B.V.RAJU INSTITUTE OF TECHNOLOGY

VISHNUPUR, NARSAPUR, MEDAK DIST.

(AUTONOMOUS)



STUDENT PROFILE

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LAB NAME	:
ACADEMIC YEAR	:

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B.V. RAJU INSTITUTE OF TECHNOLOGY VISHNUPUR, NARSAPUR, MEDAK DIST.

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DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING



CERTIFICATE

This is to certify that Mr. /Miss/Mrs	bearing F	Regd.	No
of B.Tech Year Semester has satisfactorily comp	oleted the t	erm v	vor
in the LINUX PROGRAMMING LAB in the year of 2021-22.			
Internal Examiner Exte	ernal Exam	iner	

Head of Department



B.V. Raju Institute of Technology Vishnupur(V), Narsapur(M), Medak (Dist)

(AUTONOMOUS)

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WEEK 1: Implement basic commands who, date, echo, ls, cat, wc, mv, rm

Week-1: implement basic commands for working with directory *Home*, *pwd*, *cd*, *mkdir*, *cp*, *subdirectories*, *ln*.

- 1) **who**: The who command is used to get information about currently loggedin users onto the system. Syntax: \$who [options] [filename]
- 2) date: The date command is used to display and set the date and time on the system on which the operator is operating Linux. To change the date and time super user (root) must be used.

Syntax: \$\date / \$\date - u / \$\date - -\date = "string"

- 3) echo: The command echo is used in a scripting language and batch files to display a line of text/string on standard output or a file.

 Syntax: echo [string]
- **4) Is:** The <u>ls</u> command is used to display a list of content of a directory. Syntax: ls
- 5) cat: The <u>cat</u> command is a multi-purpose utility in the Linux system. It can be used to create a file, display the content of the file, copy the content of one file to another file, and more. Syntax: cat > <filename> cat <filename>
- **6) wc:** The <u>wc</u> command is used to count the lines, words, and characters in a file.

Syntax: wc<filename>

7) **mv:** The <u>mv</u> command is used to move a file or a directory from one location to another location.

Syntax: mv <filename> <directory path>

8) rm: The rm command is used to remove a file. Syntax: rm <filename>

9) Home: The command long with cd will change the directory to home.

Syntax: cd/home (or) cd \$Home

10) pwd: The command pwd is used to display the current working directory.

Syntax: pwd

11) cd: The <u>cd</u> command is used to change the current directory.

Syntax: cd <directory name>

12) **mkdir:** The mkdir command is used to create a new directory.

Syntax: mkdir <directory name>

13) cp: This command is used to copy files or groups of files or directories. It creates an exact image of a file on a disk with a different file name. cp command requires at least two filenames in its arguments.

Syntax: cp <existing file name> <new file name>

14) **In:** The ln command is used to create links to files or directories.

Syntax: In [file_name] [link_name] {this creates a hard link, the filename is the file for which you want to create a link and link_name is of your wish.

Eg: ln abc.txt abc_link.txt

WEEK 3:

a) Write a shell script that accept a file name starting and ending line numbers as arguments and display all the lines between given line no

b) Write a shell script that deletes all lines containing a specified word a)
echo "Enter the file name" read fname echo "enter starting line number"
read sl echo "enter ending line number" read el d=`expr \$el - \$sl` if [-f
\$fname] then

echo "the lines between \$sl and \$el of given file are" head -\$el \$fname | tail -\$ d else echo "file doesn't exist"

fi

INPUT: sh prog1.sh enter the file name file1 enter starting line number 15 enter ending line number 20

OUTPUT :

It displays 15 to 20 between lines

- b) if [\$# -ne
- 0] then

echo enter the word read word

for fname in \$* do if [-f

\$fname] then

echo the given input filename is: \$fname grep -v "\$word" \$fname else echo its not a file fi done

else

echo "enter at least one argument as input" fi

INPUT:

sh prog2.sh 3.sh enter

the word echo

OUTPUT:

he given input filename is: 3.sh

It displays all the lines other than pattern matching

WEEK 4:

- a) Write a shell script that displays a list of all files in the current directory to which the user has read, write and execute permissions.
- b) Write a shell script that receives any number of file names as arguments checks if every argument supplied is a file or directory and reports accordingly. whenever the argument is a file, it reports no of lines present in it

a)

echo "List of Files which have Read, Write and Execute Permissions in Current Directory" for file in * do

if [-r \$file -a -w \$file -a -x \$file] then

echo \$file fi done

INPUT:	sh
prog3.sh	
OUTPUT:	
List of Files which have	Read, write and Execute Permissions in Current Directory
pp2.txt	
b) echo enter the	
name for fname in *	
do if test -f \$fname	
then echo "file"	
\$fname	
echo "number of lines" `c	cat \$fname wc -1` else if test -d \$fname
then echo "dir" \$fname f	i fi done
INPUT:	
sh prog4.sh	
OUTPUT: enter the name	e file 3.sh number
of lines 9	

