## Lecture 3:

# **Spatio-Temporal Receiver Structures (TDMA)**

#### **Interference Cancellation**

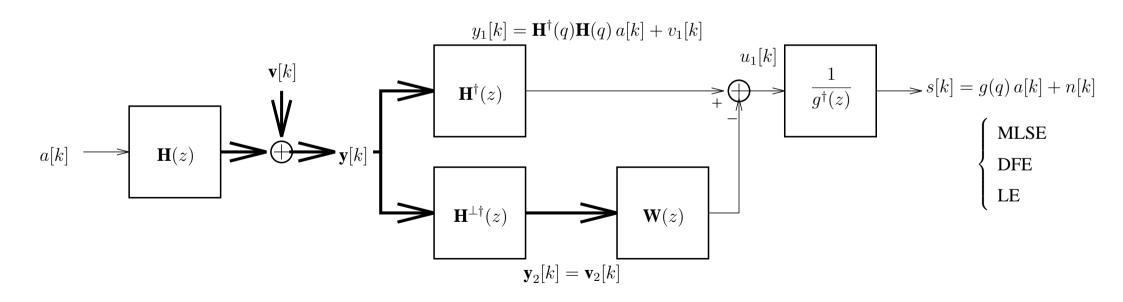
# Overview

- single-user colored-noise ST processing (equalization)
- Interference Canceling Matched Filter (ICMF)
- multi-user white noise ST processing
- Forney form MLSE for colored noise



## ST SU Receivers, Colored Noise: GSC = ICMF

ICMF: Interference Canceling Matched Filter





# ST SU Receivers, Colored Noise: ICMF (2)

- Generalized Sidelobe Canceler formulation allows to split reception into interference cancellation and equalization
- introduce  $\mathbf{H}^{\perp}(z)$  s.t.

$$\begin{bmatrix} \mathbf{H} \ \mathbf{H}^{\perp} \end{bmatrix}^{\dagger} \begin{bmatrix} \mathbf{H} \ \mathbf{H}^{\perp} \end{bmatrix} = \begin{bmatrix} \mathbf{H}^{\dagger} \mathbf{H} & 0 \\ 0 & \mathbf{H}^{\perp\dagger} \mathbf{H}^{\perp} \end{bmatrix} \text{ with } \mathbf{H}^{\perp\dagger} \mathbf{H}^{\perp} \text{ nonsingular}$$

• reparameterize  $\mathbf{F}(z)$  with  $\mathbf{F}_{\parallel}(z)$ ,  $\mathbf{F}_{\perp}(z)$  or  $\mathbf{F}_{\parallel}(z)$ ,  $\mathbf{W}(z)$ :

$$\mathbf{F} = \begin{bmatrix} \mathbf{F}_{\parallel} & -\mathbf{F}_{\perp} \end{bmatrix} \begin{bmatrix} \mathbf{H}^{\dagger} \\ \mathbf{H}^{\perp\dagger} \end{bmatrix} = \mathbf{F}_{\parallel} \begin{bmatrix} 1 & -\mathbf{W} \end{bmatrix} \begin{bmatrix} \mathbf{H}^{\dagger} \\ \mathbf{H}^{\perp\dagger} \end{bmatrix}$$

invertible transformation interference canceling MF

with 
$$\mathbf{W}(z) = \mathbf{F}_{\parallel}^{-1}(z) \, \mathbf{F}_{\perp}(z)$$

**ICMF** 

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 $\bullet$  role split:  $F_{\parallel}$  : equalization,  $\,W$  : interference cancellation



