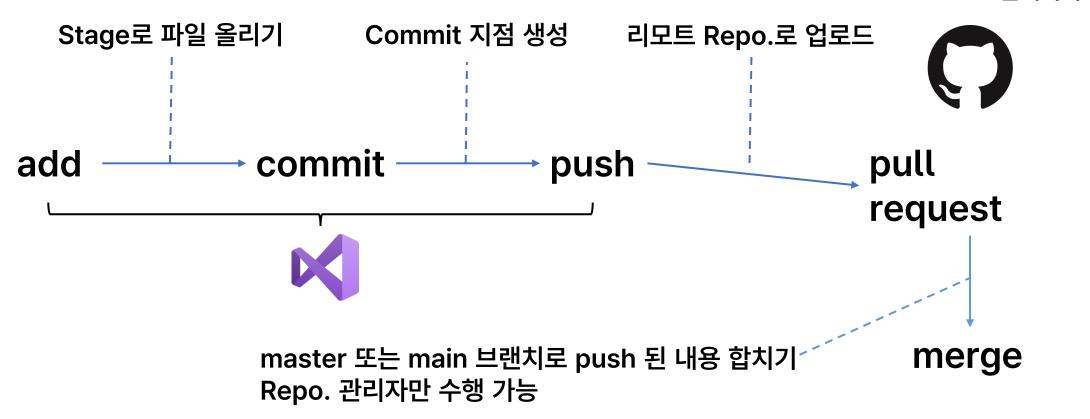


Visual Studio & Git



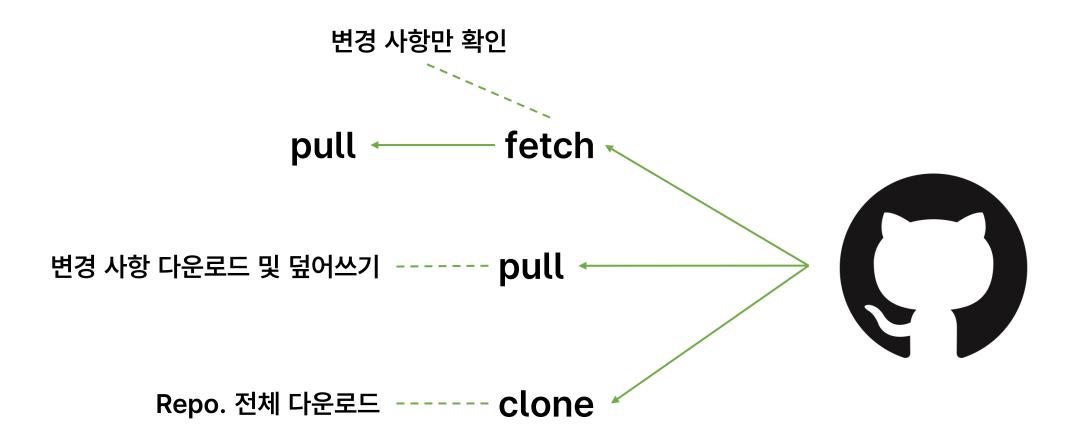
Git & GitHub

GitHub.com 웹페이지





Git & GitHub

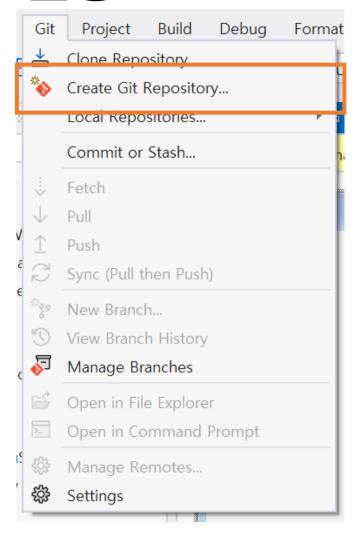




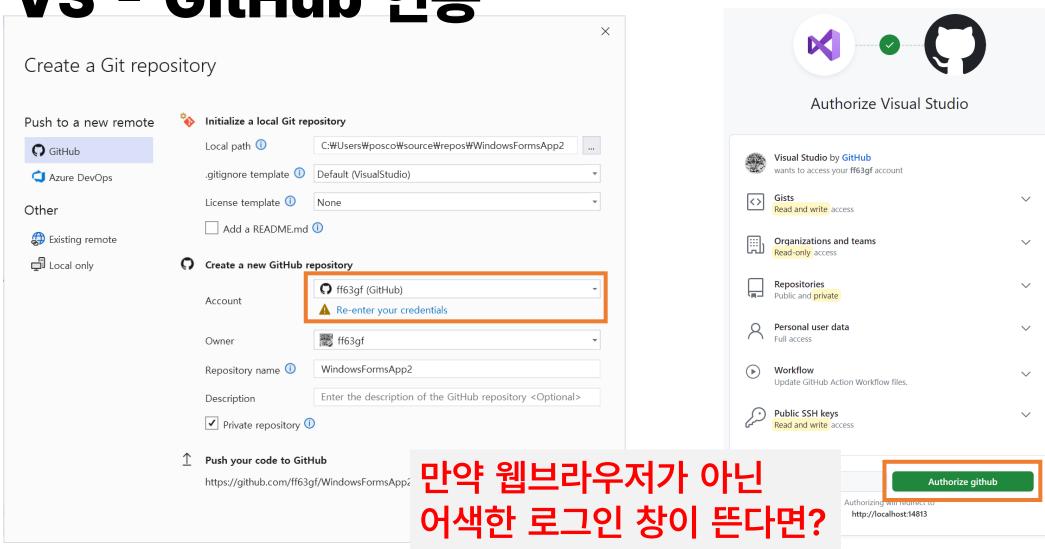
- 1. 솔루션을 생성
- 2. 솔루션 폴더를 Repo.로 만들기
- 3. GitHub에 로그인, 솔루션 이름으로 Remote Repo. 생성

• 위 모든 과정이 Visual Studio 안에서 실행





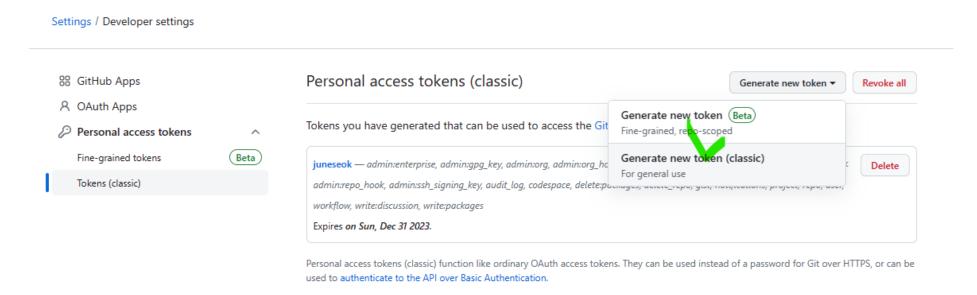




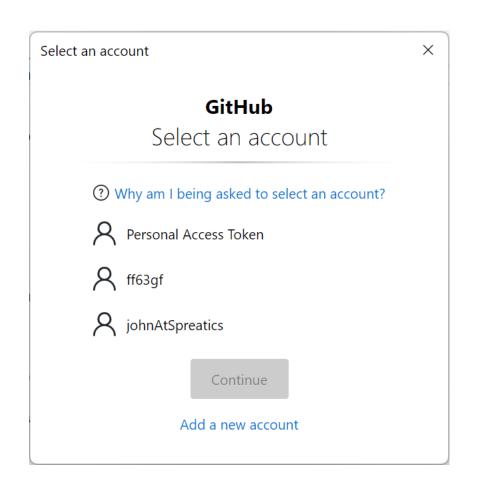


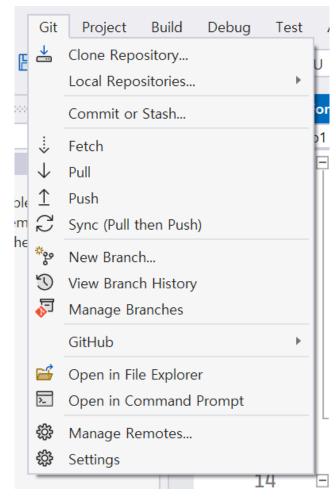
GitHub 로그인 용 토큰(외부 로그인 전용 비밀번호) 발급 및 로그인

https://lifefun.tistory.com/161









계정 연동 성공 시 모든 기능이 활성화됨



VS - Git Add

```
namespace WindowsFormsApp1
14
15
            3 references
            public partial class Form1 : Form
16
17
                1 reference
                public Form1()
18
19
                    InitializeComponent();
20
21
22 🖗
                    int a = 0;
23
24
```