WEEK 5

- a) Write a shell script that accepts a list of file names as its arguments, counts and reports the occurrence of each word that is present in the first argument file on other argument files.
- b) Write a shell script to list all of the directory files in a directory a) echo

Enter file name: read file1 read file2

a=`comm -2 \$file1 \$file2` b=`grep -c \$a \$file2`

echo Words contained in file one occurred in file two \$b times grep -n \$a \$file2

INPUT: sh prog5.sh

Enter file name: f1

myfile

OUTPUT:

Words contained in file one occurred in file two 3 times 1: myfile contains

5: myfile

8: myfile

b) echo "Enter dir name "

read dir if [-d \$dir] then

echo "Files in \$dir are "ls

•

\$dir else echo "Dir does not

exist"

fi

INPUT: sh Lp6.sh

Enter dir name Prasanna

OUTPUT:

Files in Prasanna are 3.sh

4.sh pp2.txt

WEEK 6

- a) Write a shell script to find factorial of a given number.
- b) Write an awk script to count number of lines in a file that does not contain vowels
- a) echo Factorial echo

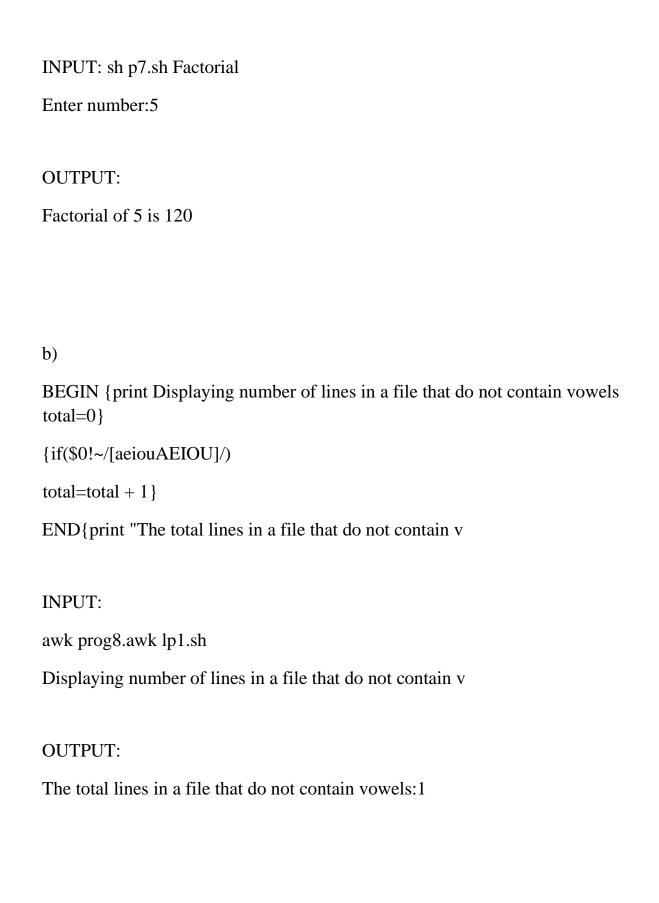
Enter number: read n

fact=1 i=1

for((i=1;i<=n;i++)) do

fact=`expr \$fact * \$i` done echo

Factorial of \$n is \$fact



•

WEEK 7

Write an awk script to find the no of characters, words and lines in a file

BEGIN{ print Displaying number of characters, words and lines in a fi e} {word=words + NF}

{len = length(\$0)} {charcount=charcount + len}

END{print The total number of characters, words and lines in a file is: print("Words:\t", words)

print("Lines:\t", NR) print("Chars:\t",len) }

INPUT:

awk prog9.awk lp5.sh

OUTPUT:

The total number of characters, words and lines in a file is: Words:12

Lines:3

Chars:39

WEEK 8:

- a) Write a C program that takes one or more file/directory names as command line input and reports the following information A)File Type B)Number Of Links C) Time of last Access D) Read, write, and execute permissions
- b) Write a C program to list every file in a directory, its inode number, and file name

```
a)
#include<stdio.h>
int main()
{

FILE *stream; int buffer_character; stream=fopen("test","r");

if(stream==(FILE*)0)

{ printf(stderr,"Error opening file(printed to standard error)\n");

fclose(stream); exit(1); }}

if(fclose(stream))==EOF)

{ printf(stderr,"Error closing stream.(printed to standard error)\n);

exit(1);
```

```
:
}
return();
}
```

```
b)
#include<stddef.h>
#include<stdio.h>
#include<sys/types.h
> #include<dirent.h>
int main()
DIR *dp; Struct dirent *p; char dname[20];
Struct stat x;
Printf("Enter the directory name:");
Scanf("%s",dname);
Dp=opendir(dname);
Printf("\n FILE NAME \t INODE NUMBER \n");
While((p=readdir(dp))!=NULL)
{
Printf("%s\t %/d\n",p->d name,x.stino);
}
INPUT:
cc inode.c -o inode
./inode
```

FILE NAME INODE NUMBER

..... 4195164

File2.c 4195164

. . . .