## ST SU Receivers, Colored Noise: ICMF (3)

- Consider LMMSE estimation of  $y_1[k]$  in terms of  $\mathbf{y}_2[k]$ = LMMSE estimation of  $v_1[k]$  in terms of  $\mathbf{v}_2[k]$ :  $\mathbf{W}(z) = S_{y_1}\mathbf{y}_2(z)S_{\mathbf{y}_2}^{-1}\mathbf{y}_2(z) = S_{v_1}\mathbf{v}_2(z)S_{\mathbf{v}_2}^{-1}\mathbf{v}_2(z)$ Only need to know  $\mathbf{H}(z)$  to start estimating  $\mathbf{W}(z)$  from Rx signal.
- $u_1[k] = \mathbf{H}^{\dagger}(q)\mathbf{H}(q) a[k] + \widetilde{v}_1[k]$ ,  $\widetilde{v}_1[k] = v_1[k] \mathbf{W}(q) \mathbf{v}_2[k]$  $\perp$  property of LMMSE:  $S_{\widetilde{v}_1\mathbf{V}_2}(z) = 0$ : uncorrelated
- If  $\mathbf{v}[.]$  is Gaussian, then  $\widetilde{v}_1[.]$  and hence  $u_1[.]$  are independent of  $\mathbf{y}_2[.] = \mathbf{v}_2[.]$  and only  $u_1[.]$  contains symbols a[.]. Hence  $u_1[.]$  constitutes a sufficient statistics signal for the detection of a[k]. The vector Rx signal  $\mathbf{y}[.]$  has been compressed into a scalar signal  $u_1[.]$  without any loss of information (in the Gaussian noise case) by a linear interference canceling step.

# ST SU Receivers, Colored Noise: ICMF (4)

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- Introduce white noise rewhitening filter  $g^{-\dagger}(z)$  to reduce the channel length back to N.  $g(z) = (\mathbf{H}^{\dagger}(z)\mathbf{H}(z))^{\frac{1}{2}}$ .
- Obtain  $g^{-\dagger}(q) u_1[k] = s[k] = g(q) a[k] + n[k]$  with  $S_{nn}(z) = \frac{\mathbf{H}^{\dagger} S_{\mathbf{VV}} \mathbf{H} \mathbf{H}^{\dagger} S_{\mathbf{VV}} \mathbf{H}^{\perp} \left(\mathbf{H}^{\perp \dagger} S_{\mathbf{VV}} \mathbf{H}^{\perp}\right)^{-1} \mathbf{H}^{\perp \dagger} S_{\mathbf{VV}} \mathbf{H}}{\mathbf{H}^{\dagger} \mathbf{H}}$
- Conservation of MFB in s[k] w.r.t. y[k]:

MFB = 
$$\frac{\sigma_a^2}{2\pi j} \oint \frac{dz}{z} \mathbf{H}^{\dagger}(z) S_{\mathbf{vv}}^{-1}(z) \mathbf{H}(z) = \frac{\sigma_a^2}{2\pi j} \oint \frac{dz}{z} \frac{g^{\dagger}g}{S_{nn}}$$
.

- To s[k], can apply any equalization technique: MLSE (Viterbi algorithm, neglecting color in  $S_{nn}$  or not) or DFE.
  - Or LE, according to MMSE, UMMSE or (MMSE) ZF: determines the  $\mathbf{F}_{\parallel}(z)$  part of the linear Rx.



#### ST Multi-User Receivers, MLSE White Noise

• 
$$\mathbf{y}[k] = [\mathbf{H}_1(q) \cdots \mathbf{H}_p(q)] \begin{bmatrix} a_1[k] \\ \vdots \\ a_p[k] \end{bmatrix} + \mathbf{v}[k] = \mathbf{H}(q) \mathbf{a}[k] + \mathbf{v}[k] = \sum_{i=1}^p \mathbf{H}_i(q) a_i[k] + \mathbf{v}[k] = \mathbf{H}_1(q) \mathbf{a}[k] + \mathbf{v}[k]$$

$$\left[\mathbf{H}_{1}(q)\ \overline{\mathbf{H}}_{1}(q)\right] \begin{bmatrix} a_{1}[k] \\ \overline{\mathbf{a}}_{1}[k] \end{bmatrix} + \mathbf{v}[k] = \mathbf{H}_{1}(q)\ a_{1}[k] + \overline{\mathbf{H}}_{1}(q)\ \overline{\mathbf{a}}_{1}[k] + \mathbf{v}[k]$$

