

Java Programming II

Course Syllabus



Course Information

Course Code: COMP 3192

Course Title: Java Programming II

Duration: 16 Weeks

Format: Online

Schedule: One day per week, 2 -3 hours per session

Start Date: Every Saturday (6:30pm) From 20-12-2025

Prerequisites: Basic programming knowledge (especially Java)

Batch: 25

Semester: 6

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Instructor Information

Instructor: SET YUTH

Telegram: <https://t.me/setyuth>

Email: set.yuth@gmail.com

Response Time: Within 24-48 hours

Communication: Telegram, IIC E-Learning Forum, Google Meet



Course Description

This Advanced Java course is designed for students with varying programming backgrounds, from beginners to those with some Java experience. The course takes a practical, hands-on approach to learning Java, starting with fundamental concepts and progressively building toward enterprise-level web application development.

By the end of this course, students will be proficient in Object-Oriented Programming, database integration, and modern web application development using Spring Boot. The course culminates in a capstone project where students will build a complete web application with database connectivity.



Course Objectives

Upon successful completion of this course, students will be able to:

1. **Master Java Fundamentals:** Write clean, efficient Java code using proper syntax, control structures, and methods
2. **Apply Object-Oriented Programming:** Design and implement robust applications using OOP principles (encapsulation, inheritance, polymorphism, abstraction)
3. **Work with Collections:** Utilize Java Collections Framework for data management

4. **Handle Exceptions:** Implement proper error handling and file I/O operations
 5. **Database Integration:** Design database schemas and integrate PostgreSQL with Java applications using JDBC
 6. **Build Web Applications:** Create RESTful web services using Spring Boot framework
 7. **Implement Data Persistence:** Use Spring Data JPA for database operations
 8. **Develop Complete Applications:** Build, test, and deploy full-stack applications with proper architecture
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Required Software & Tools

All software is free and open-source:

1. Java Development Kit (JDK) 17 or later

- Download: <https://adoptium.net/> or <https://www.oracle.com/java/technologies/downloads/>

2. Integrated Development Environment (IDE)

- IntelliJ IDEA Community Edition (Recommended)
- Download: <https://www.jetbrains.com/idea/download/>
- Alternative: Eclipse IDE

3. PostgreSQL Database (Version 14 or later)

- Download: <https://www.postgresql.org/download/>

4. API Testing Tool

- Postman
- Download: <https://www.postman.com/downloads/>

5. Version Control (Optional but Recommended)

- Git
- Download: <https://git-scm.com/downloads>

6. Google Meet

- For online classes
 - Download: <https://meet.google.com/>
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Course Materials

Required Resources (All Free):

- **Course Notes:** Provided weekly via course platform
- **Official Java Documentation:** <https://docs.oracle.com/javase/tutorial/>
- **Spring Boot Documentation:** <https://spring.io/projects/spring-boot>
- **PostgreSQL Documentation:** <https://www.postgresql.org/docs/>

Recommended (Optional):

- *Effective Java* by Joshua Bloch
 - *Head First Java* by Kathy Sierra & Bert Bates
 - *Spring Boot in Action* by Craig Walls
 - Online platform: CodingBat (<https://codingbat.com/java>) for practice
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Weekly Course Schedule

Week 1: Java Fundamentals Review & Setup

Topics:

- Java development environment setup (JDK, IDE, Maven)
- Variables, data types, and operators
- Control structures (if-else, switch, loops)
- Methods and parameter passing
- User input with Scanner class

Hands-on Project: Simple Calculator Application

Deliverables:

- Working calculator with basic operations
 - Homework: Enhanced calculator with additional features
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Week 2: Object-Oriented Programming Essentials

Topics:

- Classes and Objects
- Constructors (default and parameterized)
- Method overloading
- Encapsulation and access modifiers (public, private, protected)
- Getters and setters with validation
- The `this` keyword

Hands-on Project: Student Management System (Console-based)

Deliverables:

- Functional CRUD application
 - Homework: Add Student ID and additional features
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Week 3: Inheritance and Polymorphism

Topics:

- Inheritance and the `extends` keyword

- The **super** keyword
- Method overriding vs method overloading
- Runtime polymorphism
- Abstract classes and methods
- The **instanceof** operator and casting

Hands-on Project: University Management System (Students, Teachers, Admins)

Deliverables:

- Multi-user type management system
 - Homework: Add Graduate Student class
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Week 4: Interfaces and Java Collections Framework