InitializeCom

21

22
Added - Not Saved (Alt+F8)

0 references

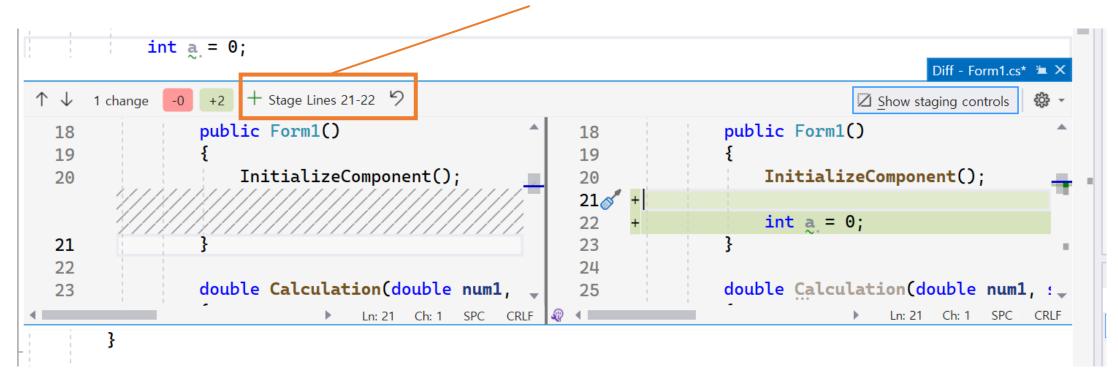
코드에 변동 사항이 생기면

Add 할 요소가 표시됨



VS - Git Add

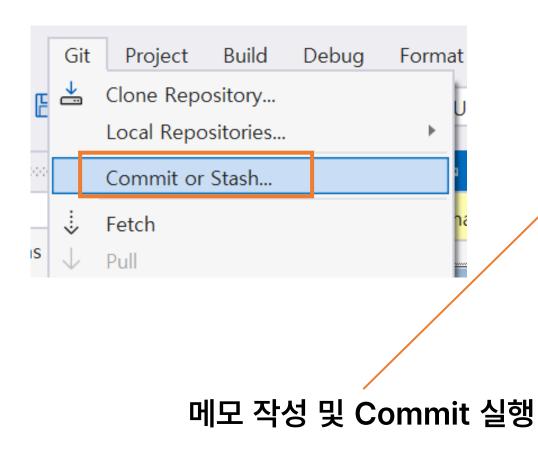
변경 사항에 대해 Add 실행

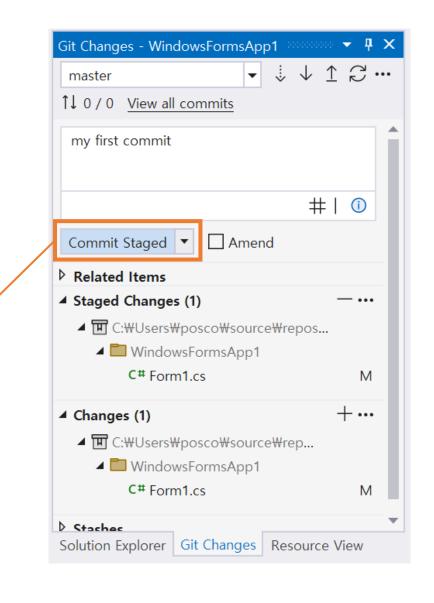


클릭하여 자세한 변동 사항을 체크 할 수 있음



