




# Skip-Gram

**Project : Skip-Gram Implementation with Python**

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**20.01.17(Fri)**



# Goal

“Implement **Skip-Gram** Model using **Random Walk**”

INPUT : ( One-Hot Encoded ) Vertice



**Latent Representation** of input vector ( Embedded Vector )

OUTPUT : Probability Distribution of Vertices

# Contents

1

## **Introduction**

Brief overview of Skip-Gram & Random Walk

2

## **Implementation**

- 1) Import Dataset & Libraries
- 2) Define Functions  
( Random Walk, Softmax, Feed Forward, Back Propagation )
- 3) Skip Gram

3

## **Result**

Visualization of Network

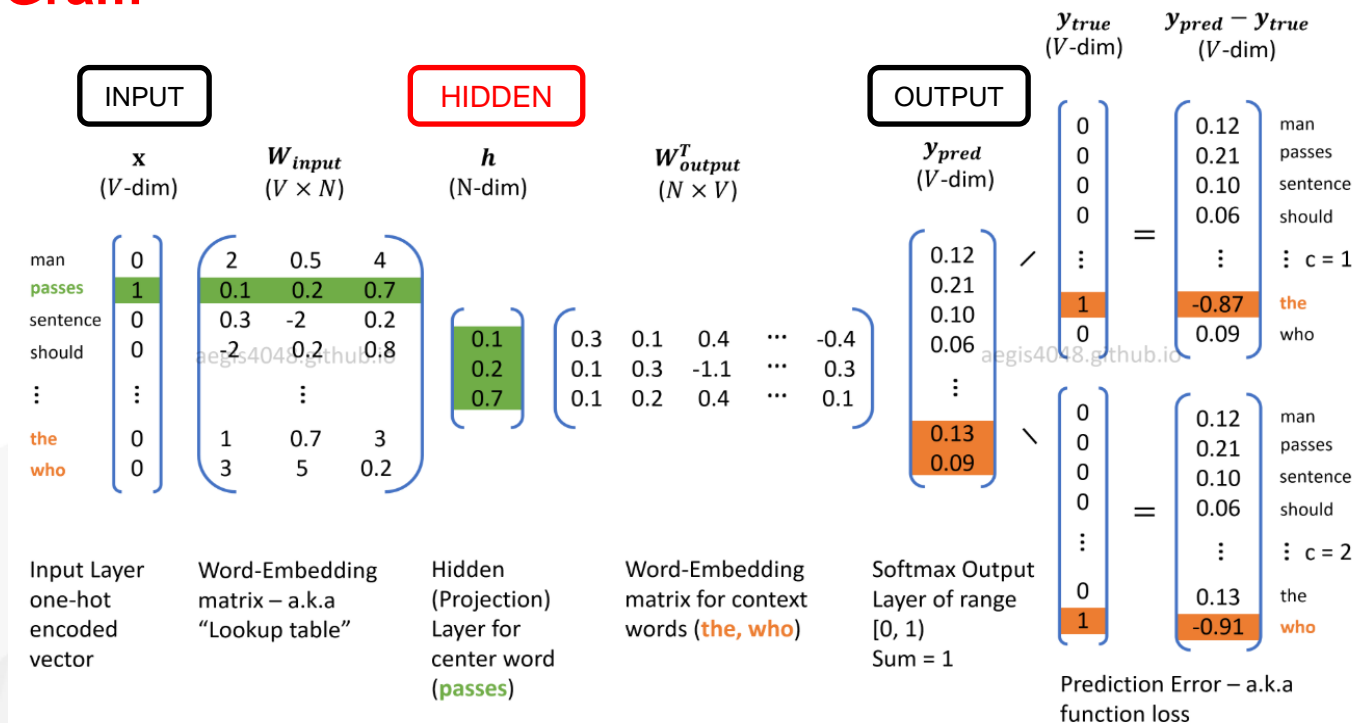


# 1. Introduction

Brief overview of **Skip-Gram** & **Random Walk**