File1.c 4195164

<u>WEEK 9</u>:

- a) Write a C program to create a child process and allow the parent process to display "parent" and the child to display "child" on the screen
- b) Write a C program to create a zombie process a)

```
#include <stdio.h>
int main() { int
pid;
printf("I'm the original process with PID %d and PPID
%d.\n",getpid(),getppid());
pid=fork(); /* Duplicate. Child and parent continue from here.*/ if
(pid!=0) {/* pid is non-zero, so I must be the parent */
printf("I'm the parent process with PID %d and PPID
%d.\n",getpid(),getppid()); printf("My child's PID is %d.\n", pid);
...
```

```
else { /* pid is zero, so I must be the child. */
printf("I'm the child process with PID %d and PPID %d.\n",getpid(),getppid());
}
printf("PID %d terminates.\n",pid); /* Both processes execute this */ }
INPUT:
$cc fork.c
               ... run the program.
./a.out
OUTPUT:
I'm the original process with PID 13292 and PPID 13273.
I'm the parent process with PID 13292 and PPID 13273.
My child's PID is 13293.
I'm the child process with PID 13293 and PPID 13292.
                            ... child terminates.
PID 13293 terminates.
PID 13292 terminates.
                           ... parent terminates.
b)
#include <stdio.h>
int main(){ int pid;
```

```
pid=fork(); /* Duplicate */ if (pid!=0) /* Branch based on
return value from fork() */ { while (1) /* never terminate,
and never execute a wait() */ sleep(1000);
else
exit(42); /* Exit with a silly number */
}}
INPUT:
$ cc prog17.c
./a.out& ... execute the program in the background.
JNTU[1]13545
OUTPUT:
$ ps
PID TT STAT TIME COMMAND
13535 p2 s
                0:00 -ksh(ksh) ... the shell
13545 p2 s
               0:00 aombie.exe... the parent process
13536 p2 z
               0:00 <defunct> ... the zombie child process 13537 p2 R 0:00
ps
$ kill 13545
               ... kill the parent process.
[1] erminated zombie.exe
         ... notice the zombie is gone now.
$ ps
   PID TT STAT TIME COMMAND
```

```
13535 p2 s 0:00 -csh(csh)
13548 p2 R 0:00 ps
```

WEEK 10: Write a C program to illustrate how an orphan process is created #include <stdio.h> int main() { int pid; printf("I'm the original process with PID %d and PPID %d.\n", getpid(),getppid()); pid=fork(); /* Duplicate. Child and parent continue fr m here.*/ if (pid!=0) /* m f rk() */ { /* pid is non-zero, so I must be Branch based on return value fr the parent printf("I'm the parent process with PID %d and PPID %d.\n", */ getpid(),getppid()); printf("My child's PID is %d.\n", pid); { /* pid is zero, so I must be the child. */ else sleep(5); /*Make sure that the parent terminates first. */ printf("I'm the child process with PID %d and PPID %d.\n", getpid(),getppid()); } printf("PID %d terminates.\n",pid); /* Both processes execute this */}

INPUT:

\$cc prog18.c

./a.out ... run the program.

OUTPUT:

I'm the original process with PID 13364 and PPID 13346.

I'm the parent process with PID 13364 and PPID 13346.

PID 13364 terminates.

I'm the child process with PID 13365 and PPID 1. ...orphaned!

PID 13365 terminates. ... child terminates.