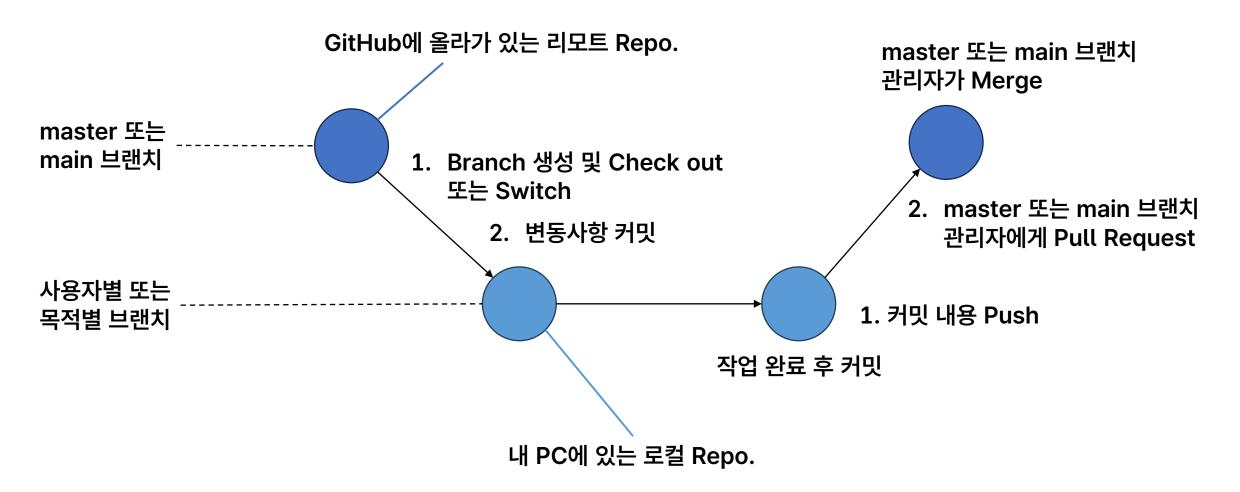
VS - Git Commit





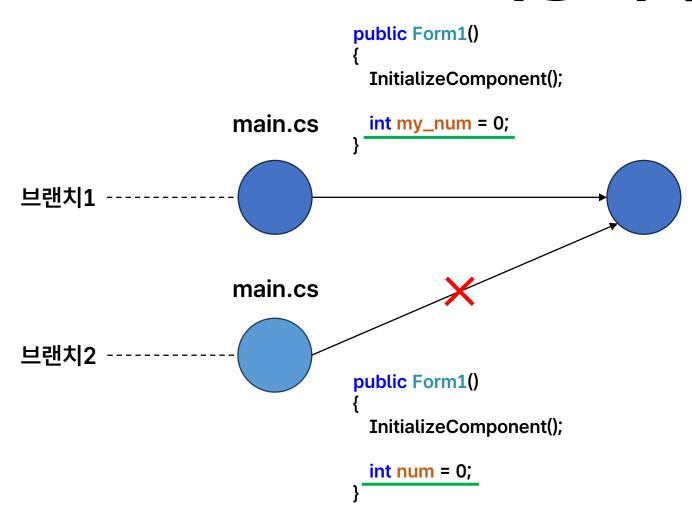


VS - Git Branch 사용 예시





VS - Git Branch 사용 예시

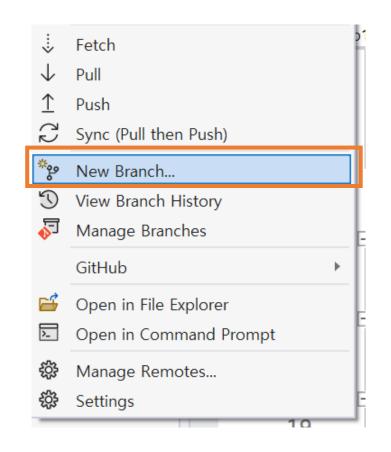


각 브랜치의 커밋 노드에서 같은 파일의 같은 부분을 편집했다면 Merge가 안됨

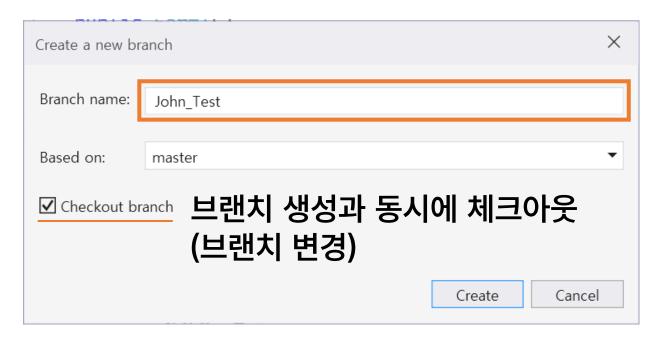
