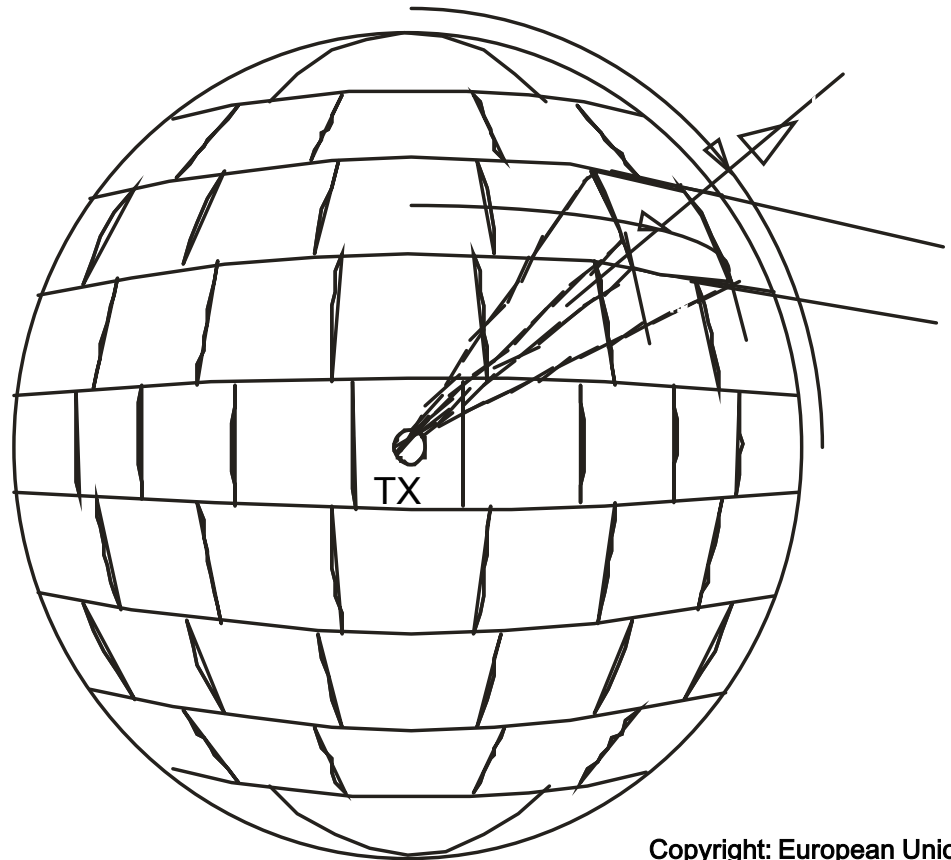
Deterministic modeling methods

- Solve Maxwell's equations with boundary conditions
- Problems:
 - Data base for environment
 - Computation time
- “Exact” solutions
 - Method of moments
 - Finite element method
 - Finite-difference time domain (FDTD)
- High frequency approximation
 - All waves modeled as rays that behave as in geometrical optics
 - Refinements include approximation to diffraction, diffuse scattering, etc.