# 1. Introduction

## 1. Skip-Gram

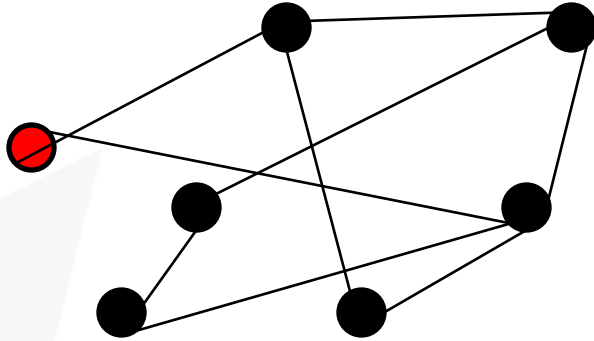


Predict Context Words given One Word

# 1. Introduction

## 2. Random Walk

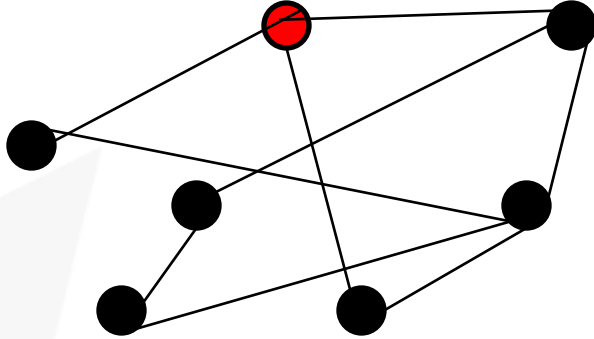
path that consists of a succession of **random** steps (wikipedia)



# 1. Introduction

## 2. Random Walk

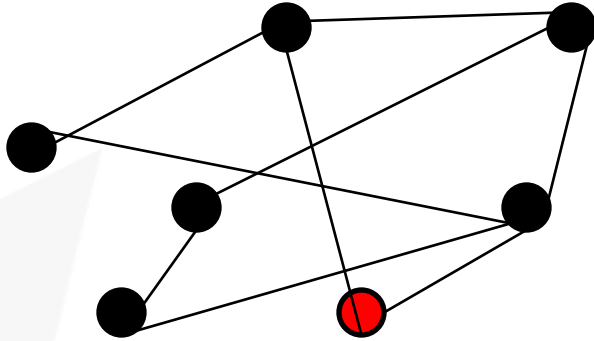
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# 1. Introduction

## 2. Random Walk

path that consists of a succession of **random** steps (wikipedia)

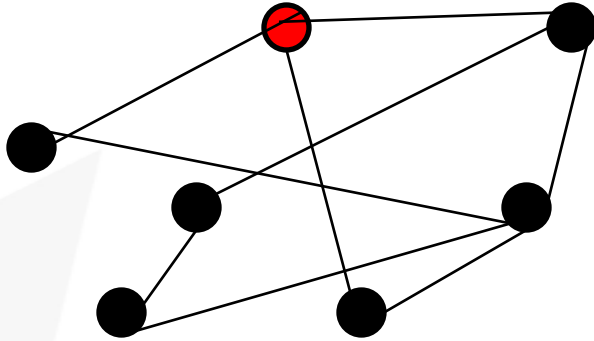




# 1. Introduction

## 2. Random Walk

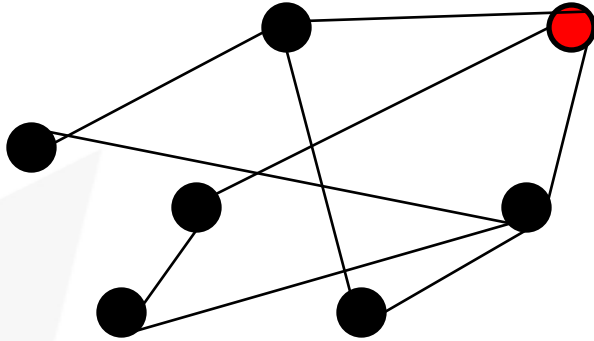
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# 1. Introduction