- assume white Gaussian noise:  $\mathbf{v}[k] \sim \mathcal{CN}(0, \sigma_v^2 I_m)$  i.i.d.
- Maximum Likelihood Sequence Estimation (MLSE):

$$\min_{\mathbf{a}[k]\in\mathcal{A}^p} \sum_{k} \|\mathbf{y}[k] - \mathbf{H}(q) \, \mathbf{a}[k]\|^2$$

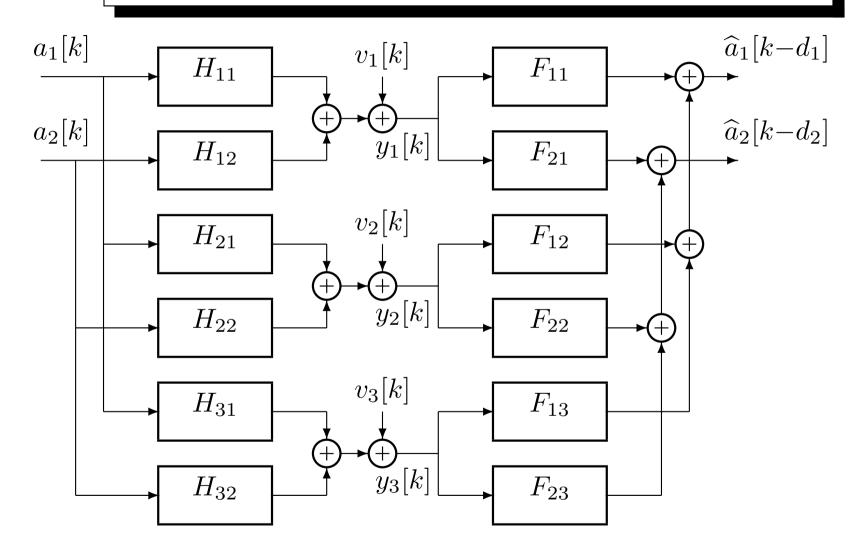
Viterbi complexity  $\sim$  number of possibilities in collective channel memory =

$$\sum_{|\mathcal{A}|}^{p} N_i - p$$

• MFB<sub>1</sub> = SU MFB =  $\|\mathbf{H}_1\|^2 \sigma_q^2 / \sigma_v^2$ 



# ST MU Receivers, White Noise: Linear Equalizers



## ST MU Receivers, White Noise: Linear Equalizers (2)

- MIMO linear equalizer  $\mathbf{F}(q)$ : m inputs p outputs
- ZF condition:  $\mathbf{F}(z)\mathbf{H}(z) = \operatorname{diag}\{z^{-d_1}, \dots, z^{-d_p}\}$
- FIR equalizers exist for FIR channels iff **H** is *irreducible*:  $\mathbf{H}(z)$  has full rank  $(=p) \ \forall \ z$  (no zeros)
- **H** is *column reduced* if  $[\mathbf{h}_1[N_1-1]\cdots\mathbf{h}_p[N_p-1]]$  has full (column) rank
- if **H** is irreducible and column reduced, then the block Toeplitz block channel convolution matrix  $[\mathcal{T}_L(\mathbf{H}_1)\cdots\mathcal{T}_L(\mathbf{H}_p)]$  has full column rank iff

convolution matrix 
$$[I_L(\mathbf{H}_1)\cdots I_L(\mathbf{H}_p)]$$
 has full column rank if 
$$\sum_{i=1}^p N_i - p$$
  $mL \geq \sum_{i=1}^p (N_i + L - 1) \Rightarrow L \geq \frac{i=1}{m-p}$  which means that FIR ZF

equalizers exist that remove ISI and IUI ( $\mathbf{F}_i(q)\mathbf{H}_k(q) = \delta_{ik} q^{-d_i}$ ) as long as more subchannels than users are available