Ray launching

Rays are launched from TX into discrete directions

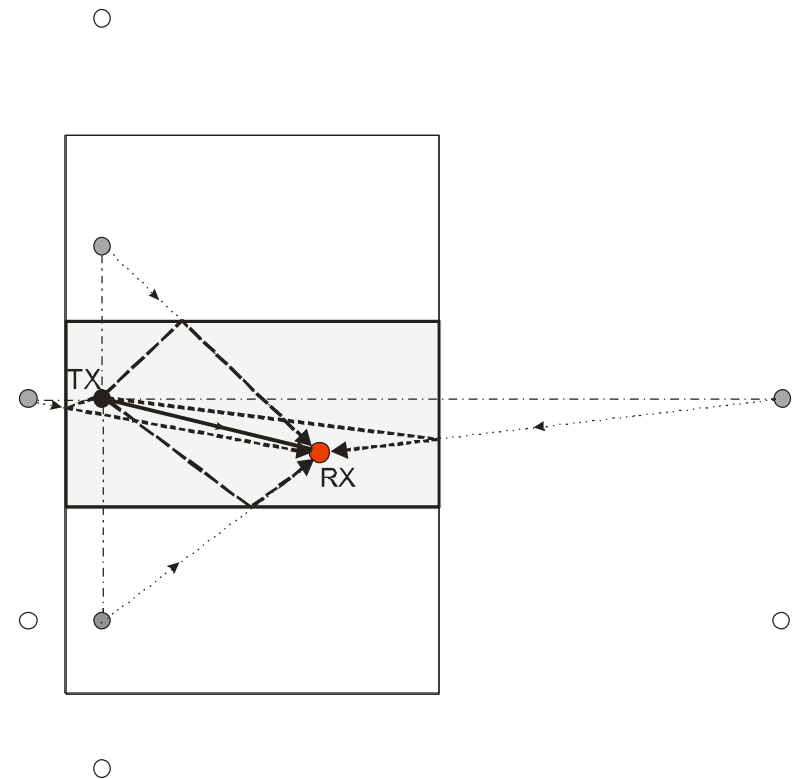
Rays are followed until their energy is below a threshold or if they get in the vicinity of the receiver.



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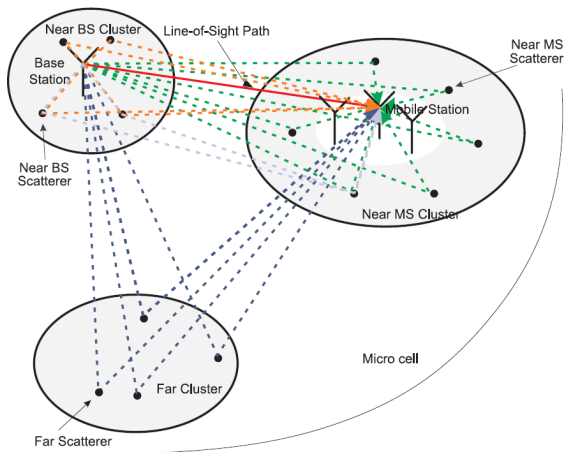
Ray tracing

- Determines rays that can go from one TX position to one RX position
 - Uses imaging principle
 - Similar to techniques known from computer science
- Then determine attenuation of all those possible paths



- GSCM model the environment by placing clusters of scatterers in space
- Distribution of clusters and scatterers within clusters modeled stochastically
- Losses and phase shifts of scatterers are modeled stochastically
- Use simplified ray tracing to compute the path parameters (power, delay, phase, AoA, AoD)
- Single bounce or multiple bounce

Geometry Based Stochastic Models (GSCM)



Advantages of GSCM

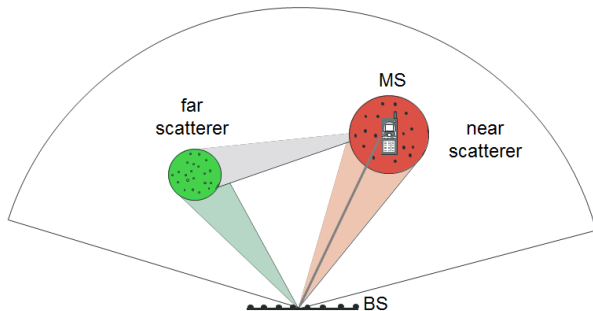
- Simpler than fully deterministic models
- More realistic than stochastic models
- Implicitly models mobility, MIMO, multi-user, etc
- Valid for regions

Disadvantages of GSCM

- Very hard to parameterize
- Can still be computationally expensive

- For every GSCM statistics can be computed
- Some GSCMs and stochastic models are equivalent
- Example: One ring model
 - Scatterers uniformly distributed on a ring around Rx
 - Equivalent to Rayleigh fading
- More sophisticated models (including MIMO)
 - COST 259, 273, and 2100
 - WINNER models
 - 3GPP spatial channel model

- Single-bounce model, no scatterers around BS
- Fixed relationship between AOD, AOA, and delay
- Well suited for smart antenna systems, but not MIMO

