Team Contract

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1 Goals

- Make a sweet pingball that is SFB, RFC, ETU!

- We all want to practice having a functional team that works together with minimal toe-stepping and has fun.

2 Meetings

- We will meet in our dorm.

- **We will use class time to work on the project or explicitly spend that amount of time working later in the next few days if we miss the time.**

- We will meet at least 3 times a week outside of class.

- Jess will take minutes of our meetings and distribute them via email.

3 Work

- The project will take 10 hours per person / I have no idea / We will see after our first meeting when reviewing the spec together.

- In our meetings we will determine milestones with deadlines for specs, tests, implementation, and debugging.

- Work will be done collaboratively with some pieces assigned to people in their own time, but we will be working together for the most part.

- We will use the nose game to resolve serious disputes.

- **We will record the assignment of responsibilities in the file `WHODIDWHAT.md` in our repo.**

- If someone misses a deadline or cannot fulfill a commitment they will be forgiven immediately and we will find another way.

- Every commit will be code reviewed by at least one other member of the team. We will code review using github's commenting feature. We will make a private repo to do this. We will commit both to github and to athena. If this strategy turns out to be crazy, we'll find a less complicated solution to code reviewing, but the code will be reviewed!

- Some people like to work up against a deadline. Those people will be given earlier deadlines.

4   Decision Making

- If there is a design decision dispute then we will enumerate a list of pros and cons and make a decision as a team.