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# ST MU Receivers, White Noise: ICMF again

SP4COM

- Interference Canceling Matched Filter (ICMF = philosophy of Linear MMSE): focuses on user 1, treating other users as colored noise  $\Rightarrow$  single-user case (MFB) with  $S_{\mathbf{VV}}(z) = \sigma_a^2 \overline{\mathbf{H}}_1(z) \overline{\mathbf{H}}_1^{\dagger}(z) + \sigma_v^2 I_m$  With optimal equalization (e.g. MLSE) for user 1.
- if assume # of interferers  $p-1 \le m-1 \Rightarrow \text{ZF}$  of interference possible
- and  $S_{nn}(z) = \sigma_v^2 \left( 1 + \operatorname{tr} \left\{ \overline{\mathbf{H}}_1^{\dagger} P_{\mathbf{H}_1} \overline{\mathbf{H}}_1 \left( \overline{\mathbf{H}}_1^{\dagger} P_{\mathbf{H}_1^{\perp}} \overline{\mathbf{H}}_1 + \frac{\sigma_v^2}{\sigma_a^2} I_{p-1} \right)^{-1} \right\} \right)$  where  $P_{\mathbf{H}(z)} = \mathbf{H}(z) \left( \mathbf{H}^{\dagger}(z) \mathbf{H}(z) \right)^{-1} \mathbf{H}^{\dagger}(z)$  (projection)  $P_{\mathbf{H}}^{\perp} = I P_{\mathbf{H}} = P_{\mathbf{H}^{\perp}}$
- issue: orientation of  $\overline{\mathbf{H}}_1$  w.r.t.  $\mathbf{H}_1$ : 2 extreme cases:

(i) 
$$\overline{\mathbf{H}}_{1} \perp \mathbf{H}_{1}$$
:  $\overline{\mathbf{H}}_{1}^{\dagger} P_{\mathbf{H}_{1}} \overline{\mathbf{H}}_{1} = 0$ ,  $\overline{\mathbf{H}}_{1}^{\dagger} P_{\mathbf{H}_{1}^{\perp}} \overline{\mathbf{H}}_{1} = \overline{\mathbf{H}}_{1}^{\dagger} \overline{\mathbf{H}}_{1}$ 

$$MFB_{1} = MFB_{JD} = \frac{\sigma_{a}^{2}}{2\pi j \sigma_{v}^{2}} \oint \frac{dz}{z} \mathbf{H}_{1}^{\dagger} \mathbf{H}_{1}$$

the Joint Detection MFB = SU MFB



#### ST MU Receivers, White Noise: ICMF again (2)

(ii) 
$$\overline{\mathbf{H}}_{1} \parallel \mathbf{H}_{1}$$
:  $\overline{\mathbf{H}}_{1}^{\dagger} P_{\mathbf{H}_{1}} \overline{\mathbf{H}}_{1} = \overline{\mathbf{H}}_{1}^{\dagger} \overline{\mathbf{H}}_{1}$ ,  $\overline{\mathbf{H}}_{1}^{\dagger} P_{\mathbf{H}_{1}^{\perp}} \overline{\mathbf{H}}_{1} = 0$ 

$$\mathbf{MFB}_{1} = \mathbf{MFB}_{\parallel} = \frac{1}{2\pi j} \oint \frac{dz}{z} \frac{\sigma_{a}^{2} \mathbf{H}_{1}^{\dagger} \mathbf{H}_{1}}{\sigma_{v}^{2} + \sigma_{a}^{2} \text{tr} \left\{ \overline{\mathbf{H}}_{1}^{\dagger} \overline{\mathbf{H}}_{1} \right\}}$$

$$= \underbrace{\frac{\sigma_{a}^{2}}{\sigma_{v}^{2}} \frac{1}{2\pi j} \oint \frac{dz}{z} \mathbf{H}_{1}^{\dagger} \mathbf{H}_{1}}_{\mathbf{MFB}_{ID}} \underbrace{\frac{1}{1 + \frac{\sigma_{a}^{2}}{\sigma_{v}^{2}} \text{tr} \left\{ \overline{\mathbf{H}}_{1}^{\dagger} \overline{\mathbf{H}}_{1} \right\}}_{\mathbf{MFB}_{ID}}$$

which is the integrated frequency-dependent SINR.