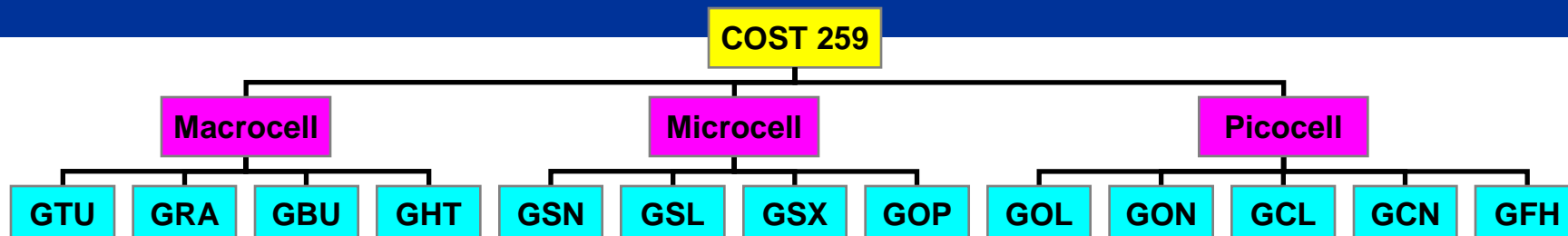


AOA: angle of arrival; AOD: angle of departure; BS/MS: base/mobile station

COST 259 DCM - Philosophy

- Parametric approach, WSSUS not required
- No statement about implementation method (stochastic or GSCM)
- Based on clustering approach
- Multi-layer approach:
 - Radio environments
 - Large-scale effects
 - Small-scale effects

Radio environments



GTU Generalized **Typical Urban**

GRA Generalized **Rural Area**

GBU Generalized **Bad Urban**

GHT Generalized **Hilly Terrain**

GSN Generalized Street NLOS

GSL Generalized Street Canyon LOS

GSX Generalized Street Crossing

GOP Generalized Open Place

GOL Generalized Office LOS

GON Generalized Office NLOS

GCL Generalized Corridor LOS

GCN Generalized Corridor NLOS

GFH Generalized Factory Hall



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COST 259 DCM - Simulation procedure

Simulation steps:

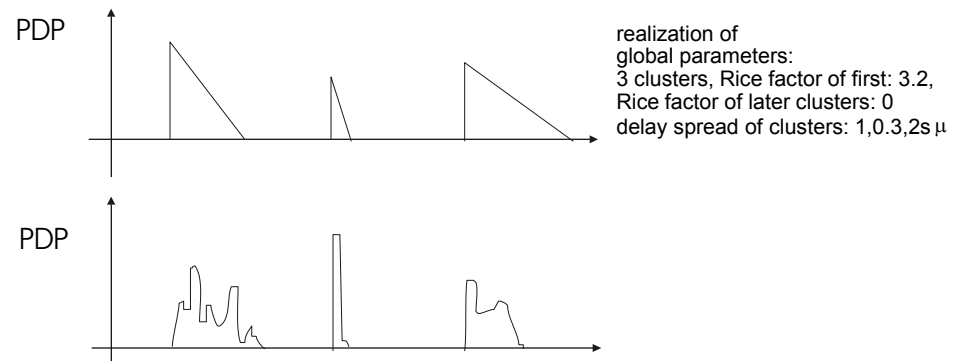
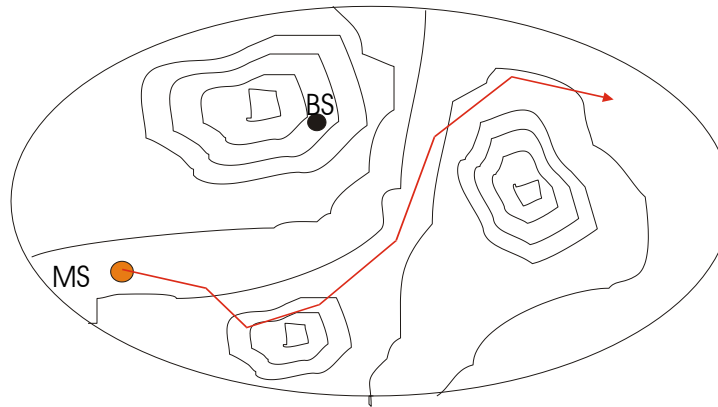
- 1) select scenario
- 2) select global parameters
(number of clusters,
mean Rice factor,....)