## 2. Random Walk

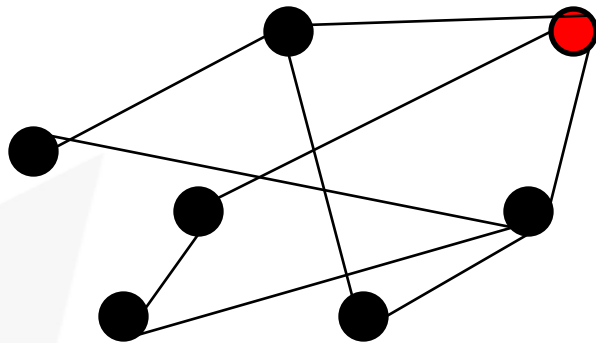
path that consists of a succession of **random** steps (wikipedia)



# 1. Introduction

## 2. Random Walk

path that consists of a succession of **random** steps (wikipedia)

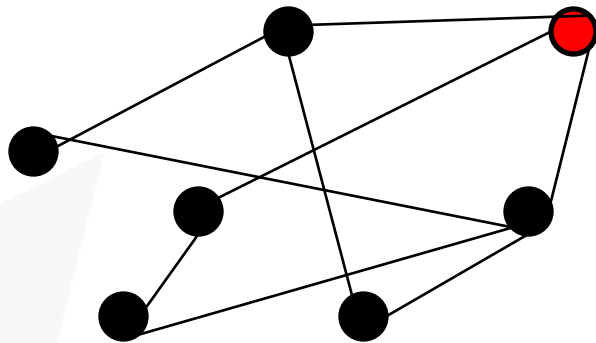


1. Local exploration is easy to **parallelize**!
2. No need for global recomputation  
( enable **online learning** )

# 1. Introduction

## 2. Random Walk

path that consists of a succession of **random** steps (wikipedia)



1. Local exploration is easy to **parallelize**!
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( enable **online learning** )

# 1. Introduction

## 2. Random Walk

**Original**

34 Vertices

Ex) walk length = 9

**Random Walk**

10 Vertices

# 1. Introduction

## 2. Random Walk

Original

34 Vertices

Ex) walk length = 9

Random Walk

10 Vertices



Implement **Skip Gram** from these 10 vertices!

# 1. Introduction

## 2. Random Walk

Original

34 Vertices

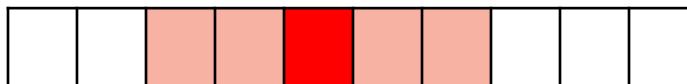
Ex) walk length = 9

Random Walk

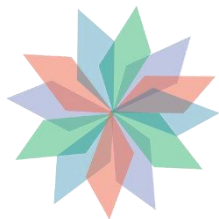
10 Vertices



Implement **Skip Gram** from these 10 vertices!



( window size = 2 )

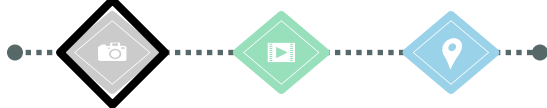


## 2. Implementation

- 1) Import Dataset & Libraries
- 2) Define Functions  
( Random Walk, Softmax, Feed Forward, Back Propagation )
- 3) Skip Gram