Topics:

- Interfaces and the **implements** keyword
- Abstract classes vs interfaces
- Multiple inheritance through interfaces
- Introduction to Collections Framework
- List interface: ArrayList, LinkedList
- Set interface: HashSet, TreeSet
- Map interface: HashMap, TreeMap
- Iterating through collections

Hands-on Project: Enhanced Student System with Collections

Deliverables:

- Refactored system using appropriate collections
 - Homework: Implement sorting and searching
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Week 5: Exception Handling and File I/O

Topics:

- Understanding exceptions and errors
- Try-catch-finally blocks
- Throwing and creating custom exceptions
- Exception hierarchy
- Reading and writing text files
- Working with CSV files
- BufferedReader and BufferedWriter
- Try-with-resources statement

Hands-on Project: Data Persistence with File I/O

Deliverables:

- Student system with file-based storage
 - Homework: CSV import/export functionality
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Week 6: Introduction to Databases and SQL

Topics:

- Database concepts and terminology
- Relational database design
- PostgreSQL installation and setup
- Basic SQL commands (SELECT, INSERT, UPDATE, DELETE)
- WHERE clauses and filtering
- JOIN operations (INNER, LEFT, RIGHT)
- Creating tables and defining relationships
- Primary keys and foreign keys
- Data types in PostgreSQL

Hands-on Project: Database Schema Design

Deliverables:

- Complete database schema for student system
 - Homework: Write SQL queries for common operations
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Week 7: JDBC - Connecting Java to PostgreSQL

Topics:

- Introduction to JDBC (Java Database Connectivity)
- JDBC architecture and drivers
- Setting up PostgreSQL JDBC driver
- Establishing database connections
- Connection strings and configuration
- Executing SQL statements (Statement vs PreparedStatement)
- Working with ResultSet
- SQL injection prevention
- Transaction management
- Connection pooling basics

Hands-on Project: Student System with Database Backend

Deliverables:

- Console application with full JDBC integration
 - Homework: Add transaction support
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Week 8: Mid-Course Project Week

Goal: Consolidate all learning from Weeks 1-7

Project: Library Management System

- Complete console-based CRUD application
- Object-oriented design with inheritance
- Database integration with PostgreSQL
- Exception handling and validation
- File I/O for backup/restore

Requirements:

- Books, Members, and Borrowing records
- Search and filter functionality
- Due date tracking
- Report generation

Deliverables:

- Complete working application
- Project documentation
- Source code with comments

Assessment: 20% of final grade

Week 9: Introduction to Web Development Concepts

Topics:

- Client-Server architecture
- HTTP protocol fundamentals (GET, POST, PUT, DELETE)
- REST API principles
- JSON format and data exchange
- Introduction to Spring Framework ecosystem
- What is Spring Boot and its advantages
- Spring Boot project structure
- Dependency injection basics

Hands-on Project: First Spring Boot Application

Deliverables:

- Hello World REST API
 - Homework: Add multiple endpoints
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Week 10: Spring Boot Basics

Topics:

- Spring Boot project structure explained

- Important annotations (@SpringBootApplication, @RestController, @GetMapping)
- Creating REST endpoints
- Path variables and request parameters
- Request and Response bodies
- HTTP status codes
- Application configuration (application.properties)
- Running and testing Spring Boot applications
- Using Postman for API testing

Hands-on Project: Simple REST API (Book Management)

Deliverables:

- REST API with CRUD operations (in-memory)
- Homework: Add validation

Week 11: Spring Boot with Database Integration

Topics:

- Introduction to Spring Data JPA
- ORM (Object-Relational Mapping) concepts
- Entity classes and annotations (@Entity, @Id, @GeneratedValue)
- Repository pattern and JpaRepository
- Database configuration in application.properties
- CRUD operations with JPA
- Custom query methods
- @Query annotation

Hands-on Project: Book API with Database Persistence

Deliverables:

- REST API connected to PostgreSQL
- Homework: Add pagination and sorting

Week 12: Building RESTful APIs with Spring Boot

Topics:

- RESTful API design best practices
- Request mapping annotations (@PostMapping, @PutMapping, @DeleteMapping)
- @PathVariable vs @RequestParam
- @RequestBody and @ResponseBody
- ResponseEntity and HTTP status codes
- Exception handling (@ExceptionHandler, @ControllerAdvice)
- Custom error responses
- API versioning