둘 중 하나의 변동 사항을 포기해야함



VS - Git Branch



개발에 사용할 브랜치 생성



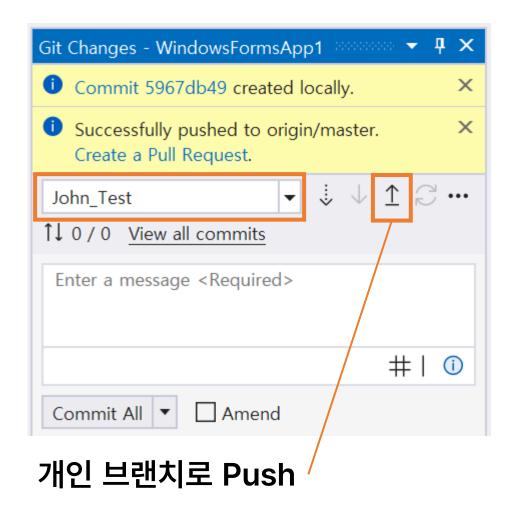
브랜치 이름과 뻗어 나올 원래 브랜치 선택



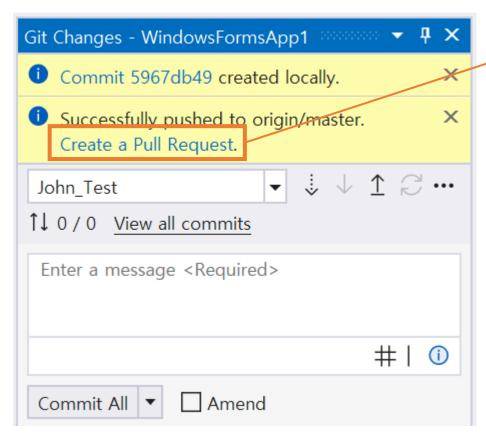
VS - Git Branch



Commit 할 내용이 없어야 체크아웃 가능







Pull Request 만들기

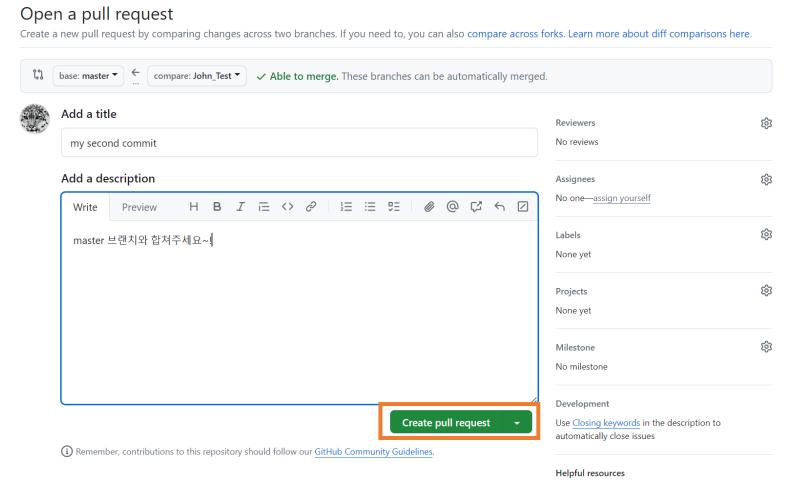
* Pull Request 란?