WEEK 12: Write a C program that illustrate the suspending and resuming process using signal

#include<sys/types.h>

#include<signal.h>

//suspend the process(same as hitting crtl+z) kill(pid,SIGSTOP);

//continue the process kill(pid,SIGCONT);

Aim: Simulate the following CPU Scheduling Algorithm

a. FCFS(First come first serve)

```
//Program For "First-Come-First-Serve "CPU Scheduling Algorithm"
#include<stdio.h>
#include<string.h> int
main(void)
//VARIABLE DECLARATION char pn[20][20], c[20][20]; //PN-PROGRAM NAMES
int n,i,j,at[20], bt[20], wt[20],tat[20], ct[20]; //bt-Burst Time; wt-Waiting Time;
// tat-Turn Around Time int twt=0,
ttat=0, temp1, temp2; printf("Enter
number of processes:"); scanf("%d",
&n);
//taking input values i.e., process-names, arrival-times and burst-times
printf("Enter <Process-name> <Arrival-time> <Burst-time> for processes:\n", (i+1));
for(i=0; i<n; i++) scanf("%s%d%d",&pn[i],&at[i],&bt[i]); //Sort The Processes
According To Arrival Times for(i=0;i<n;i++)
{
for(j=i+1; j<n;j++)
{ if(at[i]>at[j])
{
temp1 = bt[i];
temp2 = at[i];
bt[i] = bt[j]; at[i] =
at[j]; bt[j] =
temp1; at[j] =
```

```
temp2;
strcpy(c[i],pn[i]);
strcpy(pn[i],pn[j]);
strcpy(pn[j],c[i]);
}
if(i==0) ct[0]=at[0]+bt[0];
if(i>0) { if(at[i]>ct[i-1])
ct[i]=at[i]+bt[i]; else
ct[i]=ct[i-1]+bt[i];
}
//Calculating Waiting Time & Tat
wt[0]=0; tat[0]=ct[0]-at[0];
for(i=1;i<n;i++)
{ tat[i] = ct[i]-
at[i]; wt[i] =
tat[i]-bt[i]; twt +=
wt[i]; ttat +=
tat[i];
}
//Printing The Values After All Preocesses Completed
printf("S.N.\tPN\tAT\tBT\tCT\tWT\tTAT\n"); for(i=0; i<n; i++)</pre>
printf("%d\t%d\t%d\t%d\t%d\t%d\t%d\n",(i+1),pn[i],at[i],bt[i],ct[i],wt[i],tat[i])
```

```
; printf("Total waiting time:%d\n", twt); printf("Total Turn Around Time:%d",
ttat);
}
```


b. SJF(Shortest job first)(Without preemption)

```
//PROGRAM FOR SHORTEST-JOB-FIRST(SJF) "CPU SCHEDULING ALGORITHM" WITHOUT
PRE_EMPTION

#include<stdio.h> //
#include<conio.h>
int main()
{
   int at[10], bt[10], ct[10], wt[10], ta[10], tat[10];
   //at-ArritvalTime::br-BurstTime::ct-CompletionTime::ta-TemporaryArray
   //wt-WaitingTime::tat-TurnAroundTime::tn-CurrentTime(TimeNow) int
   n, i, k, pc=0, pointer = 0, tn =0, c;//pc-ProcessesCompleted char
```

```
pn[10][10]; //pn-ProcessName printf("Enter the number of processes:
"); scanf("%d",&n); printf("Enter < ProcessName > < ArrivalTime >
<BurstTime>\n"); for(i=0;i<n;i++) scanf("%s%d%d",&pn[i],&at[i],&bt[i]);
for(i=0; i<n; i++)
\{ ct[i] = -1; 
ta[i] = bt[i];
}
while(pc!=n)
{ c = 0; for(i=0; i<n;
i++) if(ct[i]<0 &&
at[i]<=tn) c++; if(c==0)
tn++; else
{
pointer = 0; while(at[pointer]>tn ||
ct[pointer]>0) pointer++; for(k=pointer+1;
k<n; k++) if(at[k]<=tn && ct[k]<0 &&
bt[pointer]>bt[k]) pointer = k;
if(ct[pointer]<0)
{
tn=tn+bt[pointer]; bt[pointer] = 0; ct[pointer] = tn;
wt[pointer] = ct[pointer] - ( at[pointer] + ta[pointer] );
tat[pointer] = ct[pointer] - at[pointer]; pc++;
}
}
```

```
printf("\nPN\tAT\tBT\tCT\tWT\tTAT\n"); for(i=0;i<n;i++)
printf("%s\t%d\t%d\t%d\t%d\t%d\n",pn[i],at[i],ta[i],ct[i],wt[i],tat[i])
; return 0;}</pre>
```