At high INR, MFB<sub>||</sub> can be  $\ll$  MFB<sub>JD</sub>.

• Can rewrite

$$MFB_{1} = \underbrace{\oint \frac{dz}{2\pi j z} \frac{\sigma_{a}^{2} \mathbf{H}_{1}^{\dagger} \mathbf{H}_{1}}{\sigma_{v}^{2}} \left( 1 - \text{tr} \left\{ \left( \overline{\mathbf{H}}_{1}^{\dagger} \overline{\mathbf{H}}_{1} + \frac{\sigma_{v}^{2}}{\sigma_{a}^{2}} I_{p-1} \right)^{-1} \overline{\mathbf{H}}_{1}^{\dagger} P_{\mathbf{H}_{1}} \overline{\mathbf{H}}_{1} \right\} \right)}_{\mathbf{MFB}_{JD}}$$



# ST MU Receivers, White Noise: ICMF again (3)

SP4COM

- Average behavior? Take  $\mathbf{H}_1 = \mathbf{U}(\mathbf{H}_1^{\dagger}\mathbf{H}_1)^{\frac{1}{2}}$ ,  $\overline{\mathbf{H}}_1 = \mathbf{V}(\overline{\mathbf{H}}_1^{\dagger}\overline{\mathbf{H}}_1)^{\frac{1}{2}}$ , where  $\mathbf{U}$  and  $\mathbf{V}$  are paraunitary, together p vectors that we consider random, uniformly distributed and i.i.d. at any frequency. The normalizing factors  $(\mathbf{H}_1^{\dagger}\mathbf{H}_1)^{\frac{1}{2}}$ ,  $(\overline{\mathbf{H}}_1^{\dagger}\overline{\mathbf{H}}_1)^{\frac{1}{2}}$  are still deterministic.
- Can show:  $\mathbf{E} \mathbf{V}^{\dagger} \mathbf{U} \mathbf{U}^{\dagger} \mathbf{V} = \frac{1}{p} I_{p-1}$ .
- $\bullet$  This leads to  ${\rm E\,MFB} = \frac{p-1}{p}{\rm MFB}_{JD} + \frac{1}{p}{\rm MFB}_{\parallel} \; .$

Depending on the number of users, the average performance in the suboptimal ICMF approach (treating interference as colored Gaussian noise) can be close to optimal.

# **Linear IUI Cancellation: Limited MFB Loss (example: GSM)**

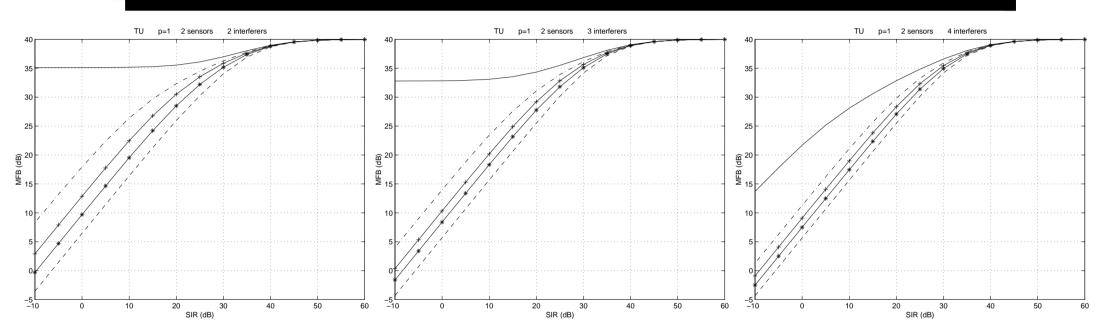


Figure 1: MFB vs SIR for SNR=20dB, 2 sensors, I & Q channels, no oversampling, the Typical Urban (TU) channel model, for 2, 3 and 4 interferers.

