



UX Designer Passionate About
Solving Problems In Users' Lives
Through **Research Backed Design**

Experience

Research Assistant | PPX Lab, University of Washington

Jan 2015 - Present

Role: User Research | Usability Testing | Data Analysis

Conducting prototyping, user research, usability studies, and qualitative data analysis of the Microsoft Band at the Patient Provider Experience lab at the University of Washington

Co-Founder & Design Head | Eventosaur

Mar 2015 - Sep 2015

Role: Branding | Business strategy | Customer and Vendor Correspondence | User research | Usability Studies | Wireframing | User Experience Design

Co-founded and designed an online marketplace that helps Indian people plan and host their traditional and religious events

Network Engineer | Ericsson India

Jan 2011 - May 2014

Designed, Integrated and Optimized 3G and LTE cellular networks for Vodafone UK, Mosaic and O2, Ireland and AT&T, USA

Education

M.S in Human Centered Design & Engineering

Sep 2015 - Present

University of Washington, Seattle | GPA 4.0

B.E in Electronics & Communications Engineering

Aug 2006 - Jun 2010

Visvesvaraya Technological University, Belgaum, India

Skills

UX

User Research | Usability Studies | Data Analysis |
Wireframing | Interaction Design | Interface Design |
Rapid Prototyping | Information Architecture |
Heuristic Evaluation | Market Research

UX Projects

The Daily Record - Tool Development

Jun 2012 - Dec 2012

Role: User Research | Design | Development | Usability test

Designed and developed an efficient Excel-based database management software to solve database related issues with the use of an intuitive, context-aware algorithm

Won the Best Innovation award during the Innovation week at Ericsson in Aug 2012

HTC-UnderArmour HealthBox - Usability Study

Jan 2016 - Mar 2016

Role: Usability Study | Participant Recruitment | Data Analysis

Conducted usability studies on the HTC-UA's health and fitness tracking kit, HealthBox [HCDE team project]

Periodical.ly - UX Design | Business Model Dev

Sep 2015 - Dec 2015

Role: Market Analysis | Personas | User stories | Wireframes for web and mobile dashboard | Usability studies

Designed an app that helps readers read their favorite articles by bypassing the paywalls and multiple log-ins [HCDE team project]

UW-ISE - UX Research & Design

Sep 2015 - Dec 2015

Role: User Research | Interviews | Personas | Wireframes | Paper Prototypes | Usability Studies

Designed an app designed to help international students find off-campus accommodation efficiently when they arrive in Seattle [HCDE team project]

Programming

HTML | CSS | SASS | Python | Javascript | jQuery

Tools

Adobe Illustrator | Photoshop | InDesign | Axure |
Indigo Studio | Sketch