Nick Lee

WEB DEVELOPER, TECH ENTHUSIAST

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💼 Experience

Google
Aug 2015 - Sep 2017

Fieldtech

Specialized in in-person and remote support to help Google employees get back to work when hardware, software, or systems issues prevented productivity

Diagnosed Mac, Windows, Linux, iOS, and Android platform issues, along with site-specific issues like networking outages and downed AV systems

Coordinated with inventory teams to provide new and replacement hardware in addition to developing internal products that saved $15,000 in hardware costs

Fostered a new relationship between Inventory team and People Ops team improving employee exit procedures and ensuring an increase in hardware returns

Syntheus
Jun 2014 - Jan 2015

Front End Web Developer

Developed user-friendly, responsive web applications that span mobile, tablet, and desktop platforms

Translated Photoshop mock-ups into clean, maintainable, and extensible code using HTML, LESS, JavaScript, jQuery, and Framework7

Worked closely with and incorporated feedback from back end engineer and product designer/manager

Collaborated on the functionality, prototyping, and implementation of new features

Maintained codebase on Github

Sidearm Sports
Mar 2013 - Dec 2014

Technology Intern / Web Developer

Full time HTML5, LESS/CSS3, JQuery, ASP.NET, and VB code intern for Sidearm Sports during the summer, part time during the school year

Trusted to take the Photoshop designs and build 2-3 fully functional sites each week while following accessibility guidelines and integrating newer, more efficient web standards, totaling in 80+ sites

📁 Projects

Spring Microservices
VIEW GITHUB

Java/Spring Boot/React

Designed and built microservices environment to serve users and posts, complete with API gateway, service registry, and React front end

GitHub Dashboard
VIEW GITHUB

Node/Express/Mongo

Developed application using OAuth to enable GitHub users to sign up with their account to track their GitHub presence

🎓 Education

General Assembly
Mar 2018 - Apr 2018

Software Engineering Career Accelerator (SECA)

Participated in a 5 week immersive experience developed by General Assembly in partnership with Cognizant that teaches junior web developers the skills needed to be a full stack engineer

Concentrated on Java, Spring Monoliths, React, test-driven development, devops, distributed services with AWS, and building/deploying Spring microservices

Covered software lifecycle and Agile best practices, including user research, competitive research, and project deliverables and proposals

General Assembly
Sep 2017 - Dec 2017

Web Development Immersive Student

Completed a full stack web development bootcamp, covering development basics, functional and object-oriented programming, project management, and pair programming

Learned leading frameworks and libraries centering around Javascript and Ruby such as JQuery, Node/Express, React, and Ruby on Rails

Practiced valuable teamwork and collaboration skills with several group projects intended to bolster productivity and our ability to tackle large problems

Syracuse University
Aug 2011 - Dec 2014

Bachelor of Science in Information Management and Technology, Syracuse University, School of Information Studies - Syracuse, NY

3.87 GPA

🖥 Skills

| HTML | CSS/SASS/LESS | JS/JQuery | Node/Express | Java/Spring | Mongo/ORM | Git | React |