Hands-on Project: Complete RESTful API

Deliverables:

- Full CRUD API with proper REST conventions
 - Homework: Add global exception handling
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Week 13: Advanced Spring Boot Features

Topics:

- DTOs (Data Transfer Objects) and why they matter
- Entity to DTO conversion
- Bean validation (@Valid, @NotNull, @Size, @Email, etc.)
- Service layer architecture
- Controller-Service-Repository pattern
- Dependency injection with @Autowired and @Service
- Business logic separation
- Logging with SLF4J

Hands-on Project: Refactored Application with Proper Architecture

Deliverables:

- Layered application with validation
 - Homework: Add comprehensive logging
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Week 14: Final Project Development - Part 1

Goal: Design and implement core features

Activities:

- Project requirements analysis
- Database schema design
- Entity classes creation
- Repository layer implementation
- Service layer with business logic
- Basic REST endpoints

Suggested Projects:

- Task/ToDo Management System
- Contact Management System
- Inventory Management System
- Student Portal System
- Simple E-commerce Backend

Deliverables:

- Complete database schema
 - Core entities and repositories
 - Basic CRUD functionality
 - Project documentation (in-progress)
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Week 15: Final Project Development - Part 2

Goal: Complete implementation and testing

Activities:

- Complete all REST endpoints
- Add validation and error handling
- Service layer completion
- Testing with Postman
- Code cleanup and refactoring
- Documentation completion
- Optional: Basic authentication

Deliverables:

- Fully functional Spring Boot application
- Complete API documentation
- Postman collection for testing
- Source code with comments
- README with setup instructions

Assessment: 35% of final grade

Week 16: Final Exam and Course Wrap-up

Activities:

Part 1: Final Exam (90 minutes) - 25% of final grade

- Section A: Multiple Choice and True/False (20 points)
 - OOP concepts, inheritance, polymorphism
 - Spring Boot annotations and architecture
 - Database and SQL concepts
 - REST API principles
- Section B: Code Reading and Debugging (30 points)
 - Identify and fix errors in provided code
 - Explain what code snippets do
 - Predict output of code
- Section C: Short Coding Problems (50 points)

- Write a class with proper encapsulation
- Implement inheritance hierarchy
- Write SQL queries
- Create a simple REST endpoint

Part 2: Project Demonstrations (30 minutes)

- Selected students present their projects
- Q&A about implementation decisions
- Peer feedback

Part 3: Course Wrap-up

- Course review and key takeaways
- Discussion of advanced topics for further learning
- Career guidance and next steps
- Resources for continued development

Grading and Assessment

Grade Distribution:

Component	Weight	Description
Weekly Hands-on Exercises	5%	Completion and quality of weekly projects
Class Attendance	10%	Pay Attention during class (Q&A)
Mid-Course Project (Week 8)	10%	Library Management System
Final Project (Weeks 14-15)	25%	Spring Boot Web Application
Final Exam (Week 16)	50%	Comprehensive written exam
Total	100%	

Grading Scale:

Grade	Percentage	Description
A	90-100%	Excellent
B	80-89%	Good
C	70-79%	Satisfactory
D	60-69%	Needs Improvement
F	Below 60%	Fail

Assignment Submission:

- **Weekly Projects:** Submit by the end of each week

- **Mid-Course Project:** Submit by end of Week 8
 - **Final Project:** Submit by end of Week 15
 - **Late Submission Policy:** 10% deduction per day, maximum 3 days late
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Course Policies

Attendance and Participation:

- **Live Sessions:** Attendance is strongly encouraged but recorded sessions will be available
- **Participation:** Active participation in discussions and Q&A is valued
- **Office Hours:** Available for additional help and clarification

Academic Integrity:

- All work must be your own
- Collaboration is encouraged for learning, but submissions must be individual
- Use of AI tools (ChatGPT, etc.) for learning is allowed, but copy-pasting without understanding is prohibited
- Plagiarism will result in a zero grade and possible course removal

Communication:

- Check email and discussion forum regularly
- Ask questions during class or via forum
- Use office hours for individual help
- Response time: Instructor will respond within 24-48 hours

Technical Requirements:

- Stable internet connection for online sessions
 - Working microphone and camera (camera optional but encouraged)
 - Completed software setup by Week 1
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Learning Outcomes by Course Sections

Section 1: Java Fundamentals (Weeks 1-5)

Students will be able to:

- Write syntactically correct Java programs
- Apply OOP principles in software design
- Implement proper exception handling
- Work with files and data persistence
- Use collections for data management

Section 2: Database Integration (Weeks 6-8)

Students will be able to:

- Design normalized database schemas
- Write efficient SQL queries
- Connect Java applications to databases using JDBC
- Implement data access layers
- Handle database transactions

Section 3: Web Development (Weeks 9-13)

Students will be able to:

- Understand REST API principles
- Build web services using Spring Boot
- Implement proper application architecture
- Use Spring Data JPA for persistence
- Apply validation and error handling

Section 4: Capstone Project (Weeks 14-16)

Students will be able to:

- Design and implement complete applications
- Make architectural decisions
- Test and debug web services
- Document code and APIs
- Deploy functional applications



Career Preparation

This course prepares students for:

- **Junior Java Developer** positions
- **Backend Developer** roles
- **Full-Stack Developer** (with frontend knowledge)
- Further studies in advanced Java topics
- Spring Boot certification preparation

Skills Gained:

- Java programming (Core and Advanced)
- Object-oriented design and analysis
- Database design and SQL
- REST API development
- Spring Boot framework
- Version control with Git
- Problem-solving and debugging
- Software architecture



Additional Learning Resources

Online Platforms:

- **LeetCode:** Coding practice problems
- **HackerRank:** Java programming challenges
- **Codecademy:** Interactive Java tutorials
- **Udemy/Coursera:** Supplementary courses

Communities:

- **Stack Overflow:** Q&A for programming issues
- **Reddit:** r/learnjava, r/javahelp, r/springboot
- **GitHub:** Explore open-source Java projects
- **Discord/Slack:** Java developer communities

Official Documentation:

- **Java SE:** <https://docs.oracle.com/en/java/>
- **Spring:** <https://spring.io/guides>
- **Baeldung:** <https://www.baeldung.com/> (Excellent Spring tutorials)



Student Support Services

Getting Help:

1. **During Class:** Ask questions via unmute or chat
2. **Discussion Forum:** Post questions for instructor and peer help
3. **Office Hours:** Schedule one-on-one help sessions
4. **Email:** For private concerns or questions
5. **Study Groups:** Form groups with classmates for collaborative learning

Resources for Success:

- **Recorded Sessions:** Review past classes anytime
- **Code Examples:** All class examples provided in repository
- **Sample Projects:** Reference implementations available
- **FAQ Document:** Common questions and answers
- **Quick Reference Guides:** Cheat sheets for Java, SQL, Spring Boot



Important Dates

Week	Date	Milestone
Week 1	20 December - 26 December	Course begins
Week 8	7 February - 13 February	Mid-course project due
Week 14-15	21 March - 27 March & 28 March - 3 April	Final project development
Week 15	28 March - 3 April	Final project due

Week	Date	Milestone
Week 16	4 April - 10 April	Final exam

Tips for Success

1. **Practice Daily:** Even 30 minutes of coding daily helps tremendously
2. **Start Early:** Don't wait until the deadline to start assignments
3. **Ask Questions:** No question is too basic or too silly
4. **Debug Systematically:** Read error messages carefully
5. **Use Resources:** Documentation is your friend
6. **Collaborate:** Learn from your peers
7. **Build Projects:** Apply concepts to real problems
8. **Review Regularly:** Go back to previous weeks' materials
9. **Take Breaks:** Avoid burnout, rest is important
10. **Stay Curious:** Explore beyond the syllabus

Contact Information

Instructor: Set Yuth

Telegram: <https://t.me/setyuth>

Email: set.yuth@gmail.com

Class Hours: Saturday (6:30 pm)

Course Website: <http://elearning.iic.edu.kh/course/view.php?id=1139>

Discussion Forum: <http://elearning.iic.edu.kh/course/view.php?id=1139>

Google Meet Link: Will be provided

☒ Student Acknowledgment

By enrolling in this course, I acknowledge that I have:

- Read and understood the syllabus
- Understand the grading policy
- Agree to the academic integrity policy
- Have access to required software and tools
- Commit to completing coursework on time

Course Version: 1.0

Last Updated: December 2025

Instructor reserves the right to modify this syllabus as needed. Students will be notified of any changes.

Ready to Begin?

Welcome to Advanced Java Programming! This course will challenge you, but with dedication and practice, you'll emerge as a confident Java developer ready to build professional applications.

Let's code! 