3) REPEAT

compute one realization of global parameters. This realization prescribes small-scale averaged power profiles (ADPS)

create many instantaneous complex impulse responses from this average ADPS

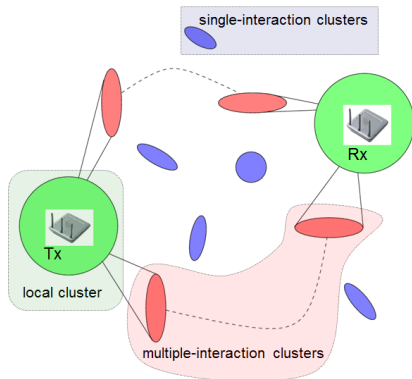
Generalized Hilly Terrain (GHT)



COST 259 DCM - Important features

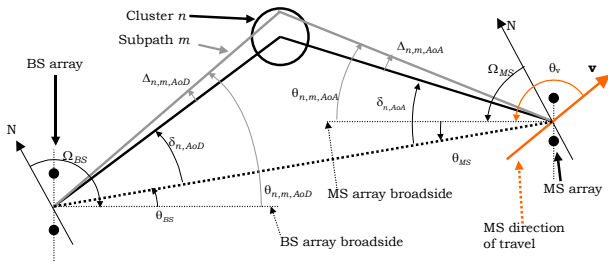
- **Very realistic !**
- Distinguishes 13 different radio environments
- Treats large-scale and small-scale variations
- Far scatterer clusters included, with birth/death process
- Delay spread and angular spread treated as (correlated) random variables
- Angular spectra are functions of delay
- Azimuth and elevation

- Introduction of “multiple interaction clusters” and local clusters around BS to model MIMO channels better



- Any combination of delay and angles can be modeled, not limited to double scattering
- All parameters are given per cluster; there are no global spreads
- Direct coupling between AOAs and AODs; no “Kronecker” structure
- Cluster “visibility regions” for smooth transition between non-stationarity regions
- The COST 2100 channel model extends the COST 273 model to cover MIMO systems at large, including multi-user, multicellular, and cooperative aspects

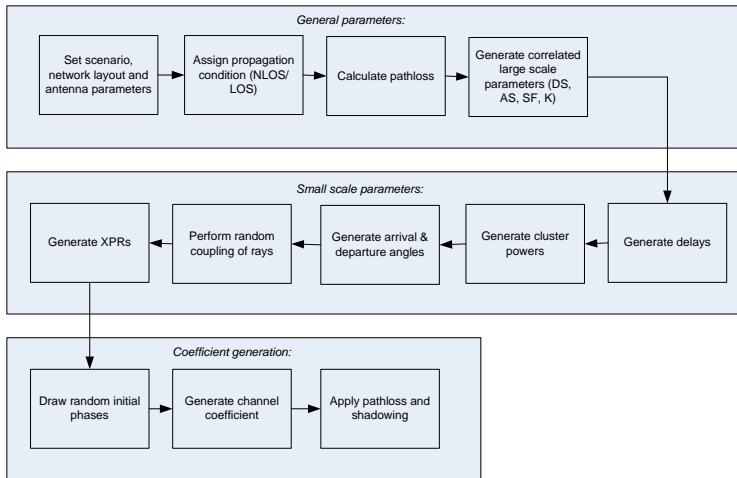
- The 3GPP models were mainly influenced by the WINNER projects
- Introduces the concepts of “drops”, which corresponds to one instance of the cluster/scatterer distribution.
- Model non-stationary channel by introducing correlation between large scale parameters
- Easier to parameterize from channel measurements than the COST models



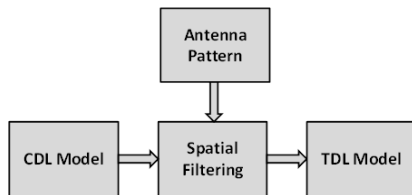
- Original SCM developed for 3G (UMTS) [TR 25.996]
- Extended to larger bandwidth (20MHz) for 4G (LTE Rel 8): SCME
- Extended to 3D for LTE Rel 12 [TR 36.873]
- Extended to frequency ranges up to 100GHz and bandwidth of up to 2GHz in 5G New Radio [TR 38.901]

- For frequencies from 0.5 to 100 GHz
- For system level simulations, supported scenarios are urban microcell street canyon, urban macrocell, indoor office, and rural macrocell.
- Bandwidth is supported up to 10% of the center frequency but no larger than 2GHz.
- Mobility of one end of the link is supported
- For the stochastic model, spatial consistency is supported by correlation of LSPs and SSPs as well as LOS/NLOS state.
- Large array support is based on far field assumption and stationary channel over the size of the array.

