# Manager-project

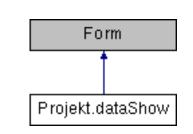


# Public Member Functions | Protected Member Functions | Private Member Functions | Private Attributes | List of all members

Q Search

# **Projekt.dataShow Class Reference**

Inheritance diagram for Projekt.dataShow:



#### **Public Member Functions**

dataShow (string id, string name, string desc, Byte[] img)

## **Protected Member Functions**

override void **Dispose** (bool disposing)

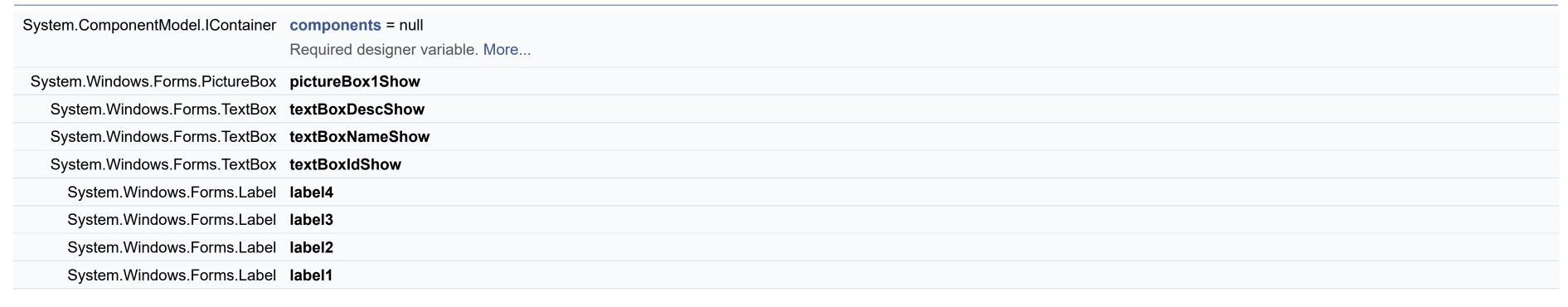
Clean up any resources being used. More...

#### **Private Member Functions**

void InitializeComponent ()

Required method for Designer support - do not modify the contents of this method with the code editor. More...

#### **Private Attributes**



#### **Member Function Documentation**

## Dispose()

override void Projekt.dataShow.Dispose ( bool disposing )

Clean up any resources being used.

**Parameters** 

disposing true if managed resources should be disposed; otherwise, false.

# InitializeComponent()

void Projekt.dataShow.InitializeComponent ( )

privat

Required method for Designer support - do not modify the contents of this method with the code editor.

## **Member Data Documentation**

## components

System.ComponentModel.IContainer Projekt.dataShow.components = null

private

Required designer variable.

The documentation for this class was generated from the following files:

- C:/Users/mateu/source/repos/Projekt/Projekt\_update/dataShow.cs
- C:/Users/mateu/source/repos/Projekt/Projekt\_update/dataShow.Designer.cs