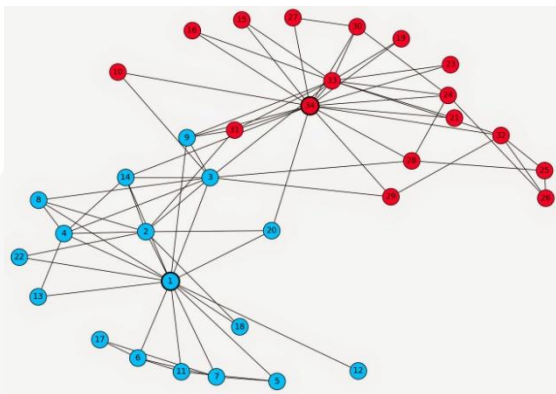




# Implementation

## 1. Import Dataset & Libraries

### [ Data Overview ]



Karate Graph

Network Graph with

34 vertices ( labeled 0 or 1 )

karate\_club.adjlist  
YongminShin January 13th at 4:43 PM

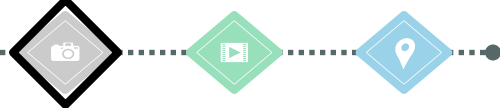
```
1 #
2 # GMT Mon Jan 13 07:41:03 2020
3 # Zachary's Karate Club
4 0 1 2 3 4 5 6 7 8 10 11 12 13 17 19 21 31
5 1 2 3 7 13 17 19 21 30
6 2 3 7 8 9 13 27 28 32
7 3 7 12 13
8 4 6 10
9 5 6 10 16
10 6 16
11 7
12 8 30 32 33
13 9 33
14 10
15 11
16 12
17 13 33
18 14 32 33
19 15 32 33
20 16
21 17
22 18 32 33
23 19 33
24 20 32 33
25 21
26 22 32 33
27 23 25 27 29 32 33
28 24 25 27 31
29 25 31
30 26 29 33
31 27 33
32 28 31 33
33 29 32 33
34 30 32 33
35 31 32 33
36 32 33
```

[ 1. adjacency list ]

karate\_club.edgelist  
YongminShin January 13th at 4:43 PM

```
1 0 1 {}
2 0 2 {}
3 0 3 {}
4 0 4 {}
5 0 5 {}
6 0 6 {}
7 0 7 {}
8 0 8 {}
9 0 10 {}
10 0 11 {}
11 0 12 {}
12 0 13 {}
13 0 17 {}
14 0 19 {}
15 0 21 {}
16 0 31 {}
17 1 2 {}
18 1 3 {}
19 1 7 {}
20 1 13 {}
21 1 17 {}
22 1 19 {}
23 1 21 {}
24 1 30 {}
25 2 3 {}
26 2 7 {}
27 2 8 {}
28 2 9 {}
29 2 13 {}
30 2 27 {}
31 2 28 {}
32 2 32 {}
33 3 7 {}
34 3 12 {}
35 3 13 {}
36 4 6 {}
```

[ 2. edge list ]



# Implementation

## 1. Import Dataset & Libraries

### 1. Import Dataset

```
In [1]: 1 import networkx as nx
        2 import matplotlib.pyplot as plt
        3 import numpy as np
        4 import random
        5 import pandas as pd
        6 from random import shuffle
        7 from copy import copy
        8
        9 %matplotlib inline
```

```
In [2]: 1 edge = pd.read_csv('karate_club.edgelist', sep=' ', names=['x','y','w'])
```

```
In [3]: 1 edge.head()
```

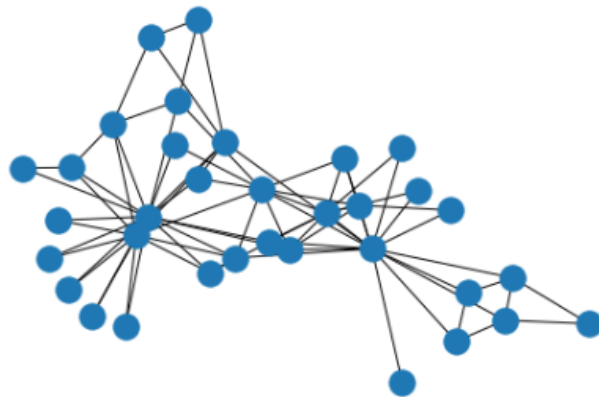
Out [3]:

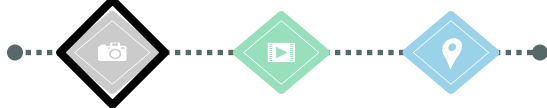
	x	y	w
0	0	1	0
1	0	2	0
2	0	3	0
3	0	4	0
4	0	5	0

```
In [3]: 1 graph = nx.Graph()
        2 for i in range(edge.shape[0]):
        3     graph.add_node(node_for_adding = edge['x'][i])
        4     graph.add_node(node_for_adding = edge['y'][i])
        5     graph.add_edge(edge['x'][i], edge['y'][i])
```

```
In [4]: 1 nx.draw(graph, with_label=True)
```

C:\Users\samsung\Anaconda3\lib\site-packages\networkx\draw.py:11: DeprecationWarning: The iterable function was deprecated in Matplotlib 3.1 and will be removed in a future version. Use iter instead.  
if not cb.iterable(width):





# Implementation

## 1. Import Dataset & Libraries

### 1) Adjacency Matrix

```
In [5]: 1 A = nx.to_numpy_matrix(graph, nodelist=sorted(graph.nodes()))
```

```
In [6]: 1 A
```

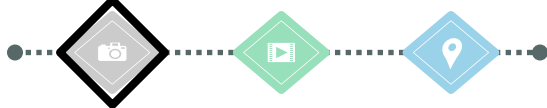
```
Out[6]: matrix([[0., 1., 1., ..., 1., 0., 0.],  
                [1., 0., 1., ..., 0., 0., 0.],  
                [1., 1., 0., ..., 0., 1., 0.],  
                ...,  
                [1., 0., 0., ..., 0., 1., 1.],  
                [0., 0., 1., ..., 1., 0., 1.],  
                [0., 0., 0., ..., 1., 1., 0.]])
```

### 2). Input Word Vector ( One-Hot encoded )

```
In [7]: 1 OH = np.identity(34)
```

```
In [8]: 1 OH
```

```
Out[8]: array([[1., 0., 0., ..., 0., 0., 0.],  
               [0., 1., 0., ..., 0., 0., 0.],  
               [0., 0., 1., ..., 0., 0., 0.],  
               ...,  
               [0., 0., 0., ..., 1., 0., 0.],  
               [0., 0., 0., ..., 0., 1., 0.],  
               [0., 0., 0., ..., 0., 0., 1.]])
```



# Implementation

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                [0., 0., 1., ..., 1., 0., 1.],
                [0., 0., 0., ..., 1., 1., 0.]])
```

1 in adjacent vertices,  
0 otherwise

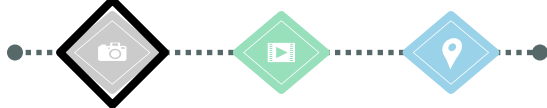
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```

Shape : 34 x 34



# Implementation

## 1. Import Dataset & Libraries

### 1) Adjacency Matrix

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```

1 in adjacent vertices,  
0 otherwise



for **Random Walk!**

- each row : one vertex

- By finding the index of **NON-ZERO** values

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```
In [7]: 1 OH = np.identity(34)
```

```
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```
Out[8]: array([[1., 0., 0., ..., 0., 0., 0.],
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               ...,
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               [0., 0., 0., ..., 0., 1., 0.],
               [0., 0., 0., ..., 0., 0., 1.]])
```

Shape : 34 x 34



for **Input Vector** of every vertex



# Implementation

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

### 1). Random Walk

```
In [9]: 1 def random_step(i,w):
        2     walk_list = []
        3     walk_list.append(i)
        4     for k in range(w):
        5         ad = np.nonzero(A[i])[1] # i와 인접한 vertex들의 list
        6         rand = random.choice(ad) # 그 list중 랜덤하게 하나 고르기
        7         walk_list.append(rand)
        8         i = rand
        9     return walk_list
```

```
In [78]: 1 random_step(3,10)
```

```
Out [78]: [3, 2, 1, 21, 0, 21, 1, 0, 21, 1, 19]
```