Fast Fading coefficient generation



- For link level simulations, simplified cluster delay line (CDL) and tapped delay line (TDL) are defined.
- CDL models specify for each scenario a number of clusters with corresponding AOA and AOD spread
- TDL models assume a pre-defined antenna pattern
- MIMO extensions:
 - CDL extension: Scaling of angles
 - TDL extension: Applying a correlation matrix



- Sampled channels
- Correlation-based simulation
- Geometry based simulation

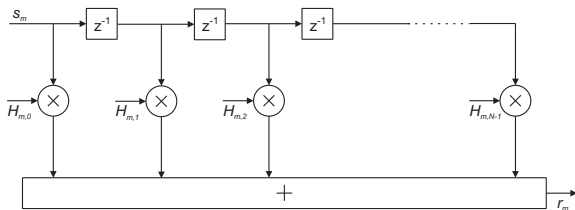
- Only sampled channels can be simulated (T_S is the sampling rate):

$$h[m, n] = h(mT_S, nT_S)$$

- Input-output relation

$$r[m] = \sum_{n=0}^{N-1} h[m, n]s[m - n] + n[m]$$

- Can be implemented as a tapped delay line



- Special case: narrowband channel: $h[m, n] = 0$ for $n \neq 0$
- Special case: static channel $h[m, n] = h[n]$

- We wish to generate samples of a WSS process $h[m]$ with autocorrelation function (ACF)

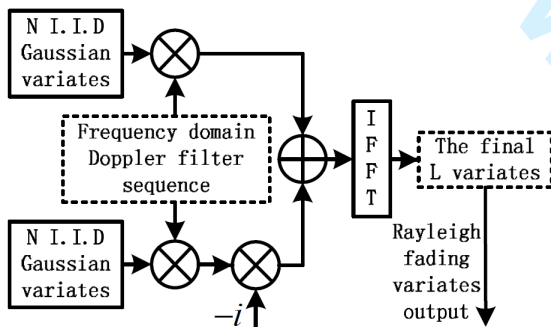
$$R_h(m - m') = \mathcal{E}\{h[m]h^*[m']\}$$

or equivalently with power spectrum density (PSD)

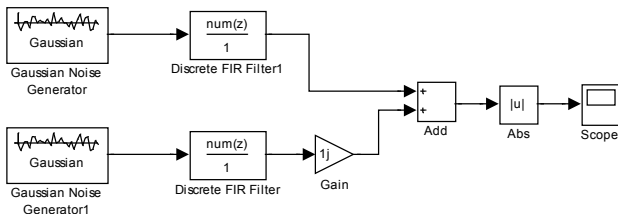
$$S_h(\nu) = \text{DFT}\{R_h(\Delta m)\}$$

- Two main methods exist
 - Frequency-domain filtering
 - Time-domain filtering
 - Sum-of-sinusoids

- First generate N i.i.d. Gaussian random variates (real and imaginary)
- Shape them with a frequency domain filter corresponding to the desired PSD
- Apply an IFFT



- First generate i.i.d. Gaussian random variates (real and imaginary)
- Pass them through a time-domain filter corresponding to the desired ACF
- Advantage: non-block based, no discontinuities



- The Doppler fading process is usually highly oversampled.
- Example: Sampling rate 7.68MHz, max. Doppler 500Hz
- For the frequency-domain method
 - ⇒ Only a small part of the PSD is non-zero
 - ⇒ large number of samples N required for accuracy
 - ⇒ Large IFFT has high memory and complexity requirements
- For the time-domain method
 - ⇒ A large number of filter coefficients required
 - ⇒ High complexity
- Both methods can be improved by generating a correlated process with a lower sampling rate and then using interpolation