c. SJF(Shortest job first)(With preemption)

```
// PROGRAM FOR SHORTEST-JOB-FIRST(SJF) "CPU SCHEDULING ALGORITHM" WITH
PRE_EMPTION
#include<stdio.h> //
#include<conio.h>
int main()
{
int n,at[10], bt[10], ct[10], wt[10], tn =0, c, ta[10],tat[10];
//at-ArritvalTime::br-BurstTime::ct-CompletionTime::ta-TemporaryArray
//wt-WaitingTime::tat-TurnAroundTime::tn-CurrentTime(TimeNow)
// int i, j, k, tot, pc=0, pointer = 0, lp=-1;//lp-Last-executedProcess
int i, k, tot, pc=0, pointer = 0, lp=-1;//lp-Last-executedProcess
char pn[10][10]; printf("Enter the number of processes: ");
scanf("%d",&n); printf("Enter < ProcessName > < ArrivalTime >
<BurstTime>\n"); for(i=0;i<n;i++)
scanf("%s%d%d",&pn[i],&at[i],&bt[i]); for(i=0; i<n; i++)
{ ct[i] = -1;
ta[i] = bt[i];
}
while(pc!=n)
{
k=0; c=0;
for(i=0; i<n;
i++)
{
```

```
if(ct[i]<0 && at[i]<=tn) c++;
}
if(c==0)
tn++; else
pointer = 0; while(at[pointer]>tn | |
ct[pointer]>0) pointer++;
for(k=pointer+1; k<n; k++) if(</pre>
(at[k]<=tn && ct[k]<0) &&
( (bt[pointer]==bt[k] \&\& k==lp) \mid | bt[pointer]>bt[k] ) )
pointer = k; if(ct[pointer]<0)</pre>
bt[pointer]--;
tn++; if(bt[pointer]==0)
{
ct[pointer] = tn; wt[pointer] = ct[pointer] - (
at[pointer]+ ta[pointer] ); tat[pointer] = ct[pointer] -
at[pointer]; pc++;
}
lp = pointer;
}
```

```
printf("\nPN\tAT\tBT\tCT\tWT\tTAT\n"); for(i=0;i<n;i++)
printf("%s\t%d\t%d\t%d\t%d\t%d\n",pn[i],at[i],ta[i],ct[i],wt[i],tat[i])
; return 0;
}</pre>
```

```
Enter the number of processes: 3
Enter (ProcessName) <Arrivallime) <BurstTime)
p0 1 6
p1 3 5
p2 2 4
PN AT BT CT WT TAT
p0 1 6 11 4 10
p1 3 5 16 8 13
p2 2 4 6 0 4

Process exited after 18.93 seconds with return value 0
Press any key to continue . . .
```

d. Round Robin

```
//PROGRAM FOR ROUND ROBIN "CPU SCHEDULING ALGORITHM" WITH ARRIVAL TIMES
#include<stdio.h>
#include<string.h> int
main(void)
{
//VARIABLE DECLARATION char pn[20][20],
c[20][20]; //PN-PROGRAM NAMES
int n,i,j,k,l, tq, at[20], bt[20], rbt[20], wt[20],tt[20],ct[20]; //bt-BURST TIME; wt-WAITING TIME;
tat-TURN AROUND TIME int temp1, temp2, temp3, count=0,twt=0, tn;//,tat=0; printf("Enter
<Number_of_Processes & Time_Quantum:\n"); scanf("%d%d", &n, &tq); printf("Enter PN, AT,
BT:\n");
//TAKING INPUT VALUES i.e., PROCESS-NAMES, ARRIVAL-TIMES, BURST-TIMES
for(i=0; i<n; i++)
scanf("%s%d%d",&pn[i],&at[i],&bt[i]);
for(i=0; i<n; i++) rbt[i]=bt[i];
//SCHEDULING THE PROCESSES ACCORDING TO SJF
for(i=0;i<n;i++)
{ for(j=i+1;
j<n;j++)
//SORTING BASED ON ARRIVAL TIMES
```

```
if(at[i]>at[j])
temp1 = bt[i];
bt[i] = bt[j];
bt[j] = temp1;
temp2 = at[i];
at[i] = at[j]; at[j] =
temp2; temp3 =
rbt[i]; rbt[i] =
rbt[j]; rbt[j] =
temp3;
strcpy(c[i],pn[i]);
strcpy(pn[i],pn[j]);
strcpy(pn[j],c[i]);
}
} //END OF J FOR-LOOP }//END
OF I FOR-LOOP
tn = at[0]; label:
for(i=0; i<n; i++)
{ if(at[i]>tn) i-
-; if(rbt[i]>0)
{ if(rbt[i]>tq)
{
```

```
tn += tq; rbt[i]
-= tq;
}
else
{
tn += rbt[i];
rbt[i] = 0;
ct[i] = tn;
count++;
}
if(count<n) goto label;</pre>
//CALCULATING WAITING TIME & TAT
for(i=0;i<n;i++)
{ wt[i] = ct[i]-at[i]-
bt[i]; twt += wt[i];
}
//PRINTING THE VALUES AFTER ALL PREOCESSES COMPLETED
printf("S.N.\tPN\tAT\tBT\tCT\tWT\n"); for(i=0; i<n; i++)</pre>
printf("%d\t%s\t%d\t%d\t%d\t",(i+1),pn[i],at[i],bt[i],ct[i],wt[i]);
printf("Total waiting time:%d", twt);
} //END OF MAIN
```