- ICMF spatio-temporal processing vs. optimized (max SINR) spatial (only) processing
- near-far resistance if # subchannels > # interferers



# **Spatial vs Space-Time IUI Cancellation**

#### to achieve zero-forcing

- spatiotemporally: number of antennas needs to exceed the number of interferers
- spatially:  $\mathbf{fh}_i[n] = 0, n = 0, \dots, N_i 1, i = 2, \dots, p$ number of antennas needs to exceed the number of temporally resolvable spatial signatures of the interferers :  $m \ge \sum_{i=2}^p N_i$
- spatial signature = superposition of spatial responses of temporally irresolvable paths

## ST SU, Colored Noise MLSE: Forney form

• optimal ( $\infty$  length) prediction error filter (= whitener) of colored noise:

$$\widetilde{\mathbf{v}}[k] = \mathbf{P}(q) \, \mathbf{v}[k] , \quad S_{\widetilde{\mathbf{v}}\widetilde{\mathbf{v}}}(z) = \mathbf{P}(z) \, S_{\mathbf{v}\mathbf{v}}(z) \, \mathbf{P}^{\dagger}(z) = R_{\widetilde{\mathbf{v}}\widetilde{\mathbf{v}}}(z)$$

monic, causal, min. phase  $\mathbf{P}(q) = I_m - \overline{\mathbf{P}}(q)$ , strictly causal  $\overline{\mathbf{P}}$ 

Square MIMO minimum phase: P(z) min. phase if det(P(z)) min. phase.

Leads to a possible matrix spectrum factorization:

$$S_{\mathbf{VV}}(z) = \mathbf{P}^{-1}(z) R_{\widetilde{\mathbf{VV}}}^{1/2} R_{\widetilde{\mathbf{VV}}}^{1/2} \mathbf{P}^{-\dagger}(z) = S_{\mathbf{VV}}^{1/2}(z) S_{\mathbf{VV}}^{\dagger/2}(z)$$

- $\widetilde{\mathbf{v}}[k] = \mathbf{v}[k] \widehat{\mathbf{v}}[k] = \mathbf{v}[k] \overline{\mathbf{P}}(q) \, \mathbf{v}[k] \text{ i.i.d. } \sim \mathcal{CN}(0, R_{\widetilde{\mathbf{v}}\widetilde{\mathbf{v}}})$
- likelihood  $\sim \sum_{k} \|\widetilde{\mathbf{v}}[k]\|_{R^{-1}\widetilde{\mathbf{v}}\widetilde{\mathbf{v}}}^{2}$
- MLSE: approximate Viterbi: from memory of P(q)H(q) to that of H(q) only

$$\min_{\{a[k]\in\mathcal{A}\}}\sum_{k}\|\mathbf{P}(q)(\mathbf{y}[k]-\mathbf{H}(q)\,a[k])\|_{R_{\widetilde{\mathbf{V}}\widetilde{\mathbf{V}}}^{-1}}^{2}=\min_{\{a[k]\in\mathcal{A}\}}\sum_{k}\|\mathbf{y}[k]-\overline{\mathbf{P}}(q)\,\mathbf{v}[k]-\mathbf{H}(q)\,a[k]\|_{R_{\widetilde{\mathbf{V}}\widetilde{\mathbf{V}}}^{-1}}^{2}$$

where  $\mathbf{v}[k] = \mathbf{y}[k] - \mathbf{H}(q) \, a[k]$  computed along every survivor path in the Viterbi algorithm trellis