- We wish to generate an US process $h[n]$, with a certain power delay profile (PDP = PSD)
- Same problem as before, but simpler since
 - Samples can be generated directly in the delay domain (n)
 - Process is sampled at lower rate
- However, interpolation might be necessary if the delays of taps are not multiples of the sampling rate

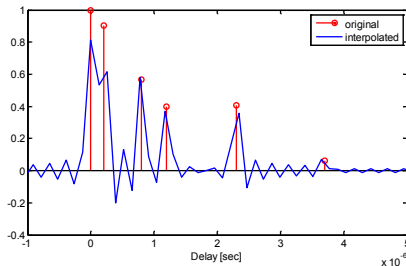
Example: sinc interpolation

- Impulse response

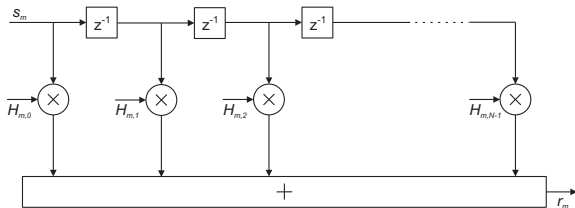
$$h(\tau) = \sum_{p=0}^{P-1} a_p \delta(\tau - \tau_p)$$

- Sampled at rate T_S :

$$h[n] = \sum_{p=0}^{P-1} a_p \operatorname{sinc}\left(n - \frac{\tau_p}{T_S}\right)$$



- Each tap of the tapped delay line is a time-correlated sequences multiplied with the weight of the tap



- Example: 3GPP channel model in Matlab

- We wish to generate a MIMO channel \mathbf{H} with a certain correlation matrix $\mathbf{R} = \mathcal{E} \{ \text{vec}(\mathbf{H}) \text{vec}(\mathbf{H})^H \}$
- Since the number of correlated samples is finite and small, we can use the direct method
- Let $\mathbf{R}^{\frac{1}{2}}$ be the matrix square root of \mathbf{R} and \mathbf{G} a matrix of i.i.d. Gaussian random variates. Then

$$\mathbf{H} = \text{unvec} \left(\mathbf{R}^{\frac{1}{2}} \text{vec}(\mathbf{G}) \right)$$

Simplified MIMO models

- Weichselberger model

$$\mathbf{H} = \mathbf{U}_{Rx}(\mathbf{\Omega} \odot \mathbf{G})\mathbf{U}_{Tx}^T$$

- Kronecker model

$$\mathbf{H} = \mathbf{R}_{Rx}^{\frac{1}{2}} \mathbf{G} (\mathbf{R}_{Tx}^{\frac{1}{2}})^T$$

- i.i.d. model

$$\mathbf{H} = \mathbf{G}$$

- Based on and used for geometry based model

$$h(t, f, \vec{x}, \vec{y}) = \sum_p \beta_p e^{2\pi j(\phi_p + \langle \vec{\zeta}_p, \vec{x} \rangle - \langle \vec{\xi}_p, \vec{y} \rangle - f\tau_p + t\omega_p)},$$

- Parameters for each path are either taken from a random distribution or from geometrical calculations
- In general more realistic (especially for MIMO) but also the most computationally complex

Example: Generation of time-correlated series using geometry based simulation

- For a narrowband SISO channel

$$h_m = \sum_{p=0}^{P-1} \beta_p e^{2\pi j(\phi_p + m\nu_p)},$$

where $\nu_p = \omega_p T_S$ is the normalized Doppler shift of path p

- If
 - $\beta_p = 1/\sqrt{P}$,
 - $\nu_p = \nu_{\max} \cos \psi_p$ where ν_{\max} is the maximum Doppler shift and ψ_p is the AoA of path p
 - ϕ_p and ψ_p are mutually independent and uniformly distributed in $[-\pi, \pi)$
- Then, as $P \rightarrow \infty$, the spectrum of h_m approaches

$$S_h(\nu) = \frac{1}{\pi \nu_{\max} \sqrt{1 - \left(\frac{\nu}{\nu_{\max}}\right)^2}}$$