### 2) softmax

```
In [93]: 1 def softmax(x):
        2     c = np.max(x)
        3     b = x-c
        4     exp_x = np.exp(b)
        5     sum_exp_x = np.sum(exp_x)
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```



Row 0	0	1	1	0	0	...	1	1
Row 1	1	0	0	1	0	...	1	0
...	...						1	...
Row 32	1	1	0	0	1	1	0	0
Row 33	1	1	1	0	0	...	0	0

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# Implementation

Row 0	0	1	1	0	0	...	1	1
Row 1	1	0	0	1	0	...	1	0
...	...						1	...
Row 32	1	1	0	0	1	1	0	0
Row 33	1	1	1	0	0	...	0	0

(input) 1 - 32





# Implementation

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

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Row 33	1	1	1	0	0	...	0	0

Row 0	0	1	1	0	0	...	1	1
Row 1	1	0	0	1	0	...	1	0
...	...						1	...
Row 32	1	1	0	0	1	1	0	0
Row 33	1	1	1	0	0	...	0	0

(input) 1 - 32 - 0

# Implementation

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

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Row 1	1	0	0	1	0	...	1	0
...	...						1	...
Row 32	1	1	0	0	1	1	0	0
Row 33	1	1	1	0	0	...	0	0

Row 0	0	1	1	0	0	...	1	1
Row 1	1	0	0	1	0	...	1	0
...	...						1	...
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Row 33	1	1	1	0	0	...	0	0

(input) 1 - 32 - 0 - 2

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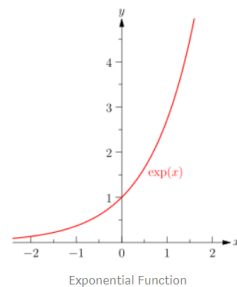
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```

# Implementation



The problem arise when  $x(i)$  is too small or too large. Suppose each  $x(i)$  is very small negative number,  $\exp(x(i))$  will be close to 0, since all the  $x(i)$  are very small the denominator of softmax function will be close to 0 and result will be not defined. This is called underflow. If  $x(i)$  is very large  $\exp(x(i))$  will be very large number, may exceed the computational limit. This is called overflow.

$$\begin{aligned} \text{softmax}(x)_i &= \frac{e^{x_i}}{\sum_{j=1}^n e^{x_j}} && \text{score} \\ &= \frac{e^{x'_i}}{\sum e^{x'_j}} && \begin{array}{l} \text{Avoid overflow or underflow} \\ m = \max(x) \\ x_j \rightarrow x_j - m = x'_j \end{array} \end{aligned}$$

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

### 1). Random Walk

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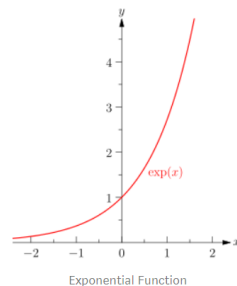
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In [78]: 1 random_step(3,10)
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Avoid overflow or underflow  
 $m = \max(x)$   
 $x_j \rightarrow x_j - m = x'_j$



# Implementation

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

### 3) Feed Forward

```
In [94]: 1 def feedforward(input_word,index,w1,w2):
          2     h=np.matmul(w1.T,input_word[index])
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In [95]: 1 def backprop(input_word,w1,w2,lr,h,y_pred,index>window_size):
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# Implementation

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

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(Random Walk, Softmax, Feed Forward, Back Propagation)

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```

$$\mathbf{h} = \mathbf{W}_{(k,\cdot)}^T := \mathbf{v}_{w_I}^T$$

$$u_{c,j} = u_j = \mathbf{v}_{w_j}'^T \cdot \mathbf{h}$$

$$y_{c,j} = \frac{\exp(u_{c,j})}{\sum_{j'=1}^V \exp(u_{j'})}$$

# Implementation

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(Random Walk, Softmax, Feed Forward, Back Propagation)