master 또는 main 브랜치 관리자에게

개인 브랜치에서 Push 한 내용을

master 또는 main 브랜치와 Merge 해달라는 요청

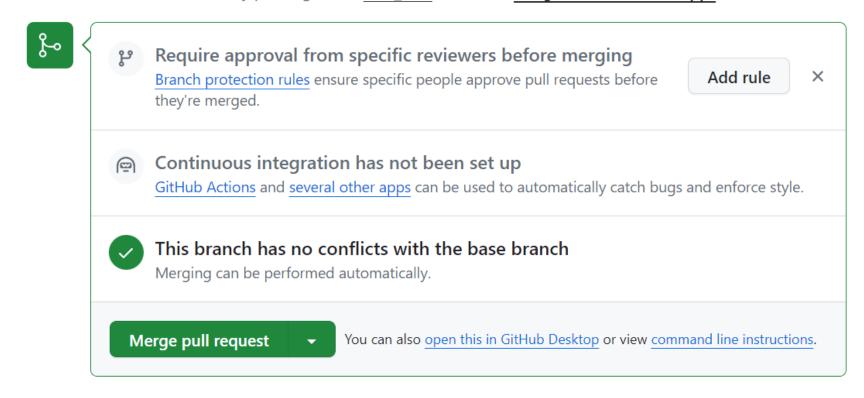




GitHub Pull Request 페이지가 자동으로 열림



Add more commits by pushing to the John_Test branch on ff63gf/WindowsFormsApp1.

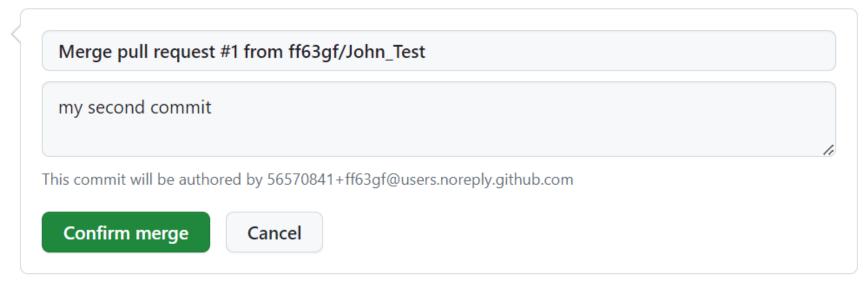


GitHub Repo. 관리자에게 이렇게 요청이 옴



Add more commits by pushing to the John_Test branch on ff63gf/WindowsFormsApp1.





٦

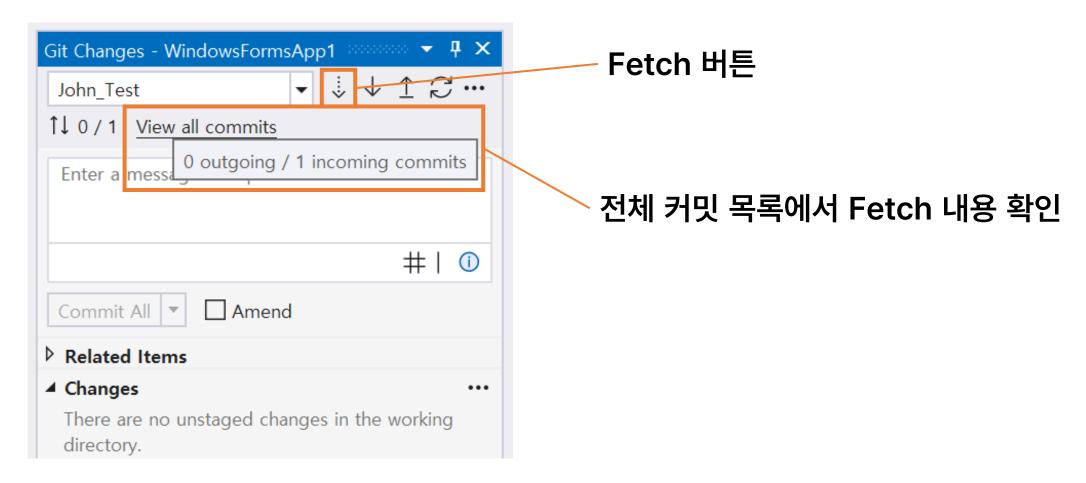
Pull request successfully merged and closed

You're all set—the John_Test branch can be safely deleted.