Aim: Deadlock Avoidance

a. Bankers Algorithm

```
// Banker's Algorithm #include
<stdio.h>
int main()
{
  // P0, P1, P2, P3, P4 are the Process names here
int n, m, i, j, k;
```

```
n = 5; // Number of processes m
= 3; // Number of resources
int alloc[5][3] = { { 0, 1, 0 }, // P0 // Allocation Matrix
{ 2, 0, 0 }, // P1
{ 3, 0, 2 }, // P2
{ 2, 1, 1 }, // P3
{0,0,2}};//P4
int max[5][3] = \{ \{ 7, 5, 3 \}, // PO // MAX Matrix \}
{ 3, 2, 2 }, // P1
{9,0,2},//P2
{ 2, 2, 2 }, // P3
{ 4, 3, 3 } }; // P4
int avail[3] = { 3, 3, 2 }; // Available Resources
int f[n], ans[n], ind = 0;
for (k = 0; k < n; k++) \{ f[k] \}
= 0;
}
int need[n][m];
for (i = 0; i < n; i++) \{ for \}
(j = 0; j < m; j++)
need[i][j] = max[i][j] - alloc[i][j];
) int y = 0; for (k = 0; k)
< 5; k++) { for (i = 0; i)}
< n; i++) {
if (f[i] == 0) {
int flag = 0; for (j = 0; j)
< m; j++) { if
(need[i][j] > avail[j]){
flag = 1; break;
}
if (flag == 0) {
ans[ind++] = i; for (y
= 0; y < m; y++)
avail[y] += alloc[i][y];
f[i] = 1; }
```

```
}
}
int flag = 1;
for(int i=0;i<n;i++)
\{ if(f[i]==0) \}
flag=0;
printf("The following system is not safe"); break;
}
}
if(flag==1)
printf("Following is the SAFE Sequence\n");
for (i = 0; i < n - 1; i++) printf(" P%d ->",
ans[i]);
printf(" P%d", ans[n - 1]);
return (0);
}
```

Aim: Replacement Algorithms

a. First in first out

```
#include <stdio.h>
#include <conio.h> int
main()
{
int n, rss, fa[20], rsa[50]; //n-No_of_Frames
//rss->Reference String Size::fa->Frame Array //rsa-
>Reference String Array::ta->Temporary Array int
i,j,k,pfc=0,npf, cp=0;
//cp->Current Position :: ff->Frames Filled ::pfc->Page Fault Count
//npf:NO_Page_Faults [0-False, 1-True]
printf("Enter number of frames: "); scanf("%d", &n);
printf("Enter number of pages in reference string: ");
scanf("%d", &rss); printf("Enter Reference
string:\n"); for(i=0; i<rss; i++) scanf("%d",&rsa[i]);</pre>
for(i=0;i<n;i++) fa[i]=-1;
printf("\nCURRENT PAGE\t\tPAGES IN FRAME\t\tPAGE FAULT OCCURED?\n");
for(i=0; i<rss; i++)
{
printf("\n\t%d\t\t",rsa[i]); npf=0; for(j=0;j<n;j++)</pre>
//Checking for the page in FRAME ARRAY
{
if(fa[j]==rsa[i])
```

```
{
npf = 1;
printf("\t\t\tNO"); break;
}
}
if(npf==0) // if page fault occurs
{
pfc++; fa[cp] =
rsa[i];
cp=(cp+1)%n;
for(j=0;j<n;j++)
printf("%d\t",fa[j]);
printf("\tYES");
}
printf("\nTotal no of pagefaults: %d",pfc);
return 0;
}
```