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```

$$\mathbf{h} = \mathbf{W}_{(k,\cdot)}^T := \mathbf{v}_{w_I}^T$$

Calculate the **hidden layer**

( W : input -> hidden weight )

( k : index of input word )

$$u_{c,j} = u_j = \mathbf{v}_{w_j}'^T \cdot \mathbf{h}$$

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# Implementation

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

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$$\mathbf{h} = \mathbf{W}_{(k,\cdot)}^T := \mathbf{v}_{w_I}^T$$

$$u_{c,j} = u_j = \mathbf{v}_{w_j}'^T \cdot \mathbf{h}$$

Input of j-th unit on the c-th panel of the output layer ( c : # of Multinomial Distributions )

$$y_{c,j} = \frac{\exp(u_{c,j})}{\sum_{j'=1}^V \exp(u_{j'})}$$

# Implementation

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

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output of the j-th unit on the c-th panel

# Implementation

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

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```
In [94]: 1 def feedforward(input_word,index,w1,w2):
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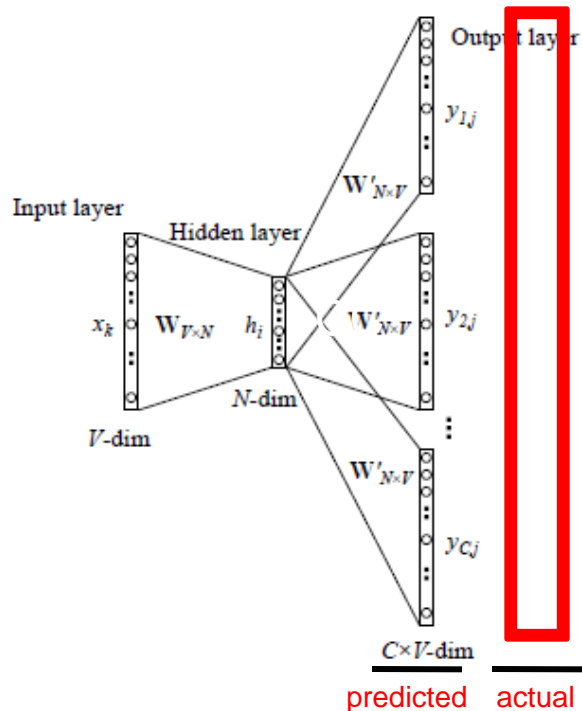
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# Implementation

Actual Value of Output Words



## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

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# Implementation

$$\mathbf{v}'_{w_j}{}^{(\text{new})} = \mathbf{v}'_{w_j}{}^{(\text{old})} - \eta \cdot \text{EI}_j \cdot \mathbf{h}$$

$$\text{EI}_j = \sum_{c=1}^C e_{c,j} \quad \text{for } j = 1, 2, \dots, V.$$

$$\mathbf{v}_{w_I}^{(\text{new})} = \mathbf{v}_{w_I}^{(\text{old})} - \eta \cdot \text{EH}^T$$

$$\text{EH}_i = \sum_{j=1}^V \text{EI}_j \cdot w'_{ij}.$$

## 2. Define Functions

(Random Walk, Softmax, Feed Forward, Back Propagation)

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### 3. Skip Gram

# Implementation

## [ Input Variables ]

1. **input\_word** :  
Matrix of Input Words  
( 34 x 34 Identity Matrix )
2. **reduced\_dim** :  
Dimension of the embedded vector
3. **lr** :  
Learning Rate
4. **walk\_size** :  
Walk length in random walk
5. **window\_size** :  
(one-sided) Size of the window from the index
6. **epoch** :  
Walks per vertex