Delete branch



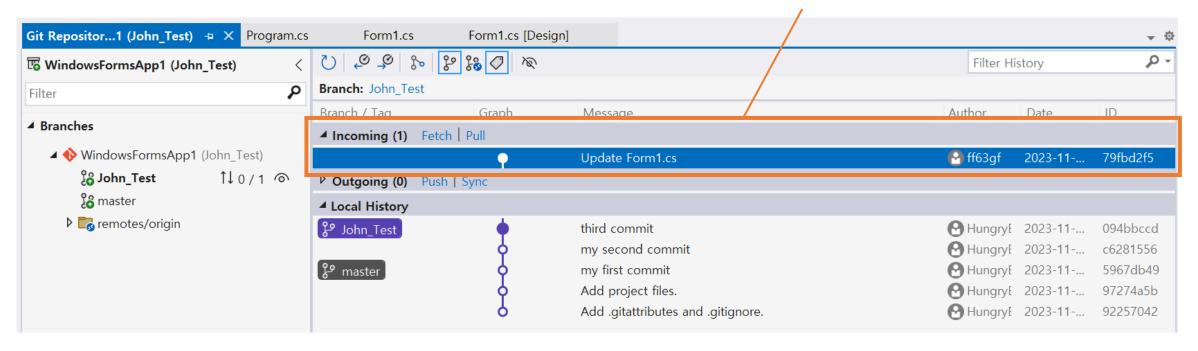
VS - Git Fetch & Pull





VS - Git Fetch & Pull

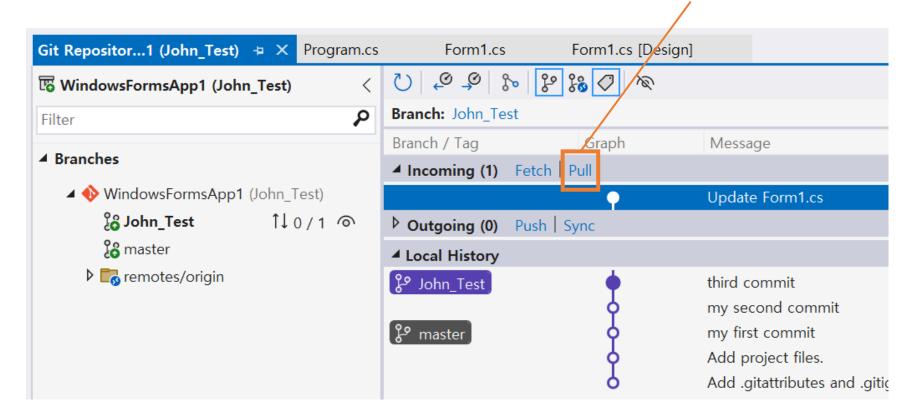
다른 사람이 같은 브랜치에 커밋한 내용





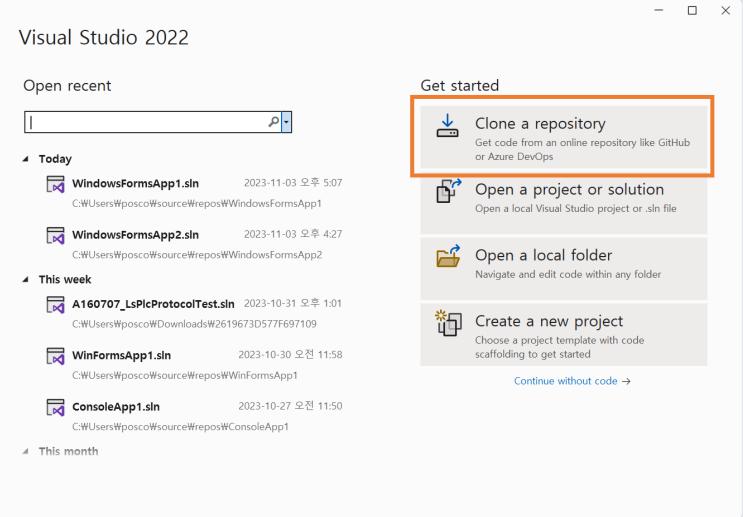
VS - Git Fetch & Pull

Pull 하여 변동 사항 적용





VS - Git Clone





VS - Git Clone