b. Optimal

```
include <stdio.h>
#include <conio.h> int
main()
{
int n, rss, fa[20], rsa[50], ta[20]; //n-No_of_Frames //rss->Reference_String_Size::fa-
>Frame_Array //rsa->Reference_String_Array::ta->Temporary_Array
int i,j,k, d,pfc=0,npf, cp,ff=0;
//d-distance[How soon a page will be used again?]
//cp->Current Position :: ff->Frames Filled ::pfc->Page Fault Count
//npf:NO_Page_Faults [0-False, 1-True]
printf("Enter number of frames: "); scanf("%d", &n);
printf("Enter number of pages in reference string: ");
scanf("%d", &rss); printf("Enter Reference
string:\n"); for(i=0; i<rss; i++) scanf("%d",&rsa[i]);
for(i=0;i<n;i++)
{
fa[i]=-1;
ta[i]=999;
}
printf("\nCURRENT_PAGE\t\tPAGES_IN_FRAME\t\tPAGE_FAULT_OCCURED?\n"
);
for(i=0; i<rss; i++)
{
```

```
printf("\n\t\%d\t\t",rsa[i]); npf=0; for(j=0;j<n;j++)
//Checking for the page in FRAME ARRAY
{
if(fa[j]==rsa[i])
{
npf = 1;
printf("\t\t\tNO"); break;
}
if(npf==0) // if page fault occurs
{
pfc++;
if(ff<n)
{
fa[ff]=rsa[i];
ff++;
}
else
{
for(k=0;k<n;k++) ta[k]=999; for(k=0; k<n;
k++) //finding how near a page is
{
d = 0; // d-> distance
for(j=i+1;j<rss;j++)
```

```
{
if(fa[k]==rsa[j])
{
ta[k]=d;
break;
}
else
d++;
}
}
cp=0;
for(j=1;j<n;j++)
{
if(ta[cp]<ta[j])
cp=j; //cp->current position
}
fa[cp] = rsa[i];
}
for(j=0;j<n;j++)
printf("%d\t",fa[j]);
printf("\tYES");
}
}
```

```
printf("\nTotal no of pagefaults: %d",pfc);
return 0;
}
```

```
Enter number of frames: 5
Enter number of pages in reference string: 5
Enter number of pages in reference string: 5
Enter Reference string: 4
2
3
3
2
5

CURRENT_PAGE PAGES_IN_FRAME PAGE_FAULT_OCCURED?

4 4 -1 -1 -1 -1 YES
2 4 2 -1 -1 1 YES
3 4 2 3 -1 -1 YES
2 NO
5 4 2 3 5 -1 YES

Total no of pagefaults: 4

Process exited after 8.147 seconds with return value 0
Press any key to continue . . .
```

C. LRU

PROGRAM

```
#include<stdio.h> main()
{
    int q[20],p[50],c=0,c1,d,f,i,j,k=0,n,r,t,b[20],c2[20];
    printf("Enter no of pages:"); scanf("%d",&n);
    printf("Enter the reference string:");
    for(i=0;i<n;i++)
        scanf("%d",&p[i]);
    printf("Enter no of frames:");</pre>
```

```
scanf("%d",&f); q[k]=p[k];
        printf("\n\t\%d\n",q[k]);
        c++; k++;
        for(i=1;i< n;i++
c1=0;
for(j=0;j< f;j++)
if(p[i]!=q[j])
c1++;
                if(c1==f)
                                           {
                               if(k<f)
C++;
                                   q[k]=p[i];
{
k++;
for(j=0;j< k;j++)
printf("\t\%d",q[j]);
printf("\n");
                         }
else
                              {
for(r=0;r<f;r++)
c2[r]=0;
                                                   for(j=i-
1;j<n;j--)
                                          {
if(q[r]!\!=\!p[j])
```

```
c2[r]++;
else
                                                break;
                                 }
}
for(r=0;r<f;r++)
b[r]=c2[r];
for(r=0;r<f;r++)
                         {
for(j=r;j< f;j++)
                                                            {
    if(b[r] < b[j])
                                                            {
                                                      t=b[r];
                                                   b[r]=b[j];
                                                      b[j]=t;
                                          }
                                 }
}
for(r=0;r<f;r++)
                         {
if(c2[r]==b[0])
q[r]=p[i];
printf("\t%d",q[r]);
                         }
printf("\n");
                }
        }
```

```
}
printf("\nThe no of page faults is %d",c);
}
```