### 3. Skip-Gram

```
In [96]: 1 def Skipgram(input_word, reduced_dim, lr, walk_size, window_size, epoch):
2         W1 = np.random.random((input_word.shape[0], reduced_dim))
3         W2 = np.random.random((reduced_dim, input_word.shape[0]))
4
5         for _ in range(epoch):
6             input_word = copy(input_word)
7             shuffle(input_word)
8             for index in range(input_word.shape[0]):
9                 RW = input_word[random_step(index, walk_size)]
10                for i in range(len(RW)):
11                    h, u, y = feedforward(RW, i, W1, W2)
12                    W1, W2 = backprop(RW, W1, W2, lr, h, y, i, window_size)
13
14         return W1, W2
```



### 3. Skip Gram

# Implementation

## [ Process ]

### 1) Initialize weight

( uniform distribution )

( W1 : input – hidden Weight )

( W2 : hidden – output Weight )

### 2) Shuffle the words

### 3) Implement a Random Walk

### 4) Feed Forward

( with the vertices selected by RW )

### 5) Back Propagation

### 6) Return Weights

### 3. Skip-Gram

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In [96]: 1 def Skipgram(input_word, reduced_dim, lr, walk_size, window_size, epoch):
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14         return W1, W2
```





# 3. Result

Visualization of Network

# Result

## 4. Result

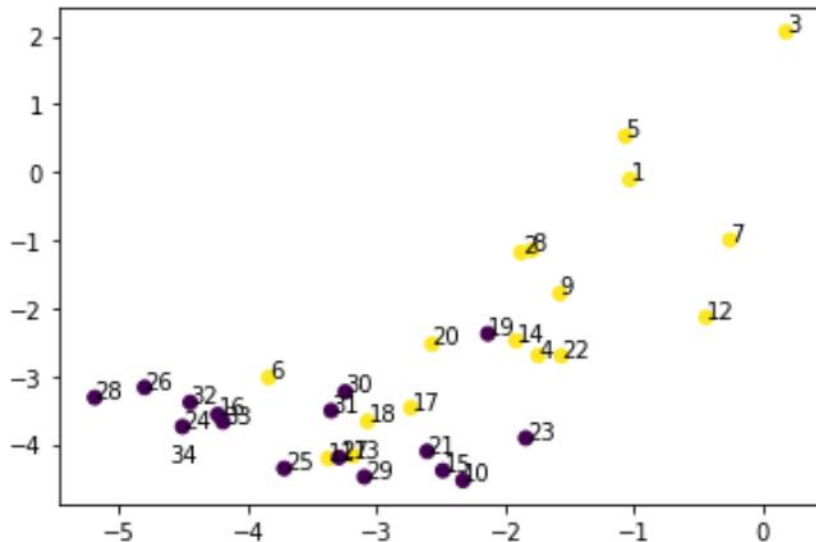
```
1 w1,w2 = Skipgram(OH,reduced_dim=2, lr=0.02,  
2 walk_size=10>window_size=3,epoch=7)
```

```
1 Emb = np.matmul(OH,w1)
```

```
1 Emb_df = pd.DataFrame({'X':Emb[:,0], 'Y':Emb[:,1],'Label':range(1,35)})  
2  
3 blue = [1,2,3,4,5,6,7,8,9,11,12,13,14,17,18,20,22]  
4 red = list(set(range(0,34))-set(blue))  
5  
6 Emb_df.loc[Emb_df.Label.isin(blue),'Color']=1  
7 Emb_df.loc[Emb_df.Label.isin(red),'Color']=0
```

### Visualization

```
1 plt.scatter(Emb_df['X'], Emb_df['Y'], c=Emb_df['Color'])  
2  
3 for i,txt in enumerate(Emb_df['Label']):  
4     plt.annotate(txt, (Emb_df['X'][i], Emb_df['Y'][i]))
```



# Reference



[1] Bryan Perozzi, Rami Al-Rfou, Steven Skiena : *Deepwalk : Online Learning of Social Representations*

[2] Xin Rong : *word2vec Parameter Learning Explained*



**Thank You!!**