Aim:File Allocation Strategies

a. Sequential

```
#include<stdio.h> #include<conio.h>
struct fileTable
char name[20];
 int sb, nob;
}ft[30]; void
 main()
{ int i, j,
 n;
char s[20]; clrscr();
 printf("Enter no of files :"); scanf("%d",&n);
for(i=0;i<n;i++)
 printf("\nEnter file name %d :",i+1); scanf("%s",ft[i].name);
 printf("Enter starting block of file %d:",i+1); scanf("%d",&ft[i].sb);
 printf("Enter no of blocks in file %d :",i+1);
scanf("%d",&ft[i].nob);
 printf("\nEnter the file name to be searched-- ");
 scanf("%s",s); for(i=0;i<n;i++) if(strcmp(s,
 ft[i].name)==0) break; if(i==n)
 printf("\nFile Not Found");
else
 printf("\nFILE NAME START BLOCK NO OF BLOCKS BLOCKS OCCUPIED\n");
 printf("\n\%s\t\t\%d\t",ft[i].name,ft[i].sb,ft[i].nob); for(j=0;j<ft[i].nob;j++) printf("\%d,ft[i].nob); for(j=0;j<ft[i].nob;j++) printf("%d,ft[i].nob); for(j=0;j<ft[i].nob); fo
",ft[i].sb+j);
}
getch();
```

```
■ C\Users\akash\OneDrive\Desktop\Untitled1.exe

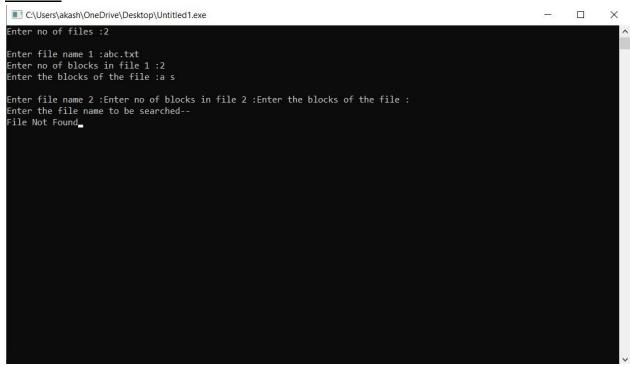
Enter no of files :2

Enter file name 1 :abc.txt
Enter starting block of file 1 :asdf
Enter no of blocks in file 1 :
Enter file name 2 :Enter starting block of file 2 :as
Enter no of blocks in file 2 :
Enter the file name to be searched--
File Not Found
```

b. Indexed:

```
#include<stdio.h> #include<conio.h>
struct fileTable
{
    char name[20];
    int nob, blocks[30];
}
ft[30]; void
    main()
{
    int i, j, n;
    char s[20]; clrscr();
    printf("Enter no of files:");
    scanf("%d",&n);
    for(i=0;i<n;i++)
{
    printf("\nEnter file name %d:",i+1);
    scanf("%s",ft[i].name); printf("Enter no of</pre>
```

```
blocks in file %d :",i+1);
scanf("%d",&ft[i].nob); printf("Enter the
blocks of the file :");
for(j=0;j<ft[i].nob;j++)
scanf("%d",&ft[i].blocks[j]);
}
printf("\nEnter the file name to be searched-- ");
scanf("%s",s); for(i=0;i<n;i++) if(strcmp(s,
ft[i].name)==0) break; if(i==n) printf("\nFile Not
Found");
else
{
printf("\nFILE NAME NO OF BLOCKS BLOCKS OCCUPIED"); printf("\n%s\t\t%d\t",ft[i].name,ft[i].nob); for(j=0;j<ft[i].nob;j++)
printf("%d, ",ft[i].blocks[j]);
}
getch();
}</pre>
```



c. Linked: Program

#include<stdio.h> #include<conio.h>

```
struct fileTable
char name[20];
int nob; struct
block *sb;
}ft[30]; struct
block
{
int bno;
struct block *next;
};
void main()
int i, j, n;
char s[20];
struct block *temp;
clrscr(); printf("Enter no of
files:"); scanf("%d",&n);
for(i=0;i<n;i++)
printf("\nEnter file name %d :",i+1);
scanf("%s",ft[i].name); printf("Enter no of
blocks in file %d:",i+1);
scanf("%d",&ft[i].nob);
ft[i].sb=(struct block*)malloc(sizeof(struct block));
temp = ft[i].sb; printf("Enter the blocks of the file
:"); scanf("%d",&temp->bno); temp->next=NULL;
for(j=1;j<ft[i].nob;j++)
temp->next = (struct block*)malloc(sizeof(struct block));
temp = temp->next;
scanf("%d",&temp->bno);
temp->next = NULL;
printf("\nEnter the file name to be searched -- ");
scanf("%s",s); for(i=0;i<n;i++) if(strcmp(s,
ft[i].name)==0) break; if(i==n)
printf("\nFile Not Found");
else
{
```

```
printf("\nFILE NAME NO OF BLOCKS BLOCKS OCCUPIED");
printf("\n %s\t\t%d\t",ft[i].name,ft[i].nob);
temp=ft[i].sb; for(j=0;j<ft[i].nob;j++)
{
    printf("%d ? ",temp->bno);
    temp = temp->next;
}
}
getch();
}
OUTPUT
```

```
■ C\Users\akash\OneDrive\Desktop\Untitled1.exe

Enter no of files :2

Enter file name 1 :demo.txt
Enter no of blocks in file 1 :2
Enter the blocks of the file :qw er

Enter file name 2 :Enter no of blocks in file 2 :Enter the blocks of the file :
Enter the file name to be searched --
File Not Found

Process exited after 13.23 seconds with return value 0

Press any key to continue . . .
```